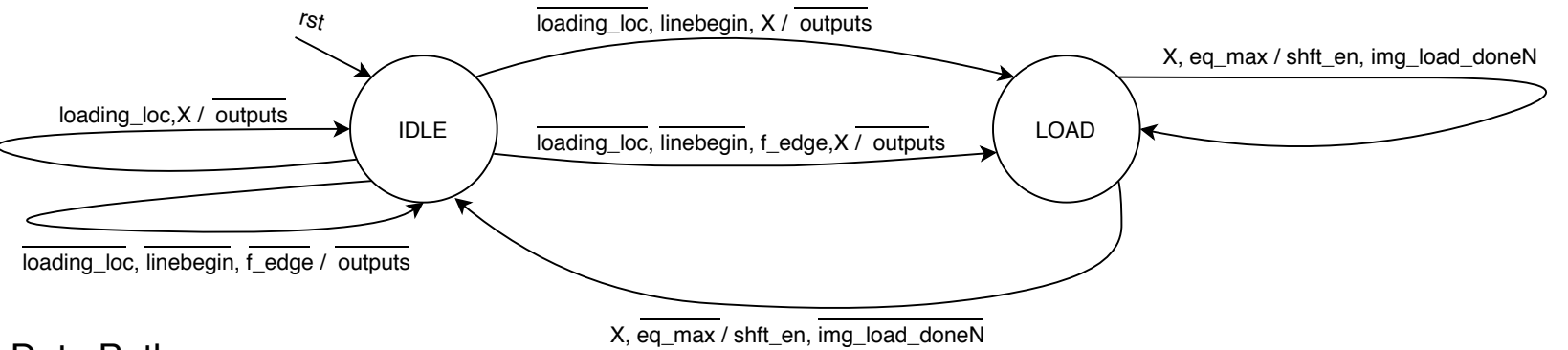


FSM

Inputs: loading_loc, linebegin, f_edge, eq_max
Outputs: img_load_doneN, shft_en



Data Path

