[Cooperation](https://www.linguee.nl/engels-nederlands/vertaling/cooperation.html) [Agreement](https://www.linguee.nl/engels-nederlands/vertaling/agreement.html)

# Rules

1. When absent without a valid reason, you will get a strike.
2. You can be 5 minutes late to a meeting, if you are still not present without a valid reason, you will get a strike.
3. If you are going to be absent, notify the group/group leader two hours beforehand.
4. Agreements will be honored, if not, we will talk about it and think of a fitting punishment (example: doing more for the next assignment) If this happens more than two times, you will get a strike.
5. Tasks will be assigned fairly, if you think you are being not being treated fairly, tell the group/group leader.
6. Decisions will be voted on democratically.

This is all based on a three strike principle, if you get a third strike, you will be kicked from the group!

# Meetings

1. Meetings will be held on Discord.
2. Meetings will be announced at least 1 day in advance.

## Standard Meetings

|  |  |  |
| --- | --- | --- |
| Day | Time | Subject |
| Monday | 10 minutes before meetup PO. After PO until peer coach or until done. | All stuff around meeting. Dividing work. |
| Tuesday | 12:30 | If needed, diving work, helping each other. |
| Friday | 12:30 | If needed, helping each other, progress check. |
| Sunday | 14:00 | Recap, preparing for Monday. |

# Roles

|  |  |
| --- | --- |
| Julian | Support |
| Yannick | Note Taker, Vice Scrum Master |
| Chakir | Note Taker, Vice Team Leader |
| Dimitri | Team Leader, Scrum & Git Master |
| Rick | Support |

# Git

1. **Master will never be touched!**
   1. A branch is only merged to master if the Definition Of Done is met.
2. A feature equal a branch.
3. The presentation branch is a copy of Master and holds everything for the next presentation.
   1. Before merging into presentation, make a pull request so your feature can be checked for bugs.
4. Pull before you start working or make a pull request.

# Code

Follow the most recent version of the Foxxite style guide (<https://foxxite.com/Foxxite%20Code%20Style%20Guide.pdf>) and the C# naming conventions as defined <https://github.com/ktaranov/naming-convention/blob/master/C%23%20Coding%20Standards%20and%20Naming%20Conventions.md>

Group members:

Julian Vink (1008753):\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Yannick de Vreede (1009289):\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Chakir Bouchrouch (1008730) :\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Dimitri Etienne (1007284):\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Rick de Groot (1014533):\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_