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Roland Chelwing-Grzybowski

SKÖVDE, SWEDEN

Highly skilled Software Engineer with diverse and progressive experience in software development spanning multiple industries, including fintech, e-commerce, online gaming, and ad tech.

EXPERIENCE

Software Engineer
Stack Overflow, New York, US (Remote) · October 2022 - Present

Technologies: C# · SQL · TypeScript · Redis · ElasticSearch · Google Ads

- Part of the Awareness team, primarily involved in optimizing ads and metrics to improve click-through rates, automation, and impressions.
- Contributed to developing an Ed-tech course ad-serving project in collaboration with Udemy and Pluralsight, utilizing advanced AI/ML techniques to tailor course recommendations based on user preferences and browsing history while ensuring compliance with various consent regulations.
- Developed and enhanced various tools, including validation, conversion, and analytics tools, to improve the efficiency and productivity of the company.

Software Engineer
Yubico, California, US (Remote) · April 2022 - October 2022

Technologies: Tailwind CSS · MySQL · React.js · Svelte · Docker · Kubernetes · TypeScript

- Responsible for maintaining an e-commerce website built on React and overseeing the migration of its functionality to a new Svelte-based application.
- Collaborated with designers and stakeholders while continuously enhancing build automation and testing processes.

Software Engineer
Gamesys, Skövde, Sweden (Hybrid) · June 2020 - April 2022

Technologies: Java · JavaScript · PHP · Vue.js · Docker

- Collaborated on migrating a monolithic legacy Java project to Spring microservices, which were then hosted on Kubernetes and OpenShift.
- Additionally, I was responsible for the front-end development of the back-office platform using VUE and Laravel.
- Enhanced automated testing by developing and implementing a mock API for payments. This solution was successfully integrated and utilized throughout the company.

Software Engineer
Asitis, Skövde, Sweden (Hybrid) · February 2015 - June 2020

Technologies: C# · SQL · JavaScript · React.js · Redux.js · Webpack · Microsoft Azure

 - Served as a front-end development team leader for a cloud-based project called Cloudware.
- To facilitate development scalability across teams, I designed a React module-based structure in a monorepo.
- Responsible for technical decisions, designing C# APIs as microservices, Azure DevOps, and CI/CD pipeline.

EDUCATION

BA in Computer Science
University of Skövde, Sweden · 2011 - 2014
Web development

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, C#, Java, PHP, SQL, GraphQL
Frameworks: Redux, Jest, Vue.js, Svelte, TailwindCSS, Express.js, .NET, Spring
Libraries/APIs: Node.js, React, Redux, Redux-saga, styled-components
Tools: Redis, Apollo, Webpack, Babel, Eslint, Git, Lerna
Platforms: Microsoft Azure, Google Cloud, Kubernetes, OpenShift, Docker
Ceritficates: Professional Scrum Master (PSM1) (Agile framework)