



DW_mult_seq

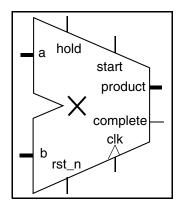
Sequential Multiplier

Version, STAR, and myDesignWare Subscriptions: IP Directory

Features and Benefits

Revision History

- Parameterized word length
- Parameterized number of clock cycles
- Unsigned and signed (two's complement) data multiplication
- Registered or un-registered inputs and outputs.
- Includes a low-power implementation (at a sub-level) that has power benefits from minPower optimization (for details, see Table 1-3 on page 2)



Description

DW_mult_seq is a sequential multiplier designed for low area, area-time trade-off, or high frequency (small cycle time) applications.

Table 1-1 Pin Description

Pin Name	Width	Direction	Function
clk	1 bit	Input	Clock
rst_n	1 bit	Input	Reset, active low
hold	1 bit	Input	Hold current operation (=1)
start	1 bit	Input	Start operation (=1) A new operation is started again by making start = 1 for one clock cycle.
а	a_width bits	Input	Multiplier
b	<i>b_width</i> bits	Input	Multiplicand
complete	1 bit	Output	Operation completed (=1)
product	a_width + b_width bits	Output	Product a × b

Table 1-2 Parameter Description

Parameter	Values	Description
a_width	≥ 3 and ≤ <i>b_width</i>	Word length of a
b_width	≥ 3	Word length of b
tc_mode	0 or 1 Default: 0	Two's complement control 0: Unsigned 1: Two's complement
num_cyc	≥ 3 and ≤ <i>a_width</i> Default: 3	User-defined number of clock cycles to produce a valid result The real number of clock cycles depends on various parameters and is given in Table 1-6 on page 4 and the topic titled "Formula for Multiplier Bits Processed Per Cycle" on page 4.
rst_mode	0 or 1 Default: 0	Reset mode 0: Asynchronous reset 1: Synchronous reset
input_mode ^a	0 or 1 Default: 1	Registered inputs 0: No 1: Yes
output_mode	0 or 1 Default: 1	Registered outputs 0: No 1: Yes
early_start	0 or 1 Default: 0	Computation start 0: Start computation in the second cycle 1: Start computation in the first cycle See Table 1-6 on page 4 for the dependency of early_start on input_mode.

a. When configured with the parameter <code>input_mode = 0</code>, the inputs a and b MUST be held constant from the time <code>start</code> is asserted until <code>complete</code> has gone high to signal completion of the calculation. Conversely, if a configuration with the parameter <code>input_mode = 1</code> is used, the <code>a</code> and <code>b</code> inputs will be captured when <code>start</code> is high and otherwise ignored.

Table 1-3 Synthesis Implementations

Implementation	Function	License Feature Required
cpa ^a	Carry-propagate adder synthesis model	DesignWare ^b

a. To achieve low-power benefits in sub-module implementations, you need to enable minPower; for details, see "Enabling minPower" on page 8.

b. For releases prior to P-2019.03, the DesignWare-LP license feature is required to achieve low-power benefits.

Table 1-4 Simulation Models

Model ^a	Function
DW03.DW_MULT_SEQ_CFG_SIM	Design unit name for VHDL simulation
dw/dw03/src/DW_mult_seq_sim.vhd	VHDL simulation model source code
dw/sim_ver/DW_mult_seq.v	Verilog simulation model source code

a. Note that during the computation phase (after start and before complete is asserted), the simulation models output X values and therefore cannot be used as a compare for gate-level simulations.

Table 1-5 Operation Truth Table

start	hold	next state
0	0	Idle or Running
0	1	Hold
1	Х	Start

DW_mult_seq multiplies the operand a by b to produce a result (product) in a user-defined number of clock cycles (num_cyc). As long as start = 1, the multiplication operation is in the initialization state. Once start = 0, the calculation begins followed by valid output flagged when complete = 1. The multiply operation is stalled when hold is 1.

The parameter tc_mode determines whether the data of inputs (a, b) and output (product) is interpreted as unsigned ($tc_mode = 0$) or two's complement ($tc_mode = 1$) numbers.

The internal registers can either have an asynchronous (rst_mode =0) or synchronous reset (rst_mode = 1) that is connected to the reset signal rst_n.

Within the first num_cyc clock cycles immediately after reset conditions are released (rst_n = 1), start must remain 0 until the first assertion of complete (that is, complete = 1). This first complete = 1 following reset may yield invalid results and should be disregarded.

The parameter <code>input_mode</code> determines whether the inputs are to be registered inside DW_mult_seq (<code>input_mode = 1</code>) or not (<code>input_mode = 0</code>). If configured without input registers (<code>input_mode = 0</code>), then the logic that drives the inputs a and b must hold the input values constant for the entire time it takes to calculate the result (from the cycle before <code>start</code> drops until <code>complete</code> goes high). When configured with input registers (<code>input_mode = 1</code>) the inputs a and b are captured when <code>start</code> is high and ignored until <code>start</code> goes high again.



When configured with no input registers, changes on inputs a and b while complete is low (calculation cycle) will produce unpredictable output values. Simulation models will produce unknown output values (Xs) and post an error message indicating the instance that violated this rule and the simulation time when the violation was detected.

The parameter $output_mode$ determines whether the outputs are registered ($output_mode = 1$) or not ($output_mode = 0$).

When parameter <code>early_start = 1</code>, computation starts immediately after setting the <code>start</code> to 1. This saves one extra cycle to store the data (<code>early_start = 0</code>), but feeds the inputs directly into the components critical path. Table 1-6 on page 4 shows the <code>input_mode</code>, <code>output_mode</code>, and <code>early_start</code> parameter combinations and corresponding actual number of cycles required to perform an operation.

Table 1-6 Actual Cycles Based on input_mode, output_mode, and early_start

input_mode	output_mode	early_start	Actual Number of Cycles
0	0	0	num_cyc-2
0	0	1	Invalid parameter setting
0	1	0	num_cyc-1
0	1	1	Invalid parameter setting
1	0	0	num_cyc-1
1	0	1	num_cyc-2
1	1	0	num_cyc
1	1	1	num_cyc-1

Note that the <code>num_cyc</code> value indicates the actual throughput of the device from when <code>start</code> is asserted to when <code>complete</code> is asserted. However, if a calculation is in progress (before the <code>num_cyc</code> number of cycles has been reached) when <code>start</code> is asserted again, the results are undetermined until <code>complete</code> is asserted. The results associated with the assertion of <code>complete</code> are from the input values from the previous assertion of <code>start</code>.

Formula for Multiplier Bits Processed Per Cycle

The following formula describes the number of multiplier bits processed per cycle:

bits processed per cycle = ceil (a_width/num_cyc)

where:

a_width is the bit width of the multiplier (as defined in Table 1-2 on page 2)num_cyc is the number of clock cycles required for multiplication (as defined in Table 1-2 on page 2)

Formula for Actual Number of Cycles Required

The actual number of clock cycles required for a computation is calculated using the following formula: actual number of cycles required = $num_cyc-(1-output_mode)-(1-input_mode)-early_start$ where:

num_cyc is the number of clock cycles required for division (as defined in Table 1-2 on page 2)
output_mode is the control for registered output (as defined in Table 1-2 on page 2)
input_mode is the control for registered inputs (as defined in Table 1-2 on page 2)
early_start is the control for when the computation starts (as defined in Table 1-2 on page 2)

Suppressing Warning Messages During Verilog Simulation

The Verilog simulation model includes macros that allow you to suppress warning messages during simulation.

To suppress all warning messages for all DWBB components, define the DW_SUPPRESS_WARN macro in either of the following ways:

• Specify the Verilog preprocessing macro in Verilog code:

```
`define DW_SUPPRESS_WARN
```

Or, include a command line option to the simulator, such as:

```
+define+DW_SUPPRESS_WARN (which is used for the Synopsys VCS simulator)
```

The warning messages for this model include the following:

■ If values other than 1 or 0 are present on a clock port, the following message is displayed:

```
WARNING: <instance_path>.<clock_name>_monitor:
    at time = <timestamp>, Detected unknown value, x, on <clock_name> input.
```

To suppress only this warning message for all DWBB components, use the following macro:

- □ Define the DW_DISABLE_CLK_MONITOR macro. You can define this macro in the following ways:
 - Specify the Verilog preprocessing macro in Verilog code:

```
`define DW DISABLE CLK MONITOR
```

Or, include a command line option to the simulator, such as:

```
+define+DW DISABLE CLK MONITOR (which is used for the Synopsys VCS simulator)
```

This message is also suppressed using the DW_SUPPRESS_WARN macro explained earlier.

■ If the component is configured without an input register and an input operand changes during calculation, the following message is displayed:

```
WARNING: <instance_path>:
    at time = <timestamp>, Operand input change on DW_mult_seq during calculation
(configured without an input register) will cause corrupted results if operation is
allowed to complete.
```

To suppress this message, use the DW_SUPPRESS_WARN macro explained earlier.

■ If the component is configured without input and output registers and an input operand changes during calculation, the following message is displayed:

```
WARNING: <instance_path>:
    at time = <timestamp>, Operand input change on DW_mult_seq during calculation
(configured with neither input nor output register) causes output to no longer retain
result of previous operation.
```

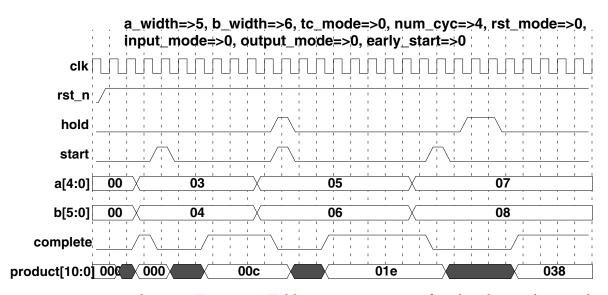
To suppress this message, use the DW_SUPPRESS_WARN macro explained earlier.

Timing Waveforms

The following timing waveforms show a 5-bit by 6-bit unsigned sequential multiplier for specific inputs of hold and start and their corresponding outputs. The parameter settings for each simulation are shown at the top of each figure. When hold = 1 and start = 0, the result is delayed by the same number of clock cycles for which hold is 1. For example, if hold = 1 for two clock cycles, the result is delayed by two clock cycles.

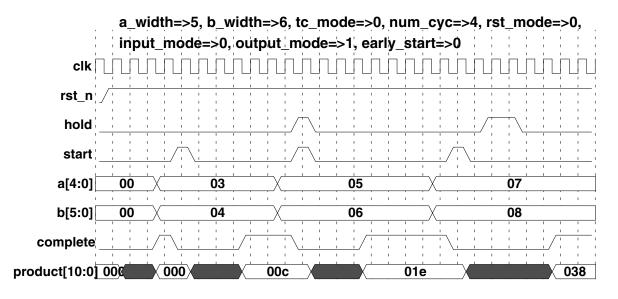
For the parameter settings shown in Figure 1-1, Table 1-6 on page 4 specifies that the result is produced after two cycles. However, the data is available on the fourth edge following the assertion of the start signal.

Figure 1-1 Simulation Waveform 1



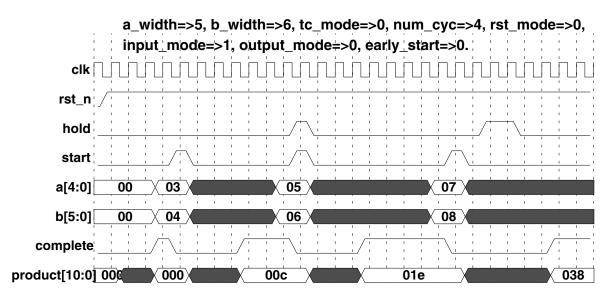
For the parameter settings shown in Figure 1-2, Table 1-6 on page 4 specifies that the result is produced after three cycles.

Figure 1-2 Simulation Waveform 2



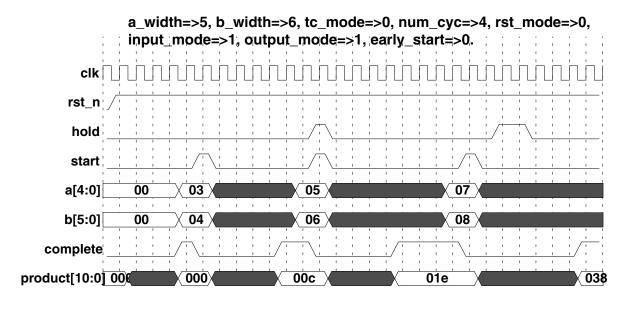
For the parameter settings shown in Figure 1-3, Table 1-6 on page 4 specifies that the result is produced after three cycles. Since $input_mode = 1$ (registered input) the input data can be removed after the first cycle.

Figure 1-3 Simulation Waveform 3



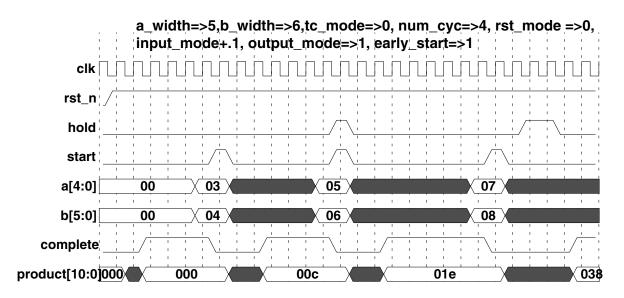
For the parameter settings shown in Figure 1-4, Table 1-6 on page 4 specifies that the result is produced after four cycles. Since *input_mode* = 1 (registered input), the input data can be removed after the first cycle.

Figure 1-4 Simulation Waveform 4



For the parameter settings shown in Figure 1-5, Table 1-6 on page 4 specifies that the result is produced after three clock cycles. Because $input_mode = 1$ (registered input), the input data can be removed after the first cycle. With hold = 1 and start = 1, the result is delayed by the same number of cycles that hold = 1. Note that the data will be available on the num_cyc number of clocks after the data is registered. Note that the data is registered in the clock cycle immediately proceeding start = 1.

Figure 1-5 Simulation Waveform 5



Enabling minPower

You can instantiate this component without enabling minPower, but to achieve power savings from the low-power implementation (at a sub-level--see Table 1-3 on page 2), you must enable minPower optimization, as follows:

- Design Compiler
 - □ Version P-2019.03 and later:

```
set power_enable_minpower true
```

□ Before version P-2019.03 (requires the DesignWare-LP license feature):

```
set synthetic_library {dw_foundation.sldb dw_minpower.sldb}
set link_library {* $target_library $synthetic_library}
```

Fusion Compiler

Optimization for minPower is enabled as part of the total_power metric setting. To enable the total_power metric, use the following:

```
set_qor_strategy -stage synthesis -metric total_power
```

Related Topics

- Math Sequential Overview
- DesignWare Building Block IP User Guide

HDL Usage Through Component Instantiation - VHDL

```
library IEEE, DWARE;
use IEEE.std logic 1164.all;
use DWARE.DW Foundation comp arith.all;
entity DW mult seq inst is
  generic (inst a width
                            : POSITIVE := 8; inst b width : POSITIVE := 8;
          inst tc mode
                            : INTEGER := 0; inst num cyc
                                                           : INTEGER := 3;
           inst_rst mode
                           : INTEGER := 0; inst input mode : INTEGER := 1;
           inst output mode : INTEGER := 1; inst early start : INTEGER := 0
           );
 port (inst clk : in std logic;
                                   inst rst n : in std logic;
        inst hold: in std logic; inst start: in std logic;
        inst a : in std logic vector(inst a width-1 downto 0);
        inst b : in std logic vector(inst b width-1 downto 0);
        complete inst : out std logic;
       product inst : out
                      std logic vector(inst a width+inst b width-1 downto 0)
       );
end DW mult seq inst;
architecture inst of DW mult seq inst is
begin
  -- Instance of DW mult seq
 U1 : DW mult seq
    generic map (a width => inst a width,
                                           b width => inst b width,
                 tc mode => inst tc mode, num cyc => inst num cyc,
                 rst mode => inst rst mode,
                                              input mode => inst input mode,
                 output mode => inst output mode,
                 early start => inst early start
   port map (clk => inst clk, rst n => inst rst n,
                                                       hold => inst hold,
                                    a => inst a,
              start => inst start,
                                                  b => inst b,
              complete => complete inst, product => product inst
end inst;
-- pragma translate off
configuration DW mult seq inst cfg inst of DW mult seq inst is
  for inst
  end for;
end DW mult seq inst cfg inst;
-- pragma translate on
```

HDL Usage Through Component Instantiation - Verilog

```
module DW mult seq inst(inst clk, inst rst n, inst hold, inst start, inst a,
                        inst b, complete inst, product inst );
 parameter inst a width = 8;
 parameter inst b width = 8;
 parameter inst tc mode = 0;
 parameter inst num cyc = 3;
 parameter inst rst mode = 0;
 parameter inst input mode = 1;
 parameter inst output mode = 1;
 parameter inst early start = 0;
// Please add +incdir+$SYNOPSYS/dw/sim ver+ to your verilog simulator
// command line (for simulation).
  input inst clk;
  input inst rst n;
  input inst hold;
  input inst start;
  input [inst a width-1 : 0] inst a;
  input [inst b width-1: 0] inst b;
  output complete inst;
  output [inst a width+inst b width-1 : 0] product inst;
// Instance of DW mult seq
 DW mult seq #(inst a width,
                                inst b width,
                                                inst tc mode,
                                                                 inst num cyc,
                                 inst_input_mode,
                inst rst mode,
                                                     inst output mode,
                inst early start)
   U1 (.clk(inst clk),
                          .rst_n(inst_rst_n),
                                                 .hold(inst hold),
        .start(inst start), .a(inst a),
                                            .b(inst b),
        .complete (complete inst), .product (product inst) );
endmodule
```

Revision History

For notes about this release, see the *DesignWare Building Block IP Release Notes*.

For lists of both known and fixed issues for this component, refer to the STAR report.

For a version of this datasheet with visible change bars, click here.

Date	Release	Updates
January 2023	DWBB_202212.1	 Clarified the note in Table 1-6 on page 4 Clarified formulas in "Formula for Multiplier Bits Processed Per Cycle" on page 4 and "Formula for Actual Number of Cycles Required" on page 4
July 2020	DWBB_201912.5	 Adjusted content and title of "Suppressing Warning Messages During Verilog Simulation" on page 5 and added the DW_SUPPRESS_WARN macro
October 2019	DWBB_201903.5	■ Added the "Disabling Clock Monitor Messages" section
March 2019	DWBB_201903.0	 Clarified license requirements in Table 1-3 on page 2 Added "Enabling minPower" on page 8 Added this Revision History table and the document links on this page

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