Team 5Mandatory Assignment 2 – LinkedList

DTU DiplomLautrupvang 15, 2750 Ballerup



Title:

Mandatory Assignment 2 – LinkedList

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Perspective

Understand the internal structure of a linked-based data structure and the efficiency of a range of operations on the structure.

Applications may use your list library with a variety of algorithms. Such algorithms may expect functionality like:

- Insert and delete operations anywhere in the list
- Traversal of the list (several varieties possible)
- The list may be used to implement a stack and a queue (e.g. for depth first and breadth first search in trees). Queues and stacks are adaptor containers, i.e. they are based on another container. (For efficiency purposes it may be advisable to make a specific implementation for the stack and the queue, but here we assume your own linked list would be used.)
- Different kinds of sorting algorithms may use the linked list

Assignment

Design and implement your own linked list.

After some analysis, some basic points must be considered in the design process:

• Single or double linked structure? Why?

The single linked structure contains two fields, one field of data and one field containing the address of the next node. The single linked structure might be useful for smaller lists, but the design requires a search to go through the list from beginning every time the index of a node is smaller than the previous.

The double linked structure contains one more field than the single linked structure. This added field contains the address of the previous node in the list.

This requires more memory than the single linked list. If the resources are large enough, the design of the linked list allows for traversal searching. Traversal searching means it is possible to go to the previous node in the search of a specific node. If the list size, the start node and the end node is known, it allows to choose from where to start a search accordingly.

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According to the size of the used List, it has been chosen to use a double linked list.

• Circular or non-circular structure? Why?

The circular structure does not have a null pointer at the end of the list (both ends if double linked). Allowing it to run through the list continuously.

This disables the opportunity to add nodes to the start or end of the list.

For the assignment it is chosen not to use circular linked lists. The reason is that an end node and a start node is needed for the assignment.

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• Sentinels or no sentinels? Why?

A sentinel node is used to make traversal searches easier. A sentinel node contains no data and is pointed at by the end node and the start node. This is used as an alternative to a null pointer check, giving the opportunity to continue a search, traversal or normal, eliminating steps and saving time in the search.

A sentinel comes at the cost of extra pointers and resource usage.

Given the cost versus the efficiency of a sentinel it is decided to use sentinels in the assignment.

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Results:

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SORTING TESTS:												
MyLink	edList	N1 = 500 elements	N3 = 1000 elements	N4 = 2000 elements	N5 = 4000 elements						0(-40)	
-		T(N1) run 20 times	T(N2) run 10 times	T(N3) run 5 times	T(N4) run 2 times	Timerelation for N2 / N1		Timerelation for N3 / N2	O(n^2) + O(n^2) O- notation for N3 / N2	Timerelation for N4 / N3	O(n^2) + O(n^2) O- notation for N4 / N3	
Random	Selection Sort (O(n2))	102.24ms	818.09ms	6920.48ms	59902.00ms	8.00	8.00	8.46	8.00	8.66	8.00	
Collection	Insertion Sort (O(n2))	58.43ms	460.82ms	3829.88ms	34174.00ms	7.89	8.00	8.31	8.00	8.92	8.00	
Nearly Sorted	Selection Sort (O(n2))	87.22ms	696.77ms	5904.71ms	51083.22ms	7.99	8.00	8.47	8.00	8.65	8.00	Expected difference because sorting linked lists is O(n^2) for many of the operations and another O(n^2) for the sorting! hence TWICE
Collection	Insertion Sort (O(n2))	0.97ms	3.79ms	15.77ms	68.48ms	3.92	8.00	4.16	8.00	4.34		the time to sort. variance in insertion sort efficiency for nearly sorted collections is $O(n^2) + O(n)$
Descending Collection	Selection Sort (O(n2))	109.46ms	876.80ms	7415.57ms	64740.74ms	8.01	8.00	8.46	8.00	8.73	8.00	
	Insertion Sort (O(n2))	85.00ms	694.15ms	5745.89ms	50451.58ms	8.17	8.00	8.28	8.00	8.78	8.00	

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JavaLinkedList		N1 = 500 elements	N3 = 1000 elements	N4 = 2000 elements	N5 = 4000 elements			Timerelation	O(n^2) + O(n^2) O-		O(n^2) + O(n^2) O-	
		T(N1) run 20 times	T(N2) run 10 times	T(N3) run 5 times	T(N4) run 2 times	Timerelation for N2 / N1			notation for N3 / N2	Timerelation for N4 / N3	notation for N4 / N3	
Random	Selection Sort (O(n2))	45.59ms	382.00ms	3643.14ms	28707.58ms	8.38	8.00	9.54	8.00	7.88	8.00	
Collection	Insertion Sort (O(n2))	36.92ms	307.74ms	2600.53ms	23043.41ms	8.34	8.00	8.45	8.00	8.86	8.00	
Nearly Sorted	Selection Sort (O(n2))	40.18ms	343.34ms	3122.33ms	25737.70ms	8.55	8.00	9.09	8.00	8.24	8.00	Expected difference because sorting linked lists is O(n^2) for many of the operations ar another O(n^2) for the sorting! hence TWIC
Collection	Insertion Sort (O(n2))	0.45ms	1.78ms	7.60ms	36.89ms	4.00	8.00	4.26	8.00	4.85		the time to sort. variance in insertion sort efficiency for nearly sorted collections is $O(n^2) + O(n)$
Descending Collection	Selection Sort (O(n2))	47.28ms	401.03ms	3482.32ms	30705.83ms	8.48	8.00	8.68	8.00	8.82	8.00	
	Insertion Sort (O(n2))	59.83ms	502.28ms	4497.81ms	39771.24ms	8.40	8.00	8.95	8.00	8.84	8.00	

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JavaArravList		N1 = 500 elements	N3 = 1000 elements	N4 = 2000 elements	N5 = 4000 elements		O(n^2) O-		O(n^2) O-		O(n^2) O-	
		T(N1) run 20 times	T(N2) run 10 times	T(N3) run 5 times	T(N4) run 2 times	Timerelation for N2 / N1	notation for	Timerelation for N3 / N2	notation for N3 / N2	Timerelation for N4 / N3	notation for N4 / N3	
Random Collection	Selection Sort (O(n2))	2.28ms	8.28ms	37.59ms	138.79ms	3.64	4.00	4.54	4.00	3.69	4.00	
	Insertion Sort (O(n2))	1.38ms	5.30ms	20.37ms	81.50ms	3.85	4.00	3.84	4.00	4.00	4.00	
Nearly Sorted	Selection Sort (O(n2))	2.39ms	8.83ms	32.82ms	123.35ms	3.70	4.00	3.71	4.00	3.76	4.00	
Collection	Insertion Sort (O(n2))	0.03ms	0.06ms	0.11ms	0.19ms	1.80	4.00	1.84	4.00	1.69		Variance happens because insertionSort on sorted arrays =
Descending Collection	Selection Sort (O(n2))	2.12ms	8.86ms	32.67ms	132.52ms	4.19	4.00	3.69	4.00	4.06	4.00	O(n) instead of O(n^2)!
	Insertion Sort (O(n2))	2.61ms	10.26ms	41.85ms	164.82ms	3.93	4.00	4.08	4.00	3.94	4.00	

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COLLECTION TESTS:											
Mad intend int	N1 = 5000 elements	N3 = 10000 elements	N4 = 20000 elements	N5 = 40000 elements							
MyLinkedList	T(N1) run 50 times	T(N2) run 50 times	T(N3) run 50 times	T(N4) run 50 times	Timerelation for N2 / N1	O(n^2) O(n) O- notation for N2 / N1	Timerelation for N3 / N2	O(n^2) O(n) O- notation for N3 / N2	Timerelation for N4 / N3	O(n^2) O(n) O- notation for N4 / N3	
Add (O(n^2))	21.39ms	98.43ms	535.46ms	2959.51ms	4.60	4.00	5.44	4.00	5.53	4.00	
Get (O(n^2))	20.78ms	82.83ms	338.52ms	1359.67ms	3.99	4.00	4.09	4.00	4.02	4.00	
AddFirst (O(n))	0.22ms	0.31ms	0.63ms	1.17ms	1.41	2.00	2.04	2.00	1.87	2.00	
AddLast (O(n))	0.22ms	0.28ms	0.67ms	1.08ms	1.29	2.00	2.39	2.00	1.63	2.00	
	N1 = 5000 elements	N3 = 10000 elements	N4 = 20000 elements	N5 = 40000 elements							
JavaLinkedList	T(N1) run 50 times	T(N2) run 50 times	T(N3) run 50 times	T(N4) run 50 times	Timerelation for N2 / N1	O(n^2) O(n) O- notation for N2 / N1	Timerelation for N3 / N2	O(n^2) O(n) O- notation for N3 / N2	Timerelation for N4 / N3	O(n^2) O(n) O- notation for N4 / N3	
Add (O(n^2))	9.88ms	52.34ms	313.07ms	1682.11ms	5.30	4.00	5.98	4.00	5.37	4.00	
Get (O(n^2))	10.37ms	43.66ms	195.72ms	867.87ms	4.21	4.00	4.48	4.00	4.43	4.00	
AddFirst (O(n))	0.20ms	0.36ms	1.05ms	1.63ms	1.84	2.00	2.88	2.00	1.55	2.00	
AddLast (O(n))	0.21ms	0.37ms	0.85ms	1.79ms	1.79	2.00	2.31	2.00	2.11	2.00	

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	N1 = 5000 elements	N3 = 10000 elements	N4 = 20000 elements	N5 = 40000 elements						
JavaArrayList	T(N1) run 50 times	T(N2) run 50 times	T(N3) run 50 times		Timerelation for N2 / N1	O(n^2) O(n) O- notation for N2 / N1	Timerelation for N3 / N2	O(n^2) O(n) O- notation for N3 / N2	Timerelation for N4 / N3	O(n^2) O(n) O- notation for N4 / N3
Add (O(n^2))	1.46ms	5.19ms	20.93ms	84.21ms	3.56	4.00	4.04	4.00	4.02	4.00
Get (O(n))	0.14ms	0.23ms	0.45ms	1.00ms	1.58	2.00	1.97	2.00	2.24	2.00
AddFirst (O(n^2))	2.79ms	10.54ms	43.24ms	172.47ms	3.77	4.00	4.10	4.00	3.99	4.00
AddLast (O(n))	0.15ms	0.26ms	0.54ms	1.18ms	1.73	2.00	2.08	2.00	2.16	2.00

Java:

package Execute;

```
import efficiency.CollectionEfficiencyTest;
import efficiency.SortingEfficiencyTest;

public class RunTests
{
    public static void main(String[] args)
    {
        System.err.println("SORTING");
        new SortingEfficiencyTest().runTest();
        System.err.println("");
        System.err.println("COLLECTION");
        new CollectionEfficiencyTest().runTest();
        System.err.println("");
    }
}
```

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```
package Helpers;
public class arrayProperties
  public int numberOfTimesToRun = 1;
  public int sizeOfSortArray = 20;
  public int testFromZeroTo = 20;
package Sorting;
import collection. MyCollection;
import collection.MyLinkedList;
public class BuiltInQuickSort implements Sortable
  @Override
  public MyCollection sort(MyCollection arrayToSort)
    int[] sorted = arrayToSort.toArray();
    java.util.Arrays.sort(sorted);
    return new MyLinkedList().createFromArray(sorted);
package Sorting;
import collection. MyCollection;
public class InsertionSort implements Sortable
  private MyCollection arrayToSearch;
  private int currentSortIndex;
  private int currentInsertElementID;
  @Override
  public MyCollection sort(MyCollection arrayToSort)
```

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```
arrayToSearch = arrayToSort;
  currentSortIndex = 1;
  for (; currentSortIndex < arrayToSearch.size(); ++currentSortIndex)</pre>
    shiftElements();
  return arrayToSearch;
private void shiftElements()
  currentInsertElementID = currentSortIndex;
  boolean keepShifting = isCurrentElementSmallerThanPrevious();
  while (keepShifting && currentInsertElementID > 0)
    keepShifting = isCurrentElementSmallerThanPrevious();
    if (keepShifting)
      shiftOneElementDown();
      --currentInsertElementID;
private boolean isCurrentElementSmallerThanPrevious()
  int previousElement = arrayToSearch.get(currentInsertElementID - 1).getContents();
  int currentElement = arrayToSearch.get(currentInsertElementID).getContents();
  return currentElement < previousElement;
private void shiftOneElementDown()
  int smallElementPlaceholder = arrayToSearch.get(currentInsertElementID).getContents();
  int largeELementPlaceholder = arrayToSearch.get(currentInsertElementID - 1).getContents();
  arrayToSearch.update(largeELementPlaceholder, currentInsertElementID);
  arrayToSearch.update(smallElementPlaceholder, currentInsertElementID - 1);
```

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```
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package Sorting;
import collection. MyCollection;
* @author James
public class InsertionSortFSM implements Sortable
  private MyCollection arrayToSearch;
  private int currentSortIndex;
  private int currentExtractedElement;
  private int openSpaceIndex;
  @Override
  public MyCollection sort(MyCollection arrayToSort)
    arrayToSearch = arrayToSort;
    currentSortIndex = 1;
    for (; currentSortIndex < arrayToSearch.size(); ++currentSortIndex)</pre>
      extractElement();
      if (!testElement())
        shiftTestContinous();
      insertElementToOpen();
    return arrayToSearch;
  private void extractElement()
    currentExtractedElement = arrayToSearch.get(currentSortIndex).getContents();
    openSpaceIndex = currentSortIndex;
```

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```
private boolean testElement()
    if (openSpaceIndex > 0)
      return currentExtractedElement >= arrayToSearch.get(openSpaceIndex - 1).getContents();
    return true;
  private void shiftTestContinous()
    do
      shiftElement();
    } while (!testElement() && openSpaceIndex > 0);
  private void shiftElement()
    int elementToShift = arrayToSearch.get(openSpaceIndex - 1).getContents();
    arrayToSearch.update(elementToShift, openSpaceIndex);
    --openSpaceIndex;
  private void insertElementToOpen()
    arrayToSearch.update(currentExtractedElement, openSpaceIndex);
package Sorting;
import collection. MyCollection;
public class SelectionSort implements Sortable
  private MyCollection listToSearch;
  private int currentSortedIndex;
  private int currentSmallestElementID;
```

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```
@Override
public MyCollection sort(MyCollection arrayToSort)
  currentSortedIndex = 0;
  listToSearch = arrayToSort;
  for (; currentSortedIndex < listToSearch.size() - 1; ++currentSortedIndex)
    searchSmallestElementID();
    swapElements();
  return listToSearch;
private void searchSmallestElementID()
  currentSmallestElementID = currentSortedIndex;
  for (int i = currentSortedIndex; i < listToSearch.size(); ++i)
    testIfSmallerAndStoreIndex(listToSearch.get(currentSmallestElementID).getContents(), listToSearch.get(i).getContents(), i);
private void testIfSmallerAndStoreIndex(int storedElement, int testElement, int testIndex)
  if (testElement <= storedElement)
    currentSmallestElementID = testIndex;
private void swapElements()
  int elementToInsert = listToSearch.get(currentSmallestElementID).getContents();
  int elementAtCurrentRoot = listToSearch.get(currentSortedIndex).getContents();
  listToSearch.update(elementAtCurrentRoot, currentSmallestElementID);
  listToSearch.update(elementToInsert, currentSortedIndex);
```

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```
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package Sorting;
import collection. MyCollection;
/**
 * @author JamesFoxes
public interface Sortable
  public MyCollection sort(MyCollection arrayToSort);
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package collection;
 * @author JamesFoxes
public enum CollectionType
  MyLinkedList, JavaLinkedList, Array
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```

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```
* and open the template in the editor.
package collection;
import collection.nodes.BetweenNode;
import java.util.ArrayList;
 * @author JamesFoxes
public class MyArrayList implements MyCollection
  ArrayList<Integer> arrayList;
  public MyArrayList()
    arrayList = new ArrayList<>();
  @Override
  public void addFirst(int dataToStore)
    arrayList.add(0, dataToStore);
  @Override
  public void addLast(int dataToStore)
    arrayList.add(arrayList.size(), dataToStore);
  @Override
  public void add(int dataToStore, int index)
    arrayList.add(index, dataToStore);
  @Override
  public BetweenNode get(int index)
```

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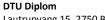


```
return new BetweenNode(arrayList.get(index));
@Override
public int size()
  return arrayList.size();
@Override
public void update(int dataToAdd, int index)
  arrayList.set(index, dataToAdd);
@Override
public int[] toArray()
  int[] toReturn = new int[arrayList.size()];
  for (int i = 0; i < arrayList.size(); i++)
    toReturn[i] = arrayList.get(i);
  return toReturn;
@Override
public MyCollection createFromArray(int[] array)
  MyCollection toReturn = new MyArrayList();
  for (int i = 0; i < arrayList.size(); i++)
    toReturn.add(array[i], i);
  return toReturn;
@Override
public void printArrayInLine()
  for (Integer arrayListElement : arrayList)
```

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```
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```



```
System.out.print(arrayListElement);
  @Override
  public BetweenNode getFirst()
    return new BetweenNode(arrayList.get(0));
  @Override
  public BetweenNode getLast()
    return new BetweenNode(arrayList.get(arrayList.size() - 1));
  @Override
  public void removeFirst()
    arrayList.remove(0);
  @Override
  public void removeLast()
    arrayList.remove(arrayList.size() - 1);
  @Override
  public void remove(int index)
    arrayList.remove(index);
* To change this license header, choose License Headers in Project Properties.
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package collection;
```

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import collection.nodes.BetweenNode; * @author JamesFoxes public interface MyCollection public void addFirst(int dataToStore); public void addLast(int dataToStore); public void add(int dataToStore, int index); public BetweenNode get(int index); public int size(); public void update(int dataToAdd, int index); public int[] toArray(); public MyCollection createFromArray(int[] array); public void printArrayInLine(); public BetweenNode getFirst(); public BetweenNode getLast(); public void removeFirst(); public void removeLast(); public void remove(int index); * To change this license header, choose License Headers in Project Properties. * To change this template file, choose Tools | Templates * and open the template in the editor. */ package collection; import collection.nodes.BetweenNode; import java.util.LinkedList; * @author JamesFoxes public class MyJavaLinkedList implements MyCollection

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```
LinkedList<Integer> linkedList;
public MyJavaLinkedList()
  linkedList = new LinkedList<>();
@Override
public void addFirst(int dataToStore)
  linkedList.addFirst(dataToStore);
@Override
public void addLast(int dataToStore)
  linkedList.addLast(dataToStore);
@Override
public void add(int dataToStore, int index)
  linkedList.add(index, dataToStore);
@Override
public BetweenNode get(int index)
  return new BetweenNode(linkedList.get(index));
@Override
public int size()
  return linkedList.size();
@Override
public void update(int dataToAdd, int index)
  linkedList.set(index, dataToAdd);
```

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```
@Override
public int[] toArray()
  int[] toReturn = new int[linkedList.size()];
  for (int i = 0; i < linkedList.size(); i++)
    toReturn[i] = linkedList.get(i);
  return toReturn;
@Override
public MyCollection createFromArray(int[] array)
  MyCollection toReturn = new MyArrayList();
  for (int i = 0; i < linkedList.size(); i++)
    toReturn.add(array[i], i);
  return toReturn;
@Override
public void printArrayInLine()
  for (Integer arrayListElement : linkedList)
    System.out.print(arrayListElement);
@Override
public BetweenNode getFirst()
  return new BetweenNode(linkedList.getFirst());
@Override
public BetweenNode getLast()
```

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```
return new BetweenNode(linkedList.getLast());
  @Override
  public void removeFirst()
    linkedList.removeFirst();
  @Override
  public void removeLast()
    linkedList.removeLast();
  @Override
  public void remove(int index)
    linkedList.remove(index);
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package collection;
import collection.nodes.BetweenNode;
import collection.nodes.SentinelNode;
import collection.nodes.Node;
* @author James
public class MyLinkedList implements MyCollection
  private int size;
```

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```
private SentinelNode firstNode;
private SentinelNode lastNode;
public MyLinkedList()
  initializeList();
private void initializeList()
  size = 0;
 firstNode = new SentinelNode();
 lastNode = new SentinelNode();
 firstNode.setNextNode(lastNode);
  lastNode.setPreviousNode(firstNode);
@Override
public int size()
  return size;
public boolean isEmpty()
  return size == 0;
@Override
public void addLast(int dataToStore)
  lastNode.addNodeBefore(dataToStore);
  ++size;
@Override
public void addFirst(int dataToStore)
  firstNode.addNodeAfter(dataToStore);
  ++size;
```

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```
@Override
public void removeLast()
 BetweenNode toRemove = tryToCastNode(lastNode.getPreviousNode());
 toRemove.removeNode();
 --size;
@Override
public void removeFirst()
 BetweenNode toRemove = tryToCastNode(firstNode.getNextNode());
 toRemove.removeNode();
  --size;
@Override
public BetweenNode getFirst()
 return tryToCastNode(firstNode.getNextNode());
@Override
public BetweenNode getLast()
 return tryToCastNode(lastNode.getPreviousNode());
private BetweenNode tryToCastNode(Node toCast)
 BetweenNode cast;
 try
    cast = (BetweenNode) toCast;
  } catch (ClassCastException e)
    System.err.println("Array was empty");
    initializeList();
    return null;
  return cast;
```

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```
@Override
public void add(int dataToStore, int index)
 Node iterator = firstNode;
 for (int i = 0; i < index; i++)
    iterator = iterator.getNextNodeForced();
 iterator.addNodeAfter(dataToStore);
 ++size;
@Override
public BetweenNode get(int index)
 Node iterator = firstNode.getNextNode();
 for (int i = 0; i < index; i++)
    if (iterator instanceof SentinelNode)
      throw new NullPointerException("No such element");
    iterator = iterator.getNextNode();
 return (BetweenNode) iterator;
@Override
public void update(int dataToAdd, int index)
 BetweenNode toUpdate = get(index);
 toUpdate.setContents(dataToAdd);
@Override
public void remove(int index)
 BetweenNode toRemove = get(index);
```

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```
toRemove.removeNode();
  --size;
public int findFirst(int contentToFind)
  Node iterator = firstNode;
  for (int i = 0; i < size; i++)
    iterator = iterator.getNextNode();
    if(iterator instanceof BetweenNode && iterator.getContents() == contentToFind)
      return i;
  return -1;
public int[] findAll(int contentToFind)
  Node iterator = firstNode;
  int[] indicies = new int[size];
  int amountFound = 0;
  for (int i = 0; i < size; i++)
    iterator = iterator.getNextNode();
    if(iterator instanceof BetweenNode && iterator.getContents() == contentToFind)
      indicies[amountFound++] = iterator.getContents();
  return indicies;
public void clear()
  initializeList();
@Override
```

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Mandatory Assignment 2 – LinkedList



```
public int[] toArray()
    int[] toReturn = new int[size];
    Node iterator = firstNode;
    for (int i = 0; i < size; ++i)
      iterator = iterator.getNextNode();
      toReturn[i] = iterator.getContents();
    return toReturn;
  @Override
  public MyCollection createFromArray(int[] array)
    initializeList();
    for (int i = 0; i < array.length; ++i)
      add(array[i], i);
    return this;
  @Override
  public void printArrayInLine()
    for (int i = 0; i < size; ++i)
      System.out.print(get(i).getContents() + " ");
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package collection.nodes;
```

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```
* @author James
public class BetweenNode extends Node
  private int contents;
  public BetweenNode(int contents)
    this.contents = contents;
  @Override
  public int getContents()
    return contents;
  @Override
  public void setContents(int dataToSet)
    contents = dataToSet;
  public void removeNode()
    nextNode.setPreviousNode(previousNode);
    previousNode.setNextNode(nextNode);
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package collection.nodes;
/**
```

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```
* @author JamesFoxes
public abstract class Node
  protected Node previousNode;
  protected Node nextNode;
  public void setNextNode(Node node)
   nextNode = node;
  public void setPreviousNode(Node node)
    previousNode = node;
  public void addNodeBefore(int dataToAdd)
   Node toAdd = new BetweenNode(dataToAdd);
   toAdd.setPreviousNode(previousNode);
   previousNode.setNextNode(toAdd);
   previousNode = toAdd;
   toAdd.setNextNode(this);
  public void addNodeAfter(int dataToAdd)
   Node toAdd = new BetweenNode(dataToAdd);
   toAdd.setNextNode(nextNode);
   nextNode.setPreviousNode(toAdd);
   nextNode = toAdd;
   toAdd.setPreviousNode(this);
```

public Node getNextNode()

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```
return nextNode;
  public Node getNextNodeForced()
    if(nextNode == null)
      addNodeAfter(0);
    return nextNode;
  public Node getPreviousNode()
    return previousNode;
  public abstract int getContents();
  public abstract void setContents(int dataToSet);
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package collection.nodes;
* @author JamesFoxes
public class SentinelNode extends Node
  @Override
  public int getContents()
    return 0;
```

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```
@Override
  public void setContents(int dataToSet)
* To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
* and open the template in the editor.
package efficiency;
import collection.MyJavaLinkedList;
import collection.*;
/**
 * @author James Foxes
public class CollectionEfficiencyTest
  CollectionTestResults testResults;
  int numberOfElements;
  int timesToRun = 200;
  private long startTime = 0;
  public void runTest()
    System.out.println("--- My LinkedList efficiency test ---");
    System.out.println("-5000 elements-");
    runAll(timesToRun, 5000, CollectionType.MyLinkedList);
    printResults();
    System.out.println("-10000 elements-");
    runAll(timesToRun, 10000, CollectionType.MyLinkedList);
    printResults();
```

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```
System.out.println("-20000 elements-");
runAll(timesToRun, 20000, CollectionType.MyLinkedList);
printResults();
System.out.println("-40000 elements-");
runAll(timesToRun, 40000, CollectionType.MyLinkedList);
printResults();
System.out.println("--- Java LinkedList efficiency test ---");
System.out.println("-5000 elements-");
runAll(timesToRun, 5000, CollectionType.JavaLinkedList);
printResults();
System.out.println("-10000 elements-");
runAll(timesToRun, 10000, CollectionType.JavaLinkedList);
printResults();
System.out.println("-20000 elements-");
runAll(timesToRun, 20000, CollectionType.JavaLinkedList);
printResults();
System.out.println("-40000 elements-");
runAll(timesToRun, 40000, CollectionType.JavaLinkedList);
printResults();
System.out.println("--- Java ArrayList efficiency test ---");
System.out.println("-5000 elements-");
runAll(timesToRun, 5000, CollectionType.Array);
printResults();
System.out.println("-10000 elements-");
runAll(timesToRun, 10000, CollectionType.Array);
printResults();
System.out.println("-20000 elements-");
runAll(timesToRun, 20000, CollectionType.Array);
printResults();
System.out.println("-40000 elements-");
runAll(timesToRun, 40000, CollectionType.Array);
printResults();
```

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```
private void runAll(int numberOfTimes, int numberOfElements, CollectionType type)
  this.numberOfElements = numberOfElements;
  for (int i = 0; i < numberOfTimes; i++)
    testResults = new CollectionTestResults(numberOfElements);
    runAllOnce(type);
    testResults.incrementTimesRun();
private void runAllOnce(CollectionType type)
  testAdd(type);
  testGet(type);
  testAddFirst(type);
  testAddLast(type);
public void testAdd(CollectionType type)
  MyCollection toTest = createCollection(type);
  for (int i = 0; i < numberOfElements; ++i)
    startTimer();
    toTest.add(i, i);
    stopTimerAndSaveElapsedTime(Operation.add);
public void testGet(CollectionType type)
  MyCollection toTest = createCollection(type);
  for (int i = 0; i < numberOfElements; ++i)
    toTest.add(i, i);
```

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```
for (int i = 0; i < numberOfElements; ++i)
    startTimer();
    toTest.get(i);
    stopTimerAndSaveElapsedTime(Operation.get);
public void testAddFirst(CollectionType type)
  MyCollection toTest = createCollection(type);
  for (int i = 0; i < numberOfElements; ++i)
    startTimer();
    toTest.addFirst(i);
    stopTimerAndSaveElapsedTime(Operation.addFirst);
public void testAddLast(CollectionType type)
  MyCollection toTest = createCollection(type);
  for (int i = 0; i < numberOfElements; ++i)
    startTimer();
    toTest.addLast(i);
    stopTimerAndSaveElapsedTime(Operation.addLast);
private MyCollection createCollection(CollectionType type)
  MyCollection testCollection;
  switch (type)
    case MyLinkedList:
      testCollection = new MyLinkedList();
      break;
    case JavaLinkedList:
      testCollection = new MyJavaLinkedList();
```

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```
break;
    case Array:
      testCollection = new MyArrayList();
      break;
    default:
      testCollection = null;
      System.err.println("ERROR: createCollection!");
  return testCollection;
private void startTimer()
  startTime = System.nanoTime();
private void stopTimerAndSaveElapsedTime(Operation operation)
  switch (operation)
    case add:
      testResults.addTime += System.nanoTime() - startTime;
      break;
      testResults.getTime += System.nanoTime() - startTime;
      break;
    case addFirst:
      testResults.addFirstTime += System.nanoTime() - startTime;
      break;
    case addLast:
      testResults.addLastTime += System.nanoTime() - startTime;
      break;
private void printResults()
  testResults.printAverageTimes();
```

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```
enum Operation
  add, get, addFirst, addLast
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package efficiency;
* @author JamesFoxes
class CollectionTestResults
  public long addTime;
  public long getTime;
  public long addFirstTime;
  public long addLastTime;
  private int elementsRun;
  private int timesRun = 0;
  public CollectionTestResults(int elementsRun)
    this.elementsRun = elementsRun;
  public void incrementTimesRun()
    ++timesRun;
  public void printAverageTimes()
    System.out.println("Time: " + ((double) addTime) / (1000000 * timesRun) + "ms to add " + elementsRun + " elements. With an average of: " + getAverageMilisecondTime(addTime) + "ms per element.");
```

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```
System.out.println("Time: " + ((double) getTime) / (1000000 * timesRun) + "ms to get " + elementsRun + " elements. With an average of: " + getAverageMilisecondTime(getTime) + "ms per element.");
    System.out.println("Time: " + ((double) addFirstTime) / (1000000 * timesRun) + "ms to add " + elementsRun + " elements first. With an average of: " + getAverageMilisecondTime(addFirstTime) + "ms per
element.");
    System.out.println("Time: " + ((double) addLastTime) / (1000000 * timesRun) + "ms to add " + elementsRun + " elements last. With an average of: " + getAverageMilisecondTime(addLastTime) + "ms per
element.");
  private double getAverageMilisecondTime(long fullDuration)
    long averageTime = fullDuration / (elementsRun * timesRun);
    double averageTimeMiliseconds = ((double) averageTime) / 1000000;
    return averageTimeMiliseconds;
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package efficiency;
import Helpers.arrayProperties;
import Sorting.BuiltInQuickSort;
import Sorting.InsertionSortFSM;
import Sorting.SelectionSort;
import Sorting.Sortable;
import collection.CollectionType;
* @author JamesFoxes
public class SortingEfficiencyTest
  public void runTest()
    System.out.println("Selection sorting --->");
    runOneSortMethod(new SelectionSort());
```

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```
System.out.println("Insertion sorting --->");
    runOneSortMethod(new InsertionSortFSM());
   System.out.println("Quick sorting --->");
    runOneSortMethod(new BuiltInQuickSort());
  private void runOneSortMethod(Sortable sortingMethod)
    System.out.println("My LinkedList");
    executeTestsAndPrintAverageTime(createTestEnvironment(1000), sortingMethod, CollectionType.MyLinkedList);
    executeTestsAndPrintAverageTime(createTestEnvironment(2000), sortingMethod, CollectionType.MyLinkedList);
    executeTestsAndPrintAverageTime(createTestEnvironment(4000), sortingMethod, CollectionType.MyLinkedList);
    System.out.println("Java LinkedList");
    executeTestsAndPrintAverageTime(createTestEnvironment(1000), sortingMethod, CollectionType.JavaLinkedList);
    executeTestsAndPrintAverageTime(createTestEnvironment(2000), sortingMethod, CollectionType.JavaLinkedList);
    executeTestsAndPrintAverageTime(createTestEnvironment(4000), sortingMethod, CollectionType.JavaLinkedList);
    System.out.println("Java ArrayList");
    executeTestsAndPrintAverageTime(createTestEnvironment(1000), sortingMethod, CollectionType.Array);
    executeTestsAndPrintAverageTime(createTestEnvironment(2000), sortingMethod, CollectionType.Array);
    executeTestsAndPrintAverageTime(createTestEnvironment(4000), sortingMethod, CollectionType.Array);
  private arrayProperties createTestEnvironment(int arraySize)
    arrayProperties test = new arrayProperties();
   test.sizeOfSortArray = arraySize;
   test.numberOfTimesToRun = (100000 / arraySize);
   test.testFromZeroTo = arraySize * 5;
    return test;
  private void executeTestsAndPrintAverageTime(arrayProperties arrayProperties, Sortable sortingMethod, CollectionType collectionType)
    long[] executionTimes = new SortingTester(arrayProperties, collectionType).run(sortingMethod);
    long averageTime = executionTimes[0] / arrayProperties.numberOfTimesToRun;
    double averageTimeMiliseconds = ((double) averageTime) / 1000000;
    System.out.println("Scrambled arrays: Average Runtime of " + averageTimeMiliseconds + "ms, average over " + arrayProperties.numberOfTimesToRun + " runs with " + arrayProperties.sizeOfSortArray + "
elements in each array.");
    averageTime = executionTimes[1] / arrayProperties.numberOfTimesToRun;
    averageTimeMiliseconds = ((double) averageTime) / 1000000;
```

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System.out.println("Nearly Sorted arrays: Average Runtime of " + averageTimeMiliseconds + "ms, average over " + arrayProperties.numberOfTimesToRun + " runs with " + arrayProperties.sizeOfSortArray + " elements in each array."); averageTime = executionTimes[2] / arrayProperties.numberOfTimesToRun; averageTimeMiliseconds = ((double) averageTime) / 1000000; System.out.println("Descending arrays: Average Runtime of " + averageTimeMiliseconds + "ms, average over " + arrayProperties.numberOfTimesToRun + " runs with " + arrayProperties.sizeOfSortArray + " elements in each array."); System.out.println("-----"); package efficiency; import Helpers.*; import Sorting.*; import collection.CollectionType; import collection.MyArrayList; import collection. MyCollection; import collection.MyLinkedList; import java.util.ArrayList; public class SortingTester private final int numberOfTimesToRun; private final int arraySize; private final int testFromZeroTo; private MyCollection scrambledArray; private MyCollection nearlySortedArray; private MyCollection descendingArray; private volatile long startTime; private volatile long[] elapsedTimes; private Sortable sortMethod; private CollectionType arrayType; public SortingTester(arrayProperties arrayProperties, CollectionType arrayType) elapsedTimes = new long[3];

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```
this.arrayType = arrayType;
 numberOfTimesToRun = arrayProperties.numberOfTimesToRun;
 arraySize = arrayProperties.sizeOfSortArray;
 testFromZeroTo = arrayProperties.testFromZeroTo;
public long[] run(Sortable sortMethod)
 this.sortMethod = sortMethod;
 for (int i = 0; i < numberOfTimesToRun; ++i)
    createRandomArray();
    createNearlySortedArray();
    createDescendingArray();
    doSort(Method.scrambledArray, scrambledArray);
    doSort(Method.nearlySortedArray, nearlySortedArray);
    doSort(Method.descendingArray, descendingArray);
  return elapsedTimes;
private void createRandomArray()
  switch (arrayType)
    case MyLinkedList:
      scrambledArray = new MyLinkedList();
      break;
    case Array:
      scrambledArray = new MyArrayList();
      break;
  for (int i = 0; i < arraySize; ++i)
    scrambledArray.add((int) (Math.random() * testFromZeroTo), i);
```

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```
private void createNearlySortedArray()
  switch (arrayType)
    case MyLinkedList:
      nearlySortedArray = new MyLinkedList();
      break;
    case Array:
      nearlySortedArray = new MyArrayList();
      break;
  for (int i = 0; i < arraySize; ++i)
    nearlySortedArray.add(i, i);
  int chunkSize = 4;
  for (int i = 0; i < arraySize; i += chunkSize)
    int cap = Math.min(chunkSize + i, arraySize);
    for (int j = i; j < (cap - 1); ++j)
      int swapTarget = (int) (Math.random() * (cap - j)) + j;
      swapElements(nearlySortedArray, j, swapTarget);
private void swapElements(MyCollection array, int from, int to)
  int fromContents = array.get(from).getContents();
  int toContents = array.get(to).getContents();
  array.update(fromContents, to);
  array.update(toContents, from);
private void createDescendingArray()
  switch (arrayType)
```

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```
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```



```
case MyLinkedList:
      descendingArray = new MyLinkedList();
      break;
    case Array:
      descendingArray = new MyArrayList();
      break;
 for (int i = 0; i < arraySize; ++i)
    descendingArray.add(arraySize - i, i);
private void doSort(Method method, MyCollection arrayToSort)
 startTimer();
 sortMethod.sort(arrayToSort);
 stopTimerAndSaveElapsedTime(method);
private void startTimer()
  startTime = System.nanoTime();
private void stopTimerAndSaveElapsedTime(Method method)
 switch (method)
    case scrambledArray:
      elapsedTimes[0] += System.nanoTime() - startTime;
    case nearlySortedArray:
      elapsedTimes[1] += System.nanoTime() - startTime;
    case descendingArray:
      elapsedTimes[2] += System.nanoTime() - startTime;
      break;
```

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```
public ArrayList<MyCollection> returnSortedArraysForTesting(Sortable sortMethod)
 this.sortMethod = sortMethod;
 ArrayList<MyCollection> returnArrays = new ArrayList<>();
 createRandomArray();
 createNearlySortedArray();
  createDescendingArray();
  doSort(Method.scrambledArray, scrambledArray);
 doSort(Method.nearlySortedArray, nearlySortedArray);
 doSort(Method.descendingArray);
 returnArrays.add(scrambledArray);
 returnArrays.add(nearlySortedArray);
 returnArrays.add(descendingArray);
  return returnArrays;
public ArrayList<MyCollection> returnComparisonArraysForTesting(ArrayList<MyCollection> arrays)
 ArrayList<MyCollection> returnArrays = new ArrayList<>();
 for (int i = 0; i < arrays.size(); ++i)
    int[] sortedArrayEntry = arrays.get(i).toArray();
    java.util.Arrays.sort(sortedArrayEntry);
    returnArrays.add(new MyLinkedList().createFromArray(sortedArrayEntry));
  return returnArrays;
private void printArray(int[] array)
  for (int element : array)
    System.out.println(Integer.toString(element));
```

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```
enum Method
  scrambledArray, nearlySortedArray, descendingArray
package Execute;
import efficiency.SortingTester;
import Helpers.arrayProperties;
import Sorting.InsertionSort;
import Sorting.InsertionSortFSM;
import Sorting.SelectionSort;
import collection.CollectionType;
import collection. MyCollection;
import java.util.ArrayList;
import org.junit.Test;
import static org.junit.Assert.*;
public class TesterTest
  @Test
  public void SelectionSortTest()
    arrayProperties shortTest = new arrayProperties();
    SortingTester instance = new SortingTester(shortTest, CollectionType.MyLinkedList);
    shortTest.sizeOfSortArray = 1000;
    shortTest.numberOfTimesToRun = 1;
    shortTest.testFromZeroTo = 5000;
    ArrayList<MyCollection> result = instance.returnSortedArraysForTesting(new SelectionSort());
    ArrayList<MyCollection> expResult = instance.returnComparisonArraysForTesting(result);
    assertArrayEquals(expResult.get(0).toArray(), result.get(0).toArray());
    assertArrayEquals(expResult.get(1).toArray(), result.get(1).toArray());
    assertArrayEquals(expResult.get(2).toArray(), result.get(2).toArray());
  @Test
  public void InsertionSortTest()
```

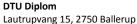
07/10/2014

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```
arrayProperties shortTest = new arrayProperties();
    SortingTester instance = new SortingTester(shortTest, CollectionType.MyLinkedList);
    shortTest.sizeOfSortArray = 1000;
    shortTest.numberOfTimesToRun = 1;
    shortTest.testFromZeroTo = 5000;
    ArrayList<MyCollection> result = instance.returnSortedArraysForTesting(new InsertionSort());
    ArrayList<MyCollection> expResult = instance.returnComparisonArraysForTesting(result);
    assertArrayEquals(expResult.get(0).toArray(), result.get(0).toArray());
    assertArrayEquals(expResult.get(1).toArray(), result.get(1).toArray());
    assertArrayEquals(expResult.get(2).toArray(), result.get(2).toArray());
  @Test
  public void InsertionSortFSMTest()
    arrayProperties shortTest = new arrayProperties();
    SortingTester instance = new SortingTester(shortTest, CollectionType.MyLinkedList);
    shortTest.sizeOfSortArray = 1000;
    shortTest.numberOfTimesToRun = 1;
    shortTest.testFromZeroTo = 5000;
    ArrayList<MyCollection> result = instance.returnSortedArraysForTesting(new InsertionSortFSM());
    ArrayList<MyCollection> expResult = instance.returnComparisonArraysForTesting(result);
    assertArrayEquals(expResult.get(0).toArray(), result.get(0).toArray());
    assertArrayEquals(expResult.get(1).toArray(), result.get(1).toArray());
    assertArrayEquals(expResult.get(2).toArray(), result.get(2).toArray());
package Sorting;
import efficiency. Sorting Tester;
import Helpers.arrayProperties;
import collection.CollectionType;
import collection. MyCollection;
import collection.MyLinkedList;
import java.util.ArrayList;
import org.junit.Before;
```

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```
import org.junit.Test;
import static org.junit.Assert.*;
public class SortingTest
  MyCollection arrayToSort;
  private MyCollection createRandomArray(int arraySize, int fromZeroTo)
    MyCollection scrambledArray = new MyLinkedList();
    for (int i = 0; i < arraySize; ++i)
      scrambledArray.add((int) (Math.random() * fromZeroTo), i);
    return scrambledArray;
  @Before
  public void setUp()
    arrayToSort = createRandomArray(500, 1000);
    System.out.println("Printing Array to be sorted: (size is " + arrayToSort.size() + ")");
    arrayToSort.printArrayInLine();
    System.out.println("");
  @Test
  public void testSelectionSort()
    MyCollection result = new SelectionSort().sort(arrayToSort);
    ArrayList<MyCollection> toBeQuickSorted = new ArrayList<>();
    toBeQuickSorted.add(arrayToSort);
    MyCollection expected = new SortingTester(new arrayProperties(), CollectionType.MyLinkedList).returnComparisonArraysForTesting(toBeQuickSorted).get(0);
    assertArrayEquals(expected.toArray(), result.toArray());
  @Test
  public void testInsertionSort()
    MyCollection result = new InsertionSort().sort(arrayToSort);
    ArrayList<MyCollection> toBeQuickSorted = new ArrayList<>();
    toBeQuickSorted.add(arrayToSort);
```

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```
MyCollection expected = new SortingTester(new arrayProperties(), CollectionType.MyLinkedList).returnComparisonArraysForTesting(toBeQuickSorted).get(0);
    assertArrayEquals(expected.toArray(), result.toArray());
  @Test
  public void testInsertionFSMSort()
    MyCollection result = new InsertionSortFSM().sort(arrayToSort);
    ArrayList<MyCollection> toBeQuickSorted = new ArrayList<>();
    toBeQuickSorted.add(arrayToSort);
    MyCollection expected = new SortingTester(new arrayProperties(), CollectionType.MyLinkedList).returnComparisonArraysForTesting(toBeQuickSorted).get(0);
    assertArrayEquals(expected.toArray(), result.toArray());
  @Test
  public void testBuiltInQuickSort()
    MyCollection result = new BuiltInQuickSort().sort(arrayToSort);
    ArrayList<MyCollection> toBeQuickSorted = new ArrayList<>();
    toBeQuickSorted.add(arrayToSort);
    MyCollection expected = new SortingTester(new arrayProperties(), CollectionType.MyLinkedList).returnComparisonArraysForTesting(toBeQuickSorted).get(0);
    assertArrayEquals(expected.toArray(), result.toArray());
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package mylinkedlist;
import collection. MyCollection;
import collection.MyLinkedList;
import mylinkedlist.MyLinkedListTest.OperationType;
import static org.junit.Assert.*;
import org.junit.Before;
import org.junit.Test;
/**
```

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```
* @author James
public class MyLinkedListTest
  MyCollection testList;
  @Before
  public void setUp()
    testList = new MyLinkedList();
    initializeIncrementingList();
  private void initializeIncrementingList()
    for (int i = 0; i < 10; i++)
      testList.add(i, i);
  private void mySizeAssertion(int expected)
    assertEquals(expected, testList.size());
  @Test
  public void testAddFirst()
    mySizeAssertion(10);
    int dataToAdd = 5;
    testList.addFirst(dataToAdd);
    assertEquals(dataToAdd, testList.getFirst().getContents());
    mySizeAssertion(11);
  @Test
  public void testAddLast()
    mySizeAssertion(10);
```

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```
int dataToAdd = 5;
  testList.addLast(dataToAdd);
  assertEquals(dataToAdd, testList.getLast().getContents());
  mySizeAssertion(11);
@Test
public void testRemoveFirst()
  assertEquals(0, testList.getFirst().getContents());
  testList.removeFirst();
  assertEquals(1, testList.getFirst().getContents());
@Test
public void testRemoveLast()
  assertEquals(9, testList.getLast().getContents());
  testList.removeLast();
  assertEquals(8, testList.getLast().getContents());
@Test
public void testGetFirst()
  assertEquals(0, testList.getFirst().getContents());
@Test
public void testGetLast()
  assertEquals(9, testList.getLast().getContents());
@Test
public void testAdd()
  mySizeAssertion(10);
  int dataToAdd = 5;
  testList.add(dataToAdd, 5);
  mySizeAssertion(11);
```

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```
assertEquals(5, testList.get(5).getContents());
  assertEquals(5, testList.get(6).getContents());
  assertEquals(9, testList.get(10).getContents());
@Test
public void testUpdate()
  mySizeAssertion(10);
  int dataToAdd = 5;
  testList.update(dataToAdd, 1);
  mySizeAssertion(10);
  assertEquals(5, testList.get(1).getContents());
@Test
public void testRemove()
  mySizeAssertion(10);
  testList.remove(2);
  mySizeAssertion(9);
  assertEquals(1, testList.get(1).getContents());
  assertEquals(3, testList.get(2).getContents());
  assertEquals(4, testList.get(3).getContents());
@Test
public void testSizeSimpleAdd()
  int amountOfElementsToAdd = 42;
  for (int i = 0; i < amountOfElementsToAdd; ++i)
    testList.addLast(i);
  assertEquals(amountOfElementsToAdd + 10, testList.size());
@Test
public void testSizeRandomOperations()
```

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Mandatory Assignment 2 – LinkedList

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```
int amountOfOperations = 42;
int amountOfElements = 0;
for (int i = 0; i < amountOfOperations; ++i)
  switch (chooseRandomOperation())
    case addFirst:
      ++amountOfElements;
      testList.addFirst(i);
      break;
    case addLast:
      ++amountOfElements;
      testList.addLast(i);
      break;
amountOfOperations = 20;
for (int i = 0; i < amountOfOperations; ++i)
  switch (chooseRandomOperation())
    case addFirst:
      ++amountOfElements;
      testList.addFirst(i);
      break;
    case addLast:
      ++amountOfElements;
      testList.addLast(i);
      break;
    case removeLast:
      --amountOfElements;
      testList.removeLast();
      break;
    case removeFirst:
      --amountOfElements;
      testList.removeFirst();
      break;
```

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```
assertEquals(amountOfElements + 10, testList.size());
  private OperationType chooseRandomOperation()
    OperationType[] types = OperationType.values();
    int randomInt = (int) Math.floor(3 * Math.random());
    return types[randomInt];
  enum OperationType
    addFirst, addLast, removeLast, removeFirst
package suite;
import org.junit.After;
import org.junit.AfterClass;
import org.junit.Before;
import org.junit.BeforeClass;
import org.junit.runner.RunWith;
import org.junit.runners.Suite;
@RunWith(Suite.class)
@Suite.SuiteClasses(
  Sorting.SortingTest.class,
  Execute.TesterTest.class,
  mylinkedlist.MyLinkedListTest.class
public class SortingTestsSuite
  @BeforeClass
  public static void setUpClass() throws Exception
```

Team 5Mandatory Assignment 2 – LinkedList

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```
{
}
@AfterClass
public static void tearDownClass() throws Exception
{
}
@Before
public void setUp() throws Exception
{
}
@After
public void tearDown() throws Exception
{
}
```