

Образовательная электронная система

Ломоносов-21



Foxhound team

TEAM FOXHOUND



Nedogarok Anton C++/Qt/QML, ML/Keras, **Python**



Bogachev Maxim Frontend, Bootstrap, JS



Petrov Anton Frontend, Bootstrap, JS



Python/Flask/Pandas, Frontend, C++, cybersec.

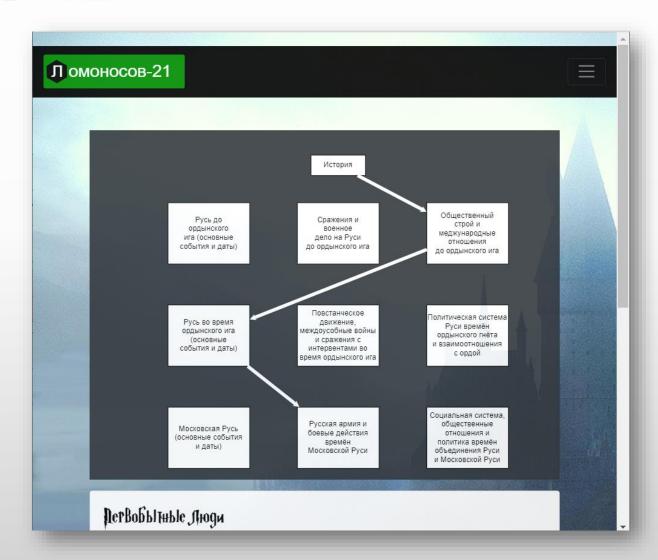


Soldatov Vyacheslav Frontend, Backend

PROJECT GOALS

- Adaptive educational track
- Individual and team motivation, competitive spirit
- Gamification
- Automation of tutor's work
- Cute place, where want to return again and again

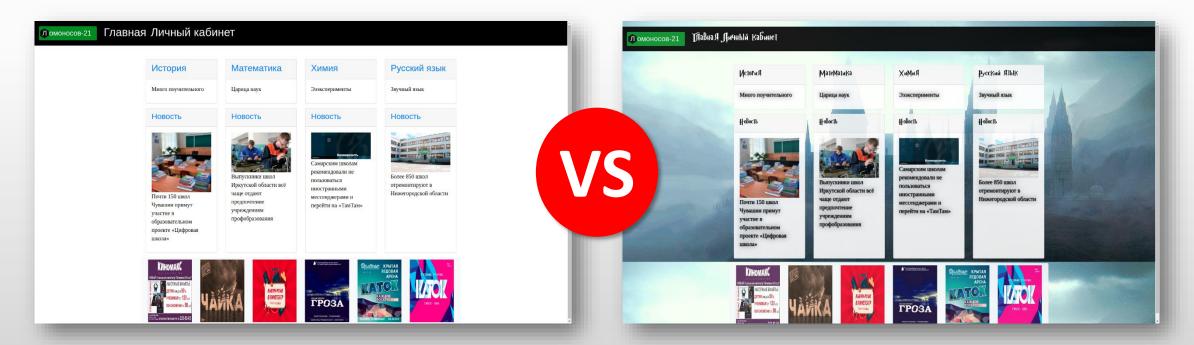
Adaptive track



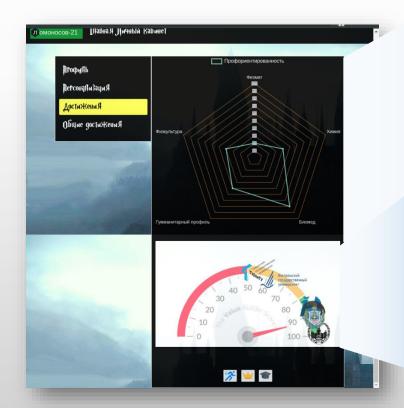
 Individual motivation. Allow page customization and skins for pupils with greater progress

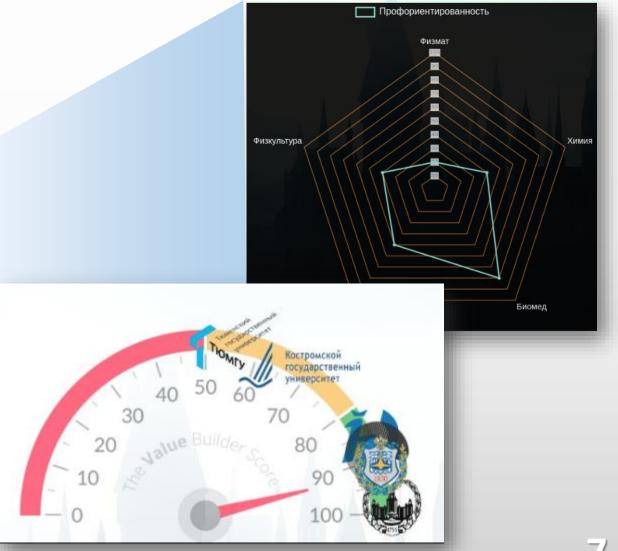


 Individual motivation. Allow cute customization for pupils with greater progress

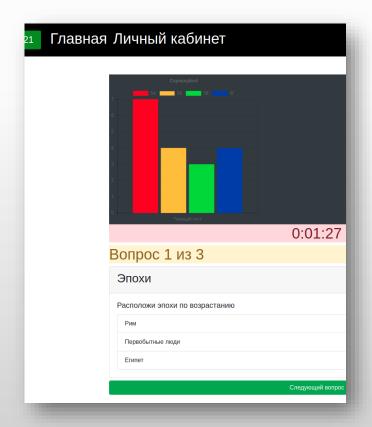


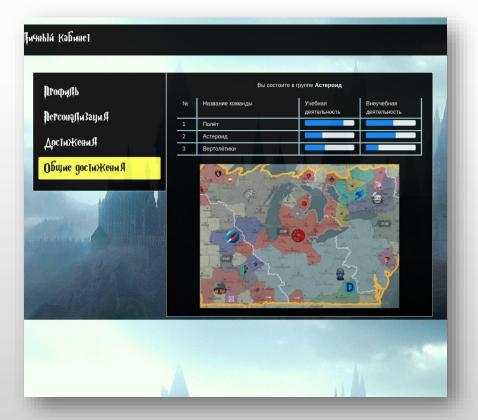
Individual motivation.
Game-like stats.



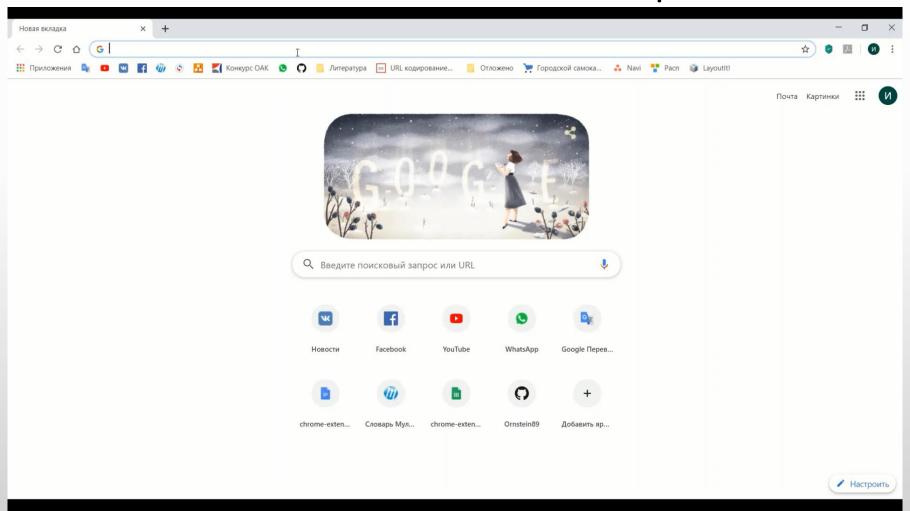


Teamwork motivation by competing between «clans».

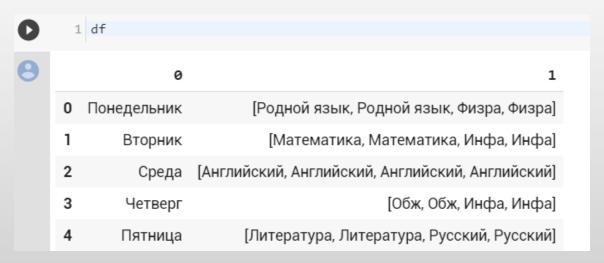




Demo video in file Lomonosov21Demo.mp4



- Teacher's backend partially implemented on http://91.245.227.86/api/plans.
- Schedule-generation algorithm shown in Jupyter Notebook (Google Colab link).



STACK



BUSINESS PLAN

6 mnth.

2 years

Pre Seed Inv. 75 000\$

- R&D
- Testing
- Release
- Market entry

Seed Investment 75 000\$

- Grow market share
- Customer support
- Features R&D
- Reach payback

Payback Profit >125 000\$/month

MONETIZATION

- School subscription per each school student 0,3\$/mnth (20 p/mec.)
- Advertising on the platform for 100\$/mnth (10 000 p/mec.)
- Extra educational content

WHAT IS TO BE DONE...

- Mobile app
- Tutors and admin's portal

REPOSITORY

https://github.com/Ornstein89/ FoxhoundTeam MoscowHack20 19



TEACHER'S PORTAL

http://91.245.227.86:8081/



HIRE US, WE CAN MUCH MORE



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