

# TARON MANOUKYAN

GAME DEVELOPER

### ABOUT ME

I am Taron, an experienced 2D/3D artist with coding skills.
I am currently studying Digital Arts and Entertainment
(Independent Game Development) at Howest, where I am further developing my passion for game development and digital art.

## CONTACT

+324 724 751 65

taron.manoukyan@hotmail.com

www.taronmanoukyan.dev

taron-manoukyan

Wolvestraat 115, 9600 Ronse

## EDUCATION

2023 - present

#### Bachelor

Howest Digital Art & Entertainment Independent game development 2013 - 2014

### **Business Management**

Syntra

## **EXPERTISE**

- 3D generalist
- 2D generalist
- Unity
- Webdevelopment
- Graphic design
- · Administrative management

## **WORK EXPERIENCE**

2016 - 2018

### Merlijn Marketeer

9991 ADEGEM

2019 - 2020

#### PlopUp game

9600 Ronse

2022 - 2023

### **Openfam**

9600 Ronse

# Graphic designer & Administrative assistant

Administrative tasks: Agenda and time management, document management, communication

Graphic tasks: design of marketing materials, infographics

#### Game developer

PlopUp is a lighthearted puzzle and survival game where colorful characters soar into the sky with balloons. Players explore various levels, collect balloons of the same color to score points, and solve puzzles filled with humor and adventure.

### Creatief artist / Blockchain developer

Developed a blockchain-based website featuring 10,000 unique characters generated as NFT tokens. The website integrates with smart contracts and is ready for sale using Ethereum.

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## MS Programs:

- Word
- Excel
- Powerpoint
- Outlook
- OneNote
- Teams

# Adobe Programs:

- Photoshop
- Illustrator
- Animate
- Substance 3D Painter
- Character Animator
- Mixamo

## 3D Programs

- Blender
- Autodesk Maya

# Engines —

- Unity
- Unreal Engine

## EXTRA

Mach 2021

Level 2 certificate (Advanced)

Cambridge English /
Language Assesement

March 2017

Certificate of the highest level

Dutch, Flemish Government

### SKILLS

- Versatility
- Project Management
- Problem-Solving
- Game Engine
- Adaptability
- Creativity

## INTERESTS

- Photography
- Sports Individual and Team
- Drawing and painting
- Social Hobbies (Mentoring)
- Games
- · Community work
- Animal Care
- Playing guitar

## Volunteer Work:

2021 - present

treasurer

Red Cross - Ronse & Kluisbergen

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## **COVER LETTER**

TO 23/10/ 2024

### **HIRING MANAGER**

FULL NAME OF HIRING MANAGER

P : +324 724 751 65

E : taron.manoukyan@student.howest.be

A: Wolvestraat 115, 9600 Ronse

Subject: Application for the Game Developer Position

Dear Sir/Madam,

I am excited to apply for the Game Developer position at [Company Name]. With my background in freelance game development, including 3D modeling, 2D animation, and Unity projects, I am confident in my ability to contribute to your team. My recent work includes developing a unique puzzle-adventure game that challenged players with creative solutions, honing both my technical and creative skills.

I am particularly drawn to the opportunity at [Company Name] because of the chance to work with talented individuals and explore new technologies in game development. I am confident that my experience with Unity and passion for innovation will add value to your projects.

I would love the opportunity to discuss my qualifications further. Thank you for considering my application.

YOUR SINCERELY,

Taron Manoukyan