

# Case Study A: DCE and LVN

## P1

```
root@b409df863aff:/tmp/bril# bril2json < benchmarks/core/fizz-buzz.bril | bril -p 5
1
2
-2
4
total_dyn_inst: 148
root@b409df863aff:/tmp/bril# bril2json < benchmarks/core/fizz-buzz.bril | python3 examples/tdce.py | bril -p 5
1
2
-2
4
total_dyn_inst: 144
```

## P2

- command:

```
brench example.toml > results.csv
```

- `results.csv` (also available [here](#)):

```
benchmark,run,result
primes-between,baseline,574100
primes-between,tdce,574100
primes-between,lvn,571439
hanoi,baseline,99
hanoi,tdce,99
hanoi,lvn,99
lcm,baseline,2326
lcm,tdce,2326
lcm,lvn,2326
pascals-row,baseline,146
pascals-row,tdce,139
pascals-row,lvn,68
up-arrow,baseline,252
up-arrow,tdce,252
up-arrow,lvn,252
euclid,baseline,563
euclid,tdce,562
euclid,lvn,271
binary-fmt,baseline,100
binary-fmt,tdce,100
```

binary-fmt, lvn, 100  
fact, baseline, 229  
fact, tdce, 228  
fact, lvn, 167  
ackermann, baseline, 1464231  
ackermann, tdce, 1464231  
ackermann, lvn, 1464231  
is-decreasing, baseline, 127  
is-decreasing, tdce, 127  
is-decreasing, lvn, 123  
factors, baseline, 72  
factors, tdce, 72  
factors, lvn, 72  
bitshift, baseline, 167  
bitshift, tdce, 167  
bitshift, lvn, 98  
check-primes, baseline, 8468  
check-primes, tdce, 8419  
check-primes, lvn, 4189  
palindrome, baseline, 298  
palindrome, tdce, 298  
palindrome, lvn, 298  
pythagorean\_triple, baseline, 61518  
pythagorean\_triple, tdce, 61518  
pythagorean\_triple, lvn, 61518  
orders, baseline, 5352  
orders, tdce, 5352  
orders, lvn, 5352  
sum-bits, baseline, 73  
sum-bits, tdce, 73  
sum-bits, lvn, 73  
sum-divisors, baseline, 159  
sum-divisors, tdce, 159  
sum-divisors, lvn, 159  
totient, baseline, 253  
totient, tdce, 253  
totient, lvn, 253  
sum-sq-diff, baseline, 3038  
sum-sq-diff, tdce, 3036  
sum-sq-diff, lvn, 1715  
bitwise-ops, baseline, 1690  
bitwise-ops, tdce, 1689  
bitwise-ops, lvn, 1689  
perfect, baseline, 232  
perfect, tdce, 232  
perfect, lvn, 231  
reverse, baseline, 46  
reverse, tdce, 46  
reverse, lvn, 38  
recfact, baseline, 104  
recfact, tdce, 103  
recfact, lvn, 63

armstrong,baseline,133  
armstrong,tdce,130  
armstrong,lvn,130  
mod\_inv,baseline,558  
mod\_inv,tdce,555  
mod\_inv,lvn,304  
digital-root,baseline,247  
digital-root,tdce,247  
digital-root,lvn,247  
loopfact,baseline,116  
loopfact,tdce,115  
loopfact,lvn,78  
rectangles-area-difference,baseline,14  
rectangles-area-difference,tdce,14  
rectangles-area-difference,lvn,14  
sum-check,baseline,5018  
sum-check,tdce,5018  
sum-check,lvn,5018  
birthday,baseline,484  
birthday,tdce,483  
birthday,lvn,277  
gcd,baseline,46  
gcd,tdce,46  
gcd,lvn,46  
fitsinside,baseline,10  
fitsinside,tdce,10  
fitsinside,lvn,10  
quadratic,baseline,785  
quadratic,tdce,783  
quadratic,lvn,500  
relative-primes,baseline,1923  
relative-primes,tdce,1914  
relative-primes,lvn,1097  
catalan,baseline,659378  
catalan,tdce,659378  
catalan,lvn,659378  
collatz,baseline,169  
collatz,tdce,169  
collatz,lvn,169  
fizz-buzz,baseline,3652  
fizz-buzz,tdce,3552  
fizz-buzz,lvn,2103

## P3

- CSE:

LVN assign numbers (indices) to every value (which might be of form `(op, #i, #j)`) in a basic block. If a variable, say, `x` is reassigned (i.e., the previously assigned value is killed), then all occurrences of `x` having the previously assigned value (including the `x`

in the previous definition) are replaced with a new name, say,  $x'$ . By this method, for every definition of a variable (say  $x$ ) in a basic block, the definition is replaced with  $x = \text{id } x'$ , where  $x'$  is the associated canonical variable of the assigned value of  $x$ . That is, the value of each definition is copied from the first variable that is also assigned the same value to.

- DCE:

By the mechanism of LVN explained above, the dead code problem in each basic block can be reduced to the basic dead code problem, which can be solved by the iterative, two-pass algorithm given in slide 9 of Prof. Liao's slide deck for 10/11. Recall that this algorithm eliminates the definitions of unused variables in the entire function (procedure).

- Copy propagation:

Basic LVN cannot achieve copy propagation without the knowledge the semantics of `id` instruction, which copies the value of the argument and produces the same value. By translating the value `id #i` into `#i` for any instruction  $y = \text{id } x$ , where `#i` is the index of the value of  $x$ , it can replace the occurrences of target variables with values they have copied from other variables.

- Constant propagation:

Similar to copy propagation, to propagate constants, the LVN framework has to be aware of the semantics of `id` and `const` instructions. The difference is that whenever LVN sees an instruction `id x` and knows that variable  $x$  has value `const n`, it replaces `id x` not just with `id x'`, where  $x'$  is the canonical variable of value `const n`, but with `const n`.