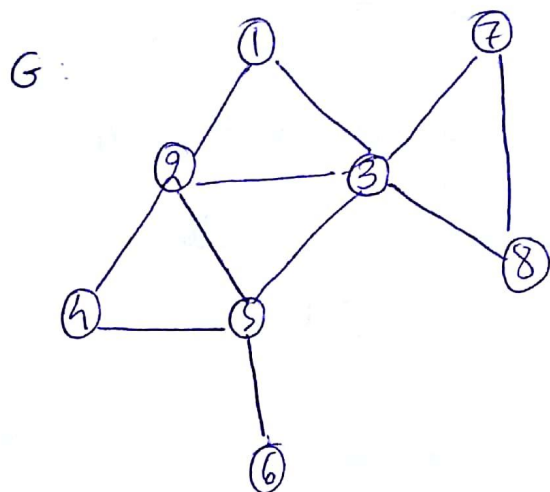
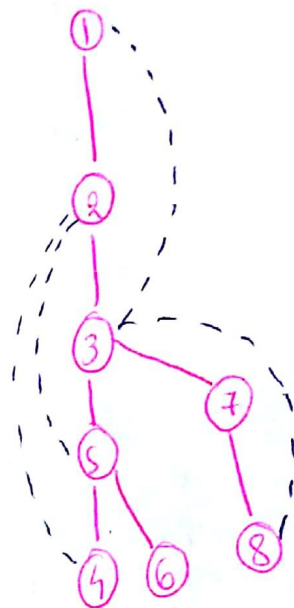


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a DFS tree T:



$n = \# \text{ of nodes}$, $m = \# \text{ of edges}$

DFS using:

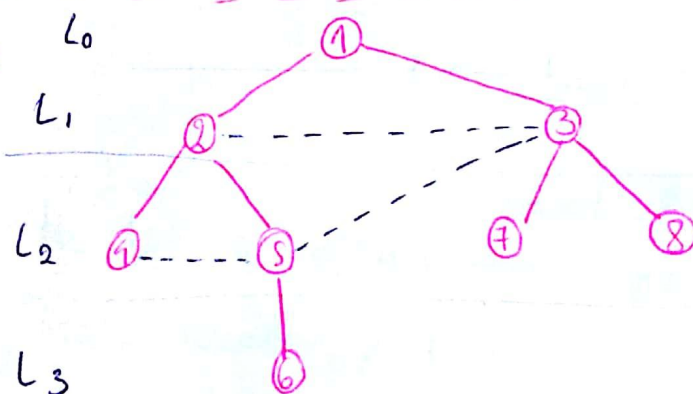
Adjacency list: $O(m \cdot n)$

Let T be DFS search tree.

Claim: Suppose edge (x, y) is in G but not in T.

Then one of x or y is an ancestor of the other in T.

BFS tree starting at 1:



①

L_i = all nodes that do not belong in a previous layer, and that have an edge from L_{i-1} in G .

Def: Shortest path distance $d(s, v)$ from node s to v is the minimum # of edges in any path from s to v . (if no path exists, $d(s, v) = \infty$).

Claim.

For BFS: $v \in L_i$ implies $d(s, v) = i$
 \uparrow
(starting at s)

Claim: Adjacent nodes in G are either in the same layer or in consecutive layers in T (BFS tree)

Proof of shortest path claim

Suppose $v \in L_i$. Then $d(s, v) \leq i$

Can't be $<$ since that requires an edge that skips a layer. (according to the claim above). \square

Topological Sort:

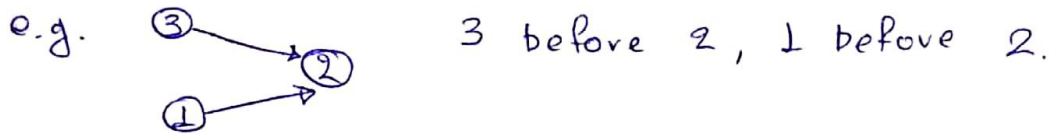
Set of tasks.

Precedence constraints: a set of pairs (v_i, v_j) , meaning that v_i must occur before v_j .

Can be represented by directed graph:

nodes = jobs

edges = precedence constraints



Def. A topological order of a digraph is an ordering of its nodes as v_1, v_2, \dots, v_n , s.t. for every edge (v_i, v_j) , we have $i < j$.