

# WWDC 19

## World Wide Developer Conference

### Core Language Enhancements

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Banyan Tree Spa Mayakoba  
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**FOUR Js**  
The Power of Simplicity



# What's this presentation about?

The focus of this presentation

## ➤ **Modernizing your code with Genero 3.20**

- Genero Core Language Enhancements
  - Passing RECORD variables by reference to functions
  - Variable Initialization
  - Named parameters in function calls
  - Record TYPE Methods
  - INTERFACE - Achieving polymorphism
  - Miscellaneous
- Coding design/choices
  - Pictorials
  - Code snippets
  - A demonstration



# What's this presentation about?

What will be left out

## ➤ Subjects not covered

- Genero RESTful Framework
- Changes for Genero Mobile



# Passing RECORD variables by reference

## Synopsis

- **Previously: passing by reference only possible for**
  - DYNAMIC ARRAY, DICTIONARY
  - BYTE, TEXT and objects such as base.Channel or om.DomNode
- **New: RECORD variable types can be passed by reference**
- **New: keyword "INOUT"**
  - Must be specified in the function call parameter
  - FUNCTION functionName(recordName dataType INOUT)
  - Must be called
    - with: CALL functionName(recordName)
    - not: CALL functionName(recordName.\*)



# Passing RECORD variables by reference(cont.)

## Sample

```
9
10 TYPE cust_type RECORD
11     pkey INTEGER,
12     nm VARCHAR(50),
13     addr VARCHAR(100),
14     crea DATE
15 END RECORD
16
17 MAIN
18
19     DEFINE rec cust_type
20
21     LET rec.pkey = 834
22     LET rec.nm = "Mike Torn"
23     LET rec.crea = MDY(12, 24, 2018)
24
25     -- Legacy call passing all record members on the stack
26     CALL func_rec_by_val(rec.*) -- .* expands all record members
27     DISPLAY "1:", rec.*
28
29     -- Passing record as reference allows to modify it
30     CALL func_rec_by_ref(rec) -- Note that .* is not used here!
31     DISPLAY "2:", rec.*
32
33 END MAIN
34
```



# Passing RECORD variables by reference(cont.)

## Sample

```
34
35 FUNCTION func_rec_by_val(r cust_type)
36     INITIALIZE r.* TO NULL
37     LET r.pkey = 999
38     LET r.nm = "<undefined>"
39 END FUNCTION
40
41 FUNCTION func_rec_by_ref(r cust_type INOUT)
42     INITIALIZE r.* TO NULL
43     LET r.pkey = 999
44     LET r.nm = "<undefined>"
45 END FUNCTION
46
47
48
49
50
51
52
53
54
55
56
57
58
59
```

# Passing RECORD variables by reference(cont.)

Caution

## ➤ RECORD types **\*must\*** match

- Native types
- Extended types STRING, util.JSON, etc.
- User TYPEs
  - TYPE A record vs. TYPE B record definitions
  - It doesn't matter that both type definitions contain the same members
  - TYPE A is "a" and TYPE B is "b"; therefore, a!=b

## ➤ The compiler must be able to resolve the reference definition

- The FUNCTION must be in the same module; or,
- The FUNCTION must be in a module imported by IMPORT FGL



# Variable Initialization

## Synopsis

- **Previously:** Many "LET" assignment statements or `util.JSON.parse()` to initialize variables...
- **New: Definition initialization syntax**
  - Initializer for scalar variables
  - Initializer for RECORD (with auto completion for RECORD members)
  - Initializer for ARRAY
  - Code completion for RECORD members , KEYWORDS





# Variable Initialization(cont.)

## Sample (Simple Type)

```
9
10 MAIN
11   DEFINE s1 STRING = "This is a string"
12   DEFINE i1 INTEGER = -999
13   DEFINE d1 DATE = MDY(12, 24, 2018)
14
15   DISPLAY s1
16   DISPLAY i1
17   DISPLAY d1
18
19 END MAIN
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
```

# Variable Initialization(cont.)

## Sample (Record)

```
9
10 TYPE type1 RECORD
11     pkey INTEGER,
12     nm VARCHAR(50),
13     addr VARCHAR(100),
14     crea DATE,
15     orders DYNAMIC ARRAY OF INTEGER
16 END RECORD
17
18 MAIN
19     DEFINE rec1
20         type1 -- All members are initialized
21         = (pkey: 834,
22            nm: "Mike Torn",
23            addr: "5 Big Mountain St.",
24            crea: MDY(12, 24, 1997),
25            orders: [234, 435, 456])
26     DEFINE rec2
27         type1 -- Some members are initialized
28         = (pkey: 0, nm: "<undefined>", addr: "<undefined>")
29
30     DISPLAY rec1.nm, rec1.crea
31     DISPLAY rec1.orders.getLength()
32
33     DISPLAY rec2.pkey, rec2.nm
34
```

# Variable Initialization(cont.)

## Sample (Dynamic Array)

```
9
10 MAIN
11   DEFINE arr1 DYNAMIC ARRAY OF RECORD
12     pkey INTEGER,
13     name VARCHAR(50)
14   END RECORD
15   = [(pkey: 834, name: "Mike Torn"),
16     (pkey: 981, name: "Blake Crystal"),
17     (pkey: 993, name: "Tom Yorp")]
18
19   DISPLAY arr1.getLength()
20
21 END MAIN
22
23
24
25
26
27
28
29
30
31
32
33
```

# Variable Initialization(cont.)

## Caution

### ➤ **Must maintain type compatibility**

- Compiler will throw the error -6631, if the type of the initializer and the type of the variable are incompatible:
- Initializers can't use expressions like (a+b)
  - Globals and module global variables are initialized before MAIN: there is no concept of error handling
  - Errors can not be caught by TRY/CATCH: DEFINE is not a statement



# Named parameter in function calls

## Synopsis

- **Allows labeling the parameters of function calls with the name of the parameter which was used in the declaration of the function.**
- **Advantage: much better readability of the source code, automatic code completion**
- **Function parameter names are optional**





# Named parameter in function calls(cont.)

## Caution

- **Names must match exactly with the function definition**
- **Order must be maintained as in the definition**
- **Cannot omit parameters(there are no default arguments)**
- **The compiler must be able to resolve the reference definition**
  - The FUNCTION must be in the same module; or,
  - The FUNCTION must be in a module imported by `IMPORT FGL`



# Named parameter in function calls(cont.)

## Sample

```
9
10 MAIN
11     CALL func1(id: 999, description: "This is a demo", rate: 1.34)
12
13     --> name does not match
14     CALL func1(id:999, desc: "This is a demo", rate: 1.34)
15     --> order does not match
16     CALL func1(description: "This is a demo", rate: 1.34, id:999)
17     --> omitted "rate"
18     CALL func1(id:999, description: "This is a demo")
19
20 END MAIN
21
22 FUNCTION func1(id INTEGER, description STRING, rate FLOAT)
23     DEFINE sb base.StringBuffer
24
25     --> Can be used with built-in libraries
26     LET sb = base.StringBuffer.create()
27     CALL sb.append(str:description)
28     CALL sb.replace(oldStr:"foo", newStr:"bar", occurrences:0)
29
30     DISPLAY id, description, rate
31 END function
32
33
34
```

# TYPE Methods

## Synopsis

- **Methods are functions that perform on a variable with a specific user-defined type**
- **Use methods to implement the interface (the access methods) for a type**
- **Allows you to write robust code like in Object-Oriented Programming languages, without the complexity and traps of OOP**
- **A Method is:**
  - A function name
  - Defined with a receiver argument specified in parentheses before the function name
    - consists of an identifier followed by a user-defined type
    - is then referenced in the function body as the target



# TYPE Methods(cont.)

## Sample

```
10 PUBLIC TYPE cust_type RECORD
11     pkey INTEGER,
12     nm VARCHAR(50),
13     addr VARCHAR(100),
14     crea DATETIME YEAR TO FRACTION(5),
15     modi DATETIME YEAR TO FRACTION(5),
16     orders DYNAMIC ARRAY OF INTEGER
17 END RECORD
18
19 PUBLIC FUNCTION (r cust_type) initializeWithDefaults(name STRING) RETURNS ()
20     INITIALIZE r.* TO NULL
21     LET r.pkey = 999
22     LET r.nm = name
23     LET r.addr = "<undefined>"
24     LET r.crea = CURRENT
25 END FUNCTION
26
27 PUBLIC FUNCTION (r cust_type) setAddress(addr STRING) RETURNS ()
28     LET r.modi = CURRENT
29     LET r.addr = addr
30 END FUNCTION
31
32 PUBLIC FUNCTION (r cust_type) addOrder(ordid INTEGER) RETURNS ()
33     LET r.modi = CURRENT
34     CALL r.orders.appendElement()
35     LET r.orders[r.orders.getLength()] = ordid
```

# TYPE Methods(cont.)

## Sample

```
41
42 FUNCTION main()
43
44     DEFINE c1 cust_type
45
46     --> Call to initializer method
47     CALL c1.initializeWithDefaults("Mike Torn")
48     DISPLAY c1.pkey, c1.nm
49     --> Call to setter method
50     CALL c1.setAddress("5 Matchita St.")
51     DISPLAY c1.modi, c1.addr
52     --> Calls to mutator methods
53     CALL c1.addOrder(485)
54     CALL c1.addOrder(948)
55     DISPLAY c1.modi, c1.getOrderCount()
56
57 END FUNCTION
58
59
60
61
62
63
64
65
66
```



# TYPE Methods(cont.)

## Caution

- The receiver-type must be a TYPE defined in the same module as the method
- The receiver-type must define a RECORD type.
- Method names and field names must be distinct (It is not legal to define a method with the same name as a field of the receiver-type).
- A method must be called by referencing a variable type of receiver-type followed by dot method-name and parameters
- No designated constructor, just write an *init* function



# INTERFACES - Achieving Polymorphism

What is “polymorphism”?

- **Noun: the condition of occurring in several different forms**
- **Occurs when there is a hierarchy related by inheritance**
- **Allows routines to use variables of different TYPES at different times**
- **In Genero a call to a member function will cause a different function to be executed depending on the TYPE of the object that invokes the function**
- **Implemented through INTERFACE and TYPE Methods**



# INTERFACES - Achieving Polymorphism

## Synopsis

- **INTERFACES** allow code to specify that behavior(s) is(are) required
- Behavior is defined by a set of **METHODs**
- No particular implementation is enforced. It's sufficient that the **INTERFACE** defines methods with required names and signatures
- Values of a **TYPE** can be passed to any function accepting an **INTERFACE** as parameter
- **TYPEs** can implement multiple **INTERFACES**
- The same **INTERFACE** can be implemented by many **TYPEs** (polymorphism)
- **ARRAY** and **DICTIONARY** accept interface values



# INTERFACES - Achieving Polymorphism(cont.)

Sample -INTERFACES allow code to specify that behavior(s) is(are) required

```
11
12 TYPE Rectangle RECORD
13     height, width FLOAT
14 END RECORD
15
16 TYPE Circle RECORD
17     diameter FLOAT
18 END RECORD
19
20 TYPE Shape INTERFACE
21     area() RETURNS FLOAT,
22     kind() RETURNS STRING
23 END INTERFACE
24
25 FUNCTION (r Rectangle) area() RETURNS FLOAT
26     RETURN r.height * r.width
27 END FUNCTION
28
29 FUNCTION (r Rectangle) kind() RETURNS STRING
30     RETURN "Rectangle"
31 END FUNCTION
32
33 FUNCTION (c Circle) area() RETURNS FLOAT
34     RETURN util.Math.pi() * (c.diameter / 2) ** 2
35 END FUNCTION
36
```

# INTERFACES - Achieving Polymorphism(cont.)

Sample - Behavior is defined by a set of METHODS

```
19
20  TYPE Shape INTERFACE
21      area() RETURNS FLOAT,
22      kind() RETURNS STRING
23  END INTERFACE
24
25  FUNCTION (r Rectangle) area() RETURNS FLOAT
26      RETURN r.height * r.width
27  END FUNCTION
28
29  FUNCTION (r Rectangle) kind() RETURNS STRING
30      RETURN "Rectangle"
31  END FUNCTION
32
33  FUNCTION (c Circle) area() RETURNS FLOAT
34      RETURN util.Math.pi() * (c.diameter / 2) ** 2
35  END FUNCTION
36
37  FUNCTION (c Circle) kind() RETURNS STRING
38      RETURN "Circle"
39  END FUNCTION
40
41
42
43
44
```



# INTERFACES - Achieving Polymorphism(cont.)

Sample - The same INTERFACE can be implemented by many TYPES

```
48
49 FUNCTION totalArea(shapes DYNAMIC ARRAY OF Shape) RETURNS FLOAT
50     DEFINE i INT
51     DEFINE area FLOAT
52     FOR i = 1 TO shapes.getLength()
53         LET area = area + shapes[i].area()
54     END FOR
55     RETURN area
56 END FUNCTION
57
58 FUNCTION main()
59     DEFINE r1 Rectangle = (height: 10, width: 20)
60     DEFINE c1 Circle = (diameter: 10)
61     DEFINE shapes DYNAMIC ARRAY OF Shape
62
63     LET shapes[1] = r1
64     LET shapes[2] = c1
65
66     DISPLAY shapes[1].kind(), shapes[1].area()
67     DISPLAY shapes[2].kind(), shapes[2].area()
68     DISPLAY "Total:", totalArea(shapes)
69
70 END FUNCTION
71
72
73
```

# IMPORT FGL

## Synopsis

- **Circular dependency with IMPORT FGL**
  - Occur when several modules reference each other with IMPORT FGL
  - Previously produced the compilation error -8402
- **New tool to help migrate applications linked traditionally “fglrun --print-imports”**
  - Attempts to resolve all symbols as done during linking
  - Lists the IMPORT FGL instructions required in each module to avoid linking requirement
- **Required for certain new features**
  - Passing RECORD variables by reference
  - Named parameter in function calls



# Miscellaneous

## Source code formatting

### ➤ Source code formatting with *fglcomp --format*

**--fo-inplace:** Write formatted output back to the provided file, instead of stdout. Creates a copy of the original file in filename.4gl~

**--fo-column-limit=integer:** Define the source line width limit. Default is 80

**--fo-indent-width=integer:** Number of columns to use for indentation. Default is 4

**--fo-continuation-indent-width=integer:** Indent width for line continuations. Default is 4.



# Miscellaneous

## Source code formatting (cont.)

**--fo-label-indent={0|1}**: When 1, indent instruction clauses such as WHEN in a CASE instruction. Default is 1 (enabled)

**--fo-pack={0|1}**: When 1, try to put as much items on the same line. When 0, use one line for each item. Default is 0 (do not pack)

**--fo-lowercase-keywords={0|1}**: When 1, produce lowercase keywords. When 0, produce uppercase keywords. Default is 0 (uppercase).



# Miscellaneous

## Source code formatting (cont.)

- All `--fo-*` formatting options except `--fo-inplace` can be specified in a configuration file named `.fgl-format`.
- This configuration file is typically placed in the top directory of your project, to apply the same formatting rules to all sources located under this root directory
- **SAMPLE .fgl-format**

```
1
2 # My code formatting options
3 --fo-column-limit=80
4 --fo-indent-width=4
5 --fo-continuation-indent-width=4
6 --fo-label-indent=1
```



# Miscellaneous

## Database support

- **Support for Oracle release 18c (private temp tables, driver: dbmora\_18).**
- **Miscellaneous enhancements**
  - Constructs support [a-z]\* lists/ranges
  - PostgreSQL: Specifying the schema in fglprofile
  - FGLPROFILE entry to avoid last serial retrieval when not needed
  - New utility function dbutl.db\_get\_last\_serial().
- **SAP HANA 2.0 support**
- **Informix IDS 14.10 / CSDK 4.50**
- **Support for Informix trusted sessions**



# Miscellaneous

## Miscellaneous

### ➤ **trimWhiteSpace()**

- Implemented for String and StringBuffer objects
  - trimWhiteSpace() considers whitespace as all characters less than or equal to blank space (ASCII(32))
  - This includes tab (\t), newline (\n), carriage-return (\r) and form-feed (\f)
  - As a best practice, consider replacing trim() with trimWhiteSpace() in your sources

### ➤ **Function definition supports empty RETURNS()**

- RETURNS () allows standardization of code where every FUNCTION has a RETURNS statement
- discovers errors at compile time and prevents runtime failures

### ➤ **Array/Record assignment supported with “.\*” notation**

### ➤ **Compile multiple source files with singular *fglcomp* command**

# Miscellaneous

## Miscellaneous (cont.)

### ➤ Enhanced client resource caching

- Previously: client side caching default:off
  - Could only be enable with GDC admin mode
  - May get unwanted cached resources
- New: client side caching default:on
  - only if file size and modification time of a VM side resource change (image/font) the resource is re-transmitted (similar to rcp -p )
  - Beneficial for UR mode:
    - GBC needs to be transmitted only once
    - Only modifications/customizations require a re-transmit.



# Miscellaneous

## Miscellaneous (cont.)

### ➤ VIM plugin options

- Disable case sensitivity for keywords
  - `let fgl_ignore_case=1`
- Enable lowercase keywords in code completion proposals
  - `let fgl_lowercase_keywords=1`
  - Implies implicitly `fgl_ignore_case=1`
- Format/beautify the source code on file save



# Putting it all together...

Re-thinking the Officestore RESTful(low-level) web service

Source: [https://github.com/FourjsGenero/ex\\_wwdc19\\_language\\_core](https://github.com/FourjsGenero/ex_wwdc19_language_core)

# Time for a demo

Time for a demo



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# Demo - Implementing INTERFACE

Before - Multiple conditional checks and marshaling tasks

```
100 # Determine the method(verb) and send request to the factory
101 CASE incomingRequest.getMethod()
102 # The general convention is that GET is a query and performs no update.
103 WHEN "GET"
104     CALL factoryRestInterface.marshalRestGet(incomingRequest)
105
106 # POST generally is reserved for create operation
107 WHEN "POST"
108     CALL factoryRestInterface.marshalRestPost(incomingRequest)
109
110 # PUT generally is reserved for update operations
111 WHEN "PUT"
112     CALL factoryRestInterface.marshalRestPut(incomingRequest)
113
114 # DELETE generally is reserved for delete operations
115 WHEN "DELETE"
116     CALL factoryRestInterface.marshalRestDelete(incomingRequest)
117
118 OTHERWISE
119     LET applicationError = SFMT("<MAIN>Method not allowed: [%1]", incomingRequest.getMethod())
120     CALL logger.logEvent(logger._LOGMSG, ARG_VAL(0), SFMT("Line: %1", __LINE__))
121     CALL incomingRequest.setResponseHeader("Content-Type", "application/json")
122     CALL incomingRequest.setResponseHeader("Cache", "no-cache")
123     #LET errorMessage.description = applicationError
124     CALL incomingRequest.sendTextResponse(HTTP_NOTALLOWED, applicationError)
125 END CASE
```



# Demo - Implementing INTERFACE

Before - Multiple conditionals and function calls

```
165      # Process account list query; assume query appears after the "?";
166      # i.e. for "accounts?user=bloggs" would be "bloggs"
167      WHEN ( "accounts" )
168          CALL restAccountFactory.processQuery(queryFilter)
169          RETURNING statusCode, factoryResponse
170
171      # Process category list query; assume query appears after the "?";
172      # i.e. for "categories?catnum=SUPPLIES" would be "SUPPLIES"
173      WHEN ( "categories" )
174          CALL restCategoryFactory.processQuery(queryFilter)
175          RETURNING statusCode, factoryResponse
176
177      # Process orderItem list query; assume query appears after the "?";
178      # i.e. for "items?itemnum=AR-001-A" would be "AR-001-A"
179      WHEN ( "items" )
180          CALL restItemFactory.processQuery(queryFilter)
181          RETURNING statusCode, factoryResponse
182
183      # Process order list query; assume query appears after the "?";
184      # i.e. for "orders?ordernum=952121" would be "952121"
185      WHEN ( "orders" )
186          CALL restOrderFactory.processQuery(queryFilter)
187          RETURNING statusCode, factoryResponse
188
189      # Process item list query; assume query appears after the "?";
190      # i.e. for "orderItem?ordernum=7" would be "7"
```

# Demo - Implementing INTERFACE

After - Implement a DICTIONARY of INTERFACES

```
39
40 # Service INTERFACES
41 import fgl categoryInterface
42 import fgl supplierInterface
43 import fgl countryInterface
44
45 # Resource factory interface(basic C.R.U.D. functionality)
46 type resourceInterface interface
47     createResource(requestPayload string) returns(),
48     retrieveResource(requestPayload string) returns(),
49     updateResource(requestPayload string) returns(),
50     deleteResource(requestPayload string) returns()
51 end interface
52
53 # Dictionary of resource responses
54 define interfaceResponse dictionary of resourceInterface
55
56 # Response interface initializer
57 function initResponseInterface()
58     let interfaceResponse["categories"] = categoryInterfaceObject
59     let interfaceResponse["suppliers"] = supplierInterfaceObject
60     let interfaceResponse["countries"] = countryInterfaceObject
61 end function
```

# Demo - Implementing INTERFACE

After - Defining the objects(TYPES and Method functions) used in the INTERFACE

```
15
16  import util
17
18  import fgl http
19  import fgl logger
20  import fgl interfaceRequest
21
22  import fgl country
23
24  schema officestore
25
26  public type countryType record
27      code like country.code,
28      codedesc like country.codedesc
29  end record
30
31  public define countryInterfaceObject countryType
32
33  public function (this countryType) retrieveResource(requestPayload string) returns
34      define thisJSONArr util.JSONArray
35      define i, queryException integer
36
37      define query dynamic array of record
```



# Demo - Implementing INTERFACE

After - Bringing it all together and calling by "reference"

```
91 |
92 | # Check if resource is valid
93 | if (isValidResource(requestResource))
94 | then
95 |
96 |     # Get the request payload(data/query)
97 |     let requestPayload = util.JSON.stringify(getRequestItems())
98 |
99 |     # Process the request by named resource
100 |    case requestMethod
101 |        when C_HTTP_GET
102 |            call interfaceResponse[requestResource].getResource(requestPayload)
103 |
104 |        when C_HTTP_POST
105 |            call interfaceResponse[requestResource].createResource(requestPayload)
106 |
107 |        when C_HTTP_PUT
108 |            call interfaceResponse[requestResource].updateResource(requestPayload)
109 |
110 |        when C_HTTP_DELETE
111 |            call interfaceResponse[requestResource].deleteResource(requestPayload)
112 |
113 |        otherwise
114 |            # Method not allowed with web service
115 |            let applicationError = sfmt("Method(%1) not allowed.", requestMethod)
116 |            call interfaceRequest.setResponse(C_HTTP_NOTALLOWED, "ERROR", applicationError)
117 |            call logger.logEvent(logger.C_LOGMSG, ARG_VAL(0), sfmt("Line: %1", line))
118 |        end case
119 |
```

# Upgrading with Genero 3.20

Some parting thoughts...

- **New features appeal to younger developers**
- **Libraries can be enhanced with TYPE methods**
- **To get most of new features, consider IMPORT FGL and not linking(required for certain features)**
- **Code can be tidied and facilitate patch and merge if using a standard format(RETURNs, code beautifier)**
- **Function definitions using RETURNS can capture code errors at compile time**



# Core Language Enhancements

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Q & A





# Core Language Enhancements

**Thank you...**

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