```
di.uniba.map.b.adventure.impl.
PickUpObserver.update
```

```
di.uniba.map.b.adventure.parser.
ParserOutput.getCommand
```

```
di.uniba.map.b.adventure.
GameDescription.getCurrentRoom
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```
di.uniba.map.b.adventure.type.
AdvObject.getDescription
```

```
di.uniba.map.b.adventure.
GameDescription.getInventory
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```
di.uniba.map.b.adventure.parser.
ParserOutput.getObject
```

```
di.uniba.map.b.adventure.type.
Command.getType
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```
di.uniba.map.b.adventure.type.
AdvObject.isPickupable
```