# ST003: Statistical Methods for Computer Science

Assignment 4

Thomas Fowley

Question 1. Consider an experiment where we roll two 6-sided dice. Let random variable Y be the sum of the values rolled. The sample space is  $\{(1, 1), (1, 2), (1, 3), \ldots, (6, 6)\}$  and recall that a random event is a subset of the sample space.

## (a) What random event corresponds to Y = 2?

Y=2 corresponds to the event of the dice rolls value being equal to 2. There is only one element in this subset:  $\{(1,1)\}$  i.e. both the dice landed on 1 to make two.

### (b) What event corresponds to Y = 3?

Y=3 can be found using the same logic as part (a), the subset of S where the dice roll values equal 3 i.e. {(1,2), (2,1)}

#### (c) What event corresponds to Y = 4?

Y=4 is the subset of S where the dice rolls equal 4 i.e.  $\{(1,3), (3,1), (2,2)\}$ 

(d) Now let X be the indicator random variable associated with the event  $\{(1, 1), (2, 2), (3, 3)\}$ . What is the probabilities that X = 1?

X = 1 if one of the elements of X occurs. The probability of this is 3 / (6\*6) (The number of elements in X/The number of elements in S) = **0.083** 

Question 2. Let X represent the difference between the number of heads and the number of tails obtained when a coin is tossed 3 times.

#### (a) What are the possible values of X?

The four possible outcomes are: {(no heads),(one heads),(two heads),(three heads)}

This corresponds to -3, -1, 1, 3 Since we subtract 1 for each tail and add 1 for each head (starting from 0)

## (b) What is P(X = -3)?

The Probability of three tails is  $\frac{1}{2} * \frac{1}{2} * \frac{1}{2} = 0.125$ 

# (c) What is P(X = -1)?

The probability of one head and two tails is  $\frac{1}{2} * \frac{1}{2} * \frac{1}{2}$  however this must be multiplied by (3choose1) in order to get all permutations ({(HTT), (TTH)}) = **0.375** 

# (d) If the coin is assumed fair, calculate the PMF and CDF of X and plot a sketch of both.

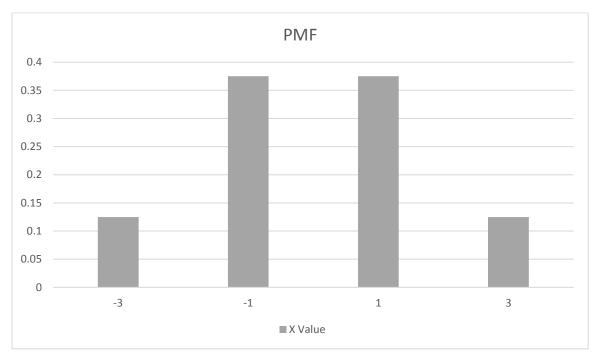
```
P(X = -3) = 0.125 // found in part (b)

P(X = -1) = 0.375 // found in part (c)

P(X = 1) = 0.375 // the same probability as P(X = -1)

P(X = 3) = 0.125 // the same probability as P(X = -3)
```

PMF)



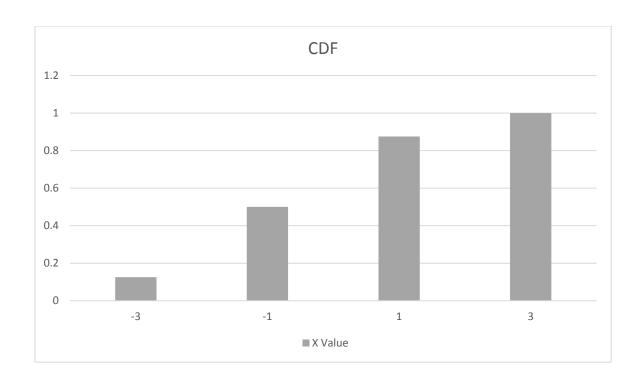
## CDF)

$$P(X \le -3) = 0.125$$
 // only  $P(X = -3)$  is used, no others added

$$P(X \le -1) = 0.500 // P(X = -1) + P(X = -3)$$

$$P(X \le 1) = 0.875 // P(X = -1) + P(X = -3) + P(X = 1)$$

$$P(X \le 3) = 1.000 // P(X = -1) + P(X = -3) + P(X = 1) + P(X = 3)$$



Question 3. Four 6-sided dice are rolled. The dice are fair, so each one has equal probability of producing a value in {1, 2, 3, 4, 5, 6}. Let X = the minimum of the four values

rolled. (It is fine if more than one of the dies has the minimal value.)

# (a) What is $P(X \ge 1)$ ?

Since it is Impossible for a die to have a roll of less than one, P(X>=1) = 1

## (b) What is $P(X \ge 2)$ ?

For the Minimum value to be a 2, all dice must not be 1s i.e.  $5/6^4 = 0.482$ 

(b) What is the CDF of X i.e.  $P(X \le k)$  for all values of k?

Values of k are {1, 2, 3, 4, 5, 6}. // Taken from question

$$P(X \le 1) = 1 - P(X > = 2) = 0.518$$

$$P(X \le 2) = 1 - P(X >= 3) = 0.803$$

$$P(X \le 3) = 1 - P(X > = 4) = 0.938$$

$$P(X \le 4) = 1 - P(X > = 5) = 0.988$$

$$P(X \le 5) = 1 - P(X >= 6) = 0.9992$$

$$P(X \le 6) = 1$$

