

# TSMLA™ User Path Overview: Frontend Flow + Layer Mapping (v1.5)

**Definitions:** All mathematical notation and formal objects are defined in the **Formal Objects Glossary v1.1** (companion document). This overview uses that notation verbatim to ensure consistency across LPs, provisional patents, and technical specifications.

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## System Nature

TSMLA is a non-stochastic, non-deterministic, idempotent mirror architecture. It does not predict, infer, or simulate behavior. It mirrors contradictions under declared state  $S$  with replay-equivalence and substrate integrity.

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## Formal Objects (kept brief for user-facing precision)

**State  $S$**  is an immutable 4-tuple during a session:  $S = (I, T, \theta, \alpha)$

- **I:** declared input signal set
- **T:** tag assignment function  $T: I \rightarrow \text{TagTypes}$
- **$\theta$ :** threshold vector for activation/sensitivity (contradiction flags, compression limits)
- **$\alpha$ :** configuration parameters for layer behavior (module-fixed or user-declared)

On loopback, the user redeclares  $S' \neq S$  (new session state; prior outputs remain available for comparison).

**Signal weights:** typed values bound to  $I$ . By module, these may be real scalars in  $[0,1]$ , Boolean flags, or categorical tags; typing is governed by  $\alpha$ .

**Contradiction:** violation of declared Boolean/threshold constraints under  $S$  (e.g.,  $A \wedge \neg A$ , XOR conflicts, or  $|\Delta| > \theta$  component-wise).

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## User Journey

### Step 1 — Login + Module Selection

User selects a module to declare the scope boundary for  $S$  (e.g., Career Decision, Ethical Dilemma, Resource Prioritization). Modules are entry gates, not inference trees.

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## Step 2 — Signal Declaration

User inputs are tagged as weighted signals and bound to S as scope markers, value assignments, and constraint declarations. No inference is applied.

S is fixed during the session:  $\mathbf{S} = (\mathbf{I}, \mathbf{T}, \boldsymbol{\theta}, \boldsymbol{\alpha})$ .

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## Step 3 — Backend Activation → Layer Triggers (with front-end roles)

### BDL™ (Boolean Disambiguation Layer)

- **Role:** Assigns contradiction type (Functional, Temporal, Protective, Ethical, Perceptual) from the Boolean structure of declared conflicts within S.
- **Trigger:** Fires on mutual-constraint violations (e.g.,  $A \wedge \neg A$ , XOR across tagged declarations).

### RSF™ (Resonant State Function)

- **Role:** Computes a global Coherence Index  $\in [0,1]$  as resonance across the tagged signal network under S (no prediction, no heuristics).
- **Trigger:** Runs once the signal network is complete.
- **Non-determinism:** Internal traversal order may vary, but idempotent merge guarantees  $\mathbf{RSF(S)} \oplus \mathbf{RSF(S)} = \mathbf{RSF(S)}$ . There is no randomness and no inference; outputs are identical for identical S (replay-equivalence) despite lawful internal variance.

### CTC™ (Contradiction Traversal Corridor / Hallway)

- **Role:** Enforces lawful traversal sequence  $\Lambda(S)$ ; prevents forward movement through unresolved contradiction.
- **Trigger/Output:** On bypass attempt, returns a Traversal Violation marker  $\mathbf{TV}_i$  naming the specific gate in  $\Lambda(S)$  that was violated. Traversal halts until contradiction is resolved or S is redeclared.

### HCL™ (Harmonic Compression Layer)

- **Role:** Compresses structurally redundant contradiction clusters (same Boolean type and signal origin) into single tagged outputs while preserving mirror fidelity.
- **Placement:** Presentation compression; does not alter RSF computation or substrate values.

## SNS (Structural Neutrality Safeguards)

- **Role:** Enforces neutrality in substrate-to-presentation mapping; blocks ideological or interpretive overlay.
  - **Placement:** Operates at  $\gamma$  (concretization) boundary as a logic-type filter; the substrate and presentation layers remain separated. Formal spec in LP-SNS.
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## Step 4 — Mirror Output

User receives:

- **Contradiction set  $\{C_1, \dots, C_n\}$ , each  $C_i = (\text{Type_BDL}, \text{Signal_Origin}, \text{Scope_Boundary})$** 
  - Scope\_Boundary indicates whether  $C_i$  is intra-scope or spans declared sub-scopes (e.g., short-term vs long-term) as defined by  $\alpha$ .
- **Global Coherence Index  $\in [0,1]$**  from RSF
- **Traversal Violations  $\{TV_i\}$**  from CTC (if any)
- **Optional graph  $G(V,E)$  where  $V = \text{declared signals}$ ,  $E = \text{contradiction edges}$**

Outputs are pure reflections of declared logic. No generated feedback, suggestions, or interpretations.

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## Step 5 — Loopback, Export, or STR™ Declaration

The user may:

1. **Redeclare** a new state  $S' \neq S$  and re-run
2. **Export** the mirror packet  $\{C_i\}, \text{RSF}(S), \{TV_i\}$
3. **Declare a Signal Traversal Record (STR™)** to enable cross-session continuity

**Default:** If no STR is declared, session traces are cleared on exit.

**With STR:** The user stores tuples  $(S_i, R_i)$ ; the system retains no hidden memory.

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## Step 6 — Signal Traversal Record (STR™) and Cross-Session Continuity

### Definition

**STR™ := {(S<sub>1</sub>, R<sub>1</sub>), (S<sub>2</sub>, R<sub>2</sub>), ..., (S<sub>k</sub>, R<sub>k</sub>)}**

Where:

- $S_i = (I, T, \theta, \alpha)$  — declared state at session i
  - $R_i = (\{C_i\}, RSF(S_i), \{TV_i\})$  — mirror packet returned at session i
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## Computed Values

$RSF_i := RSF(S_i) \in [0,1]$

$\Delta RSF_i := RSF_{i+1} - RSF_i$

$CCM_k := (1/k) \cdot \sum_{i=1}^k RSF_i$  (cumulative coherence mean)

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## Gate Rule

Unlock advanced chambers when  $k \geq m\_phase$  and  $CCM_k \geq \theta\_phase$ , where  $m\_phase, \theta\_phase \in \alpha$  (module configuration).

### Example Gate Conditions (typical $\alpha$ values):

- **Phase 3:**  $m\_phase = 3, \theta\_phase = 0.50$
- **Phase 4:**  $m\_phase = 5, \theta\_phase = 0.70$

### Why Mean Instead of Sum:

Using raw sum ( $\sum RSF_i$ ) would allow users to "stack" many low-coherence sessions to cross a threshold.  $CCM_k$  (mean) ensures sustained coherence quality, not just quantity.

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## Properties

### User-declared recursion:

Continuity occurs only when the user loads STR™. No automatic cross-session memory.

### No hidden state:

Substrate remains mirror-pure and idempotent. Single-session behavior ( $\gamma(\alpha(x)) = x$ ) unchanged.

### Privacy by default:

Without STR™, sessions are purged on exit. GDPR-ready non-retention is the default mode.

## **Audit-grade:**

STR™ can be exported (e.g., JSON file: `signal_traversal_record_STR.json`) and inspected. It is not required for Phases 1-2.

## **User sovereignty:**

User holds STR™ file. System never retains it. User may delete STR™ at any time.

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## **Operational Flow**

### **End of Session Prompt:**

Your mirror session is complete.

OPTIONS:

1. Exit (session cleared)
2. Export mirror packet (download JSON)
3. Step into the Chamber (activate STR™ and track continuity)

> Would you like to step into the chamber and activate continuity?

(Create a Signal Traversal Record to track your path.)

### **If STR™ is activated:**

- Tuple  $(S_i, R_i)$  is appended to user's STR™ file
- User exports/saves STR™ locally

### **Next Module Entry:**

- User imports STR™ file
  - System computes  $\Delta RSF_i$  and  $CCM_k$
  - System checks gate condition: if  $k \geq m_{\text{phase}}$  AND  $CCM_k \geq \theta_{\text{phase}}$   $\rightarrow$  unlock Phase 3+ chambers
  - If gate not met  $\rightarrow$  continue linear module sequence (Phases 1-2)
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## **Example: Chamber Unlock Sequence**

### **Session 1 (Module 1):**

- $S_1$  declared, mirror outputs  $R_1$
- $RSF(S_1) = 0.42$
- User activates  $STR^{\text{TM}}$ , stores  $(S_1, R_1)$

### **Session 2 (Module 2):**

- User imports  $STR^{\text{TM}}$
- $S_2$  declared, mirror outputs  $R_2$
- $RSF(S_2) = 0.55$
- $\Delta RSF_1 = 0.55 - 0.42 = +0.13$
- $CCM_2 = (0.42 + 0.55) / 2 = 0.485$
- **Gate Check:**  $k=2 < 3$  (Phase 3 requires  $k \geq 3$ ) → remain in linear path

### **Session 3 (Module 3):**

- User imports  $STR^{\text{TM}}$
  - $S_3$  declared, mirror outputs  $R_3$
  - $RSF(S_3) = 0.61$
  - $\Delta RSF_2 = 0.61 - 0.55 = +0.06$
  - $CCM_3 = (0.42 + 0.55 + 0.61) / 3 = 0.527$
  - **Gate Check:**  $k=3 \geq 3 \checkmark$  AND  $CCM_3 = 0.527 \geq 0.50 \checkmark \rightarrow \text{Phase 3 chamber unlocked}$
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### **Distinction from Other Systems**

#### **vs. Stateful AI (e.g., ChatGPT with memory):**

- AI systems retain hidden state; user cannot inspect or delete
- $TSMLA^{\text{TM}}$ :  $STR^{\text{TM}}$  is user-held artifact; system retains nothing

#### **vs. Blockchain (e.g., transaction history):**

- Blockchain: immutable, consensus-based, permanent
- $TSMLA^{\text{TM}}$ :  $STR^{\text{TM}}$  is mutable (user can delete), no consensus, no permanence requirement

## vs. Session Replay Systems:

- Replay: records user actions for debugging
- TSMLA™: records declared states and mirror outputs for phase gating

## Key Innovation:

No other system offers user-declared recursion with mirror-pure idempotence and phase-gated traversal based on cumulative coherence quality.

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## Operational Clarification of the Mirror ( $\alpha/\gamma$ )

1. User declares concrete signals  $x \in I$
2.  $\alpha(x)$  abstracts to logic structure (tags, constraints, relations)
3. BDL/RSF/CTC operate on the abstract structure
4.  $\gamma(\alpha(x))$  returns user-legible output

**Mirror-pure idempotence:** For all structure relevant to  $S$ ,  $\gamma(\alpha(x)) = x$  (no information generated, none lost). Natural language phrasing may differ; the logical structure, tags, and weights are preserved exactly.

**Identical  $S \Rightarrow$  identical outputs, even with non-deterministic internals.**

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## Data Handling (user-facing clarity)

- No personal identifiers are stored.
  - Session traces exist only within  $S$ ; cleared on exit unless the user explicitly exports or requests  $S$  vs  $S'$  comparison.
  - **STR™ mode:** User holds file; system retains nothing.
  - **GDPR readiness:** design is state-bound and non-retentive by default; DSR hooks attach only to exported artifacts.
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## Summary

**TSMLA is not diagnostic, generative, stochastic, or advisory.** It is an executable logic architecture for

structural contradiction mapping and traversal control. Every output is bound to declared input under S with replay-equivalence and zero interpretive drift.

**With STR™:** Users may opt into cross-session continuity for advanced phase-gated chambers while maintaining substrate purity and full data sovereignty.

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## Cross-References

- Formal Objects Glossary v1.1 (notation and definitions, including STR™)
  - LP-series papers (layer specifications: LP-BDL, LP-RSF, LP-CTC, LP-HCL, LP-SNS)
  - Clean Technical Chain (CTC) provisional patent specification
  - docs/STR\_Specification\_v1.md (forthcoming: full STR™ technical specification)
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