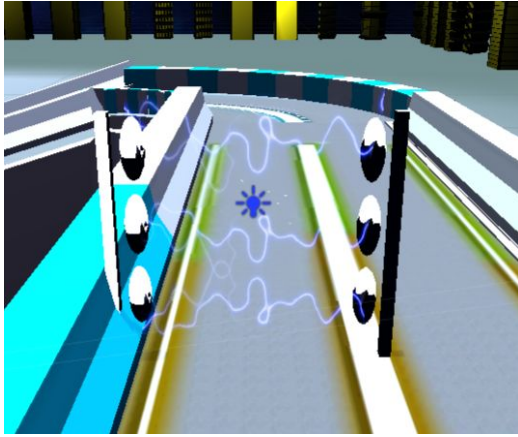
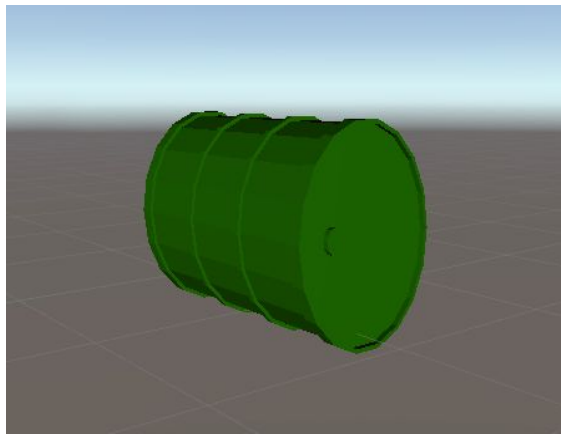


Futuristic Track

Obstacles to avoid

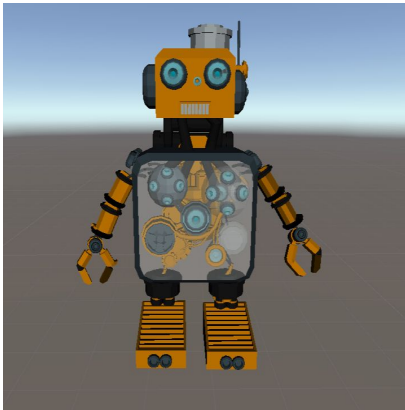


Accelerating Electricity

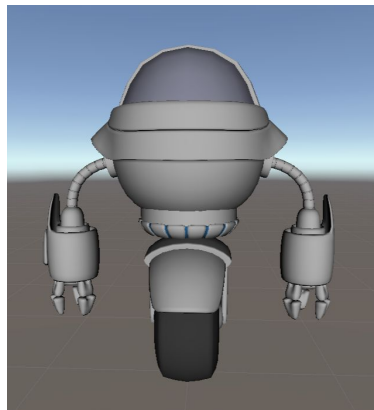


Accelerating Barrels

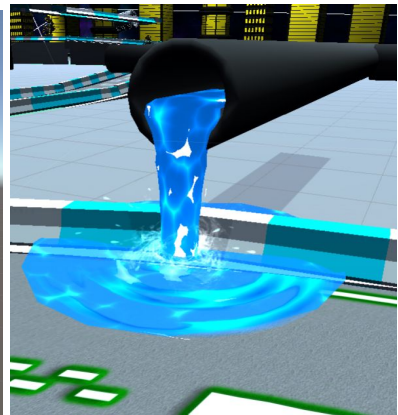
Obstacles to Hit



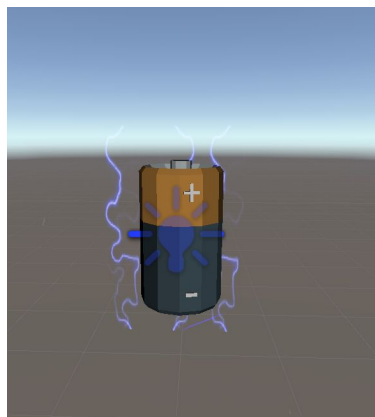
Jumping Mob



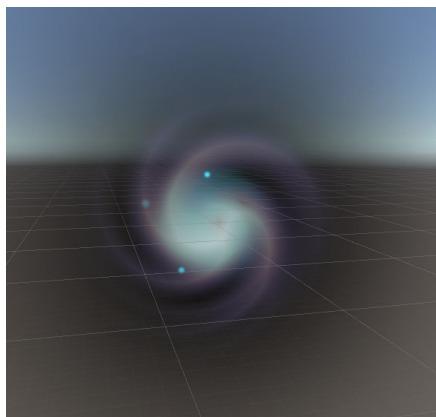
Wandering mob



Slowing Puddle



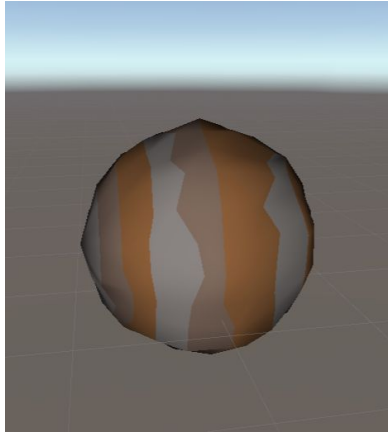
PickUp



Portal

Natural Track

Obstacle to Avoid

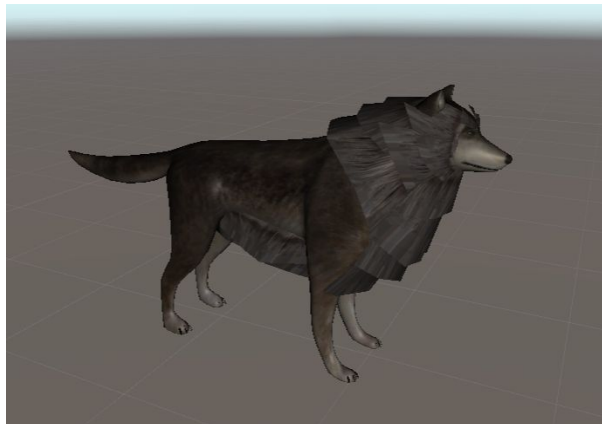


Accelerating Rocks

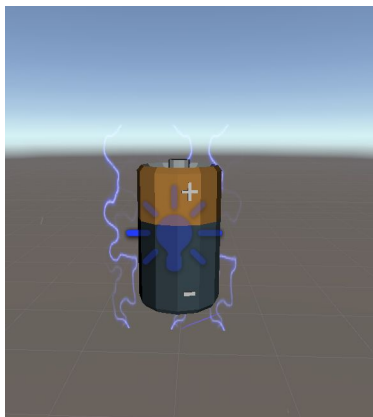
Obstacles to Hit



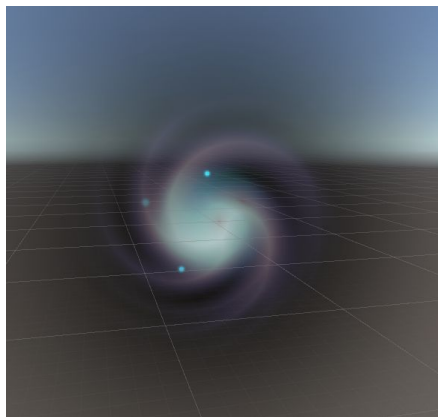
Jumping mob



Wandering Mob



Pickup



Portal