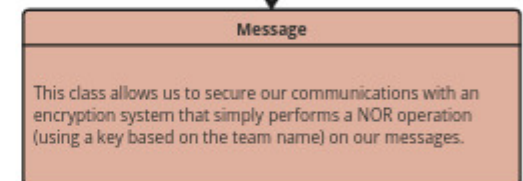
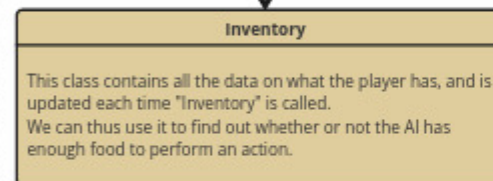
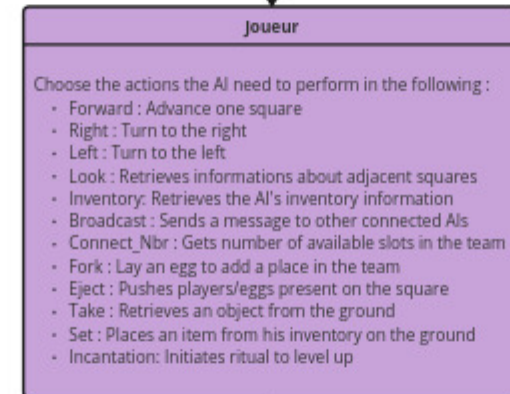
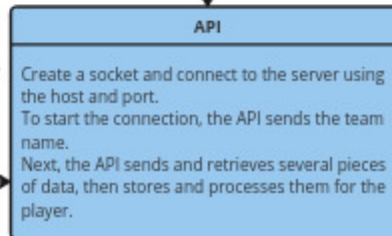
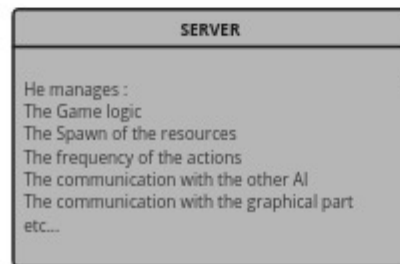
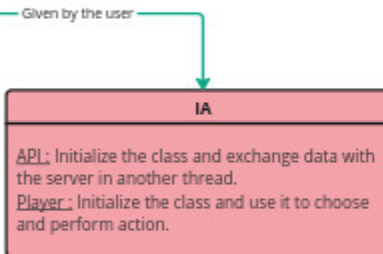
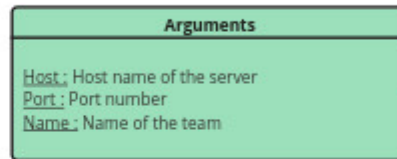
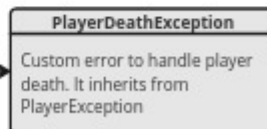
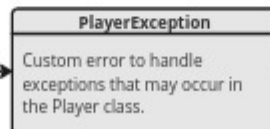
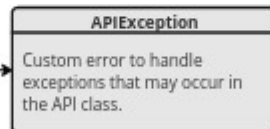
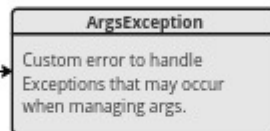
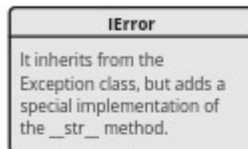


Zappy AI Classes



Error classes



Given by the user

Processus running in a thread

AI Running while the server is connected

Send player commands

Socket-based communication

Retrieve command results or events

Classes used to facilitate AI actions