Name:

Age:

Occupation:

Traits:

Goal:

Plot A:

Plot B:

Misdemeanor:

Plot A:

Plot B:

Motive:

Important thing:

Description:

Mannerisms:

Backstory:

Philosophy:

Relationships:

Actions during plot:

Character Growth:

Gifts:

Flaws:

Passion:

Drive:

Destiny:

Weapon:

Special:

Name: Zechariah “Cara”

Age: 12

Occupation: The “Zecharabra” who will save everyone.

Traits:

Skeptical (of others) (motivater)

Paranoid (slightly)

Reserved

Hopeful

Daydreamer

Imaginative

Strategic

Loyal

Good-natured

Sympathetic

Determined

Goal:

Plot A: Escape

Plot B: Make Friends

Plot C: Be safe (she will have to choose where she feels safest)

Misdemeanor:

Plot A: She wants to stay

Plot B: Trust issues/her goals conflict

Plot C: She doesn’t know where she is safe

Motive:

Important thing: Being Safe

Description:

Mannerisms:

Backstory:

Her Mother and father divorced. She lives with her mom and her moms brother (uncle) who is abusive to her. Cycle of abuse from uncle. Her mom promises life will get better but it doesn’t.

Philosophy: n/a

Relationships:

Father- she doesn’t see him anymore

Mother- Resentment, for constantly making false promises and instilling false hope in her.

Uncle: Hatred/fear/distrust.

Houdini: She starts out mistrusting him, and then resents him for breaking the illusion of ForeverLand. Eventually she learns to accept him and releys on him, and trusts him. When she finds out she’s not really chosen one, she’s angry at him, but she eventually accepts his reasoning. She see’s him as a mentor.

Iago: Fear/empathy/hatred. She trys to stay in Foreverland, but when she becomes a convict she is afraid of iago, and tries to appease him, but she finds out she was brought to this world anyway to have her heart stolen. When he secretly joins the party she grows close to him, and empathises with him, but when he reveals himself she becomes angry and hates him for breaking her trust.

Dustin- Brother/sister. She and Dustin are friendly to one another. She lets Dustin cling to her.

Marrissa – Freindship>Hatred/mistrust>Trust/Freindship. Her and marrisa get along well. But when marrissa betrays her she is angry. She sympathises though with marrissa because of the reason she had sold her out. She learns to trust Marissa again.

Actions during plot:

She starts out skeptical, but grows attached to Foreverland.

She doesn’t trust Houdini.

She thinks marrisa and dustin may sell her out

She’s trusts marrisa and dustin.

She hates marrissa when marrissa sells her out

She forgives marrissa

She becomes close to Consantino.

Constantino betrays them and reveals himself to be iago.

She is conflicted to give up to iago

She rejects him and hates him

She loses hope when she finds out that dustan and Marrissa are dead.

She stops being afraid of being betrayed, or not trusting others.

She fights iago.

She and her friends fight there way to the end of the maze.

Last battle, and her and her friends are separated.

She wakes up in her room, and questions if it was a dream.

She see’s her magic wand on the other side of the room.

She opens the door, get on the floor, everybody walk the dinosaur.

Character Growth:

She learns to trust her friends, to not be afraid of people breaking her trust, as well as trusting her instincts.

Gifts: Magic heart

Flaws:

Passion:

Drive:

Destiny: Save everyone

Weapon:

Special: Magic heart

Character Sheet

Name:

Age:

Occupation:

Traits:

Goal:

Plot A:

Plot B:

Misdemeanor:

Plot A:

Plot B:

Motive:

Important thing:

Description:

Mannerisms:

Backstory:

Philosophy:

Relationships:

Actions during plot:

Character Growth:

Gifts:

Flaws:

Passion:

Drive:

Destiny:

Weapon:

Special:

Cara-

Marrisa-

Dustan-

Mage-

Pro-More combinations

Pro-Bigger fields

Con- no rolling for more damage

Con- Cool down

Con- breaks

Mele-

Pro-Higher base damage output

Pro-Don’t break or need charging

Pro-roll for more damage

Pro-no cool down

Con-Can hit less enemies

We need to make sure that the leveled weapons have less damage out put for mage, and higher for mele.