

Integration/UI/UIRenderer.h

```
graph BT; A[Integration/UI/UIRenderer.cpp] --> C[Integration/UI/UIRenderer.h]; B[Integration/UI/UISystem.cpp] --> C;
```

A diagram illustrating file dependencies. At the top is a gray rectangular box labeled 'Integration/UI/UIRenderer.h'. Below it are two white rectangular boxes: 'Integration/UI/UIRenderer.cpp' on the left and 'Integration/UI/UISystem.cpp' on the right. Two blue arrows point from the top-right corner of the left box and the top-left corner of the right box towards the bottom edge of the top box, indicating that both source files include or depend on the header file.

Integration/UI/UIRenderer.cpp

Integration/UI/UISystem.cpp