feature overview

Overview of implemented algorithms

This list gives an overview of the feature extraction algorithms provided by ImFEATbox. For each function, the feature categories it has been assigned to and the number of extracted features (in case all features from the function are being extracted) are shown.

| Function | Description | Categories | # features |
|---------------------|---|--|------------|
| AffineMomentsF.m | Features based on Blur and Affine moments calculated from the image | overall: global, moments Parts: none | 6 |
| ConnectivityF.m | Features based on connectivity of detected objects in the image | overall: local, texture Parts: none | 47 |
| DCTF.m | Features extracted from the discrete cosine transform of the image | Overall: global, transform Parts: corr | 2901 |
| DHankelF.m | Features extracted from the discrete Hankel transform of the image | overall: global, transform Parts: corr | 75 |
| DistanceTrafoF.m | Features based on various distance transforms of the image (Euclidean, quasi-Euclidean, cityblock, chessboard distance) | overall: global, transfom Parts: corr | 56 |
| EBRandIBRF.m | Features extracted from invariant image regions detected by using edges or pixel intensity | overall: local, form, textire Parts: corr | 1211 |
| FormFactorF.m | Various Features based on the form of objects in the image | overall: global, form Parts: corr | 32 |
| FourierTrafoF.m | Features extracted from the Fourier transform of an image | overall: global, transform Parts: corr, moments | 300 |
| FractalDimensionF.m | Features based on self similarity of image structures | overall: global, form Parts: none | 27 |
| GaborFilterF.m | Features calculated from images transformed by means of Gabor filters | overall: global, transform Parts: gradient, entropy, texture | 3600 |
| GillesF.m | Features calculated from the region around extracted Gilles key points | overall: local, entropy Part: none | 6 |
| GLCMF.m | Features based on the Gray Level Co-Occurence matrices calculated from the image | overall: global, texture, form Parts: corr, entropy | 672 |
| GradientF.m | Features based on image gradients | Overall: global, texture, gradient Parts: entropy | 81 |
| HarrisF.m | Features calculated from corner points identified using a Harris Detector | overall: local, texture Parts: none | 10 |

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|--------------------------|---|--|------------|
| HistogramF.m | Features calculated from the images histogram | overall: global, texture Parts: entropy | 6 |
| HoughTrafoF.m | Features extracted from the cirular and/or linear Hough transform of the image | overall: global, form, transform Parts: moments | 393 |
| HuF.m | Features based on Hu moments calculated from the image | overall: global, moments Parts: none | 8 |
| IntensityF.m | Features based on intensity measures calculated from the image | overall: global, texture Parts: corr, entropy | 7 |
| LawF.m | Features calculated from the result of filtering the image with 25 combinations of 5 filters (spot, ripple, edge, waves and lowpas filter) | overall: local, texture, moments Part: none | 58 |
| LineProfileF.m | Features extracted along 4 lines placed horizontally, vertically and diagonally on the image | overall: local, texture Parts: moments, corr | 122 |
| LocalBinaryPatternF.m | Features based on comparing intensity of pixels with its surrounding neighbors in a defined region | overall: local, texture Parts: none | 1024 |
| LoGF.m | Features calculated from detected blobs in the image employing the Laplacian of Gaussian (convolve image with Gaussian kernel, then apply Laplacian operator) | overall: local, texture Parts: moments | 261 |
| LOSIBF.m | Extracting features employing the Local Oriented Statistic Information Booster, which combines textural information with statistical information | overall: texture Parts: none | 34 |
| MSERF.m | Extract features using the method of Maximum Stable Extremal Region to detect image blobs | overall: local, texture Parts: none | 15 |
| QuadtreeDecompositionF.m | Extract features from homogenous regions defined by subdividing the image until the subimages meet a certain criterion of homogeneity | overall: local, texture Parts: none | 5 |
| RCovDsF.m | Features calculated with infinit-dimensional Region Covariance Descriptors by exploiting two feature mappings (random Fourier features, Nyström method) | overall: corr Parts: moment | 15 |
| RunLengthF.m | Extract features based on the length of runs of pixels with similar intensity in the image | overall: texture, global Parts: none | 44 |

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| SalientRegionF.m | Extract features based on maps of detected salient regions in the image | overall: texture, local Parts: moments | 8 |
| SectorF.m | Features calculated from the number of non-zero pixels in different image sectors | overall: local Parts: none | 5 |
| SkeletonizationF.m | Features extracted from the medial axis transformation (skeleton representation) of the image | overall: global, transform Parts: corr | 17 |
| SURF.m | Features calculated from detected points employing the method of Speeded Up Robust Features | overall: texture Parts: none | 11 |
| SVDF.m | Features extracted after using Singular Value Decomposition on the image | overall: global, texture Parts: none | 780 |
| TopHatTrafoF.m | Features calculated from the white Top Hat transform of the image | overall: transform, global, form Parts: moments | 60 |
| UnitaryTrafoF.m | Features calculated from 4 unitary transforms of the image: Walsh-Hadamard, Hilbert, Chirp Z and Radon transform | overall: transform, global Part: none | 73 |
| ZernikeF.m | Features based on Zernike moments calculated from the image | overall: global, moments Parts: none | 92 |
| | | Total # of features: | 12062 |