

Compiler Design Lab

CEN-692

B.Tech Computer Engineering
VI Semester

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20BCS008

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Sr No	Name of Program	Date
1.	WAP to implement a program that takes an input string from the console and verifies it against a Deterministic Finite Automaton which is given through a separate file.	24/01/23
2.	WAP to implement a MEALY MACHINE, where the program generates an output corresponding to an input string given thru the console.	01/02/23
3.	WAP to implement a MOORE MACHINE, where the program generates an output corresponding to an input string given thru the console.	08/02/23
4.	WAP to implement the conversion of a NFA to a corresponding DFA. The NFA must be given thru a separate file.	15/02/23
5.	WAP to Evaluate the FIRST & FOLLOW information of a CFG which is given through a file. .	01/03/23
6.	WAP to Construct the LL(1) Parsing table for a CFG given through a file. This program should call the FIRST-FOLLOW program to generate the First & Follow information for the given CFG which will be used to generate the LL(1) Table.	15/03/23
7.	WAP to implement LL(1) string checking process where a string, given by the user thru the console, is checked against an LL1 table, given thru a file.	22/03/23

Deterministic Finite Automaton

Lab 1

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```
#include <iostream>
#include <fstream>
#include <vector>
#include <algorithm>
#include <string>
#include <set>
using namespace std;

int stringToInt(string line)
{
    int i = 0;
    int num = 0;
    while (line[i] != 0)
    {
        if (line[0] == '-')
        {
            return -1;
        }
        num *= 10;
        num += (line[i] - '0');
        i++;
    }
    return num;
}

int main()
{
    ifstream DFA;
    string line;
    DFA.open("l1_inp.txt");
    int i = 0;
    int initial;
    vector<int> final;
    set<int> ff;
    vector<vector<int>> table;

    while (getline(DFA, line))
    {
        if (i == 0)
            initial = stringToInt(line);
        else if (i == 1)
        {
            int x = 0;
            string num = "";
            while (line[x] != 0)
            {
```

```

        if (line[x] == ' ')
        {
            final.push_back(stringToInt(num));
            num = "";
            x++;
            continue;
        }
        num += line[x++];
    }
    final.push_back(stringToInt(num));
    ff.insert(stringToInt(num));
}
else
{
    vector<int> temp;
    int x = 0;
    string num = "";
    while (line[x] != 0)
    {
        if (line[x] == ' ')
        {
            temp.push_back(stringToInt(num));
            num = "";
            x++;
            continue;
        }
        num += line[x++];
    }
    temp.push_back(stringToInt(num));
    table.push_back(temp);
}
i++;
}

```

```

DFA.close();

```

```

//-----PRINTING THE DFA-----
cout << "\nInitial State : " << initial << "\n";
cout << "\nFinal States : ";
for (int i = 0; i < final.size(); i++)
    cout << final[i] << " ";
cout << "\n\nTransition Table :\n";
for (int i = 0; i < table.size(); i++)
{
    for (int j = 0; j < table[i].size(); j++)
    {
        cout << table[i][j] << " ";
    }
    cout << "\n";
}
cout << "\n";
//-----

```

```

int curr = initial;
bool acc = false;
cout << "\nEnter String : ";
string s = "";
getline(cin, s);
// cin >> s;
if (s == "" && ff.count(initial))
{
    cout << "\n|| String Accepted\n\n";
    cout << "Transition State\n-> ";
    cout << initial << "\n\n";
    return 0;
}
std::vector<int> statess;
int size = s.size(), k = 0;
while (curr != -1 && k < size)
{
    string t = "";
    t += s[k++];
    curr = table[curr][stringToInt(t)];
    statess.push_back(curr);
}
for (int i = 0; i < final.size(); i++)
{
    if (curr == final[i])
    {
        cout << "\nString Accepted\n\n";
        acc = true;
        // return 0;
    }
}
if (acc)
{
    cout << "Transition states";
    cout << "\n";
    for (int i = 0; i < statess.size(); i++)
    {
        cout << " -> " << statess[i];
    }
    cout << "\n\n";
}
else
    cout << "\nString Rejected\n\n";
return 0;
}

```

File *input.txt*

```
0
0 1 2
0 1
-1 2
1 0
```

Screenshots of the output

```
● four@Aiman:~/Desktop/Compiler_Design_Lab/Const
Initial State : 0

Final States : 0 1 2

Transition Table :
0 1
-1 2
1 0

Enter String : 1011

String Rejected
```

```
Initial State : 0

Final States : 0 1 2

Transition Table :
0 1
-1 2
1 0

Enter String : 00110

String Accepted

Transition states
-> 0 -> 0 -> 1 -> 2 -> 1
```

Mealy Machine

Lab 2

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```
#include <iostream>
#include <fstream>
#include <vector>
using namespace std;

int initial;
vector<vector<int>>> table;
vector<vector<string>>> OUT;

int stringToInt(string line)
{
    int i = 0;
    int num = 0;
    while (line[i] != 0)
    {
        if (line[0] == '-')
        {
            return -1;
        }
        num *= 10;
        num += (line[i] - '0');
        i++;
    }
    return num;
}

void mealyMachine()
{
    int curr = initial;
    getchar();
    cout << "\nEnter String : ";
    bool f(true);
    string s = "";
    // cin>>s;
    getline(cin, s);
    if (s == "")
    {
        f = false;
        cout << "\nEpsilon Input\nNo output string\n"
              << endl;
    }
    std::vector<int> states;
    int size = s.size(), k = 0;
    string output = "";
    while (curr != -1 && k < size)
    {
```

```

    string t = "";
    t += s[k++];
    if (OUT[curr][stringToInt(t)] != "-1")
    {
        output += OUT[curr][stringToInt(t)];
    }
    curr = table[curr][stringToInt(t)];
    states.push_back(curr);
}
if (f)
{
    cout << "\nOutput is : " << output << endl;
    cout << "\n\nTransition states";
    cout << "\n";
    for (int i = 0; i < states.size(); i++)
        cout << " -> " << states[i];
    cout << "\n\n";
}
}

int main()
{
    ifstream MEALY;
    string line;
    MEALY.open("inp2m.txt");
    int i = 0;

    while (getline(MEALY, line))
    {
        if (i == 0)
        {
            initial = stringToInt(line);
        }
        else
        {
            vector<int> temp1;
            vector<string> temp2;
            int x = 0;
            int y = 0;
            string num = "";
            string outNum = "";
            while (line[x] != 0)
            {
                if (line[x] == ' ')
                {
                    if (y % 2 == 0)
                    {
                        temp1.push_back(stringToInt(num));
                        num = "";
                    }
                    else
                    {
                        temp2.push_back(outNum);

```



```

        outNum = "";
    }
    x++;
    y++;
    continue;
}
if (y % 2 == 0)
{
    num += line[x++];
}
else
{
    outNum += line[x++];
}
}
temp2.push_back(outNum);
table.push_back(temp1);
OUT.push_back(temp2);
}
i++;
}

```

```

MEALY.close();
while (1)
{
    cout << "\n-----\n";
    cout << "1. Mealy Machine\n";
    cout << "2. Exit\n";
    cout << "\nEnter choice : ";
    int choice;
    cin >> choice;
    switch (choice)
    {
    case 1:
        mealyMachine();
        break;
    case 2:
        cout << "\n--The End--\n\n";
        return 0;
    default:
        cout << "\nWrong Choice\n";
        break;
    }
}
}

```

File *input.txt*

```
0
1 A -1 -1
-1 -1 2 AB
3 B 11 B
-1 -1 4 AB
5 A -1 -1
-1 -1 6 B
4 A 7 BA
8 A -1 -1
-1 -1 9 B
10 A -1 -1
-1 -1 11 B
0 A -1 -1
```

Screenshot of the output

```
-----
1. Mealy Machine
2. Exit

Enter choice : 1

Enter String : 00100

Output is : A

Transition states
-> 1 -> -1
```

Moore Machine

Lab 3

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```
#include <iostream>
#include <fstream>
#include <vector>
using namespace std;

int initial;
vector<vector<int>> table;
vector<string> OUT;
int stringToInteger(string line)
{
    int i = 0;
    int num = 0;
    while (line[i] != 0)
    {
        if (line[0] == '-')
        {
            return -1;
        }
        num *= 10;
        num += (line[i] - '0');
        i++;
    }
    return num;
}

void mooreMachine()
{
    int curr = initial;
    cout << "\nEnter String : ";
    bool f(true);
    getchar();
    string s = "";
    getline(cin, s);
    cout << "\n";
    // getline(cin, s);
    if (s == "")
    {
        f = false;
        cout << "\nEpsilon Input\nNo output string\n"
            << endl;
    }
    std::vector<int> states;
    int size = s.size(), k = 0;
    string output = OUT[curr];
    while (curr != -1 && k < size)
    {
```

```

string t = "";
t += s[k++];
int x = stringToInteger(t);
cout << "Current State : q" << curr << " || Next State : ";
if (table[curr][x] == -1)
    cout << " φ";
else
    cout << "q" << table[curr][x];
cout << " || Input : " << x;
curr = table[curr][x];
states.push_back(curr);
if (curr != -1)
    output += OUT[curr];
cout << " Output : ";
if (curr == -1)
    cout << "NULL" << endl;
else
    cout << OUT[curr] << endl;
}

if (f)
{
    cout << "\nOutput is : " << output << endl;
    cout << "\n\nTransition states";
    cout << "\n";
    for (int i = 0; i < states.size(); i++)
        cout << " -> " << states[i];
    cout << "\n\n";
}
}

int main()
{
    ifstream MOORE;
    string line;
    MOORE.open("l3_inp.txt");
    int i = 0;
    while (getline(MOORE, line))
    {
        if (i == 0)
            initial = stringToInteger(line);
        else
        {
            vector<int> temp1;
            vector<string> temp2;
            int x = 0;
            int y = 0;
            string num = "";
            while (line[x] != 0)
            {
                if (line[x] == ' ')
                {
                    temp1.push_back(stringToInteger(num));

```

```

        num = "";
        x++;
        continue;
    }
    num += line[x++];
}
table.push_back(temp1);
OUT.push_back(num);
}
i++;
}

```

```

MOORE.close();

```

```

while (1)
{
    cout << "\n-----\n";
    cout << "1. Moore Machine\n";
    cout << "2. Exit\n";
    cout << "\nEnter choice : ";
    int choice;
    cin >> choice;
    switch (choice)
    {
        case 1:
            mooreMachine();
            break;
        case 2:
            cout << "\n--The End--\n\n";
            return 0;
        default:
            cout << "\nWrong Choice\n";
            break;
    }
}
}

```

File *input.txt*

```

0
1 A -1 -1
-1 -1 2 AB
3 B 11 B
-1 -1 4 AB
5 A -1 -1
-1 -1 6 B
4 A 7 BA
8 A -1 -1
-1 -1 9 B
10 A -1 -1
-1 -1 11 B
0 A -1 -1

```

Screenshot of the output

```
-----
1. Moore Machine
2. Exit

Enter choice : 1

Enter String : 11010

Current State : q0 || Next State : q0 || Input : 1 Output : A
Current State : q0 || Next State : q0 || Input : 1 Output : A
Current State : q0 || Next State : q1 || Input : 0 Output : B
Current State : q1 || Next State : q2 || Input : 1 Output : A
Current State : q2 || Next State :  $\phi$  || Input : 0 Output : NULL

Output is : AAABA

Transition states
-> 0 -> 0 -> 1 -> 2 -> -1

-----
1. Moore Machine
2. Exit

Enter choice : 5

Wrong Choice

-----
1. Moore Machine
2. Exit

Enter choice : 2

--The End--
```

DFA to NFA

Lab 4

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```
#include <iostream>
#include <fstream>
#include <vector>
#include <set>
#include <map>
#include <algorithm>
#include <string>
using namespace std;

// global variables
int initial;
vector<int> final;
vector<vector<vector<int>>>> NFA;
vector<vector<int>>> DFA;

// string to integer conversion
int stringToInt(string line)
{
    int i = 0;
    int num = 0;
    while (line[i] != 0)
    {
        if (line[0] == '-')
        {
            return -1;
        }
        num *= 10;
        num += (line[i] - '0');
        i++;
    }
    return num;
}

// function converting NFA to DFA
void nfaToDfa()
{
    getchar();
    map<int, vector<int>> state_map;

    int inserted_size = NFA.size();
    int original_size = NFA.size();

    for (int i = 0; i < NFA.size(); i++)
    {
        vector<vector<int>> tempArray;
        vector<vector<int>> temp(NFA[i].size());
```

```

for (int j = 0; j < NFA[i].size(); j++)
{
    if (NFA[i][j].size() > 1)
    {
        // mapping and changing state to new state
        for (auto it : state_map)
        {
            if (it.second == NFA[i][j])
            {
                NFA[i][j].clear();
                NFA[i][j].push_back(it.first);
            }
        }
        state_map.insert(pair<int, vector<int>>(inserted_size, NFA[i][j]));
        NFA[i][j].clear();
        NFA[i][j].push_back(inserted_size++);

        // merging states
        for (auto it : state_map[inserted_size - 1])
        {
            for (int x = 0; x < NFA[it].size(); x++)
            {
                vector<int> s;
                for (int y = 0; y < NFA[it][x].size(); y++)
                {
                    s.push_back(NFA[it][x][y]);
                }
                for (int y = 0; y < s.size(); y++)
                {
                    temp[x].push_back(s[y]);
                }
            }
        }

        // removing duplicates and -1
        for (int x = 0; x < temp.size(); x++)
        {
            vector<int> v;
            set<int> s;
            for (int y = 0; y < temp[x].size(); y++)
            {
                if (temp[x][y] != -1)
                {
                    s.insert(temp[x][y]);
                }
            }
            if (s.empty())
            {
                s.insert(-1);
            }
            for (auto it : s)
            {
                v.push_back(it);
            }
        }
    }
}

```



```

    }
    temp[x] = v;
}

```

```

// checking if state already exists in the map
for (int x = 0; x < temp.size(); x++)

```

```

{
    if (temp[x].size() > 1)
    {
        bool found = false;
        for (auto it : state_map)
        {
            if (it.second == temp[x])
            {
                temp[x].clear();
                temp[x].push_back(it.first);
                tempArray.push_back(temp[x]);
                found = true;
            }
        }
        if (found)
        {
            continue;
        }
    }
}

```

```

for (int y = temp[x].size() - 1; y >= 0; y--)
{

```

removing the duplicate

```

    if (temp[x][y] >= original_size)
    {
        temp[x].erase(temp[x].begin() + y);
        for (auto it : state_map[temp[x][y]])
        {
            temp[x].push_back(it);
        }
        vector<int> v;
        set<int> s;
        for (int y = 0; y < temp[x].size(); y++)
        {
            s.insert(temp[x][y]);
        }
        for (auto it : s)
        {
            v.push_back(it);
        }
        temp[x] = v;
    }
}

```

```

bool newFound = false;
for (auto it : state_map)
{

```

```

        if (it.second == temp[x])
        {
            temp[x].clear();
            temp[x].push_back(it.first);
            tempArray.push_back(temp[x]);
            newFound = true;
            break;
        }
    }
    if (newFound)
    {
        continue;
    }
    state_map.insert(pair<int, vector<int>>(inserted_size, temp[x]));
    temp[x].clear();
    temp[x].push_back(inserted_size);
    tempArray.push_back(temp[x]);
}
else
{
    tempArray.push_back(temp[x]);
}
}
NFA.push_back(tempArray);
tempArray.clear();
}
}
}

```

```

// making final states
for (auto it : state_map)
{
    for (auto it1 : it.second)
    {
        for (auto it2 : final)
        {
            if (it1 == it2)
            {
                final.push_back(it.first);
            }
        }
    }
}
}
}

```

```

void printDFA()
{
    cout << "\n__Printing the DFA__\n\n";
    // printing initial state
    cout << "Initial State: " << initial << endl;

    // printing final states
    cout << "Final States: ";
}

```

```

for (auto it : final)
{
    cout << it << " ";
}
cout << endl;

// printing DFA
cout << "State Transitions" << endl;
for (int i = 0; i < NFA.size(); i++)
{
    for (int j = 0; j < NFA[i].size(); j++)
    {
        for (int k = 0; k < NFA[i][j].size(); k++)
        {
            cout << NFA[i][j][k] << " ";
        }
    }
    cout << endl;
}
}

void DFAfile()
{
    // writing to file "Converted_DFA.txt"
    ofstream file1;
    file1.open("Converted_DFA.txt");
    file1 << initial << endl;
    for (auto it : final)
    {
        file1 << it << " ";
    }
    file1 << endl;
    for (int i = 0; i < NFA.size(); i++)
    {
        for (int j = 0; j < NFA[i].size(); j++)
        {
            for (int k = 0; k < NFA[i][j].size(); k++)
            {
                file1 << NFA[i][j][k];
            }
            if (j != NFA[i].size() - 1)
            {
                file1 << " ";
            }
        }
        if (i != NFA.size() - 1)
        {
            file1 << endl;
        }
    }
    file1.close();
}

```

```

int main()
{
    ifstream file; // file's ptr that accepts
    string line;
    file.open("l4_inp.txt"); // opens the file
    int i = 0;

    while (getline(file, line)) // reads the file line by line
    {
        if (i == 0)
        {
            initial = stringToInt(line);
        }
        else if (i == 1)
        {
            int x = 0;
            string num = "";
            while (line[x] != 0)
            {
                if (line[x] == ' ')
                {
                    final.push_back(stringToInt(num));
                    num = "";
                    x++;
                    continue;
                }
                num += line[x++];
            }
            final.push_back(stringToInt(num));
        }
        else
        {
            vector<vector<int>>> temp;
            vector<int> temp1;
            int x = 0;
            string num = "";
            while (line[x] != 0)
            {
                if (line[x] == ',')
                {
                    temp1.push_back(stringToInt(num));
                    num = "";
                    x++;
                    continue;
                }
                if (line[x] == ' ')
                {
                    temp1.push_back(stringToInt(num));
                    temp.push_back(temp1);
                    temp1.clear();
                    num = "";
                    x++;
                    continue;
                }
            }
        }
    }
}

```

```

    }
    num += line[x++];
}
temp1.push_back(stringToInt(num));
temp.push_back(temp1);
NFA.push_back(temp);
}
i++;
}

```

```
file.close();
```

```
// NFA to DFA
```

```
// nfaToDfa();
```

```
bool flag1(false);
```

```
while (1)
```

```

{
    cout << "\n-----\n";
    cout << "1. Conversion NFA to DFA\n";
    cout << "2. Print the previous DFA\n";
    cout << "3. Output previous DFA to file\n";
    cout << "4. Exit\n";
    cout << "\nEnter choice : ";
    int choice;
    cin >> choice;
    switch (choice)
    {
    case 1:
        // final.clear();
        // NFA.clear();
        DFA.clear();
        nfaToDfa();
        printDFA();
        DFAfile();
        flag1 = true;
        break;
    case 2:
        if (flag1)
            printDFA();
        else
            cout << "\nNo previous NFA conversion done yet!\n";
        break;
    case 3:
        if (flag1)
            DFAfile();
        else
            cout << "\nNo previous NFA conversion done yet!\n";
        break;
    case 4:
        cout << "\n--The End--\n\n";
        return 0;
    }
}

```

```

        default:
            cout << "\nWrong Choice\n";
            break;
        }
    }

    // Printing the DFA

    return 0;
}

```

File *input.txt*

```

0
1
1,2 -1
-1 -1
1,2 2

```

Screenshots of the output

```

-----
1. Conversion NFA to DFA
2. Print the previous DFA
3. Output previous DFA to file
4. Exit

```

Enter choice : 2

No previous NFA conversion done yet!

```

-----
1. Conversion NFA to DFA
2. Print the previous DFA
3. Output previous DFA to file
4. Exit

```

Enter choice : 3

No previous NFA conversion done yet!

```

-----
1. Conversion NFA to DFA
2. Print the previous DFA
3. Output previous DFA to file
4. Exit

```

Enter choice : 1

__Printing the DFA__

```

Initial State: 0
Final States: 1 3 4
State Transitions
3 -1
-1 -1
4 2
3 2
3 2

```

```

-----
1. Conversion NFA to DFA
2. Print the previous DFA
3. Output previous DFA to file
4. Exit

```

Enter choice : 3

```

-----
1. Conversion NFA to DFA
2. Print the previous DFA
3. Output previous DFA to file
4. Exit

```

Enter choice : 5

Wrong Choice

```

-----
1. Conversion NFA to DFA
2. Print the previous DFA
3. Output previous DFA to file
4. Exit

```

Enter choice : 4

--The End--

First and Follow of a CFG

Lab 5

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```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
```

```
char Productions_List[100][100][100];
int FollowFound[100] = {0};
```

```
// Used to add to both First and Follow based on mode
```

```
void Add_Terminal_To_List(char terminal, char List[100][100], int Variable_Number, int mode)
{
    // if(mode)
    //     printf("\tNeed to add %c to Follow[%d]\n",terminal,Variable_Number);
    int len = strlen(List[Variable_Number]);
    int i, found_flag = 0;
    if (mode == 1)
    {
        if (terminal == '#')
            return;
    }
    for (i = 0; i < len; i++)
    {
        if (List[Variable_Number][i] == terminal)
        {
            // printf("\tAlready Present\n");
            found_flag = 1;
            break;
        }
    }
    if (found_flag == 0)
    {
        // printf("\tNot Present so added at pos %d\n",len);
        List[Variable_Number][len] = terminal;
        List[Variable_Number][len + 1] = '\0';
    }
    return;
}
```

```
// Used to Make The Production Table
```

```
int AddProductionsToList(int Variable_Number, char Production[100])
{
    int i, j, len;
    int Production_Number = 0;
    len = strlen(Production);
    for (i = 0, j = 0; i < len; i++)
    {
        if (Production[i] == '|')
```

```

    {
        Productions_List[Variable_Number][Production_Number][j] = '\0';
        Production_Number++;
        j = 0;
    }
    else
    {
        Productions_List[Variable_Number][Production_Number][j] = Production[i];
        j++;
    }
}
return (Production_Number + 1);
}

```

// Used to Display Entire Table

```

void DisplayTransitions(char Variable_List[100], int Corresponding_Number_of_Productions[100], int N)
{
    int i, j, z;
    for (i = 0; i < N; i++)
    {
        for (j = 0; j < Corresponding_Number_of_Productions[i]; j++)
        {
            printf("\t%c -> ", Variable_List[i]);
            for (z = 0; Productions_List[i][j][z] != '\0'; z++)
            {
                printf("%c", Productions_List[i][j][z]);
            }
            printf("\n");
        }
    }
}

```

// Used to return the location in the list of Variables given the character

```

int GetVariableNumber(char Variable, char Variable_list[100], int N)
{
    int i = 0, Variable_Number = 0;
    for (i = 0; i < N; i++)
        if (Variable_list[i] == Variable)
            Variable_Number = i;
    return (Variable_Number);
}

```

// Recursive function to find the First

```

int Find_First(char First[100][100], int Corresponding_Number_of_Productions[100], char Variable_list[100], char
original, int Found[], int Total)
{
    // printf("In Func for %c\n",original);
    int i, j, N, p, len, precision, Variable_Number;
    int Next_Variable_Number;
    int Nullout = 0, position;
    char t;
    Variable_Number = GetVariableNumber(original, Variable_list, Total);
}

```



```

if (Found[Variable_Number] == -1)
    return -1;

if (Found[Variable_Number] == 1)
    return 1;

position = 0;
precision = 0;

N = Corresponding_Number_of_Productions[Variable_Number];
for (position = 0; position <= precision; position++)
{
    for (i = 0; i < N; i++)
    {
        // printf("In production:%s\n",Productions_List[Variable_Number][i]);
        t = Productions_List[Variable_Number][i][position];
        if (isupper(t))
        {
            // printf("Is Upper\n");
            Nullout = Find_First(First, Corresponding_Number_of_Productions, Variable_list, t, Found, Total);
            Next_Variable_Number = GetVariableNumber(t, Variable_list, Total);
            len = strlen(First[Next_Variable_Number]);
            for (j = 0; j <= len; j++)
            {
                Add_Terminal_To_List(First[Next_Variable_Number][j], First, Variable_Number, 0);
            }

            if (Nullout == -1)
            {
                len = strlen(Productions_List[Variable_Number][i]); // Rule 3 for First
                if (precision < len)
                {
                    // printf("\t\tNeed to go 1 more round casue of #");
                    precision += 1;
                }
            }
        }
        else if (t == '#') // Rule 1 for First
        {
            Nullout = -1;
            Add_Terminal_To_List(t, First, Variable_Number, 0);
            Found[Variable_Number] = Nullout;
        }
        else
        {
            Add_Terminal_To_List(t, First, Variable_Number, 0); // Rule 2 for First
            Found[Variable_Number] = 1;
        }
    }
}
return (Nullout);
}

```

```

// Recursive Function to find the Follow
void Follow_Of(char Follow[100][100], char First[100][100], int original, char Variable_List[100], int N, int
Corresponding_Number_of_Productions[100], int Found[100])
{
    // printf("In Follow(%c)\n", Variable_List[original]);
    if (FollowFound[original] != 0)
    {
        return;
    }
    else
    {
        FollowFound[original] = 1;
    }

    char Variable = Variable_List[original];
    int Character_Number, i, j, Variable_Number;
    char character, next_character, temp;
    int Production_Number, Number_Of_Productions;
    int next_char_number, nflag, fflag, temp_number;
    // for(i=0;i<N;i++)
    //     printf("_%d", Found[i]);
    for (Variable_Number = 0; Variable_Number < N; Variable_Number++)
    {
        Number_Of_Productions = Corresponding_Number_of_Productions[Variable_Number];
        for (Production_Number = 0; Production_Number < Number_Of_Productions; Production_Number++)
        {
            Character_Number = 0;
            character = Productions_List[Variable_Number][Production_Number][Character_Number];
            for (; character != '\0'; Character_Number++)
            {
                character = Productions_List[Variable_Number][Production_Number][Character_Number];
                if (character == Variable)
                {
                    // printf("\tfound Variable in %c -> %s\n", Variable_List[Variable_Number], Productions_List[Variable_Number][Production_Number]);
                    next_character = Productions_List[Variable_Number][Production_Number][Character_Number + 1];
                    if (next_character == '\0')
                    {
                        // printf("Is last character\nSo Follow(%c)==Follow(%c)\n", Variable, Variable_List[Variable_Number]);
                        Follow_Of(Follow, First, Variable_Number, Variable_List, N,
Corresponding_Number_of_Productions, Found); // Rule 2 of Follow
                        for (i = 0; i < strlen(Follow[Variable_Number]); i++)
                        {
                            Add_Terminal_To_List(Follow[Variable_Number][i], Follow, original, 1);
                        }
                        // printf("Done\n");
                        break;
                    }
                }
            }
            else
            {
                if (isupper(next_character))
                {

```

```

// printf("\tNext Character is Variable: %c\n",next_character);
next_char_number = GetVariableNumber(next_character, Variable_List, N);
// printf("number = %d\n",next_char_number);
if (Found[next_char_number] != -1) // Rule 3a of Follow
{
    // printf("\t%c Doesnt contain '#' as %d\n",next_character,Found[next_char_number]);
    for (i = 0; i < strlen(First[next_char_number]); i++)
    {
        Add_Terminal_To_List(First[next_char_number][i], Follow, original, 1);
    }
}
else
{
    // printf("Has '#' as %d so-\n",Found[next_char_number]);
    nflag = 0;
    fflag = strlen(Productions_List[Variable_Number][Production_Number]);
    fflag = fflag - (Character_Number + 1);

    temp = Productions_List[Variable_Number][Production_Number][Character_Number + 1];
    for (j = Character_Number + 1; temp != '\0'; j++)
    {
        temp = Productions_List[Variable_Number][Production_Number][j];
        if (temp == '\0')
            break;
        // printf("\t\tchecking %c",temp);
        if (islower(temp) || !isalnum(temp))
        {
            // printf("\t\tIs a Terminal\n");
            Add_Terminal_To_List(temp, Follow, original, 1);
            break;
        }
        else
        {
            // printf("\t\tIs a Variable\n");
            temp_number = GetVariableNumber(temp, Variable_List, N);
            if (Found[temp_number] == -1)
            {
                nflag += 1;
                for (i = 0; i < strlen(First[temp_number]); i++)
                {
                    Add_Terminal_To_List(First[temp_number][i], Follow, original, 1);
                }
            }
            else
            {
                for (i = 0; i < strlen(First[temp_number]); i++)
                    Add_Terminal_To_List(First[temp_number][i], Follow, original, 1);
                break;
            }
        }
        if (fflag == nflag)
        {
            // printf("Rest is equivalent to '#");

```

```

        Follow_Of(Follow, First, Variable_Number, Variable_List, N,
Corresponding_Number_of_Productions, Found);
        for (i = 0; i < strlen(Follow[Variable_Number]); i++)
        {
            Add_Terminal_To_List(Follow[Variable_Number][i], Follow, original, 1);
        }
    }
}
}
}
else
{
    Add_Terminal_To_List(next_character, Follow, original, 1);
    break;
}
}
}
}
}
// printf("\nEnd_OF_Function!!\n");
}

```

```

void main(void)
{
    int N = 0, i, j, k, z;
    int Number_of_Productions = 0, Variable_Number;
    char Variable, Start_Variable = 'S', Production[100];
    char Variable_List[100];
    char First[100][100];
    char Follow[100][100];
    int Found[100], Nullout;
    int Corresponding_Number_of_Productions[100];
    FILE *fp;
    fp = fopen("input.txt", "r");
    fscanf(fp, "\n%c -> %s", &Start_Variable, Production);
    N++;
    Variable_Number = 0;
    Variable_List[Variable_Number] = Start_Variable;
    Number_of_Productions = AddProductionsToList(Variable_Number, Production);
    Corresponding_Number_of_Productions[Variable_Number] = Number_of_Productions;
    Variable_Number++;
    while (!feof(fp))
    {
        // fscanf(fp, "%d", &N);
        fscanf(fp, "\n%c -> %s", &Variable, Production);
        Variable_List[Variable_Number] = Variable;
        Number_of_Productions = AddProductionsToList(Variable_Number, Production);
        Corresponding_Number_of_Productions[Variable_Number] = Number_of_Productions;
        Variable_Number++;
        N++;
    }
}

```

```

printf("\n\n");
DisplayTransitions(Variable_List, Corresponding_Number_of_Productions, N);
printf("\n\n");
// Find_First()
for (i = 0; i < N; i++)
{
    strcpy(First[i], "");
    Found[i] = 0;
}
for (i = 0; i < N; i++)
{
    if (Found[i] == 0)
        Nullout = Find_First(First, Corresponding_Number_of_Productions, Variable_List, Variable_List[i], Found,
N);
}
for (i = 0; i < N; i++)
{
    printf("First(%c) -> ", Variable_List[i]);
    for (j = 0; j < strlen(First[i]); j++)
    {
        if (Variable_List[i] == 'S')
        {
            if (First[i][j] != '#')
            {
                printf("%c ", First[i][j]);
            }
            if (First[i][j] == '#')
                Found[i] = -1;
        }
        else
        {
            printf("%c ", First[i][j]);
            if (First[i][j] == '#')
                Found[i] = -1;
        }
    }
    printf("\n");
}
// Find Follow
strcpy(Follow[0], "$"); // Rule 1 of Follow
for (i = 1; i < N; i++)
{
    strcpy(Follow[i], "");
}
for (Variable_Number = 0; Variable_Number < N; Variable_Number++)
{
    // printf("Main::");
    Follow_Of(Follow, First, Variable_Number, Variable_List, N, Corresponding_Number_of_Productions, Found);
}
printf("\n\n");
for (i = 0; i < N; i++)
{

```

```
    printf("Follow(%c) -> ", Variable_List[i]);  
    for (j = 0; j < strlen(Follow[i]); j++)  
        printf("%c ", Follow[i][j]);  
    printf("\n");  
}  
}
```

File *input.txt*

S->ACB|bB

A->da|BC|#

B->g

C->h|#

Screenshot of the output

S -> ACB

S -> bB

A -> da

A -> BC

A -> #

B -> g

C -> h

C -> #

First(S) -> d g b h

First(A) -> d g #

First(B) -> g

First(C) -> h #

Follow(S) -> \$

Follow(A) -> h g

Follow(B) -> \$ h g

Follow(C) -> g h

LL(1) Parser

Lab 6

Aiman Fatima

20BCS008

```
#include <iostream>
#include <map>
#include <set>
#include <vector>
#include <string>
#include <deque>
#include <sstream>
#include <regex>
#include <iomanip>

using namespace std;
multimap<string, deque<string>>> m;
map<string, bool> Noterm;
set<string> Term;
map<string, int> PosTerm, PosNoTerm;
map<string, vector<string>>> First;
map<string, set<string>>> Follow;
vector<string> string_test;
void ReadGrammar()
{
    string s, flecha;
    string k = "@", ini;
    while (getline(cin, s))
    {
        if (s == "string_test:")
            break;
        stringstream in(s);
        in >> ini >> flecha;
        if (k == "@")
            Noterm[ini] = 1;
        else
            Noterm[ini] = 0;
        deque<string> valores;
        while (in >> k)
        {
            if (k == "|")
                m.insert({ini, valores}), valores.clear();
            else
            {
                bool ok = 1;
                for (auto ch : k)
                    if (ch >= 'A' && ch <= 'Z')
                        ok = 0;
                valores.push_back(k);
                if (ok)
                    Term.insert(k);
            }
        }
    }
}
```

```

    }
}
m.insert({ini, valores});
}
getline(cin, s);
stringstream in(s);
string_test = {};
while (in >> k)
    string_test.push_back(k);
string_test.push_back("$");
reverse(string_test.begin(), string_test.end());
}
void Recursion()
{
    multimap<string, deque<string>> New;
    set<string> NewNoterm;
    for (auto e : Noterm)
    {
        bool ok = 0;
        for (auto val : m)
            if (val.first == e.first && e.first == val.second.front())
                ok = 1;
        if (ok)
        {
            string ini = e.first + "";
            while (Noterm.find(ini) != Noterm.end())
                ini += "";
            NewNoterm.insert(ini);
            deque<string> d;
            for (auto val : m)
            {
                if (val.first == e.first)
                {
                    d = val.second;
                    if (e.first != d.front())
                    {
                        d.push_back(ini);
                        New.insert({e.first, d});
                    }
                }
                else
                {
                    d.pop_front();
                    d.push_back(ini);
                    New.insert({ini, d});
                }
            }
        }
        d = {"E"};
        New.insert({ini, d});
    }
    else
    {
        for (auto val : m)

```



```

        if (val.first == e.first)
            New.insert(val);
    }
}
for (auto e : NewNoterm)
    Noterm[e] = 0;
m = New;
}
void Ambiguity()
{
    multimap<string, deque<string>> New;
    set<string> NewNoterm;
    for (auto e : Noterm)
    {
        map<string, int> cnt;
        for (auto val : m)
            if (val.first == e.first)
            {
                cnt[val.second.front()]++;
            }
        int mx = 0;
        string mxs;
        for (auto ele : cnt)
            if (ele.second > mx)
                mx = ele.second, mxs = ele.first;
        if (mx <= 1)
        {
            for (auto val : m)
                if (val.first == e.first)
                    New.insert(val);
            continue;
        }
        string ini = e.first + "";
        while (Noterm.find(ini) != Noterm.end())
            ini += "";
        NewNoterm.insert(ini);
        deque<string> d;
        for (auto val : m)
        {
            if (val.first == e.first)
            {
                d = val.second;
                if (mxs == d.front())
                {
                    d.pop_front();
                    if (!d.size())
                        d = {"E"};
                    New.insert({ini, d});
                }
                else
                    New.insert({e.first, d});
            }
        }
    }
}

```

```

        d = {mxs, ini};
        New.insert({e.first, d});
    }
    for (auto e : NewNoterm)
        Noterm[e] = 0;
    m = New;
}
map<string, int> vis;
vector<string> DfsFirst(string e)
{
    vis[e] = 1;
    if (!m.count(e))
    {
        First[e] = {e};
        return {e};
    }
    vector<string> res;
    for (auto val : m)
    {
        if (val.first == e)
        {
            vector<string> ter;
            ter = DfsFirst(val.second.front());
            for (auto u : ter)
                res.push_back(u);
        }
    }
    First[e] = res;
    return res;
}
void CalcFirst()
{
    for (auto e : Term)
        First[e] = {e};
    for (auto e : Noterm)
    {
        if (!vis[e.first])
            First[e.first] = DfsFirst(e.first);
    }
}
map<string, int> visg;
void DfsFollow(string e)
{
    map<string, int> used;
    vector<string> st;
    st.push_back(e);
    while (st.size())
    {
        e = st.back();
        if (visg[e])
        {
            st.pop_back();
            if (st.size())

```

```

    {
        string v = st.back();
        for (auto ele : Follow[e])
            Follow[v].insert(ele);
    }
    used[e] = 0;
    continue;
}
visg[e] = used[e] = 1;
for (auto val : m)
{
    deque<string> d = val.second;
    for (int i = 0; i < d.size(); i++)
    {
        if (e == d[i])
        {
            bool ok = 0;
            if (i + 1 < d.size())
            {
                vector<string> res = First[d[i + 1]];
                for (auto v : res)
                {
                    if (v == "ε")
                        ok = 1;
                    else
                        Follow[e].insert(v);
                }
            }
            if (i + 1 >= d.size() || ok)
            {
                if (used[val.first])
                {
                    for (int j = 0; j < st.size(); j++)
                    {
                        if (st[j] == val.first)
                        {
                            st.insert(st.begin() + j, e);
                            break;
                        }
                    }
                }
                else
                    st.push_back(val.first);
            }
        }
    }
}
}
}
}
void CalcFollow()
{
    for (auto e : Noterm)
    {

```

```

        if (e.second)
            Follow[e.first].insert("$");
        if (!visg[e.first])
            DfsFollow(e.first);
    }
}
deque<string> table[22][22];
void TableLL()
{
    for (auto e : First)
    {
        for (auto v : e.second)
        {
            deque<string> d;
            if (v == "ε")
            {
                d = {"ε"};
                for (auto val : Follow[e.first])
                {
                    table[PosNoTerm[e.first]][PosTerm[val]] = d;
                }
            }
            else
            {
                for (auto val : m)
                {
                    if (val.first == e.first)
                    {
                        bool ok = 0;
                        for (auto u : First[val.second.front()])
                        {
                            if (v == u)
                                ok = 1;
                        }
                        if (ok)
                        {
                            d = val.second;
                            table[PosNoTerm[e.first]][PosTerm[v]] = d;
                            break;
                        }
                    }
                }
            }
        }
    }
}
void valid()
{
    string ini;
    for (auto e : Noterm)
        if (e.second)
            ini = e.first;
    vector<string> pila;

```

```

pila.push_back("$");
pila.push_back(ini);
bool ok = 1;
string line;
line = "stack";
cout << line << string(20 - line.size(), ' ');
line = "string";
cout << string(30 - line.size(), ' ') << line;
line = "Action";
cout << string(40 - line.size(), ' ') << line;
cout << endl;
while (pila.size() && string_test.size())
{
    line = "";
    for (int i = pila.size() - 1; i >= 0; i--)
        line += pila[i] + " ";
    cout << line << string(20 - line.size(), ' ');
    if (!ok)
    {
        break;
    }
    line = "";
    for (int i = string_test.size() - 1; i >= 0; i--)
        line += string_test[i] + " ";
    cout << string(30 - line.size(), ' ') << line;

    auto u = pila.back();
    pila.pop_back();
    if (u == string_test.back() || u == "€")
    {
        line = u;
        if (u == string_test.back())
        {
            string_test.pop_back();
            if (!string_test.size())
                line = "Accepted";
            else
                line = "match";
        }
        cout << string(40 - line.size(), ' ') << line;
    }
    else
    {
        deque<string> d;
        d = table[PosNoTerm[u]][PosTerm[string_test.back()]];
        line = "";
        for (auto e : d)
            line += e;
        reverse(d.begin(), d.end());
        for (auto e : d)
        {
            if (e == "error")
                ok = 0;

```

```

        pila.push_back(e);
    }
    cout << string(40 - line.size(), ' ') << line;
}
cout << endl;
if (!ok || !string_test.size())
    break;
}
}
void validShowGrammar()
{
    Ambiguity();
    Recursion();
    cout << "Rules after resolving ambiguity and Left Recursion: \n";
    for (auto e : m)
    {
        cout << e.first << " -> ";
        for (auto val : e.second)
            cout << val << " ";
        cout << endl;
    }
    cout << endl;
}
void ShowFirst()
{
    cout << "First: \n";
    for (auto e : First)
    {
        cout << e.first << " -> ";
        for (auto v : First[e.first])
            cout << v << " ";
        cout << endl;
    }
    cout << endl;
}
void ShowFollow()
{
    cout << "Follow: \n";
    for (auto e : Follow)
    {
        cout << e.first << " -> ";
        for (auto v : Follow[e.first])
            cout << v << " ";
        cout << endl;
    }
    cout << endl;
}
void ShowTable()
{
    cout << "LL Analyzer Table:\n";
    int w = 9;
    cout << string(2, ' ');
    for (auto v : Term)

```

```

{
    int l = (w - v.size()) / 2;
    int r = w - l - v.size();
    cout << "|" << string(l, ' ') << v << string(r, ' ');
}
cout << endl;
for (auto v : Term)
    cout << string(w + 1, '-');
cout << endl;
for (auto u : First)
{
    if (!m.count(u.first))
        continue;
    cout << setw(2) << left << u.first;
    for (auto v : Term)
    {
        string line;
        for (auto e : table[PosNoTerm[u.first]][PosTerm[v]])
            line += e + " ";
        int l = (w - (int)line.size()) / 2;
        int r = w - l - line.size();
        if (line == "ε ")
            r++;
        cout << "|" << string(l, ' ') << line << string(r, ' ');
    }
    cout << endl;
}
for (auto v : Term)
    cout << string(w + 1, '-');
cout << "\n\n";
}
int main()
{
    freopen("input.txt", "r", stdin);
    freopen("output.txt", "w", stdout);
    ReadGrammar();
    // validShowGrammar();
    CalcFirst();
    CalcFollow();
    Term.insert("$");
    int cntTerm = 0;
    for (auto e : Term)
        PosTerm[e] = cntTerm++;
    int cntNoTerm = 0;
    for (auto e : Noterm)
        PosNoTerm[e.first] = cntNoTerm++;
    /* Show First*/
    // ShowFirst();
    /* Show Follow*/
    // ShowFollow();
    for (int i = 0; i < cntNoTerm; i++)
        for (int j = 0; j < cntTerm; j++)
            {

```

```

        table[i][j] = {"error"};
    }
    TableLL();
    // Show Table///
    ShowTable();
    // valid();
}

```

File *input.txt*

```

E -> T E'
E' -> + T E'
E' -> ε
T -> F T'
T' -> * F T'
T' -> ε
F -> id
F -> ( E )
string_test:
id + id * id

```

Screenshot of the output

LL Analyzer Table:

	\$	()	*	+	id	ε
E	error	T E'	error	error	error	T E'	error
E'	ε	error	ε	error	+ T E'	error	error
F	error	(E)	error	error	error	id	error
T	error	F T'	error	error	error	F T'	error
T'	ε	error	ε	* F T'	ε	error	error

LL(1) String Checking

Lab 7

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20BCS008

```
#include <iostream>
#include <map>
#include <set>
#include <vector>
#include <string>
#include <deque>
#include <sstream>
#include <regex>
#include <iomanip>

using namespace std;
multimap<string, deque<string>> m;
map<string, bool> Noterm;
set<string> Term;
map<string, int> PosTerm, PosNoTerm;
map<string, vector<string>> First;
map<string, set<string>> Follow;
vector<string> string_test;
void ReadGrammar()
{
    string s, flecha;
    string k = "@", ini;
    while (getline(cin, s))
    {
        if (s == "string_test:")
            break;
        stringstream in(s);
        in >> ini >> flecha;
        if (k == "@")
            Noterm[ini] = 1;
        else
            Noterm[ini] = 0;
        deque<string> valores;
        while (in >> k)
        {
            if (k == "|")
                m.insert({ini, valores}), valores.clear();
            else
            {
                bool ok = 1;
                for (auto ch : k)
                    if (ch >= 'A' && ch <= 'Z')
                        ok = 0;
                valores.push_back(k);
                if (ok)
                    Term.insert(k);
            }
        }
    }
}
```

```

    }
}
m.insert({ini, valores});
}
getline(cin, s);
stringstream in(s);
string_test = {};
while (in >> k)
    string_test.push_back(k);
string_test.push_back("$");
reverse(string_test.begin(), string_test.end());
}
void Recursion()
{
    multimap<string, deque<string>> New;
    set<string> NewNoterm;
    for (auto e : Noterm)
    {
        bool ok = 0;
        for (auto val : m)
            if (val.first == e.first && e.first == val.second.front())
                ok = 1;
        if (ok)
        {
            string ini = e.first + "";
            while (Noterm.find(ini) != Noterm.end())
                ini += "";
            NewNoterm.insert(ini);
            deque<string> d;
            for (auto val : m)
            {
                if (val.first == e.first)
                {
                    d = val.second;
                    if (e.first != d.front())
                    {
                        d.push_back(ini);
                        New.insert({e.first, d});
                    }
                    else
                    {
                        d.pop_front();
                        d.push_back(ini);
                        New.insert({ini, d});
                    }
                }
            }
            d = {"E"};
            New.insert({ini, d});
        }
        else
        {
            for (auto val : m)

```

```

        if (val.first == e.first)
            New.insert(val);
    }
}
for (auto e : NewNoterm)
    Noterm[e] = 0;
m = New;
}
void Ambiguity()
{
    multimap<string, deque<string>> New;
    set<string> NewNoterm;
    for (auto e : Noterm)
    {
        map<string, int> cnt;
        for (auto val : m)
            if (val.first == e.first)
            {
                cnt[val.second.front()]++;
            }
        int mx = 0;
        string mxs;
        for (auto ele : cnt)
            if (ele.second > mx)
                mx = ele.second, mxs = ele.first;
        if (mx <= 1)
        {
            for (auto val : m)
                if (val.first == e.first)
                    New.insert(val);
            continue;
        }
        string ini = e.first + "";
        while (Noterm.find(ini) != Noterm.end())
            ini += "";
        NewNoterm.insert(ini);
        deque<string> d;
        for (auto val : m)
        {
            if (val.first == e.first)
            {
                d = val.second;
                if (mxs == d.front())
                {
                    d.pop_front();
                    if (!d.size())
                        d = {"E"};
                    New.insert({ini, d});
                }
            }
            else
                New.insert({e.first, d});
        }
    }
}

```

```

        d = {mxs, ini};
        New.insert({e.first, d});
    }
    for (auto e : NewNoterm)
        Noterm[e] = 0;
    m = New;
}
map<string, int> vis;
vector<string> DfsFirst(string e)
{
    vis[e] = 1;
    if (!m.count(e))
    {
        First[e] = {e};
        return {e};
    }
    vector<string> res;
    for (auto val : m)
    {
        if (val.first == e)
        {
            vector<string> ter;
            ter = DfsFirst(val.second.front());
            for (auto u : ter)
                res.push_back(u);
        }
    }
    First[e] = res;
    return res;
}
void CalcFirst()
{
    for (auto e : Term)
        First[e] = {e};
    for (auto e : Noterm)
    {
        if (!vis[e.first])
            First[e.first] = DfsFirst(e.first);
    }
}
map<string, int> visg;
void DfsFollow(string e)
{
    map<string, int> used;
    vector<string> st;
    st.push_back(e);
    while (st.size())
    {
        e = st.back();
        if (visg[e])
        {
            st.pop_back();
            if (st.size())

```

```

    {
        string v = st.back();
        for (auto ele : Follow[e])
            Follow[v].insert(ele);
    }
    used[e] = 0;
    continue;
}
visg[e] = used[e] = 1;
for (auto val : m)
{
    deque<string> d = val.second;
    for (int i = 0; i < d.size(); i++)
    {
        if (e == d[i])
        {
            bool ok = 0;
            if (i + 1 < d.size())
            {
                vector<string> res = First[d[i + 1]];
                for (auto v : res)
                {
                    if (v == "ε")
                        ok = 1;
                    else
                        Follow[e].insert(v);
                }
            }
            if (i + 1 >= d.size() || ok)
            {
                if (used[val.first])
                {
                    for (int j = 0; j < st.size(); j++)
                    {
                        if (st[j] == val.first)
                        {
                            st.insert(st.begin() + j, e);
                            break;
                        }
                    }
                }
                else
                    st.push_back(val.first);
            }
        }
    }
}
}
}
}
void CalcFollow()
{
    for (auto e : Noterm)
    {

```

```

        if (e.second)
            Follow[e.first].insert("$");
        if (!visg[e.first])
            DfsFollow(e.first);
    }
}
deque<string> table[22][22];
void TableLL()
{
    for (auto e : First)
    {
        for (auto v : e.second)
        {
            deque<string> d;
            if (v == "ε")
            {
                d = {"ε"};
                for (auto val : Follow[e.first])
                {
                    table[PosNoTerm[e.first]][PosTerm[val]] = d;
                }
            }
            else
            {
                for (auto val : m)
                {
                    if (val.first == e.first)
                    {
                        bool ok = 0;
                        for (auto u : First[val.second.front()])
                        {
                            if (v == u)
                                ok = 1;
                        }
                        if (ok)
                        {
                            d = val.second;
                            table[PosNoTerm[e.first]][PosTerm[v]] = d;
                            break;
                        }
                    }
                }
            }
        }
    }
}
void valid()
{
    string ini;
    for (auto e : Noterm)
        if (e.second)
            ini = e.first;
    vector<string> pila;

```

```

pila.push_back("$");
pila.push_back(ini);
bool ok = 1;
string line;
line = "stack";
cout << line << string(20 - line.size(), ' ');
line = "string";
cout << string(30 - line.size(), ' ') << line;
line = "Action";
cout << string(40 - line.size(), ' ') << line;
cout << endl;
while (pila.size() && string_test.size())
{
    line = "";
    for (int i = pila.size() - 1; i >= 0; i--)
        line += pila[i] + " ";
    cout << line << string(20 - line.size(), ' ');
    if (!ok)
    {
        break;
    }
    line = "";
    for (int i = string_test.size() - 1; i >= 0; i--)
        line += string_test[i] + " ";
    cout << string(30 - line.size(), ' ') << line;

    auto u = pila.back();
    pila.pop_back();
    if (u == string_test.back() || u == "€")
    {
        line = u;
        if (u == string_test.back())
        {
            string_test.pop_back();
            if (!string_test.size())
                line = "Accepted";
            else
                line = "match";
        }
        cout << string(40 - line.size(), ' ') << line;
    }
    else
    {
        deque<string> d;
        d = table[PosNoTerm[u]][PosTerm[string_test.back()]];
        line = "";
        for (auto e : d)
            line += e;
        reverse(d.begin(), d.end());
        for (auto e : d)
        {
            if (e == "error")
                ok = 0;

```

```

        pila.push_back(e);
    }
    cout << string(40 - line.size(), ' ') << line;
}
cout << endl;
if (!ok || !string_test.size())
    break;
}
}
void validShowGrammar()
{
    Ambiguity();
    Recursion();
    cout << "Rules after resolving ambiguity and Left Recursion: \n";
    for (auto e : m)
    {
        cout << e.first << " -> ";
        for (auto val : e.second)
            cout << val << " ";
        cout << endl;
    }
    cout << endl;
}
void ShowFirst()
{
    cout << "First: \n";
    for (auto e : First)
    {
        cout << e.first << " -> ";
        for (auto v : First[e.first])
            cout << v << " ";
        cout << endl;
    }
    cout << endl;
}
void ShowFollow()
{
    cout << "Follow: \n";
    for (auto e : Follow)
    {
        cout << e.first << " -> ";
        for (auto v : Follow[e.first])
            cout << v << " ";
        cout << endl;
    }
    cout << endl;
}
void ShowTable()
{
    cout << "LL Analyzer Table:\n";
    int w = 9;
    cout << string(2, ' ');
    for (auto v : Term)

```



```

{
    int l = (w - v.size()) / 2;
    int r = w - l - v.size();
    cout << "|" << string(l, ' ') << v << string(r, ' ');
}
cout << endl;
for (auto v : Term)
    cout << string(w + 1, '-');
cout << endl;
for (auto u : First)
{
    if (!m.count(u.first))
        continue;
    cout << setw(2) << left << u.first;
    for (auto v : Term)
    {
        string line;
        for (auto e : table[PosNoTerm[u.first]][PosTerm[v]])
            line += e + " ";
        int l = (w - (int)line.size()) / 2;
        int r = w - l - line.size();
        if (line == "ε ")
            r++;
        cout << "|" << string(l, ' ') << line << string(r, ' ');
    }
    cout << endl;
}
for (auto v : Term)
    cout << string(w + 1, '-');
cout << "\n\n";
}
int main()
{
    freopen("string_check_input.txt", "r", stdin);
    freopen("string_check_output.txt", "w", stdout);
    ReadGrammar();
    // validShowGrammar();
    CalcFirst();
    CalcFollow();
    Term.insert("$");
    int cntTerm = 0;
    for (auto e : Term)
        PosTerm[e] = cntTerm++;
    int cntNoTerm = 0;
    for (auto e : Noterm)
        PosNoTerm[e.first] = cntNoTerm++;
    /* Show First*/
    // ShowFirst();
    /* Show Follow*/
    // ShowFollow();
    for (int i = 0; i < cntNoTerm; i++)
        for (int j = 0; j < cntTerm; j++)
            {

```

```

        table[i][j] = {"error"};
    }
    TableLL();
    // Show Table///
    // ShowTable();
    valid();
}

```

File *input.txt*

```

E -> T E'
E' -> + T E'
E' -> ε
T -> F T'
T' -> * F T'
T' -> ε
F -> id
F -> ( E )
string_test:
id + id * id

```

Screenshot of the output

stack	string
E \$	id + id * id \$
T E' \$	id + id * id \$
F T' E' \$	id + id * id \$
id T' E' \$	id + id * id \$
T' E' \$	+ id * id \$
ε E' \$	+ id * id \$
E' \$	+ id * id \$
+ T E' \$	+ id * id \$
T E' \$	id * id \$
F T' E' \$	id * id \$
id T' E' \$	id * id \$
T' E' \$	* id \$
* F T' E' \$	* id \$
F T' E' \$	id \$
id T' E' \$	id \$
T' E' \$	\$
ε E' \$	\$
E' \$	\$
ε \$	\$
\$	\$