

Marshall Sharp

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* 10 June 2004

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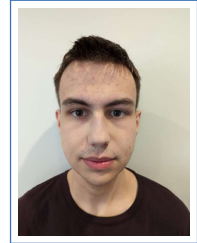
🌐 <https://fourman2004.github.io/>

in [marshall-sharp-75039422b](#)

🐦 [Fourman01](#)

🔗 [Fourman2004](#)

additional information



Education

- 2020–2022 **BTEC/UAL Diploma**, *Priestley college, Warrington, Pass*
I started game Development at priestly through their Computer Game Design Course
- 2022–2025 **Bachelor of Science**, *Falmouth University, Falmouth*,
My time at university is where I came into my own as a programmer, and where most of my skills expanded tremendously.

Experience

Vocational

- 2022–2023 **In store Team Member**, *Domino's, Truro*
When starting university, I worked at Domino's to help improve teamwork and communication skills.
- 2024–2025 **Casual Bar and Catering**, *FXPlus, Falmouth*
During my second a third year at Falmouth, I worked for university services, which is where the majority of my communication skills have improved.








Languages

English Proficient *My Native and Only language is useful when communicating with most of the world, allowing ideas and solutions to be passed and parsed easily*

Skill matrix

■ ■ ■ ■ ■	basic knowledge	■ ■ ■ ■ ■	extensive project experience
■ ■ ■ ■ ■	intermediate knowledge with some project experience	■ ■ ■ ■ ■	deepened expert knowledge
		■ ■ ■ ■ ■	expert / specialist

Level	Skill	Years	Comment
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Language:		C++	2	<i>Whilst new to the programming language, I have picked it up fairly easily, and have built a Graphics program using the language in tandem with OpenGL.</i>
		Unreal	4	<i>I have used the Engine since my time at college, with my knowledge on how to optimize the code being expanded</i>
		Unity	3	<i>One of the easier Engines to use, I am competent with it, especially when it comes to UI and Profiling.</i>
		C#	2	<i>My proficiency of C# allows me to understand the core fundamentals of Games programming.</i>
OS:		Windows	5	<i>The most common OS used for games and development, it is easy to navigate and use.</i>
Methods		Agile	8	<i>The Industry standard for software development in a team, which I have grown comfortable with and has become second nature.</i>
		SCRUM	8	<i>This management framework is useful for all tasks within the industry, and works with Agile in Unique and efficient manner. I am also proficient in it.</i>

Interests

Warhammer	In some downtime, I normally build and paint warhammer miniatures, and immerse myself in the lore
Dungeons and dragons	I have been playing Dungeons and dragons since 2019, and create homebrew for the System.
Magic: The Gathering	Occasionally, I collect Magic the gathering (MTG) cards, and find time to play

References