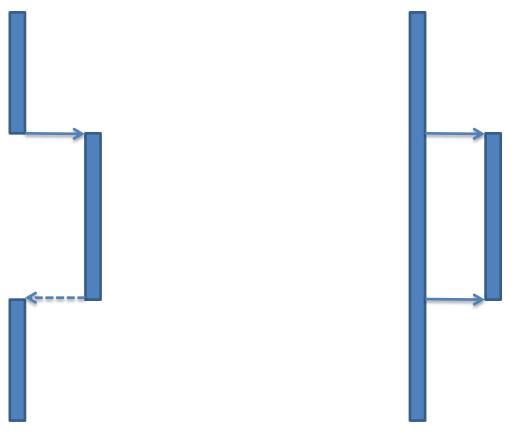
Threads und Events

Kurzeinführung

Synchron vs. Asynchron

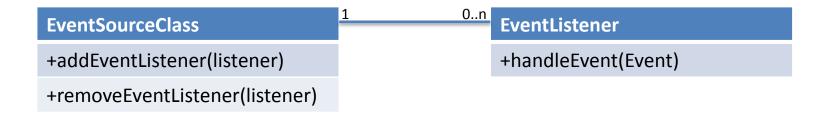
Synchroner Aufruf (Methode) Asynchroner Aufruf (Thread)



Thread

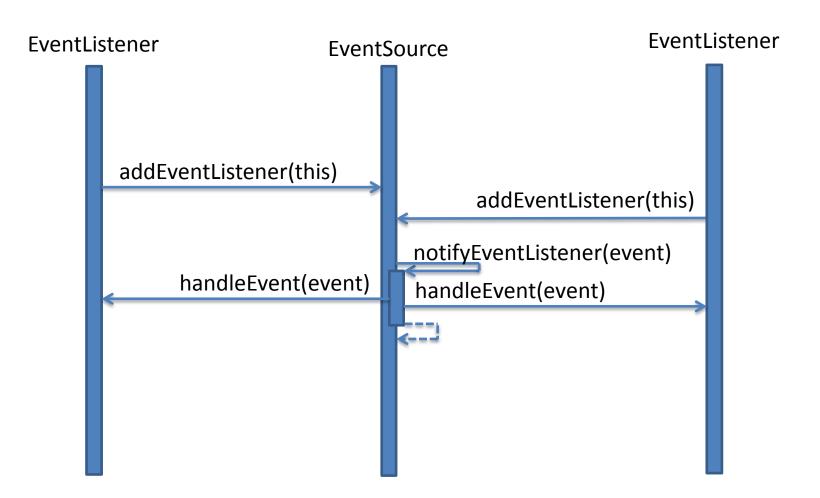
```
new MyThread()
                                                          class MyThread extends Thread {
                                                                @Override
                                                               public void run() {
                                                               [...]}
run()
sleep(int millisekunden)
interrupt()
                                                      interrupted()
                                                       [event]
```

Events



Code: http://www.java-forum.org/allgemeines/3212-listeners-events.html

Events



Code: http://www.java-forum.org/allgemeines/3212-listeners-events.html