



Ndubisi Ahukanna

Generalist Programmer
Gameplay Designer

EXECUTIVE SUMMARY

Over 5 years of experience in game development. Passionate team player that strives to solve challenging problems. Seeking opportunities that will foster career development and personal growth.

CONTACT

Mobile: 862-250-1365

Email: nmahukanna@gmail.com

Portfolio: <https://NAhukanna.github.io/>

Address: 3006 Spring Court, Midlothian, TX 76065

WORK EXPERIENCE

Instructor

Game-U, 2019 to Present

- Written two programming curriculum and presented workshops for game engine: Godot for both students and instructors to learn from
- Researched and introduced +5 new game development tools and softwares improving performances for other instructors to utilize for their classes

Interim Lead Developer / Concept Artist

Grayabyss LLC, 2015 to 2018

- Lead and created a prototype of an Android app with a team of +8 remotely
- Designed sketches of weapon assets and enemy design concepts for Unreal project with a team of +10 remotely

Instructor

Steam Work Studios, 2016 to 2017

- Contributed and then lead after school sessions across New Jersey towns teaching robotic automation to students of grades 3-5
- Hosted and assisted lessons in modding with Minecraft with Java to group of +2 students

ACADEMIC HISTORY

Rochester Institute of Technology

MS in Game Design and Development 2019

- 3.3 GPA
- Capstone Project with 5 members using Unity
- Member, International Game Developers Association - RIT Sector

New Jersey Institute of Technology

MS in Electrical Engineering 2013

BA in Electrical Engineering 2011

- 3.0 GPA [MS]

TECHNICAL SKILLS

GAME ENGINES & SOFTWARES

Godot, Unity, Unreal 5, Blender, Github

PROGRAMMING

C++, Python, C#, HTML, CSS, Javascript