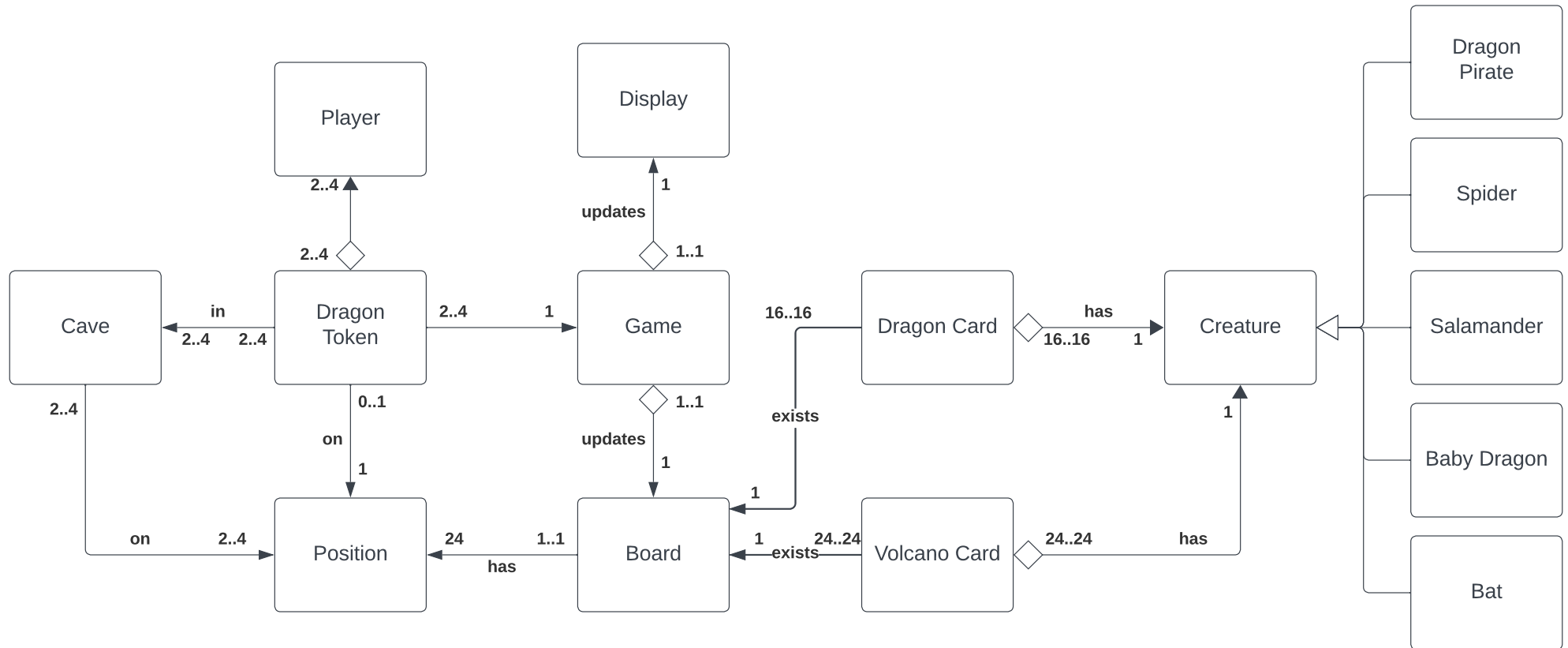


Domain Model

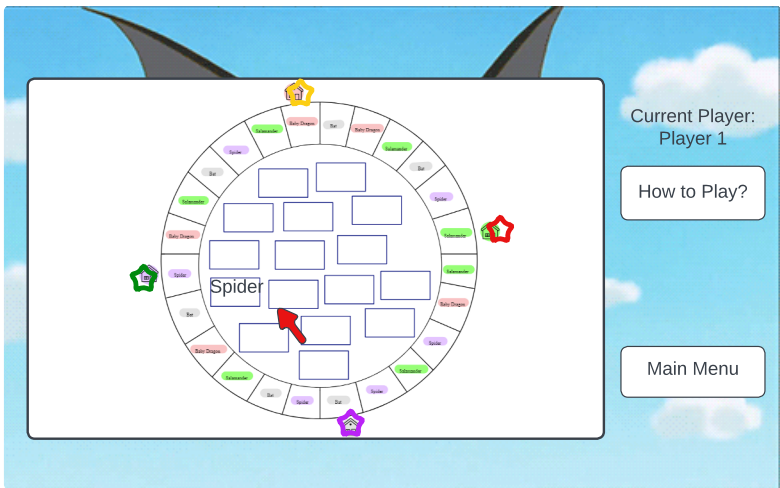


UI

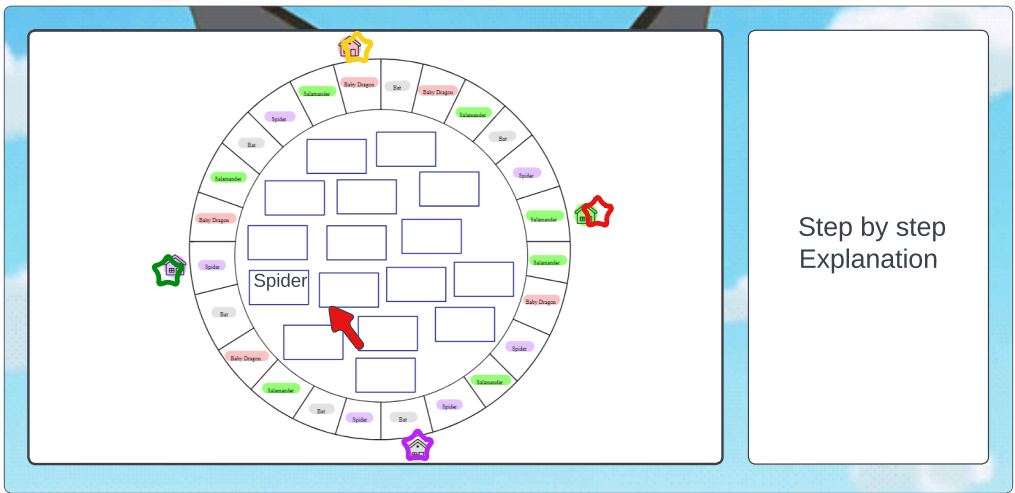
Main Menu



Game Menu



Tutorial Menu



Choose number of players

2 3 4

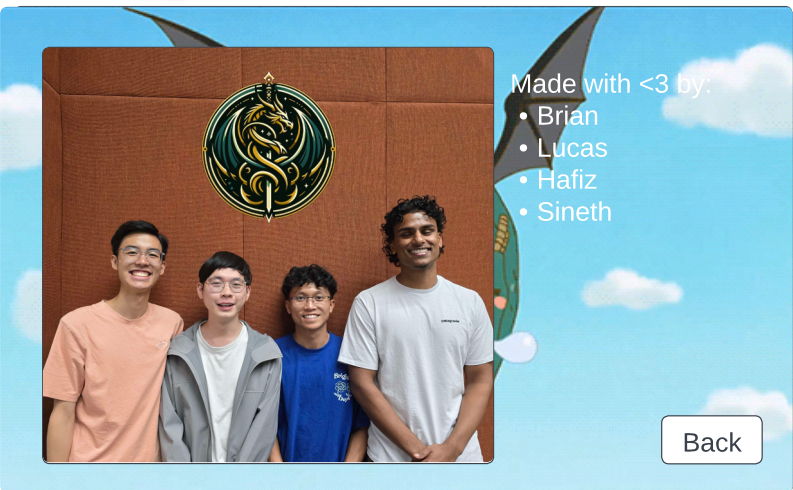
Frame 5: Move cursor and click on desired number of players

Name player 1

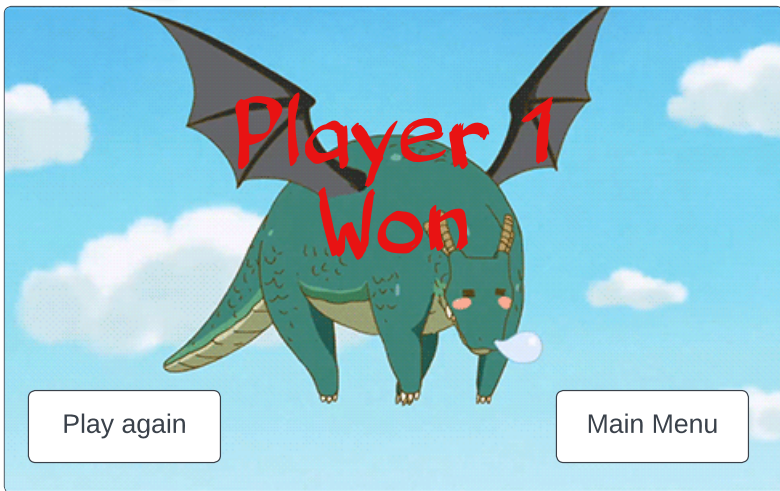
Brian_

Frame 6: Input your in-game name

Credits



Game win interface



Storyboard

Setup



Frame 1: The game's main menu on start up



Frame 2: The player moves the mouse cursor onto the card



Frame 3: The player clicks on the card and the card is flipped

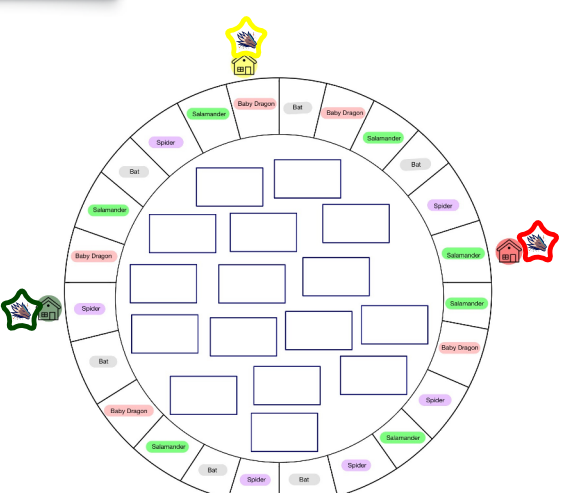


Frame 4: The card is flipped

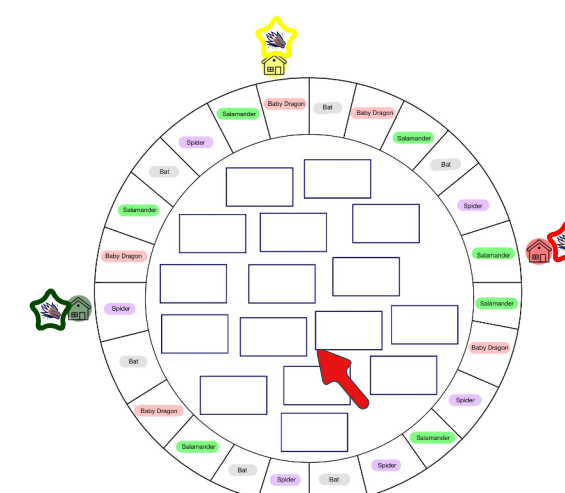


Frame 5: The player clicks on the card and the card is flipped

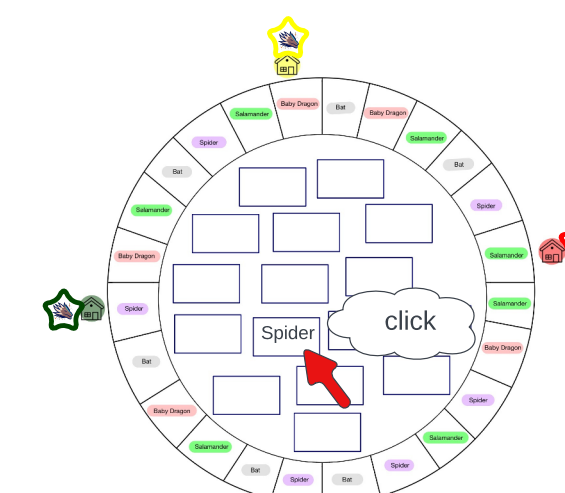
Tutorial



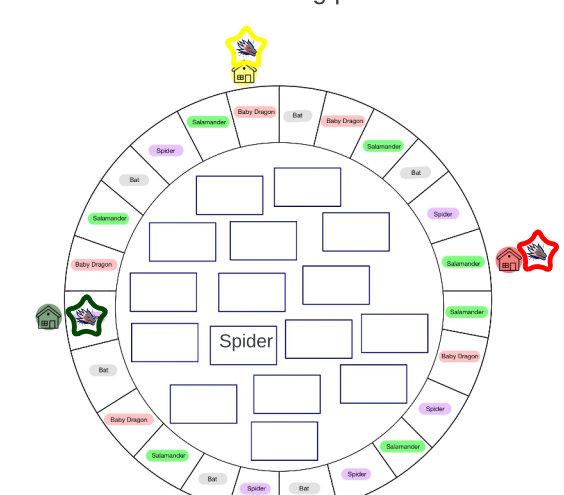
Frame 1: The game board is shown at the starting phase



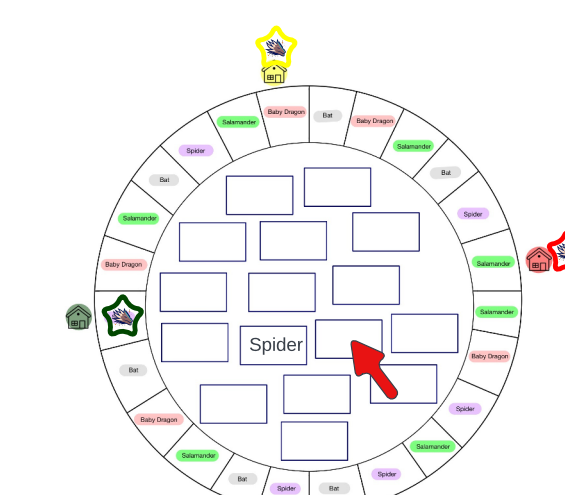
Frame 2: The "Green" player moves the mouse cursor onto the card



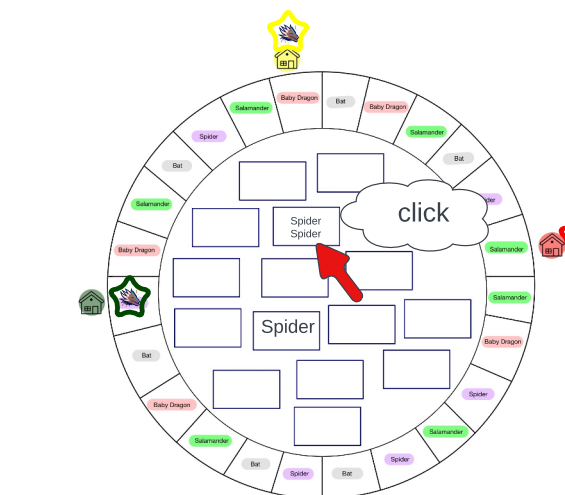
Frame 3: The "Green" player clicks on the card and the card is flipped



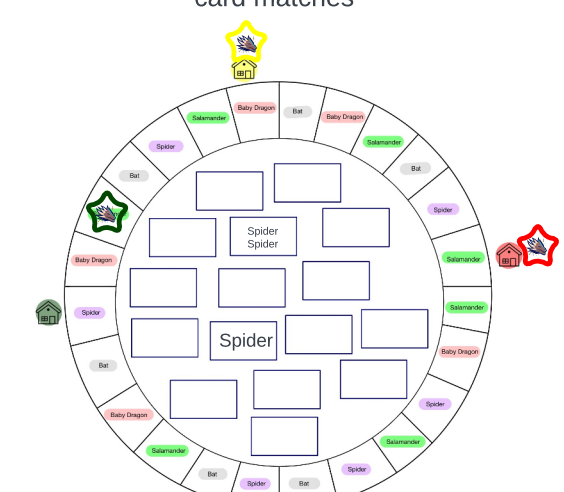
Frame 4: The "Green" player's token is then moved out from the cave since the card matches



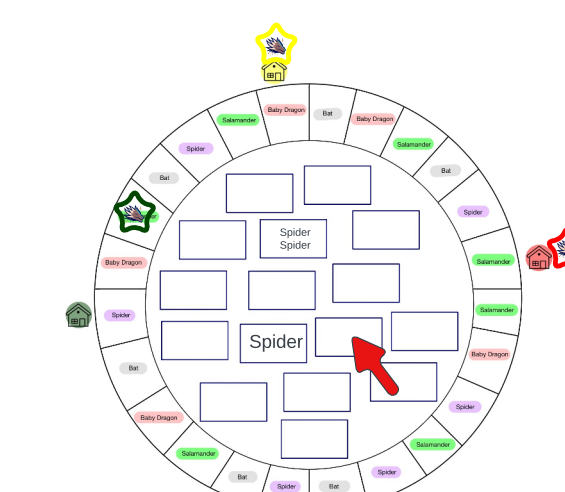
Frame 5: The card remains flipped and the player can now play his turn again.



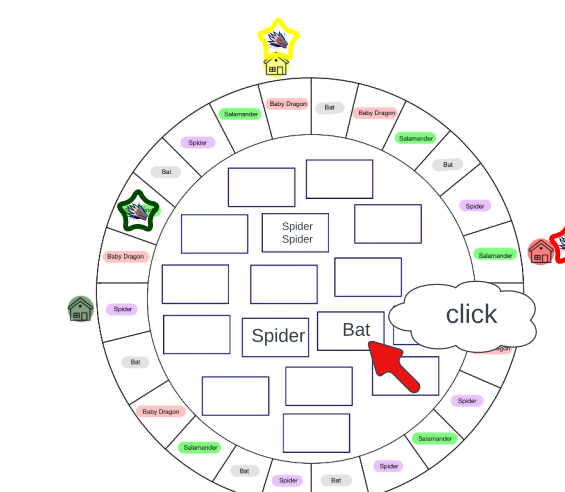
Frame 6: The "Green" player clicks on the card and the card is flipped



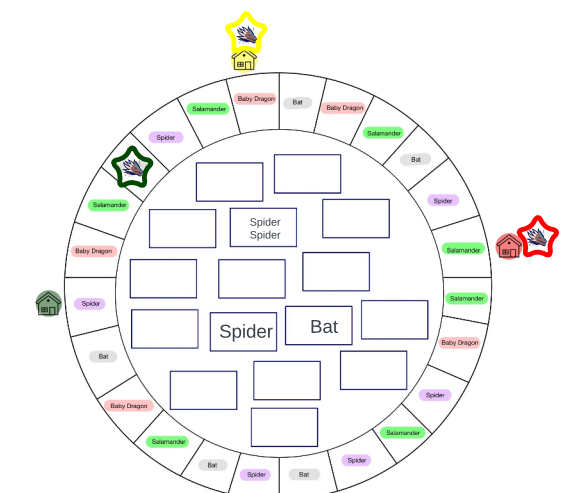
Frame 7: The "Green" player's token is then moved forwards in the clockwise direction 2 space since the card matches



Frame 8: The card remains flipped and the player can now play his turn again.

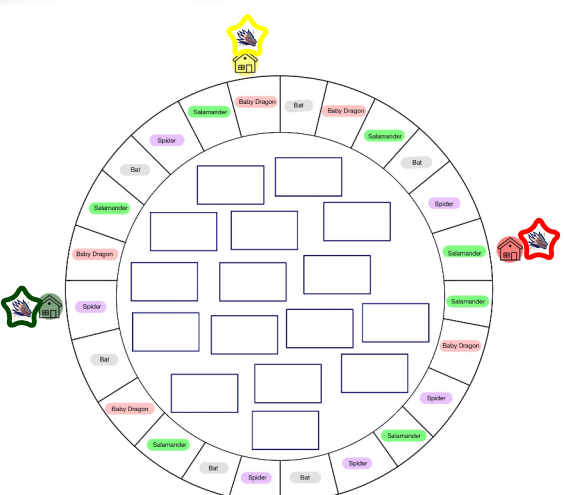


Frame 9: The "Green" player clicks on the card and the card is flipped

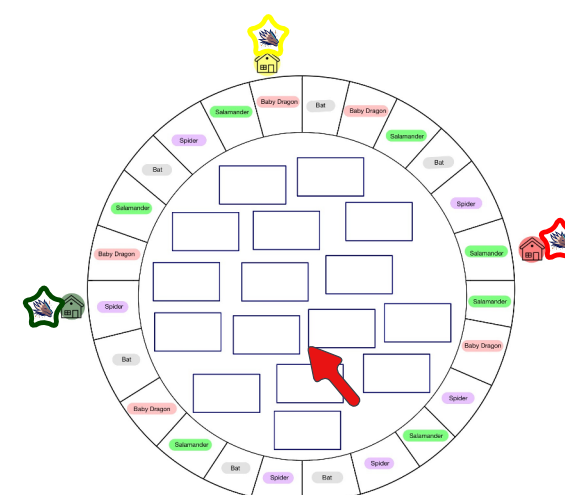


Frame 10: The "Green" player's token does not move forward since the card doesn't match. The player's turn ends and it is another player's turn.

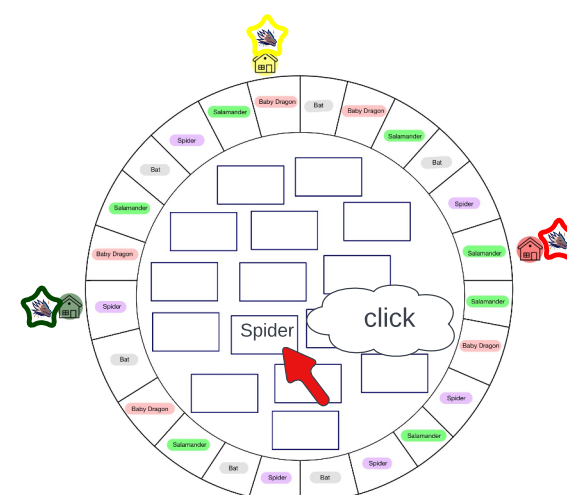
Gameplay



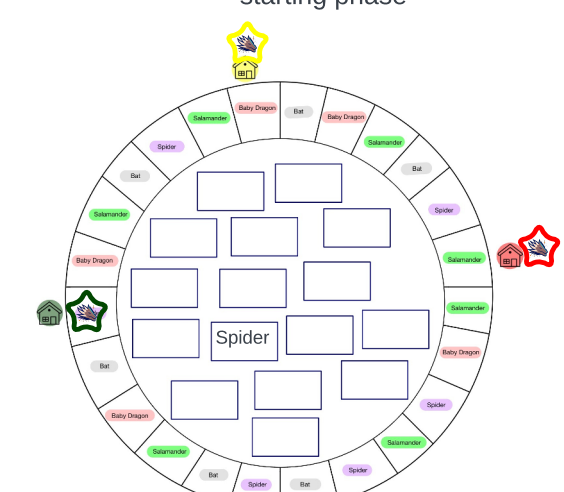
Frame 1: The game board is shown at the starting phase



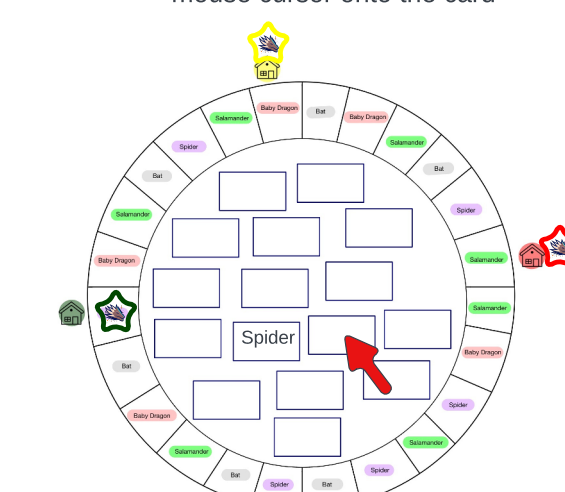
Frame 2: The "Green" player moves the mouse cursor onto the card



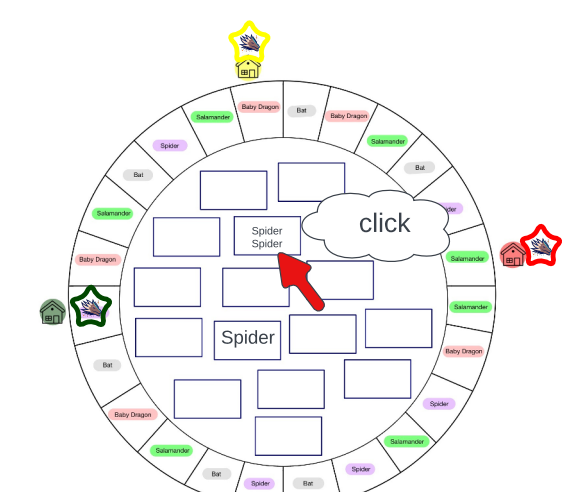
Frame 3: The "Green" player clicks on the card and the card is flipped



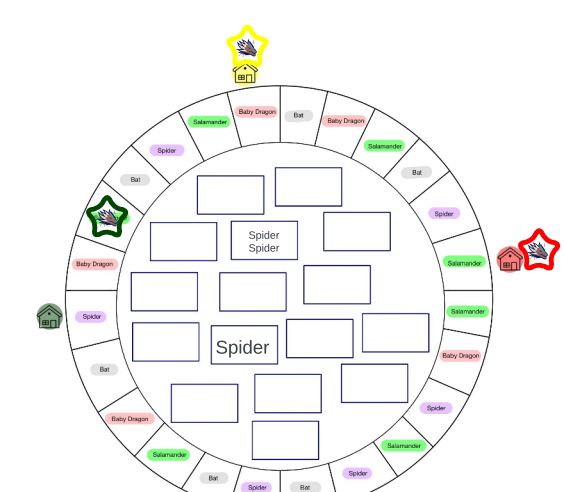
Frame 4: The "Green" player's token is then moved out from the cave since the card matches



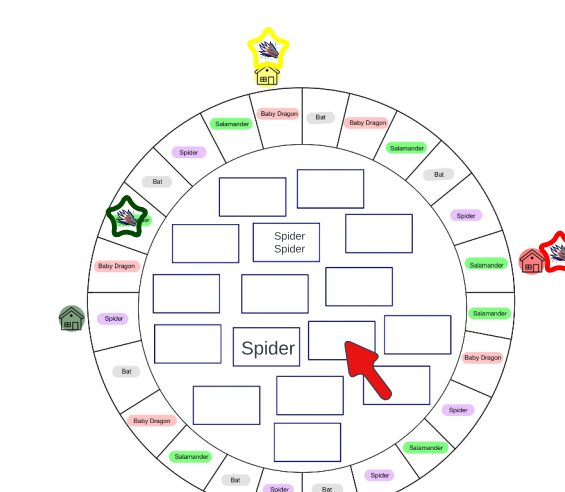
Frame 5: The card remains flipped and the player can now play his turn again.



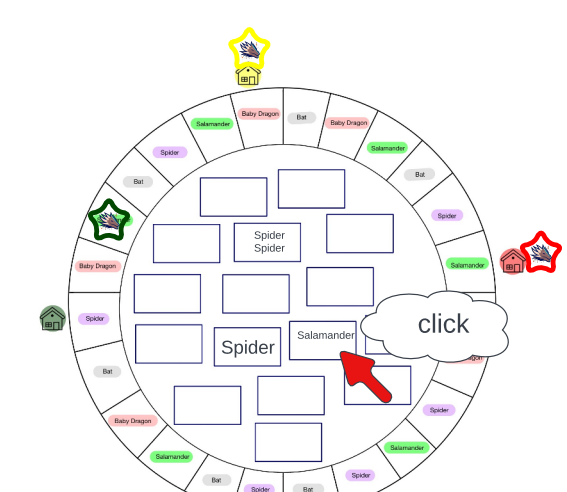
Frame 6: The "Green" player clicks on the card and the card is flipped



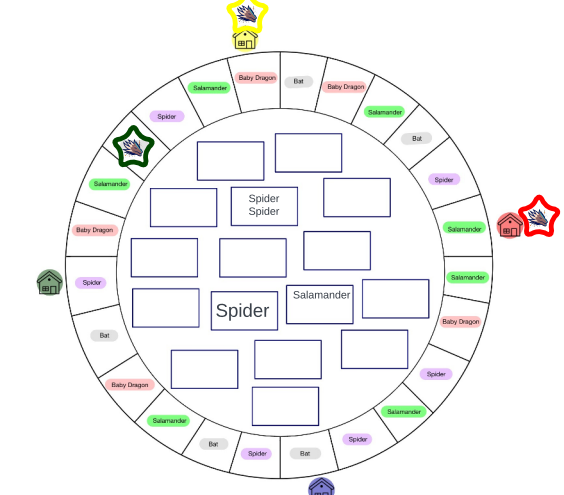
Frame 7: The "Green" player's token is then moved forwards in the clockwise direction 2 space since the card matches



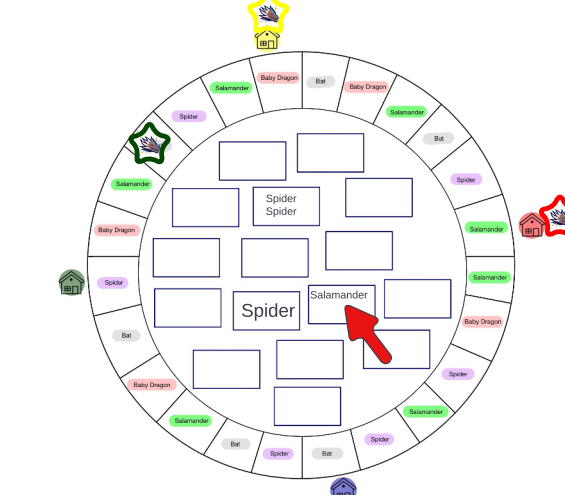
Frame 8: The card remains flipped and the player can now play his turn again.



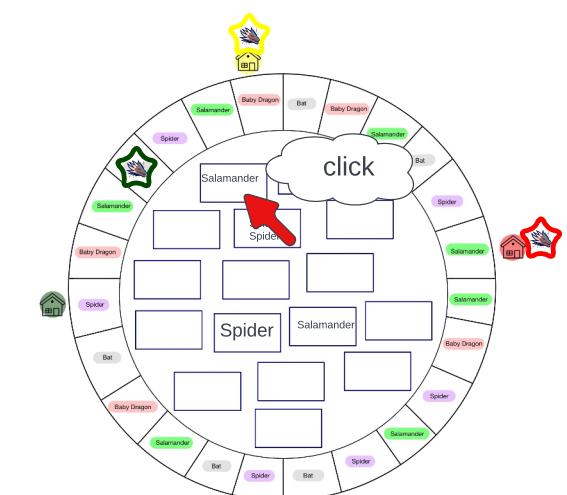
Frame 9: The "Green" player clicks on the card and the card is flipped



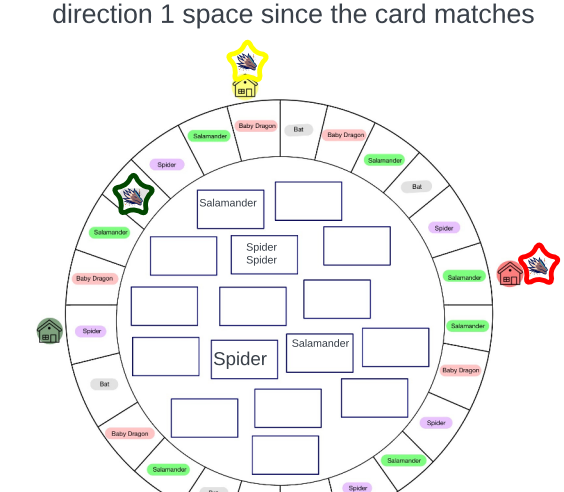
Frame 10: The "Green" player's token is then moved forwards in the clockwise direction 1 space since the card matches



Frame 11: The card remains flipped and the player can now play his turn again.

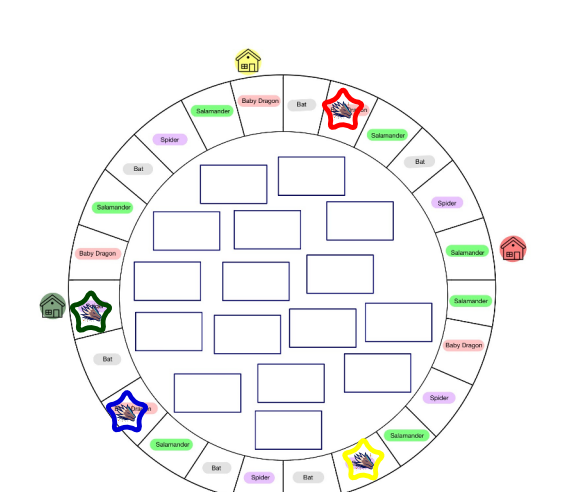


Frame 12: The "Green" player clicks on the card and the card is flipped



Frame 13: The "Green" player's token does not move forward since the card doesn't match. The player's turn ends and it is another player's turn.

Many Turns Later



Frame 30: The "Green" player's token reaches its own cave first. The "Green" player is the winner.