Application Security (apsi)

Lecture at FHNW

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Agenda

First lesson

- Zero Trust Security Model

Second lesson

- Secrets Management
- Hyperscaler Cloud Security

How does a enterprise network look like?

- Network?
- Segmentation?
- Access Control?
- Monitoring?

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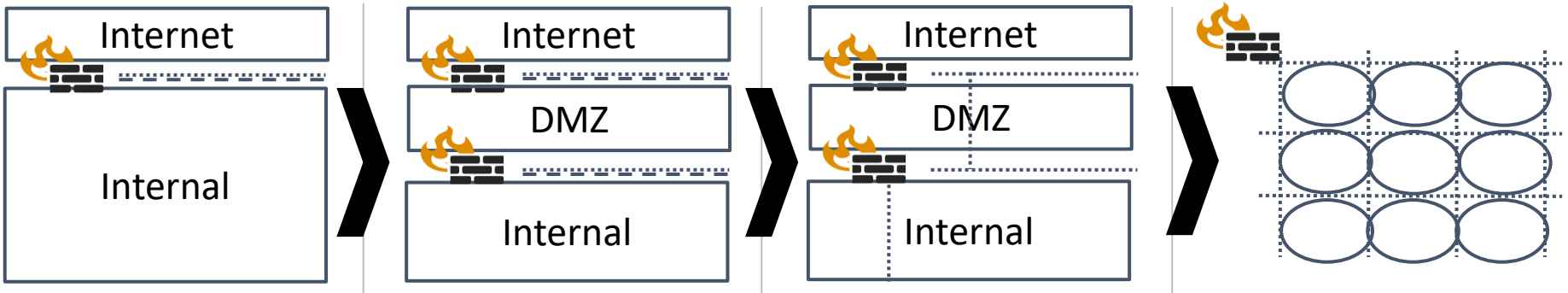


Internet Firewall

- Perimeter protection against Internet
- Minimal filtered traffic from inside to outside
- Internal zone can be attacked without restriction via the weakest "link

DMZ-Zone, North-South Protection

- (Web-) Services which should be available from the Internet are operated in the separate Trust Zone DMZ
- Segmentation into trust zones
- Access from Internal to DMZ often not very restricted
- Static segmentation

East-West Protection

- Static segmentation within a trust zone
- Traffic from inside to outside is filtered restrictively
- Segmentation often only by "type" (all web servers, all clients, ...) and not by data or service criticality
- Still rather static segmentation

Microsegmentation & Zero Trust

- No more perimeter security
- Internal and external (Internet) access to applications and services are no longer distinguished
- Zero Trust: Never Trust, Alway Verify
- Challenges regarding complexity and performance

ZT – Why is something «new» needed?

- Traditional
  - Perimeter security with huge defense lines
  - Inside: Good & trusted
  - Outside: Bad & untrusted

Pixabay.com

- Challenges
  - Devices as workloads are more and more on the move
    - Cloud, SaaS
    - Homeoffice
    - BYOD
  - Where is the perimeter?

ZT - Where is it coming from?

- Introduced 2010 by John Kindervag (Forrester Research)
- Never Trust, always verify
  - It’s a data-centric world with shifting threats and perimeters
  - Network zones are not trustworthy simply because they are within an enterprise perimeter
- Several adoptions in last few years
  - Forrester ZTX - Zero Trust eXtended
  - Gartner CARTA - Continuous Adaptive Risk and Trust Assessment
  - Google BeyondCorp
  - Microsoft Zero Trust

ZT – Key Principles

- Never Trust, Always Verify!
- **Never Trust**
  - Assume breach
  - No static defense of traditional network perimeter
  - No trust in networks
  - No trust in interfaces
  - No trust in users
  - No trust …

ZT – Key Principles

- Never Trust, Always Verify!
- **Always verify**
  - Authenticate, authoricate and encrypt EACH individual access request to a workload
  - Least privilege (-> segmentation)
  - Adaptive access control based on available context-information (subject, client, target, …)

ZT – Evolution Example

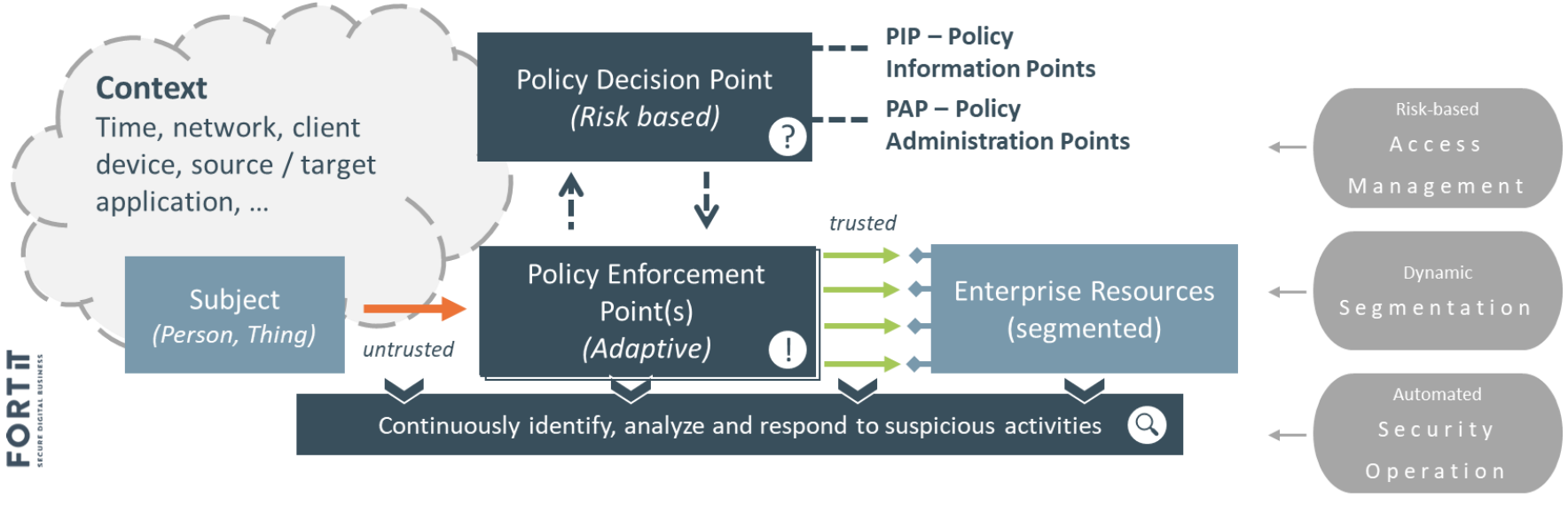
- Login
  1. Username is not enough
     -> Password and nowadays 2nd factor needed
  2. Enterprise perimeter location is not enough
     -> context-based access management needed
  3. Login once is not enough
     -> Continuous monitoring and (re-) authentication based on the current risk level
- Information Points for access decision
  - Who, What, When, Where, Why, How, …
  - Layer 7 information needed; Lower layer control useful (software defined X)

ZT – Where to start?

- Access Management
  - Adaptive authentication & authorization based on risk levels determined by context information
- Segmentation
  - Segments getting smaller and closer to the workload
  - Dynamic micro-segmentation based on policies (workload, data)
  - Establish authenticate-before-access principles
- Security Operation
  - Identify, analyze and respond to suspicious activities and incidents
  - Provide context information for access decisions

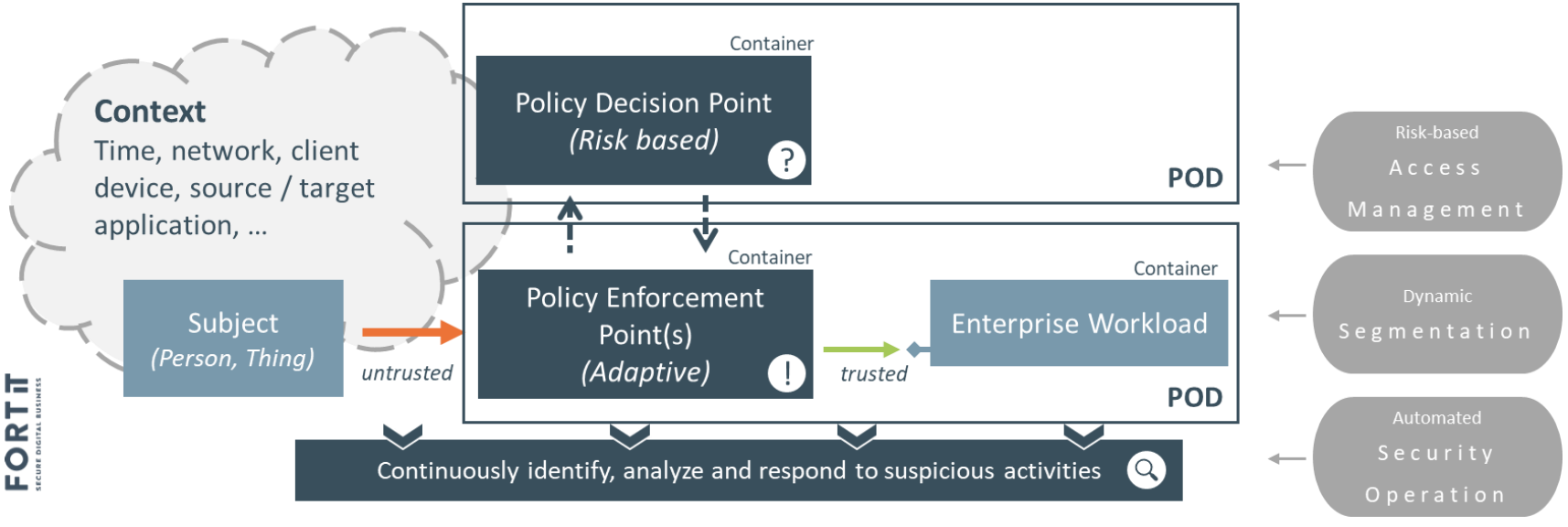
ZT – Architecture

- Based on the (old) XACML architecture
- XACML Wikipedia: “The standard defines a declarative fine-grained, attribute-based access control policy language, an architecture, and a processing model describing how to evaluate access requests according to the rules defined in policies.”



ZT – Architecture

- Zero Trust Access Management with Kubernetes / Containers



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What is Secrets Management?

- Where do you need / use secrets?

- Where are they stored?

What is Secrets Management?

- Secrets Management
  - Managing digital secrets, including passwords, APIs keys and tokens
  - Used in services, applications, privileged accounts
- What impact has e.g. DevOps on secrets management?
- What impact has e.g. Zero Trust on secrets management?

The world changed

Yesterday

- Isolated, monolithical environments
- Few releases a year
- Separation of Dev & Ops
- Few ops admins with access to productive systems
- Apps have access to unencrypted, may be hard coded secrets

Now

- Microservices
- Continious integration & deployment
- DevOps
- Many persons (dev, ops, devops, …) and apps (deployment pipelines, testing, …) with access to productive systems

Challenges?

Challenges

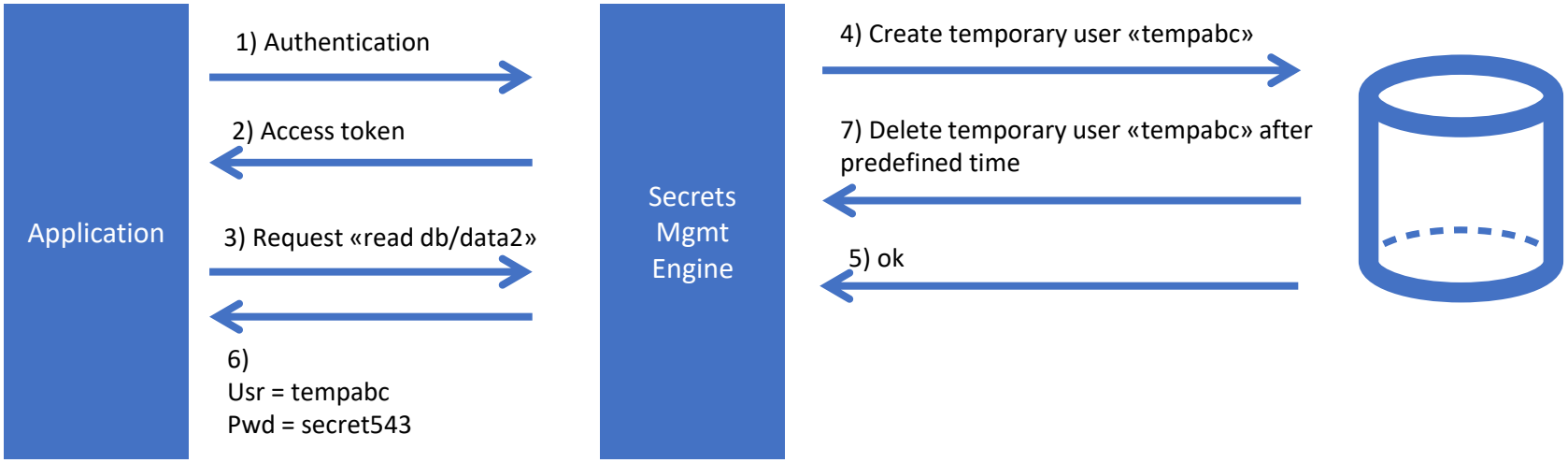
Challenges

- Too many secrets
- Too many persons and apps in absolute control of it
- Too much privileges for single persons
- Secret sprawl to config files, wiki, drop box, email, … → many of them are not suited to store password securely
- Increased blast radius
- No control and audit trails
- …

Action fields & goals

- Management
  - Secrets management is automated in a central service (e.g. interfaces to tool chain)
- Usage
  - Secrets are generated dynamically and have a limited validity
  - All secrets are encrypted (at rest & in transit)
- Monitoring
  - Every person & app only gets access to the secrets they need (least privilege)
  - Usage-monitoring - every usage of secrets is monitored
  - Security breaches (secrets) can be isolated and traced back

Authentication example



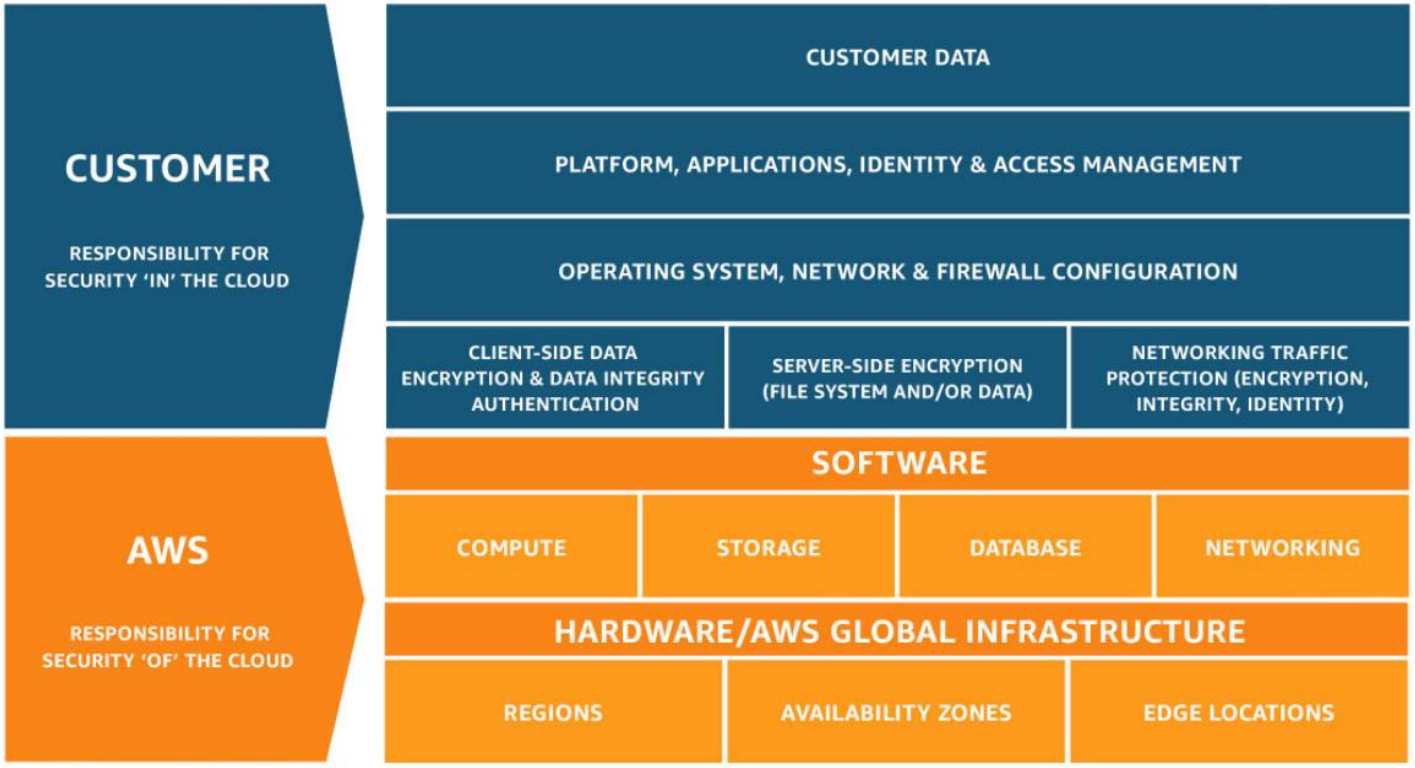
Based on Vault by HashiCorp

Global Hyperscaler Cloud Security

- What is Cloud Security?
- Who is responsible for what? Is it black / white?
- Is it easier? How could the comparison with development / security framework help?

Global Hyperscaler Cloud Security

- **Cloud Provider**: protecting the infrastructure as composed of the hardware, software, networking, and facilities
- **Customer**: The rest - including secure configuration of all used services



Shared Responsibility Model

Source: aws.amazon.com

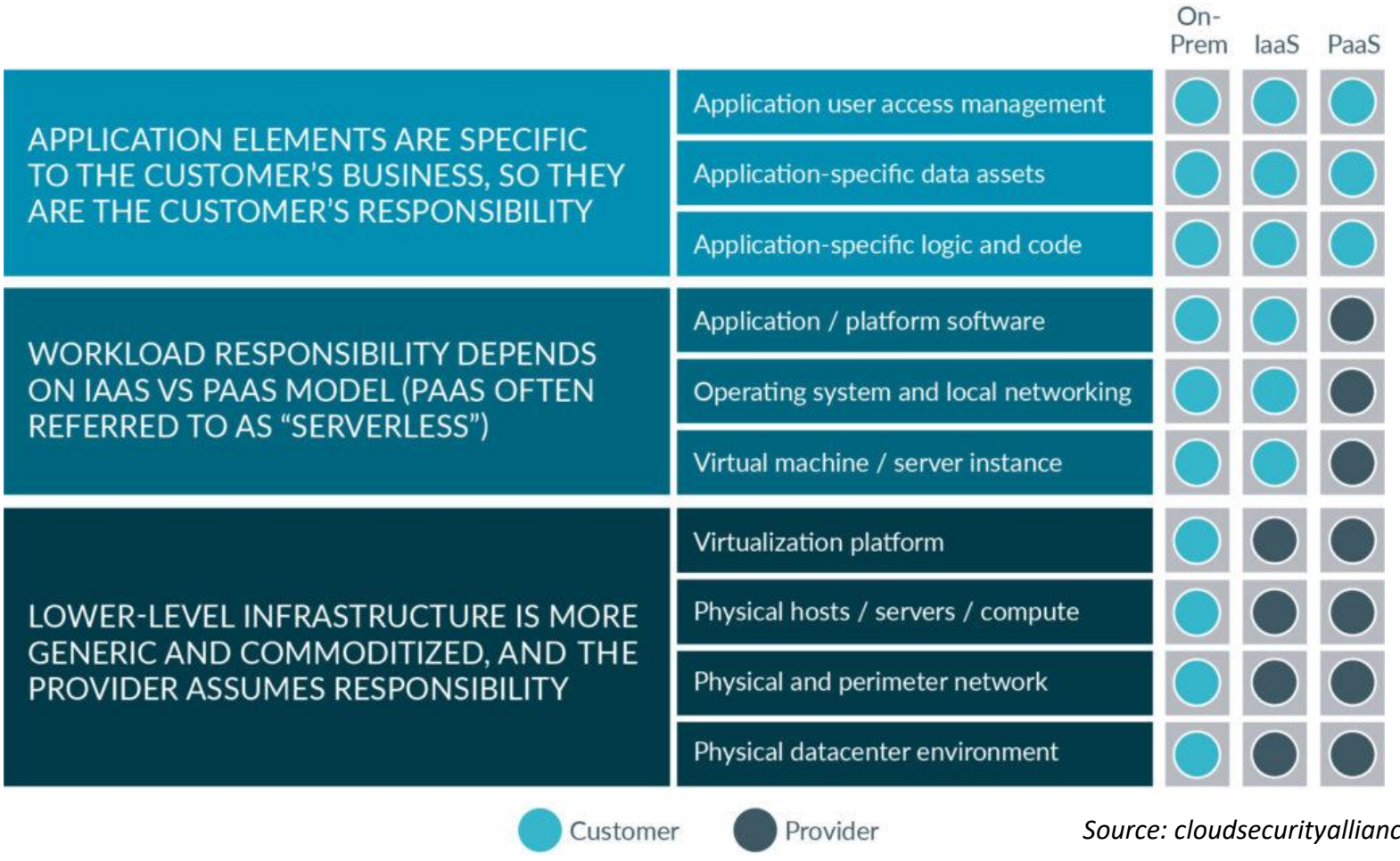
Who is responsible for the customer-configured DMZ network zone for application X (IaaS)?

«Common» Cloud Security Services

- **Physical Security**: Protecting physical assets at a geographic location
- **Infrastructure security**: Segmentation, hardening, security patches etc.
- **Data and Access Security**: Authentication, Authorization, Encryption etc.

- Cloud providers have little control over the third aspect, data and access security
- Application-level security is typically the customers' responsibility
- Most of the breaches occur because this third part is not very well secured

On-Premises, IaaS, PaaS



Source: cloudsecurityalliance.org

«Common» Cloud Security Services

- Monitoring & Logging
- Identity & Access Management
- Compliance Detector & Manager
- …

z.B.

DDoS Protection

Threat detection

Security alerts and security situation

- **It’s complex…**
- You must understand and configure it right!
- Otherwise it will cost you much
  - In sense of operation costs
  - In sense of security incidents