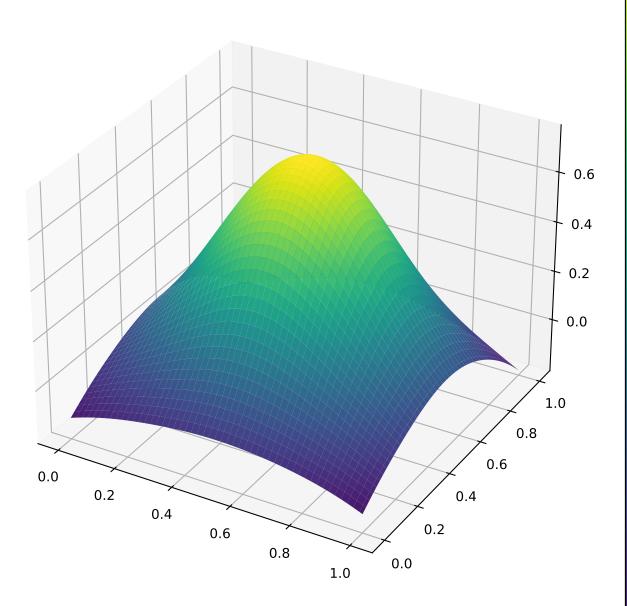
## Classic Interpolation



- 0.6

- 0.4

- 0.2

- 0.0