Entity

id_
registry_

+ Entity()
+ add_component()
+ remove_component()
+ get_component()
+ id()

Object

+ transform

+ Object()
+ rotate()
+ move()
+ render()
+ getColor()
+ setColor()
+ lookAt()
+ setWireframe()
+ isWireframe()

PointLight

+ PointLight()
+ getColor()
+ setColor()
+ getIntensity()
+ setIntensity()