

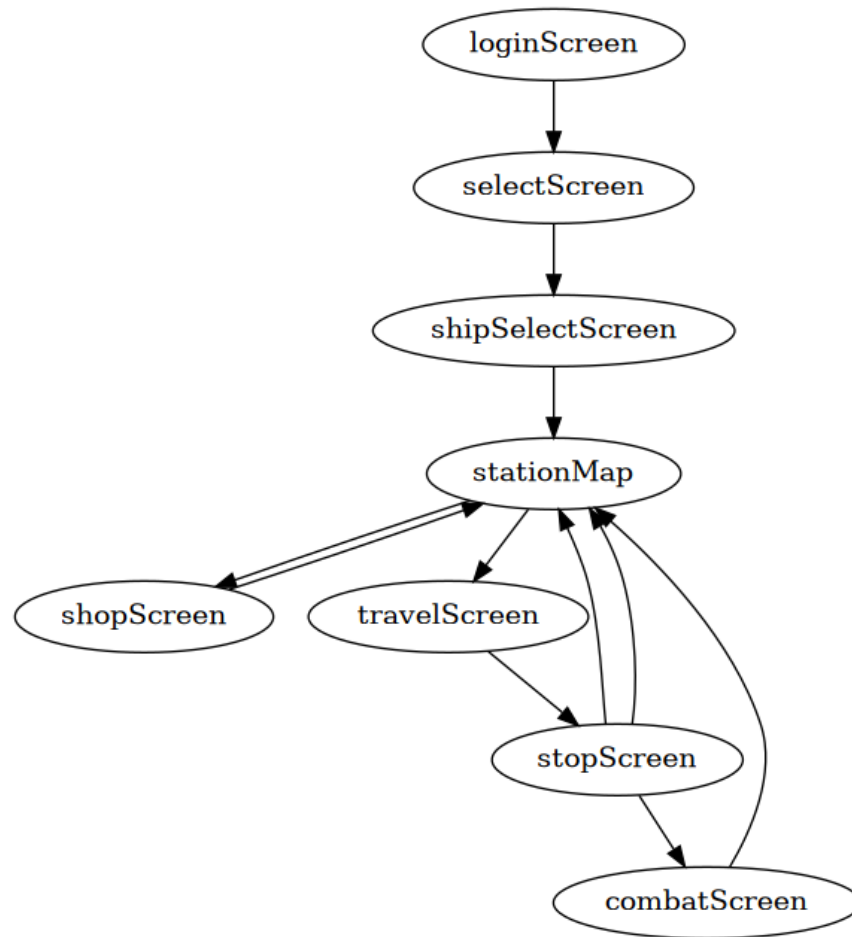
Multiplayer

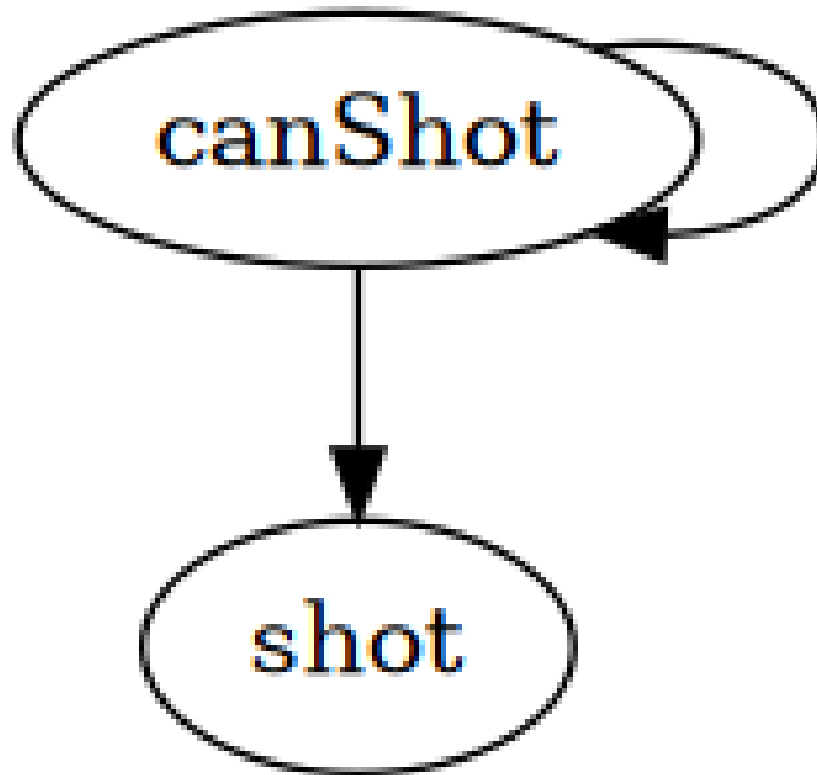
Liam Hurwitz

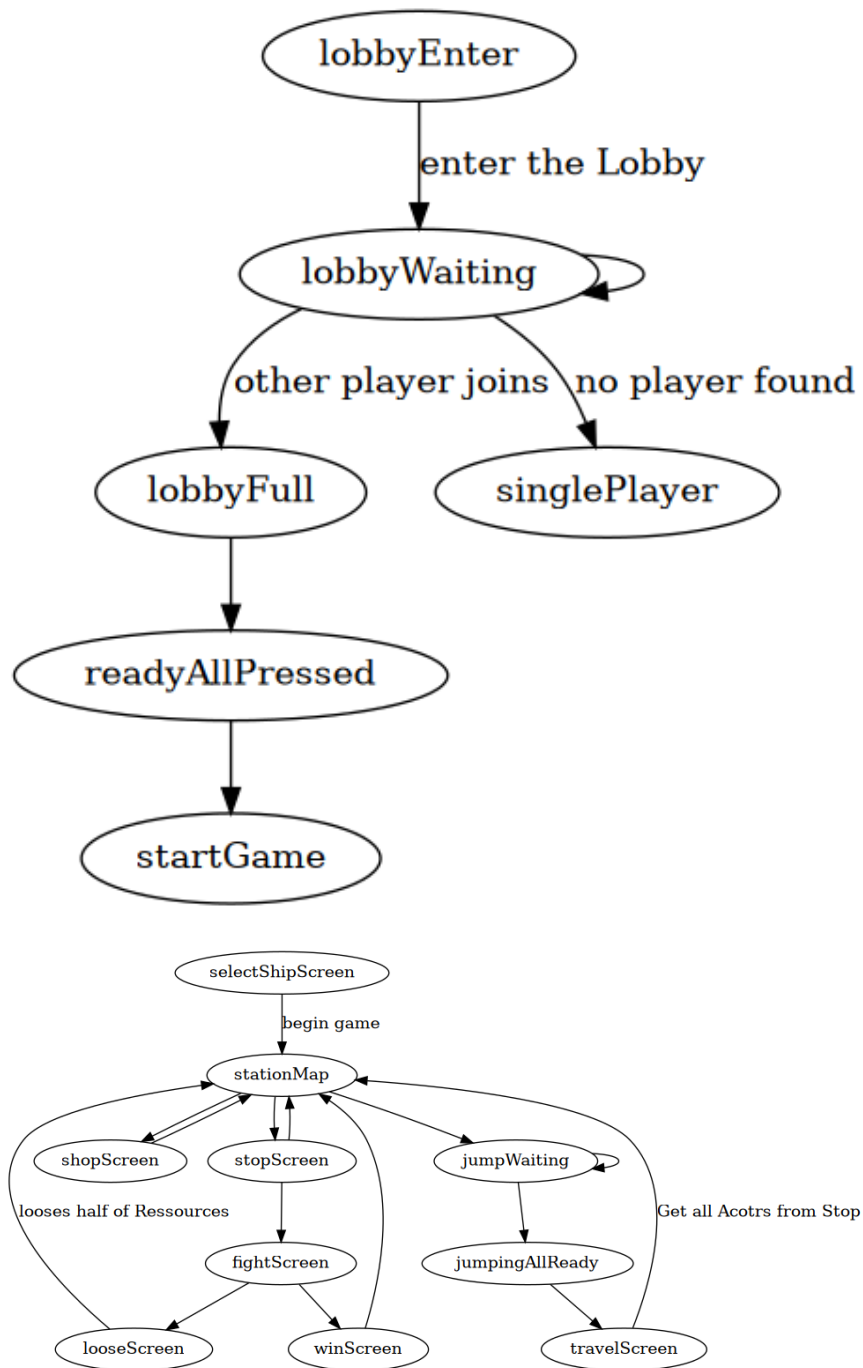
July 31, 2020

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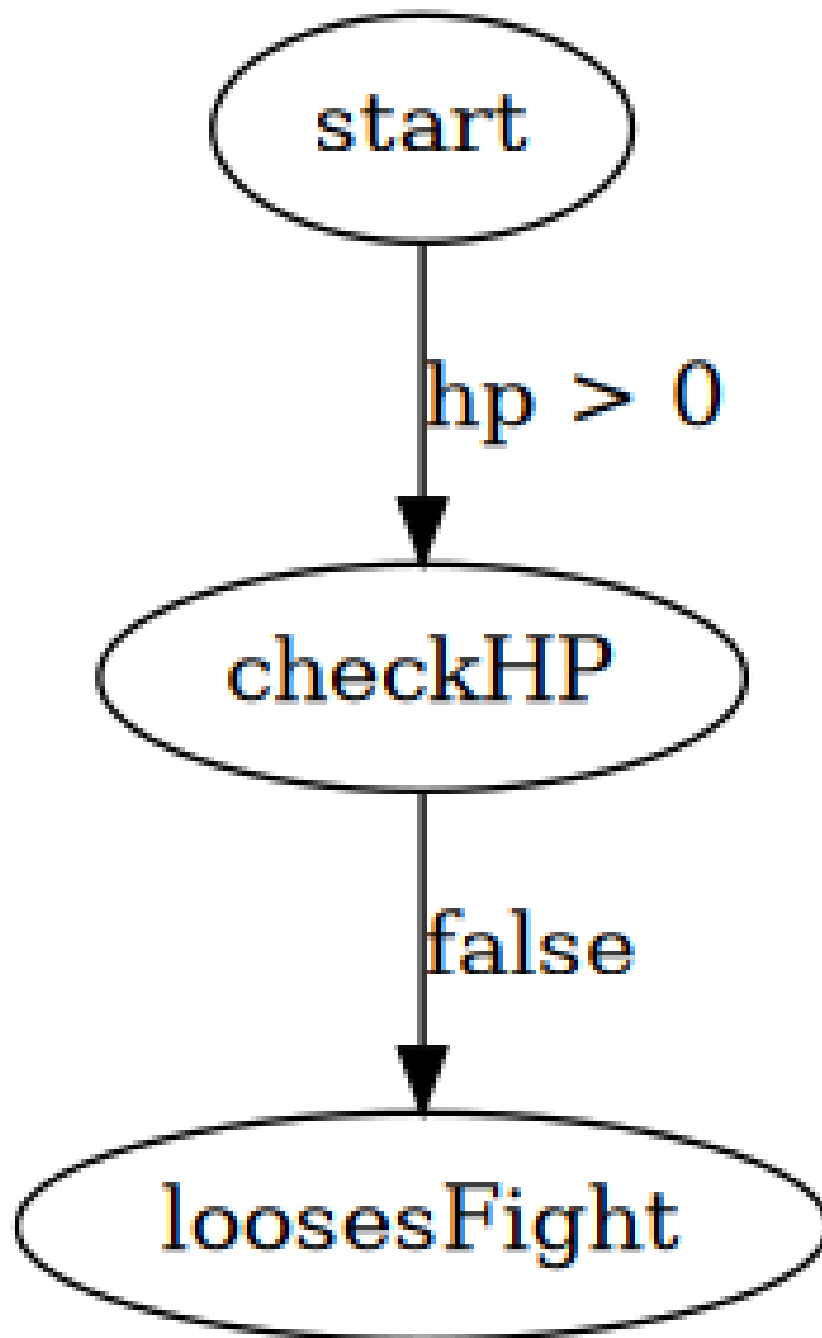
While Exploring the Universe. The Player will be guided through many screens

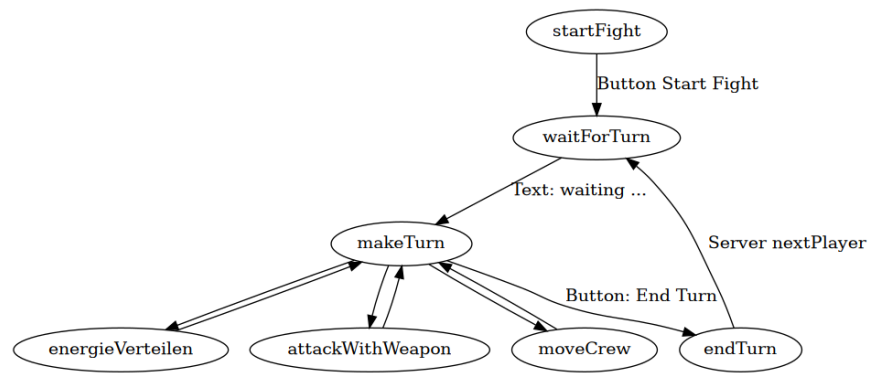


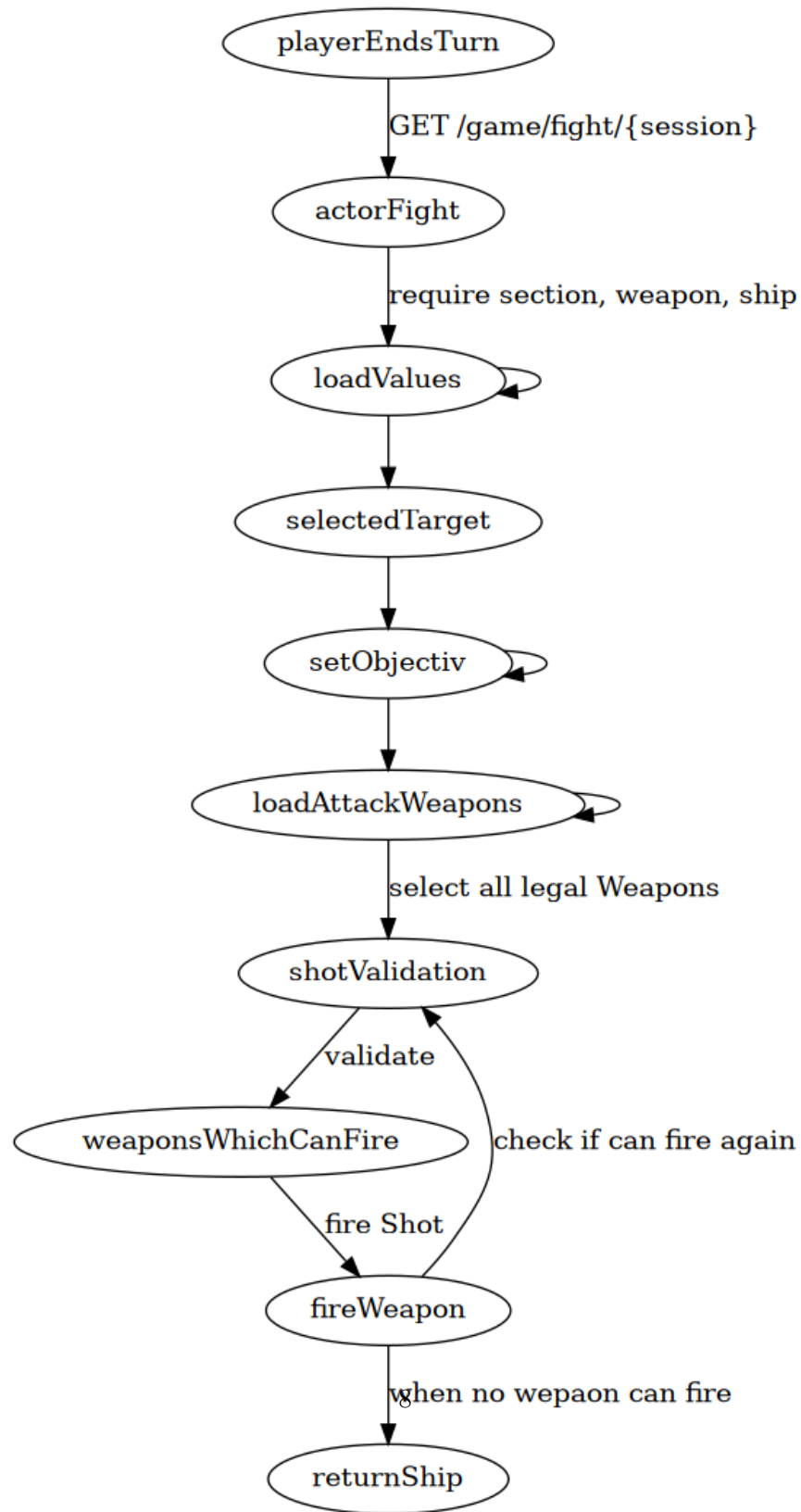













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trait FullTummy
trait Bird
trait Catch
trait Cat
def catch(hunter: Cat, prey: Bird): Cat with Catch
def eat(consumer: Cat with Catch): Cat with FullTummy
val story = (catch _) andThen (eat _)
story(new Cat, new Bird)

case class Player(name: String, score: Int)
def declareWinner(p: Player): Unit =
  println(p.name + " is the winner!")
def winner(p1: Player, p2: Player): Unit =
  if (p1.score > p2.score) declareWinner(p1) else declareWinner(p2)

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