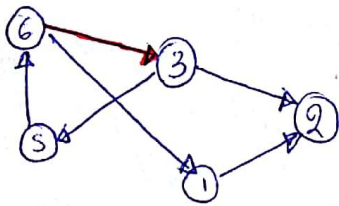


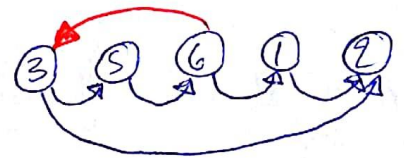
Topological Sort

Set of tasks

Precedence constraints: task v_i must occur before v_j



3 before 2
and
1 before 2



Def Topological order of a digraph is an ordering of its nodes as v_1, v_2, \dots, v_n s.t. for every edge (v_i, v_j) we have $i < j$.

Lemma: If cycle then no topological order.

Pf: By contradiction, assume it has topological order & a cycle.

Let v_j be the first node in the top. order that's in the cycle. Let v_i be the node right before it in the cycle. Then $\text{edge}(v_i, v_j)$ is out of order: $i > j$!



□

Recall: DAG: Directed Acyclic graph

Theorem: G has a topological order iff G is a DAG.

(\Rightarrow) already proved by contrapositive (lemma 8)

(\Leftarrow)

Topological sort algorithm: Given DAG G , return some topological order of G .

Find a node v with no incoming edges and order it first.

Recursively compute top order of $G \setminus \{v\}$,
delete v and all edges involving v
and append this order after v .

Lemma: If G is a DAG, then G has a node with no incoming edges.

Pf: By contradiction. Suppose every node has an incoming edge. Start at any node and follow edges backward from it. Since we have a finite # of nodes, we must visit the same node twice. Between successive visits we have a cycle.

QED.

Proof of correctness of top. sort. alg.:

By induction on the # of remaining nodes.

G is a DAG

Base case: $n=1$

Ind. hypothesis: Assume alg. gives top. order for n nodes.

Want to prove that it gives topological order for $n+1$ nodes.

- $G \setminus \{v\}$ is still a DAG, now with n nodes. So by inductive hypothesis, recursive call gives a topological order on $G \setminus \{v\}$.
- Placing v first is still a top. order since v only has outgoing edges. \square

$\Theta(n+m)$ implementation of top.sort.:

Keep array $\text{in_count}[n] = \#$ of incoming edges to u .

Keep linked list $S =$ set of remaining nodes with no incoming edges.

Initialization: $\Theta(n+m)$ via a single scan through the graph.

Updates:

- remove first node v from S .
- decrement ~~all~~ $\text{in_count}[w]$ for all edges (v, w) and add w to S if $\text{in_count}[w]$ hits 0. $\left. \begin{array}{l} \text{decrement } \text{in_count}[w] \text{ for all edges } (v, w) \\ \text{and add } w \text{ to } S \text{ if } \text{in_count}[w] \text{ hits } 0. \end{array} \right\} \Theta(\# \text{ of edges out of } v)$

INTERVAL SCHEDULING

Complexity of greedy algorithm:

→ $\Theta(n \log n)$ to sort jobs by earliest finishing time

→ n repetitions of the loop ($j=1$ to n)

perform an $\Theta(1)$ comparison

(let j^* be the job most recently added to A . we check

to see if $s_j \geq f_{j^*}$)

$\Theta(n \log n)$ total ③