

Real World Algorithms: A Beginners Guide

Errata to the Second Printing

Last updated 19 March 2018

This document lists the changes that should be made to *Real World Algorithms* to correct mistakes that made their way to printing, to improve infelicities that the author spotted too late, or update the material with something that the author did not know at the time of writing the book.

There are three different kinds of changes noted here. In all of them the date that they became known to the author is given at the first line of each item. The name of the person who suggested the change is also given at the end of each change.

► **Page 1, line 1** _____ 1 Jan 1

These are technical or typographical errors.

Page 1, line 1 _____ 1 Jan 1

These are changes that improve the book, even if they do not correct an error. They include small rewordings, or material that became known to the author after the book was published.

Page 1, line 1 _____ 1 Jan 1

These are minor fixes that although they do not make a big difference they do hurt the author. Some of them might strain the reader's eye to see where the improvement is exactly.

- Page 20, line -1 _____ 14 Feb 2018

we cannot execute line 7 more than n times. \leadsto we cannot execute line 7 more than $n - 1$ times; note that the last day is pushed, but not popped. (K. Marinakos)

- Page 32, line -2 _____ 16 Feb 2018

2.5×10^{25} , or 7 septillion $\leadsto 2.5 \times 10^{19}$, or 25 quintillion (K. Marinakos)

- Page 32, line 8 _____ 16 Feb 2018

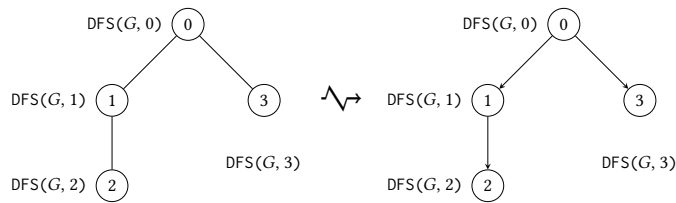
In an adjacency matrix, vertices are represented by row and column indices, and vertices are represented by the contents of the matrix. \leadsto In an adjacency matrix, the vertices are represented by row and column indices, and the edges are represented by the contents of the matrix. (K. Marinakos)

- Page 39, line -5 _____ 16 Feb 2018

Similarly, if $|E|$ is the number of edges in the graph, \leadsto Similarly, if $|E|$ is the number of edges in the graph, counting undirected edges twice, (K. Marinakos)

- Page 44, figure 2.21 _____ 17 Feb 2018

Add arrows so that the graph is directed:



(K. Marinakos)

- Page 49, algorithm 2.3, line 7 _____ 16 Feb 2018

$c \leftarrow \text{Pop}(s)$ $\leadsto c \leftarrow \text{Pop}(S)$ (K. Marinakos)

- Page 50, lines 2-4 _____ 16 Feb 2018

Line 2 is executed $|V|$ times, once per each vertex. Then $\text{DFS}(G, \text{node})$ is called exactly once per edge, in line 4, that is, $|E|$ times. \leadsto Line 4 is executed $|V|$ times, once per each vertex. The condition in line 3 is called exactly once for each edge of every adjacency list, that is, $|E|$ times.

- Page 54, line 5 _____ 16 Feb 2018

we only node \leadsto we only note (K. Marinakos)

- **Page 49, line 4** _____ 17 Feb 2018
the same as algorithm 2.4 \leadsto the same as algorithm 2.3 (K. Marinakos)
- **Page 55, figure 2.28a** _____ 17 Feb 2018
rename nodes 7 and 8 to 6 and 7 respectively (K. Marinakos)
- **Page 61, line 7** _____ 26 Feb 2018
with number in different number systems \leadsto with numbers in different number systems (K. Marinakos)
- **Page 61, lines 17–18** _____ 26 Feb 2018
The binary number 1010 has value 14 \leadsto The binary number 1110 has value 14 (K. Marinakos)
- **Page 69, line –13** _____ 26 Feb 2018
Each element of the priority tree \leadsto Each element of the priority queue (K. Marinakos)
- **Page 72, line –2** _____ 26 Feb 2018
larger than its parent \leadsto lighter than its parent (K. Marinakos)
- **Page 73, line –1** _____ 26 Feb 2018
larger than its children \leadsto smaller than its children (K. Marinakos)
- **Page 173, figure 7.4** _____ 19 Mar 2018
was astonished whenever it shone in her face. Close by
was astonished whenever it shone in her face. Close by the
 \leadsto
was astonished whenever it shone in her face. Close by
was astonished whenever it shone in her face. Close by the
- **Page 180, line –17 to –16** _____ 19 Mar 2018
then the number of nodes cannot be more than the number of edges \leadsto then the number of nodes minus the source cannot be more than the number of edges