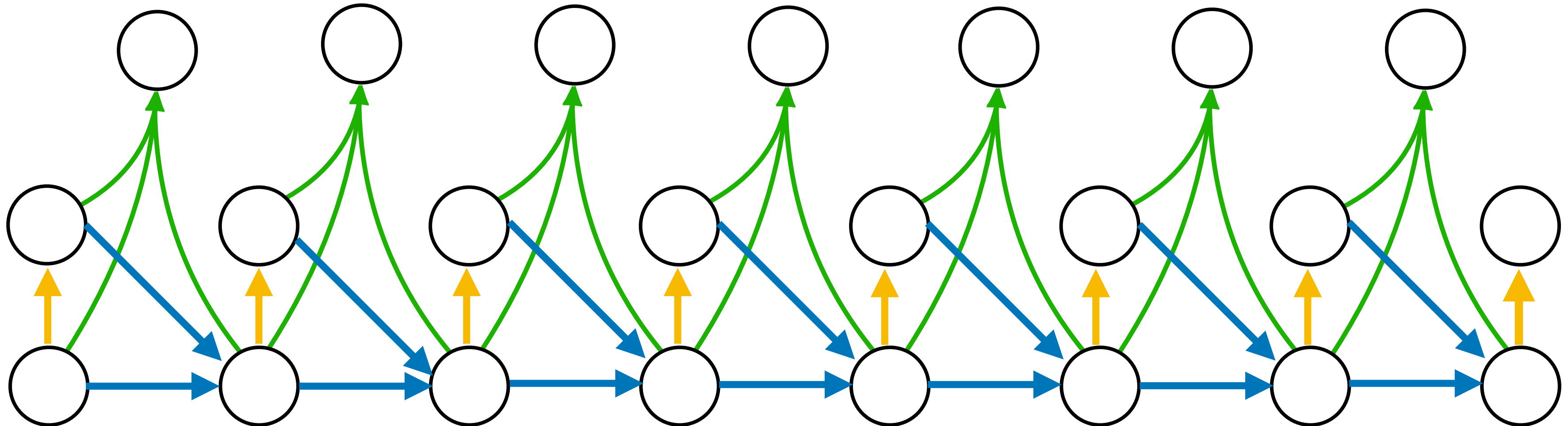


Reward r

Action a

State s



time