

Functional and Logic Programming

Bachelor in Informatics and Computing Engineering
2025/2026 - 1st Semester

Lists

Agenda

- Lists

Lists

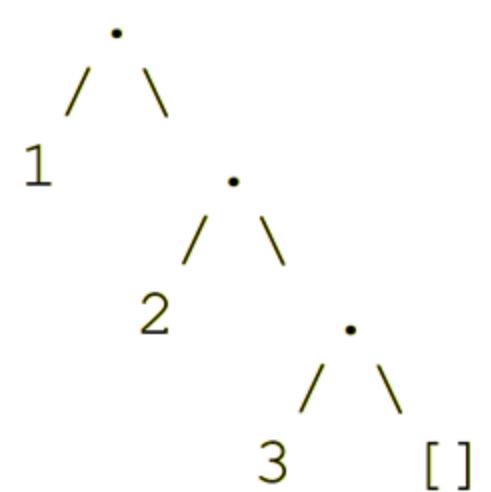
- Lists are the quintessential data structure in Prolog
- Empty list represented as []
- Elements separated by commas within square brackets
 - [a, b, c]
 - [4, 8, 15, 16, 23, 42]
- Lists elements can be anything, including other lists
 - [1, [a, b, v], g, [2, [D, y], 3], 4]

Lists

- The internal representation uses the . functor and two arguments - the head and tail of the list

- Ex.: $[1, 2, 3] = .(1, .(2, .(3, [])))$.

```
| ?- A = .(1, .(2, .(3, [])) ).  
A = [1,2,3] ?  
yes
```



- Strings are a representation of lists of character ASCII codes

```
| ?- A = "Hello".  
A = [72,101,108,108,111] ?  
yes
```

Lists

- Easily separate the head of the list from the rest of the list
 - The head of the list can separate more than one element

```
[ H | T ] % where T is a list with the remaining elements of the list  
[ 4 ] = [ 4 | [ ] ]           % tail of list with one element is empty list  
[4, 8, 15, 16, 23, 42] = [4 | [8, 15, 16, 23, 42] ]  
[4, 8, 15, 16, 23, 42] = [ 4, 8 | [ 15, 16, 23, 42] ]
```

- Definition of what is a list

- An empty list $\text{is_list}([]) .$
- A list construct where tail is a list $\text{is_list}([H|T]) :- \text{is_list}(T) .$

wooclap

List Length

- There are several useful built-in predicates to work with lists
 - ***length(?List, ?Size)***
 - Size of a list (very flexible)

Can also be easily implemented recursively

```
length( [ ] , 0 ) .  
length( [ _ | T] , L ) :-  
    length(T, L1) ,  
    L is L1+1.
```

```
| ?- length([1,2,3], 3) .  
yes  
| ?- length([1,2,3], L) .  
L = 3 ?  
yes  
| ?- length(L, 3) .  
L = [_A,_B,_C] ?  
yes  
| ?- length(L, S) .  
L = [] ,  
S = 0 ? ;  
L = [_A] ,  
S = 1 ? ;  
L = [_A,_B] ,  
S = 2 ? ;  
L = [_A,_B,_C] ,  
S = 3 ?  
yes
```

List Membership

- ***member(?Elem, ?List)***
 - List member (very flexible)
- ***memberchk(?Elem, ?List)***
 - Member verification (deterministic, no backtracking because of $X \neq Y$)

Can also be easily implemented recursively

```
member( X, [X|_] ).
```

```
member( X, [_|T] ) :-  
    member( X, T ).
```

```
memberchk( X, [X|_] ).
```

```
X \= Y,
```

```
memberchk( X, T ).
```

```
| ?- member(2, [1,2,3]).  
true ?  
yes  
| ?- member(2, L).  
L = [2|_A] ? ;  
L = [_A,2|_B] ?  
yes  
| ?- member(M, [1,2]).  
M = 1 ? ;  
M = 2 ? ;  
no  
| ?- member(M, L).  
L = [M|_A] ? ;  
L = [_A,M|_B] ?  
yes
```

Appending Lists

- ***append(?L1, ?L2, ?L3)***
 - Appends two lists into a third (very flexible)

Can also be easily implemented recursively

```
append( [ ] , L2 , L2 ) .  
append( [ H | T ] , L2 , [ H | T3 ] ) :-  
    append( T , L2 , T3 ) .
```

```
| ?- append([1,2], [3,4], [1,2,3,4]) .  
yes  
| ?- append([1,2], [3,4], L) .  
L = [1,2,3,4] ?  
yes  
| ?- append([1,2], L, [1,2,3,4]) .  
L = [3,4] ?  
yes  
| ?- append(L, [3,4], [1,2,3,4]) .  
L = [1,2] ?  
yes  
| ?- append(L1, L2, [1,2,3]) .  
L1 = [] ,  
L2 = [1,2,3] ? ;  
L1 = [1] ,  
L2 = [2,3] ? ;  
L1 = [1,2] ,  
L2 = [3] ? ;  
L1 = [1,2,3] ,  
L2 = [] ? ;  
no
```

Sorting Lists

- ***sort(+List, -SortedList)***
 - Sorts a (proper) list
- ***keysort(+PairList, -SortedList)***
 - Sorts a (proper) key-value pair list
 - If a key appears more than once, elements retain original order

```
| ?- sort([4,2,3,1], [1,2,3,4]).  
yes  
| ?- sort([4,2,3,1], SL).  
SL = [1,2,3,4] ?  
yes  
| ?- keysort([2-1, 1-2, 4-3, 3-4], SL).  
SL = [1-2,2-1,3-4,4-3] ?  
yes  
| ?- keysort([2-1, 1-2, 4-3, 3-4, 1-1], SL).  
SL = [1-2,1-1,2-1,3-4,4-3] ?  
yes
```

Can also be implemented recursively
Homework!

wooclap

Lists Library

- The Lists library has numerous predicates to work with lists
- Libraries can be imported using the *use_module* directive:

```
:use_module(library(lists)).
```

See section 10.25 of the SICStus Manual for a complete description of available predicates

You

- Choose any slide (add a letter to the slide so the others know it's already chosen)
- You don't need to identify yourself, can be anonymous
- Learn about the predicate(s) in that slide (documentation, testing it, LLM, google, etc.)
- Explain in 1 or 2 slides the predicate
 - Make sure what you write is correct
- You have 15 minutes
- In the end, you can choose to present your predicate (preferable) or leave it to the professor

Lists Library

- Some useful predicates from the lists library
 - nth0(?Pos, ?List, ?Elem) / nth1(?Pos, ?List, ?Elem)
 - nth0(?Pos, ?List, ?Elem, ?Rest) / nth1(?Pos, ?List, ?Elem, ?Rest)

```
| ?- nth1(3, R, c, [a,b,d]).  
R = [a,b,c,d] ?  
yes  
| ?- nth1(3, [a,b,c,d], X, R),  
    nth1(3, Res, e, R).  
X = c,  
R = [a,b,d],  
Res = [a,b,e,d] ?  
yes
```

```
| ?- nth1(3, [a,b,c,d], X).  
X = c ?  
yes  
| ?- nth1(3, [a,b,c,d], X, R).  
X = c,  
R = [a,b,d] ?  
yes
```

Can be used to remove, insert or replace (when used twice) list elements

nth0 and nth1

Predicate	Indexing starts at	Example
<code>nth0(Index, List, Elem)</code>	0 (zero-based)	<code>nth0(0, [a,b,c], X). % X = a</code>
<code>nth1(Index, List, Elem)</code>	1 (one-based)	<code>nth1(1, [a,b,c], X). % X = a</code>

Form	Meaning	Example
<code>nth0(I, L, E)</code>	Get element E at position I	<code>nth0(2, [a,b,c,d], X). % X=c</code>
<code>nth1(I, L, E)</code>	Same using 1-based index	<code>nth1(4, [a,b,c,d], X). % X=d</code>
<code>nth0(I, L, E) with E known</code>	Find index I	<code>nth0(I, [a,b,c], b). % I=1</code>
<code>nth0(Index, List, Elem, Rest)</code>	Get element and list without it (delete elem.)	<code>nth0(2, [a,b,c,d], X, R). % X=c, R=[a,b,d]</code>
<code>nth0(Index, List, Elem, Rest)</code>	Add an element	<code>nth0(2, X, c, [a,b,d]). % X=[a,b,c,d]</code>
<code>nth0(Index, List, Elem, Rest)</code>	Replace an element	<code>nth0(1, [a,b,c], X, R), nth0(1, S, f, R). % X=b, R=[a,c], S=[a,f,c]</code>

Lists Library

- **select(?X, ?XList, ?Y, ?YList)**
 - finds an occurrence of X in XList, replaces it with Y, and produces YList
- **delete(+List, +ToDelete, -R)**
- **delete(+List, +ToDelete, +Count, -R)**
 - Deletes Count occurrences of ToDelete in List, result R
- **last(?Init, ?Last, ?List)**
 - Last element of List and the rest in Init

```
| ?- select(g, [a,g,a,g,a], r, X).  
X = [a,r,a,g,a] ? ;  
X = [a,g,a,r,a] ? ;  
no  
| ?- delete([a,b,b,a], a, X).  
X = [b,b] ?  
yes  
| ?- delete([a,b,b,a], a, 1, X).  
X = [b,b,a] ? ;  
no  
| ?- last(I, L, [1,2,3,4]).  
I = [1,2,3],  
L = 4 ?  
yes
```

Lists Library

- **segment(?List, ?Segment)**
 - succeed when Segment is a contiguous subsequence of List.
- **sublist(+List, ?Part, ?Before, ?Length, ?After)**
 - extract a contiguous Part of List with Length size and Before/After pre/suffix

```
| ?- segment([a,b,c], S).
S = [a] ? ;
S = [a,b] ? ;
S = [a,b,c] ? ;
S = [b] ? ;
S = [b,c] ? ;
S = [c] ? ;
S = [] ? ;
no
```

```
| ?- sublist([a,b,c], Part, Bef, Len, Aft).
Part = [], Bef = 0, Len = 0, Aft = 3 ? ;
Part = [a], Bef = 0, Len = 1, Aft = 2 ? ;
Part = [a,b], Bef = 0, Len = 2, Aft = 1 ? ;
```

```
| ?- sublist([a,b,c], S, _, _, _).
S = [] ? ;
S = [a] ? ;
S = [a,b] ? ;
S = [a,b,c] ? ;
S = [] ? ;
S = [b] ? ;
S = [b,c] ? ;
S = [] ? ;
S = [c] ? ;
S = [] ? ;
no
```

Lists Library

- `append(+ListOfLists, -List)`
 - concate of Haskell

```
| ?- append([[1,2,3], [4,5,6], [7,8,9]], L).
L = [1,2,3,4,5,6,7,8,9] ? ;
no
```

- `reverse(?List, ?Reversed)`
- `rotate_list(+Amount, ?List, ?Rotated)`
 - cyclically shifts (rotates) List by Amount number of positions

```
| ?- reverse([1,2,3], L).
L = [3,2,1] ? ;
no
| ?- reverse(L, [3,2,1]).
L = [1,2,3] ? ;
no
```

```
| ?- rotate_list(1, [a,b,c,d], L).
L = [b,c,d,a] ? ;
no
| ?- rotate_list(1, L, [a,b,c,d]).
L = [d,a,b,c] ? ;
no
```

Lists Library

- `transpose(?Matrix, ?Transposed)`
 - converts rows into columns (and vice-versa)
- `remove_dups(+List, ?PrunedList)`
- `permutation(?List, ?Permutation)`
 - List permutations, with backtracking

```
| ?- transpose([[1,2,3],[4,5,6],[7,8,9]],T).  
T = [[1,4,7],[2,5,8],[3,6,9]] ? ;  
no  
| ?- remove_dups([a,b,b,a], L).  
L = [a,b] ? ;  
no
```

```
| ?- permutation([a,b,c], P).  
P = [a,b,c] ? ;  
P = [b,a,c] ? ;  
P = [b,c,a] ? ;  
P = [a,c,b] ? ;  
P = [c,a,b] ? ;  
P = [c,b,a] ? ;  
no
```

Lists Library

- `sumlist(+ListOfNumbers, ?Sum)`
- `max_member(?Max, +List)`
- `min_member(?Min, +List)`
- `max_member(:Comp, ?Max, +List)`
 - Comp is a comparison predicate of arity 2 used to compare elements
- `min_member(:Comp, ?Min, +List)`

```
| ?- sumlist([1,2,3,4,5], S).  
S = 15 ? ;  
no  
| ?- max_member(Max, [4,5,3,2,6,1]).  
Max = 6 ? ;  
no
```

Lists Library

- `maplist(:Pred, +L) / maplist(:Pr, +L1, ?L2) / maplist(:Pr, +L1, ?L2, ?L3)`
 - Applies predicate to each element / map / zipWith
- `map_product(:Pred, +Xs, +Ys, ?List)`
 - Cartesian product

```
| ?- maplist(even, [2,3,4,5]).  
no  
| ?- maplist(even, [2,4]).  
yes  
| ?- maplist(write, [a,b,b,a]).  
abba  
yes  
| ?- maplist(square, [2,3,4,5], L).  
L = [4,9,16,25] ? ;  
no
```

```
even(X) :-  
    X mod 2 =:= 0.  
  
square(X, Y) :-  
    Y is X*X.  
  
pow(X, Y, Z) :-  
    Z is X**Y.  
  
| ?- maplist(pow, [2,3,4], [2,3,4], L).  
L = [4.0,27.0,256.0] ? ;  
no  
| ?- map_product(pow, [2,3,4], [2,3,4], L).  
L = [4.0,8.0,16.0,9.0,27.0,81.0,16.0,64.0,256.0] ? ;  
no
```

Lists Library

- `scanlist(:Pred, +Xs, ?Start, ?Final)`
 - `foldl`
- `cumlist(:Pred, +Xs, ?Start, ?List)`
 - Similar to `accumulate` in python

```
| ?- cumlist(soma, [2,3,4,5], 1, F).
F = [3,6,10,15] ? ;
no
| ?- cumlist(soma2, [2,3,4,5], 1, F).
F = [2+1,3+(2+1),4+(3+(2+1)),5+(4+(3+(2+1)))] ?
yes
| ?- cumlist(soma3, [2,3,4,5], 1, F).
F = [1+2,1+2+3,1+2+3+4,1+2+3+4+5] ?
yes
```

```
soma(A, B, C) :-
    C is A+B.
soma2(A, B, A+B).
soma3(A, B, B+A).
```

```
| ?- scanlist(soma, [2,3,4,5], 1, F).
F = 15 ?
yes
| ?- scanlist(soma2, [2,3,4,5], 1, F).
F = 5+(4+(3+(2+1))) ?
yes
| ?- scanlist(soma3, [2,3,4,5], 1, F).
F = 1+2+3+4+5 ?
yes
```

Lists Library

- **some(:Pred, +List)**
 - any
- **include(:P, +X, ?L) / include(:P, +X, +Y, ?L) / include(:P, +X, +Y, +Z, ?L)**
 - filter / P(x, y) succeeds, L ⊆ X / P(x, y, z) succeeds, L ⊆ X
- **exclude(:P, +X, ?L) / exclude(:P, +X,+Y, ?L) / exclude(:P, +X,+Y,+Z, ?L)**
 - not include
- **group(:Pred, +List, ?Front, ?Back)**
 - Group until predicate fails, splitting the list at that point

```
| ?- include(even, [1,2,3,4,5,6,7,8], L).
L = [2,4,6,8] ?
```

```
yes
| ?- exclude(even, [1,2,3,4,5,6,7,8], L).
L = [1,3,5,7] ?
yes
```

```
| ?- some(even, [3,5,7]) .
no
| ?- some(even, [3,4,5]) .
true ?
yes
```

```
| ?- group(even, [2,4,6,1,2,3,4], F, B).
F = [2,4,6],
B = [1,2,3,4] ?
yes
```

Lists

- Several of these predicates can be implemented using append
 - However, sometimes we can find more efficient versions
- Example: list reverse

```
reverse( [],  [] ) .  
reverse( [X|Xs] ,  Rev) :-  
    reverse( Xs,  Ys) ,  
    append( Ys,  [X] ,  Rev) .
```

Lists

- We can use an accumulator (tail recursion) to reverse the list

```
reverse(Xs, Rev) :- reverse(Xs, [], Rev).  
reverse([X|Xs], Acc, Rev) :-  
    reverse(Xs, [X|Acc], Rev).  
reverse([], Rev, Rev).
```

- The accumulator holds the reversed list in the last step of the recursion

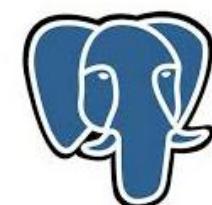
Q & A

\leq in different programming languages

PASCAL



$\leq\leq\leq\leq\leq\leq$



SWI Prolog

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