

Tutorial 10 – Tree Part 2

Introduction

This tutorial focuses on Binary Tree implementation and its applications.

Example 01 demonstrates how to implement a binary tree based on recursive definition.

Example 02 shows the implementation of a binary search tree.

In the exercise section, students are asked to:

- implement some additional operators on binary tree
- solve the finding duplicated problem using a binary search tree
- implement an expression tree, evaluate an expression tree and build an expression tree from an infix expression.

Examples

1. Example 01 – Binary Tree implementation

The basic concept of binary tree implementation based on its recursive definition is introduced in lecture 10. In this example, we consider a binary tree which has node labels of string data type.

The following operators are implemented:

- `buildTree(String rootValue, BinaryTree left, BinaryTree right) : void` – create a binary tree with the *rootValue* as the value of the root node, and *left* and *right* as the left sub-tree and the right sub-tree.
- `buildTreeByValue(String rootValue, String leftValue, String rightValue) : void` – create a binary tree with the *rootValue* as the value of the root node, *leftValue* as the value of the left sub-tree, *rightValue* as the value of the right sub-tree.
- `isEmpty() : boolean` – returns true if the current binary tree is empty (the root, the left sub-tree and the right sub-tree are null), otherwise the operation will return false.
- `makeEmpty() : void` – makes the binary tree become empty.
- `getTreeValue() : String` – returns the tree value (the label of the root node).
- `setTreeValue(String label) : void` – set tree value to the new *label* argument.
- `isLeaf() : boolean` – returns true if the current tree is a leaf tree (contains no sub-trees), otherwise the operation will return false.
- `getLeftSubTree() : BinaryTree` – returns the left sub-tree of the current binary tree.
- `getRightSubTree() : BinaryTree` – returns the right sub-tree of the current binary tree.
- `setLeftSubTree(BinaryTree left) : void` – sets the left sub-tree to *left*.
- `setRightSubTree(BinaryTree right) : void` – sets the right sub-tree to *right*.
- `preOrderTraversal(BinaryTree t) : void` – traverses the tree in the pre-order.
- `inOrderTraversal(BinaryTree t) : void` – traverses the tree in the in-order.
- `postOrderTraversal(BinaryTree t) : void` – traverses the tree in the post-order.
- `getDepth(BinaryTree t) : int` – returns the depth of the current binary tree.
- `countLeaves(BinaryTree t) : int` – returns the total leaves of the current binary tree.
- `iPathLength(BinaryTree t) : int` – returns the internal path length (IPL) of the current binary tree.
- `countNodes(BinaryTree t) : int` – returns the total nodes of the current binary tree.
- `clone(BinaryTree t) : BinaryTree` – returns a copy of the input binary tree *t*.
- `isEqual(BinaryTree t1, BinaryTree t2) : boolean` – returns true if *t1* and *t2* are equal, otherwise the operation will return false.

Please refer to class **BTNode**, **BinaryTree** and **BinaryTreeApp** in the tutorial source code project.

2. Example 02 – Binary Search Tree

This example demonstrates how to implement a binary search tree. The label (or value) of each node in the tree is an integer. The following operators are implemented:

- `addRoot(int value) : void` – adds the *root* (with *value*) to an empty binary search tree.
- `insert(int key, BinarySearchTree t) : boolean` – inserts a new sub-tree with the *key* value into the binary search tree *t*. If the current binary search tree is empty, then *key* will be assigned as the root value of the tree. If the *key* value already exists in the tree, the operation will return false, otherwise the operation will return true.
- `getMax() : int` – returns the maximum value of all nodes in the tree.
- `getMin() : int` – returns the minimum value of all nodes in the tree.
- `search(int key) : boolean` – searches the tree for the *key* value. The operation will return true if the key exists in the current tree, otherwise the operation will return false.
- `preOrderTraversal(BinarySearchTree t) : void` – traverses the tree in the pre-order.

Please refer to class ***BSTNode***, ***BinarySearchTree*** and ***BinarySearchTreeApp*** in the tutorial source code project.

Exercises

1. Exercise 1

Please implement the following operations on the binary tree:

- `inOrderTraversal(BinaryTree t) : void` – traverses the tree in the in-order.
- `postOrderTraversal(BinaryTree t) : void` – traverses the tree in the post-order.
- `clone(BinaryTree t) : BinaryTree` – returns a copy of the input binary tree *t*.
- `isEqual(BinaryTree t1, BinaryTree t2) : boolean` – returns true if *t1* and *t2* are equal, otherwise the operation will return false.

2. Exercise 2

Please write a program to solve the finding duplicate problem presented in the lecture 10. Your program should:

- Ask user to input a list of *N* integers using keyboards. These integers will be stored in an array *A*.
- Build a binary search tree *T* from the array *A* using the class ***BSTNode*** and ***BinarySearchTree*** above.
- Show all duplicate items in *A* when building *T*.

3. Exercise 3

Please write a program to work with the expression trees presented in the lecture 10. Your program should:

- Ask user to input an expression *E* in infix notation (with the parentheses).
- Converts *E* to the post-fix form.
- Build an expression tree *T* corresponding to *E*. An expression tree is a binary tree that each node of the tree has a String label. You must create two class ***ETNode*** and ***ExpressionTree*** to implement the expression tree data structure. An expression tree stack must also be implemented to support the building task.
- Evaluate *T* and display the result.