```
Entity
# id
# registry
+ Entity()
+ add component()
+ remove component()
+ get component()
+ id()
        Object
   + transform
   + Object()
   + rotate()
   + move()
   + render()
   + getColor()
   + setColor()
   + lookAt()
   + setWireframe()
   + isWireframe()
       Camera
+ Camera()
+ getViewMatrix()
+ updateViewMatrix()
+ getProjectionMatrix()
+ setProjection()
+ getFrontVector()
```