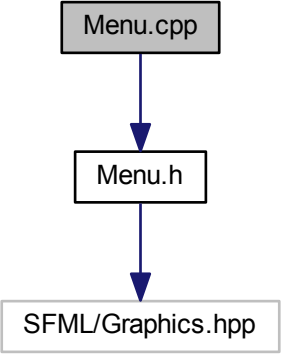


Menu.cpp



```
graph TD; A[Menu.cpp] --> B[Menu.h]; B --> C[SFML/Graphics.hpp];
```

Menu.h

SFML/Graphics.hpp