Beginning Screen:

RPGs have gotten so prolific these days that a whole business sector opened up around supplying the dungeons with monsters. You see this as an excellent opportunity to break into that business and make some cash! Raise and sell monsters by scattering their seeds across your farm and then ensnaring them in your traps once they’re fully grown. Each one you catch will earn you money, but be careful! Monsters can escape if you don’t catch them, and those seeds aren’t cheap. Your debtors are some nasty people, so make as much money as you can! Good luck!

Game Over Screens:

(Potential idea – Game Over Screens include a shot of a dungeon populated by the monsters that that farm has grown, and the quantity of monsters present increases depending on how well the player did.)

1: Maybe you should take up a career as an NPC instead.

1.1: The dungeons are as barren as your profits. (show graphic of a dungeon with no monsters and perhaps a tumbleweed or two)

1.2: Let’s just say that you did your best and leave it at that, okay?

2: Your monsters made a nice side quest for a b-list RPG dungeon.

2.1: The heroes had an easy time today. (show graphic of a dungeon with a small amount of monsters)

2.2: Something is always better than nothing.

3: In a world of monsters, you made ends meet just fine.

3.1: I’d say you made a respectable effort. (show graphic of a dungeon with an average amount of monsters)

4: Solid work! You’re starting to make a name for yourself among RPG developers who are seeking well-grown monsters.

4.1: Now *that’s* what I call a dungeon! (show graphic of a dungeon with a large amount of monsters)

5: You’re living the high life! Perhaps you’d like to settle down in some foreign kingdom when you retire?

5.1: Whoa, nelly! Good luck getting past *that*, heroes! (show graphic of a dungeon with an overwhelming amount of monsters)

6: With monopolies across the board, you’re set for life! Time for a world trip to any RPG location you desire.

6.1: *How could one farmer grow such terrifying beasts?!* (show graphic of a dungeon overflowing with monsters)

6.2: Good gravy! We’re trying to challenge the heroes, not kill them! (show graphic of a dungeon overflowing with monsters)

Restart Screen (Levels 1 and 2):

Saddened by your sub-par profits, you gamble away what little you earned. Guess it’s back to the fields for you. But this time you’ll totally do better! Right?

Restart Screen (Levels 3 and 4):

Just as you were becoming a reputable farmer, some rogues stole all of your profits! Blast! Well, you’ll just show them by making even *more* money, won’t you?

Restart Screen (Levels 5 and 6):

You blow all of your money on celebrity dinners with RPG protagonists. But it was totally worth it, right?