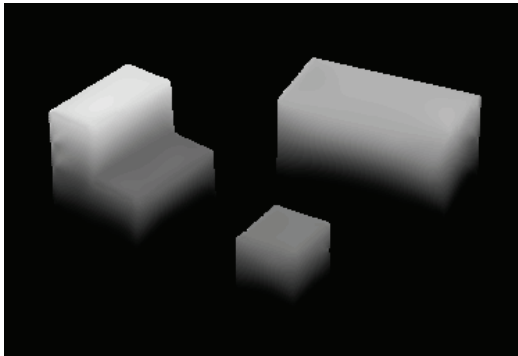


X



Y (height)



Z (depth)

