Numpy 基础教程

为什么需要Numpy?

- 向量化操作,编程更加简单
- 扩充了List 的基本功能,如[:,index], a[a>10]
- 对于向量与矩阵的运算,底层通过CPP算法优化,运行效率更快

Ndarray对象 (n-dimension array)

- ndarray对象是封装过后的list列表对象
- ndarray对象与Python原生的list列表的区别在于
 - ndarray对象的元素必须是同类型,全是数值、字符串或对象
 - ndarray对象支持向量化运算以及更便捷的数据操作
 - ndarray对象经过底层算法优化,速度快
 - ndarray对象是Python科学计算领域的基石

创建Ndarray对象

由列表创建

```
In []: data = [1,2,3,4,5]
    print(type(data))
    import numpy as np
    data = np. array(data)
    print(type(data))

    <class 'list'>
        <class 'numpy.ndarray'>
```

生成特定序列

生成多维数组

```
[[1 \ 2]
           [2 \ 1]
           [3 3]]
In []: x = np. zeros((3,3))
          print(x)
          [[0. 0. 0.]
           [0. 0. 0.]
           [0. \ 0. \ 0.]
In []: x = np. zeros((3,3,3))
          print(x)
          [[[0. 0. 0.]
            [0. 0. 0.]
            [0. 0. 0.]]
           [[0. 0. 0.]
            [0. 0. 0.]
            [0. 0. 0.]]
           [0. 0. 0.]
            [0. 0. 0.]
            [0. 0. 0.]]]
In []: x = np. ones((3, 5))
          print(x)
          [[1. 1. 1. 1. 1.]
           [1. 1. 1. 1. 1.]
           [1. 1. 1. 1. 1.]]
In [ ]: x = np. eye(3, 3)
          print(x)
          [[1. 0. 0.]
           [0. 1. 0.]
           [0. 0. 1.]]
In []: x = np. random. random((5, 5))
          print(x)
          [[0.97055975 \ 0.27204919 \ 0.42134443 \ 0.89135736 \ 0.1068979 ]
           [0.6090846 \quad 0.05051459 \quad 0.3017772 \quad 0.65262865 \quad 0.36001728]
           [0.12364218 0.59985068 0.28826965 0.44076935 0.14295756]
           [0.166454 \quad 0.01261358 \quad 0.34350451 \quad 0.16251287 \quad 0.2693441 \ ]
            \left[ 0.\ 20121743\ 0.\ 14070173\ 0.\ 75580108\ 0.\ 73987834\ 0.\ 82384269 \right] \right]
```

查看数据的维度与尺寸

随机数牛成

```
In []: # 生成0-1的随机数组,均匀分布
         x = np. random. random((3, 3))
         print(x)
         [[0.5767288 0.82586158 0.96672993]
         [0. 35584827 0. 04155186 0. 324823 ]
         [0.75157207 0.70833289 0.88318195]]
In []: # 生成特定范围的随机整数数组,均匀分布
         x = np. random. randint(0, 100, (5, 5))
         print(x)
         [[66 83 54 7 90]
         [87 72 66 47 14]
         [39 66 32 28 99]
         [96 21 22 25 17]
         [43 48 8 28 96]]
In []: # 生成特定范围的随机数组,均匀分布
         x = np. random. uniform(10, 12, (3, 3))
         print(x)
         [[10.51366991 11.00289412 10.29776608]
         [11. 99792611 11. 25838457 10. 77710431]
         [11. 05610487 11. 60018468 10. 57852758]]
In [ ]: # 生成标准正态分布
         x = np. random. randn(3, 3)
         print(x)
          \begin{bmatrix} [ \ 0.10229333 \ -0.72333052 \ \ 1.29589992 ] \\ \end{bmatrix} 
         [-1.25948835 -0.34124854 -0.69440162]
         [-1.43605793 -0.97088001 1.55028354]]
In [ ]: # 生成指定均值和方差的正态分布
         x = np. random. normal(3, 3, (10, 10))
         print(x)
In []: # 打乱数组的元素
         x = np. arange(0, 10, 1)
         np. random. shuffle(x)
         print(x)
         [2 1 9 0 7 8 6 4 5 3]
In [ ]: # 有放回抽样
         samples = np. random. choice (x, 2)
         print(samples)
         [7 7]
In []: # 无放回抽样
         samples = np. random. choice(x, 5, replace=False)
         print(samples)
         [7 1 6 3 9]
```

ndarray的切片

```
In []: x = \text{np. random. randint}(0, 100, (5, 5))
         print(x)
         print(x[1,1])
         print(x[:,0])
         print(x[2:4, 3:5])
         print(x[::3,::3])
         [[89 86 31 74 13]
          [25 68 70 69 27]
          [10 89 8 73 29]
          [55 35 24 69 87]
          [58 69 50 13 94]]
         68
         [89 25 10 55 58]
         [[73 29]
          [69 87]]
         [[89 74]
          [55 69]]
```

花式索引

布尔索引

数据筛选

[60 70 80]

数据转换

数据类型转换

数据形状变换

```
In []: x = np. arange(0, 10, 1)
         print(x)
         print(x. shape)
         x = x. reshape(2, 5)
         print(x)
         print(x. shape)
         [0 1 2 3 4 5 6 7 8 9]
         (10,)
         [[0 1 2 3 4]
          [5 6 7 8 9]]
         (2, 5)
In []: x = np. arange(0, 10, 1)
         print(x)
         print(x. shape)
         x = x. reshape (-1, 1en(x))
         print(x)
         print(x. shape)
         [0 1 2 3 4 5 6 7 8 9]
         (10,)
         [[0 1 2 3 4 5 6 7 8 9]]
         (1, 10)
In [ ]: x = np. arange(0, 20, 1)
         print(x)
         print(x. shape)
         x = x. reshape(-1, 5)
         print(x)
         print(x. shape)
         [ \ 0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \ 11 \ 12 \ 13 \ 14 \ 15 \ 16 \ 17 \ 18 \ 19 ]
         (20,)
         [[ 0 1 2 3 4]
         [56789]
          [10 11 12 13 14]
          [15 16 17 18 19]]
         (4, 5)
```

基础向量化运算

```
In []: x = np. array([1, 2, 3])
           y = np. array([3, 1, 1])
           z = x + y
           print(z)
           [4 \ 3 \ 4]
In []: z = x*y
           print(z)
           [3 \ 2 \ 3]
In [ ]: print(x+y)
           print(x-y)
           print(x*y)
           print(x/y)
           print(x**2)
           print(x>y)
           print(x<y)</pre>
           [4 \ 3 \ 4]
           \begin{bmatrix} -2 & 1 & 2 \end{bmatrix}
           [3 2 3]
                                          3.
                                                      ]
           [0.33333333 2.
           \begin{bmatrix} 1 & 4 & 9 \end{bmatrix}
           [False True True]
           [ True False False]
```

向量化运算的函数

可参考官方介绍,不一一介绍。

https://numpy.org.cn/user/quickstart.html #%E9%80%9A%E5%87%BD%E6%95%B0

线性代数

内积运算 $z=ec{x}*ec{y}=x^Ty=\sum_{i=1}^n x_i*y_i$

模长 $scale = ||x|| = \sqrt{\sum_{i=1}^n x_i^2} = \sqrt{\vec{x}*\vec{x}}$

```
In [ ]: scale = np. sqrt(np. sum(x**2))
    print(scale)
```

3.7416573867739413

余弦
$$cos heta = rac{ec{x}*ec{y}}{||x||||y||}$$

```
In []: cosine = x. dot(y) / (np. sqrt(np. sum(x**2)) * np. sqrt(np. sum(y**2)))
print(cosine)
```

0.6446583712203042

叉积
$$z=ec{x} imesec{y}=(x_1i+x_2j+x_3k) imes(y_1i+y_2j+y_3k)$$

外积
$$z = \vec{x} \otimes \vec{y} = xy^T$$

```
In []: z = np. outer(x, y)
print(z)

[[3 1 1]
       [6 2 2]
       [9 3 3]]
```

矩阵乘法

$$Ax = egin{bmatrix} a_{11} & a_{12} \ a_{21} & a_{22} \end{bmatrix} \cdot egin{bmatrix} x_1 \ x_2 \end{bmatrix} = egin{bmatrix} a_{11}x_1 + a_{12}x_2 \ a_{21}x_1 + a_{22}x_2 \end{bmatrix}$$

$$C = A \cdot B = egin{bmatrix} a_{11} & a_{12} \ a_{21} & a_{22} \end{bmatrix} \cdot egin{bmatrix} b_{11} & b_{12} \ b_{21} & b_{22} \end{bmatrix} = egin{bmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{bmatrix}$$

```
In [ ]: A = np. array([[1,2],[1,1]])
B = np. array([[1,1],[2,1]])
x = np. array([1,1])
print(A. dot(x))
print(A. dot(B))
[3 2]
[[5 3]
[3 2]]
```

其他线性代数操作,请查询官网或其他教程

广播

Numpy广播机制 https://zhuanlan.zhihu.com/p/353987442