

# Ron Swanson

age: 42

residence: Chapin SC

education: College

occupation: Student

marital status: Single.



*Man, I keep missing events. I just can't keep track of everything.*

Likes to chop wood, and drink bourbon.

## Comfort With Technology

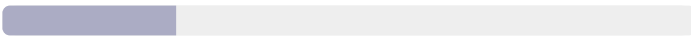
INTERNET



SOFTWARE



MOBILE APPS



SOCIAL NETWORK



## Criteria For Success:

Organization

## Needs

- Simply interface design
- bigger font

## Wants

- Automatic reminders.
- Easy editing.
- Autoloaded calendar.

## Values

- Quality.
- Availability.

## Fears

- Missing out
- late assignments.

# Professor Smitons

age: 55

residence: Columbia, SC

education: Doctorate in Math

occupation: College Professor

marital status: Married

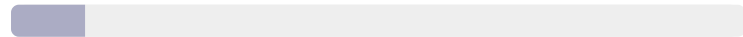


## *Calculus is all mental and numbers*

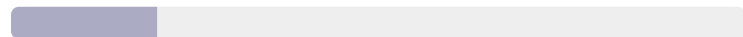
I teach calculus 2 in college way too fast for the students to keep up and actually takes notes, I give everything back on paper and my TA puts it in the gradebook weeks later.

### Comfort With Technology

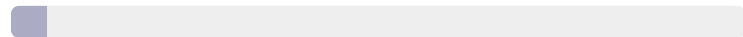
INTERNET



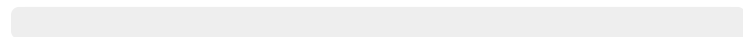
SOFTWARE



MOBILE APPS



SOCIAL NETWORK



### Criteria For Success:

Test Grades

### Needs

- Dark Chocolate
- His morning black coffee
- Student's dissapair of sequences and series

### Values

- He values math and numbers above all else

### Wants

- He wants to retire and stop teaching, but will teach for a long time.

### Fears

- Coffee Creamer
- Facebook
- Blackboard
- Technology in general, besides youtube for cat videos.

# Ricky Metzger

age: 20

residence: Columbia, SC

education: Bachelor of computer science

occupation: Graphic Designer

marital status: Single | No children



*I love this idea, and I can't wait to test it with our customers!*

Ricky likes to focus heavily on one aspect of a project, and appreciates his vendors handling the other responsibilities. He prefers to use existing best practices before inventing new paradigms.

## Comfort With Technology

INTERNET



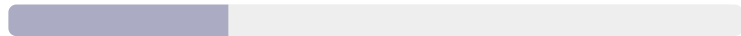
SOFTWARE



MOBILE APPS



SOCIAL NETWORK



## Criteria For Success:

When a project achieves its goals on time and on budget while delighting users.

## Needs

- Excellent User Experience
- To be involved in the Design Process
- Likes to keep clean UI

## Wants

- Trendy UI
- To see User feedback before any major decision
- Make apps that are clean and nice to look at for the user.

## Values

- Detailed communication
- Well rounded style guide
- Decisions backed up by user research

## Fears

- Disappointing Users
- Producing a bad product
- Product does not help the customer

