

Matrix4::createRotationMatrix



```
graph LR; A[Matrix4::createRotationMatrix] --> B[Quaternion::toMatrix]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'Matrix4::createRotationMatrix'. The right box is gray with a black border and contains the text 'Quaternion::toMatrix'. A blue arrow points from the right side of the left box to the left side of the right box.

Quaternion::toMatrix