Assessment Schedule - 2019

Design and Visual Communication: Produce instrumental perspective projection drawings to communicate design ideas (91339)

Achievement Criteria

| Achievement | Achievement with Merit | Achievement with Excellence |
|--|---|---|
| Produce instrumental perspective projection drawings to communicate design ideas. | Produce instrumental perspective projection drawings to clearly communicate design ideas. | Produce instrumental perspective projection drawings to effectively communicate design ideas. |

Evidence

| Not Achieved | Achievement | Merit | Excellence |
|---|---|---|--|
| Techniques / conventions of perspective drawing are not applied. | Use perspective drawing techniques to show design features applying appropriate method(s). | Accurate use of perspective drawing techniques to show the detail of the design features. | Select a view point that enables the detail of the design features to be shown effectively . |
| | Perspective drawing techniques are applied correctly: SP identified VPs projected correctly GL, ELL, PP identified plan view shown elevations / heights indicated and used | Accurate use of perspective drawing techniques applied correctly include: | Techniques / conventions of perspective drawing applied effectively and accurately shows the view point (direction design is seen from) and a perspective set up (size the design is drawn) that enhances the key details / features of the design to be viewed. |
| Perspective drawings do not reveal any design details. Design ideas are not student generated (e.g. replicated from a class exercise). | Perspective drawings reveal design features shown, but lack depth. • Detailing of design features could include windows, door handles, reliefs, fittings. | Perspective projections are drawn to reveal the detailing of design features (e.g. shows depth of features and / or materials that enhance the 3D nature of the design). | |

Note: SP (Station Point); VPs (Vanishing Points); GL (Ground Line); ELL (Eye Level Line); PP (Picture Plane); HL (Height Line).