Manual

Fr4nk1in-USTC

Manual

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1. Manual

1.1. Presets

The following presets are available.

1.1.1. Definition

Definition 1.0.

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

```
1  #definition[
2  #lorem(20)
3 ]
```

If you want to define a named definition, use the name parameter:

Definition 1.1. (named-def)

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

```
1 #definition(name: "named-def")[
2 #lorem(20)
3 ]
```

If you don't want the definition to be numbered, use the numbered parameter.

Definition

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

```
1 #definition(numbered: false)[
2 #lorem(20)
3 ]
```

The name and numbered parameter is optional, and can be used for all envs.

1.1.2. Theorem

Theorem 1.0.

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

```
1  #theorem[
2  #lorem(20)
3 ]
```

1.1.3. Corollary

Corollary 1.0.

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

```
1  #corollary[
2  #lorem(20)
3 ]
```

1.1.4. Lemma

Lemma 1.0.

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

```
1  #lemma[
2  #lorem(20)
3 ]
```

1.1.5. Proof

Proof is a little different, it has no frame or background.

Proof. Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat. \Box

```
1  #proof[
2  #lorem(20)
3 ]
```

1.2. Defining your own envs

You can define your own envs from the base_env function. For example, the theorem env is defined like this:

```
1  #let theorem = base_env.with(
2  type: "Theorem",
3  fg: blue,
4  bg: rgb("#e8e8f8"),
5 )
```

You can make a new recall env like this:

```
#let recall = base_env.with(
type: "Recall",
numbered: false,
fg: luma(40%),
bg: luma(80%),
)
```

It will look like this:

Recall

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magnam aliquam quaerat.

```
1  #recall[
2  #lorem(20)
3 ]
```