Language Map for JavaScript

Variable Declaration Is this language strongly typed or dynamically typed? Provide at least three examples (with different data types or keywords) of how variables are declared in this language.	JavaScript is dynamically typed. Examples: 1. let x = 10; // Number 2. const name = "Felix"; // String 3. var isTrue = true; // Boolean
Data Types List all of the data types (and ranges) supported by this language.	1. Primitive: Number (e.g., 42, 3.14) String (e.g., "Hello") Boolean (true, false) Null Undefined Symbol (ES6+) BigInt (ES11+) Non-primitive: Object (e.g., {}, []) Functions Ranges: Numbers: IEEE 754 double-precision (±(2^-1022 to 2^1023)) BigInt: Arbitrary precision integers.
Selection Structures Provide examples of all selection structures supported by this language (if, if else, etc.) Don't just list them, show code samples of how each would look in a real program.	<pre>if (x > 10) { console.log("x is greater than 10"); } If-Else if (x > 10) { console.log("x is greater than 10"); } else { console.log("x is 10 or less"); } Switch Statement switch (color) { case "red": console.log("Color is red");</pre>

	break; case "blue": console.log("Color is blue"); break; default: console.log("Color is unknown"); }
Repetition Structures Provide examples of all repetition structures supported by this language (loops, etc.) Don't just list them, show code samples of how each would look in a real program.	For-loop for (let i = 0; i < 5; i++) { console.log(i); } While loop let i = 0; while (i < 5) { console.log(i); i++; } Do-while loop let i = 0; do { console.log(i); i++; } while (i < 5); ForEachLoop [1, 2, 3].forEach((item) => console.log(item));
Arrays If this language supports arrays, provide at least two examples of creating an array with a primitive or String data types (e.g. float, int, String, etc.)	Creating an array of numbers: const numbers = [1, 2, 3, 4, 5]; Creating an array of strings:
Data Structures	const fruits = ["apple", "banana", "cherry"]; Standard Data Structures:
	1. Array (Access: O(1), Search: O(n), Insert/Delete: O(n)) 2. Set (Add/Delete/Check: O(1))

If this language provides a standard set of data 3. Map (Insert/Delete/Search: O(1)) structures, provide a list of the data structures and 4. Object (Key-based Access: O(1)) their Big-Oh complexity. **Objects** class Person { If this language support object-orientation, provide an constructor(name, age) { example of how you would write a simple object with a this.name = name; default constructor and then how you would instantiate this.age = age; it. greet() { console.log(`Hello, my name is \${this.name}`); // Instantiate an object: const john = new Person("John", 30): john.greet(); JavaScript runs on the **V8 JavaScript Engine** (used in Chrome and Node.js). **Runtime Environment** Other languages that compile to this runtime include **TypeScript** and **WebAssembly**. What runtime environment does this language compile to? For example, Java compiles to the Java Virtual Machine. Do other languages also compile to this runtime? Popular Libraries/Frameworks: Libraries/Frameworks 1. **React.js** - For building user interfaces. What are the popular libraries or frameworks used by programmers for this language? List at least three (3) 2. **Node.js** - For running JavaScript on the server. and describe what they are used for.. 3. **Express.js** - A web application framework for Node.js. **Industries or Domains: Domains** 1. Web Development: Facebook uses JavaScript (React.js) for front-end development. What industries or domains use this programming language? Provide specific examples of companies 2. Backend Development: Netflix uses Node.js for server-side scripting. that use this language and what they use it for. E.g. 3. Game Development: Phaser is a popular framework for game development using Company X uses C# for its line of business JavaScript. applications.