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Green Town, Lahore, Pakistan

SKILLS

- React JS
- Unity (Game Development)
- JAVA (Android)
- SQL Server
- HTML, CSS, BOOTSTRAP, JS
- OOP and DSA
- Web Design
- Front End Coding
- Graphic Designing

EDUCATION

BACHELOR

Lahore Garrison University 2.8 / 4
2019 - 2023

SECONDARY SCHOOL

KIPS College A Grade
2017 - 2019

LANGUAGE

- English
- Urdu

PROJECTS

- Food Order App (Practice Project)
- Movie View (Practice Project)
- Endless Fly Bird (Game)
- Real Car Parking (Game)

Muhammad Abdullah

FRONT-END DEVELOPER

Software engineer with a quest to learn core programming in order to be able to solve complex coding problems, to hone my skills and to have an experience of professional life. I love programming and coding, it is the thing by which you can make your own world and can control things as you want to. Always ready to face challenges and eager to learn and adopt new skills.

EXPERIENCE

GAME DEVELOPER (INTERNSHIP)

The Gamestrome Studios

Sep 2022 – Oct 2022 | Lahore

- Roll a Ball Game
- RCC Car Game
- Real Car Parking

REACT.JS HIGHLIGHTS

- React State & Working with Events
- Rendering Lists & Conditional Content
- Styling React Components
- Debugging React Apps
- Fragments, Portals & Refs
- Handling Side Effects, Using Reducers & Using the Context API
- Behind The Scenes Of React & Optimization Techniques
- Sending Http Requests (e.g. Connecting to a Database)

UNITY HIGHLIGHTS

- Game Manager
- Line Renderer
- Nav Mesh
- Ray Cast
- Coroutines
- Animator
- Prefabs
- AdMob (Google Mobile Ads)