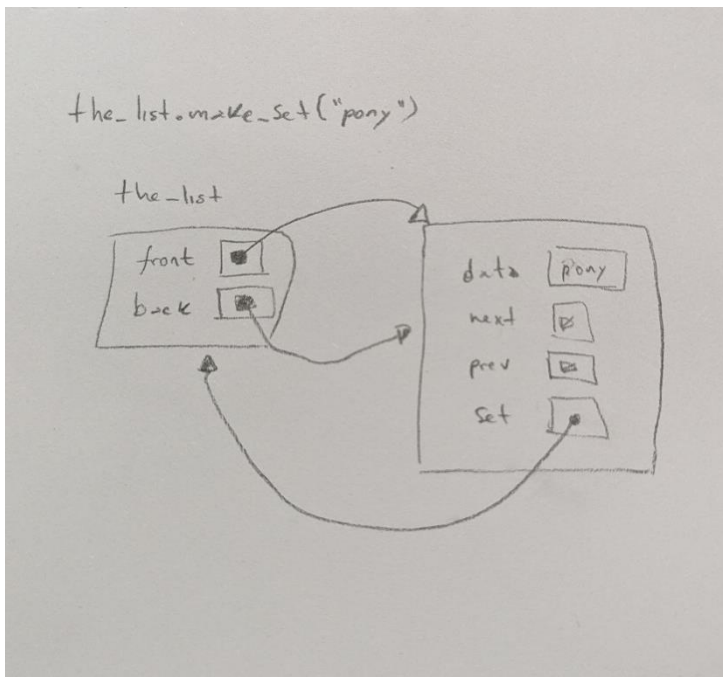
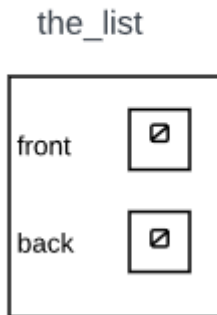


What does the following function call do to this object?  
What does the function return?

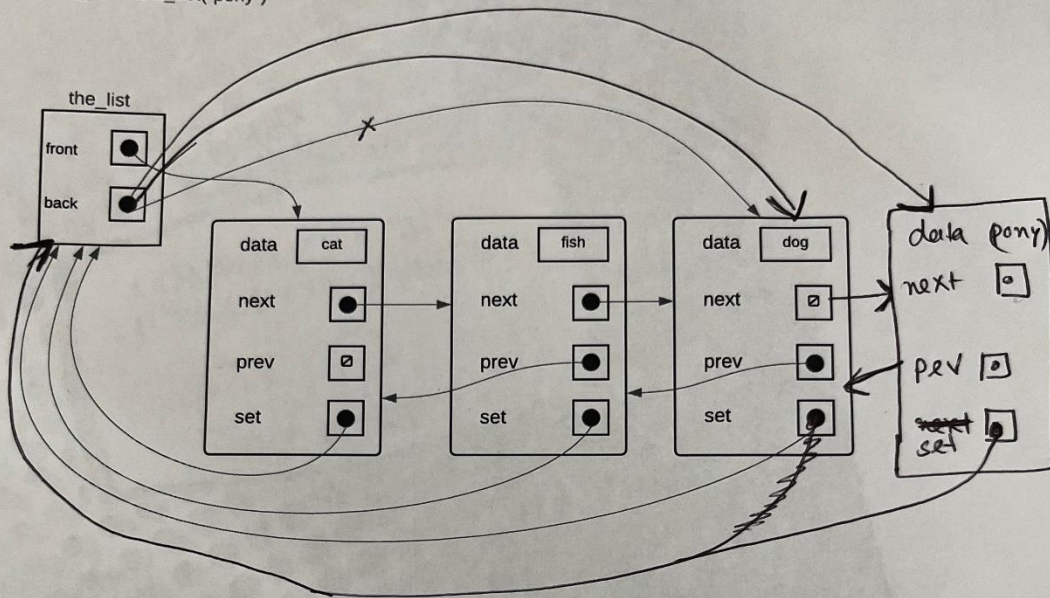
```
the_list.make_set("pony")
```



The\_list is an empty list, where we set the data "pony". This is achieved thanks to the function make\_set which creates a node whose data field is equal to "pony", the back and front are referred to this new node.

What does the following function call do to this object?  
 What does the function return?

`the_list.make_set("pony")`



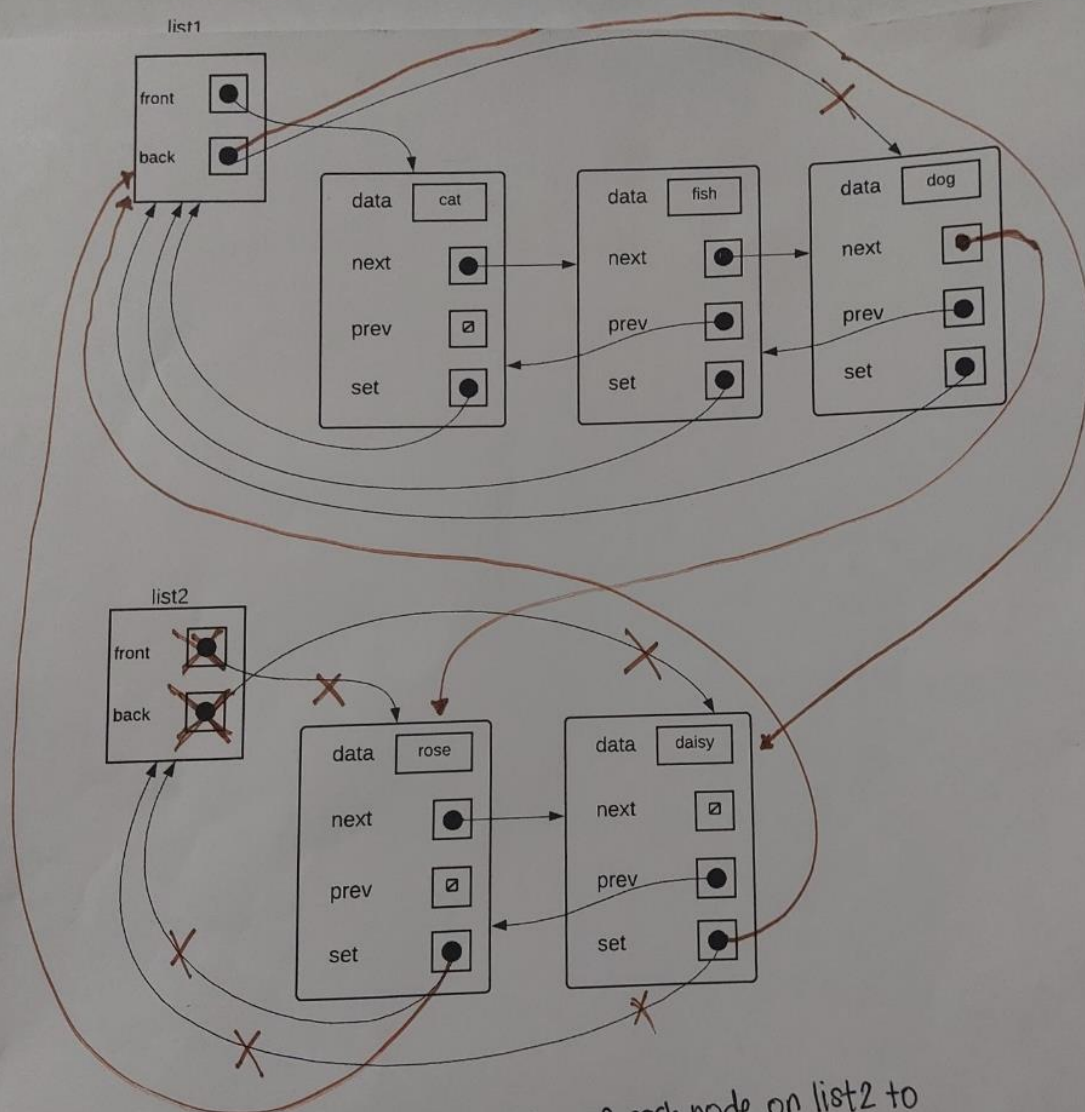
\* make set searched the 'data' attributes of nodes  
 + obj if matching data found  
returns false

f no matching data found  
 @ new node is created with 'pony'.

What does the following function call do to these objects?  
 What does the function return?

Number of elements = length of list2  
 transferred

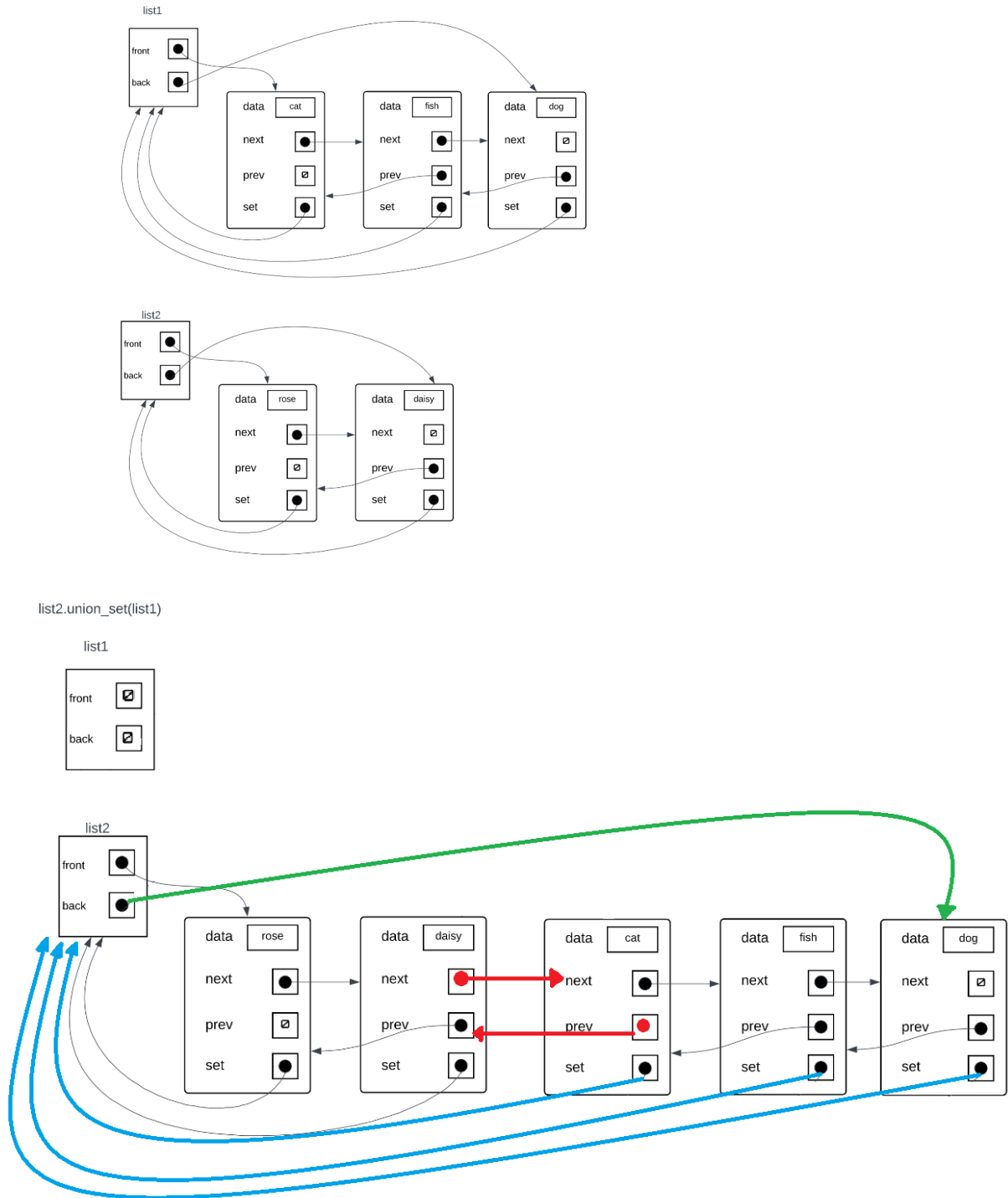
`list1.union_set(list2)`



- Change where set pointer of each node on list2 to point on list1 and execute the following:
- `list1.back.next = list2.front` (Connect the last node of list1 to the front node of list2)
- `list1.back = list2.back`
- `list2.front = None` (Make list2 point to nothing)
- `list2.back = None` (to empty the list)

What does the following function call do to these objects?  
What does the function return?

`list2.union_set(list1)`



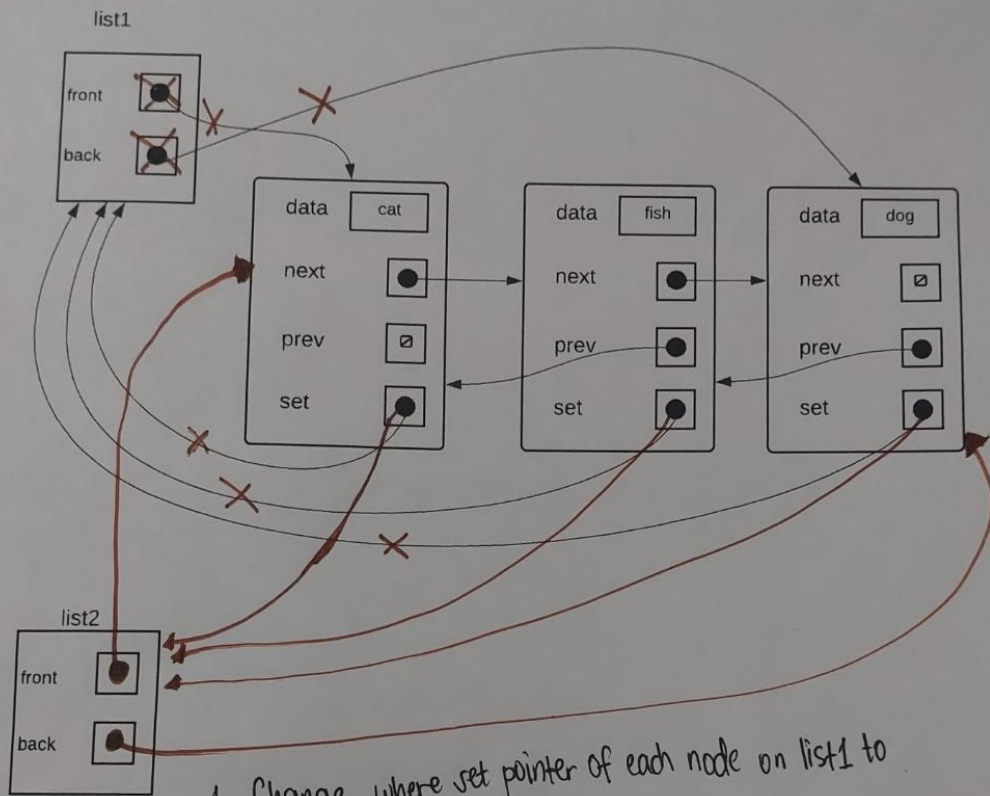
The function `union_set` allow merge the `list1` with `list2`. So, the elements from `list1` will add it to the end of the `list2`, as show in the diagram. In this process the function set all the elements from `list1` from `list2`. The back `list2` attribute will point to the last elements from `list1` (green line), and the `next` attribute of back of `list 2` will start pointing towards front of `list1` and “prev” attribute of front of `list1` will start pointing towards back of `list2`. To finally, set all the elements of `list 1` in `list2`, these transfers of data result on an empty state of `list1`, `union_set` will return number of nodes transferred from `list1`.



What does the following function call do to these objects?  
What does the function return?

Number of elements = length of list 1  
transferred

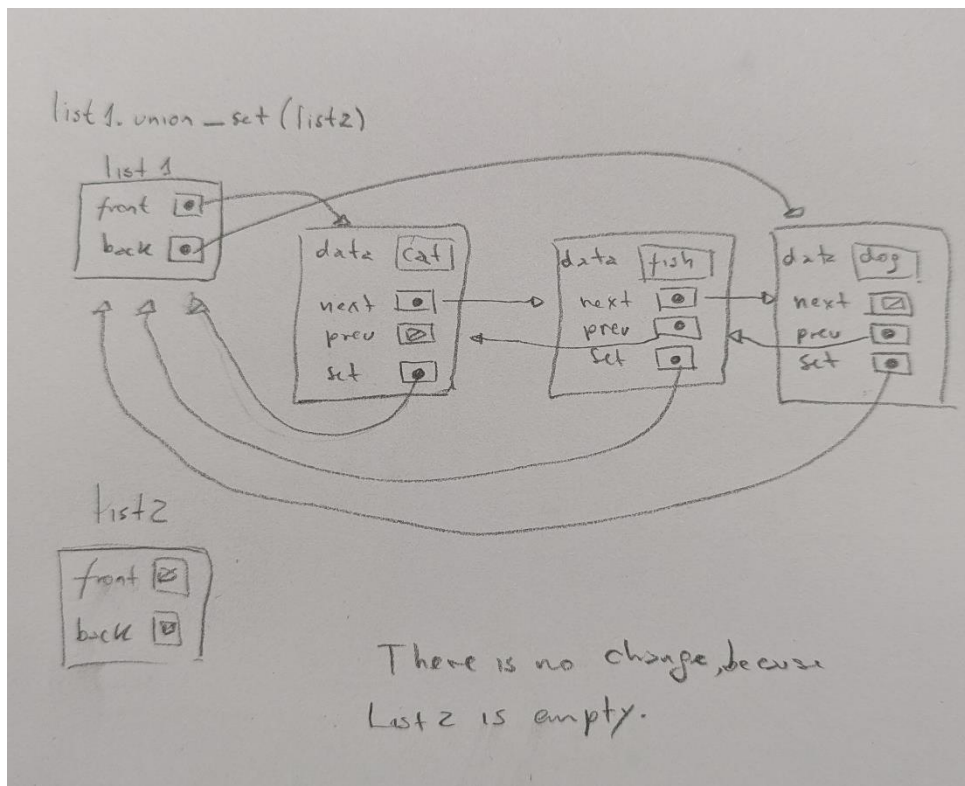
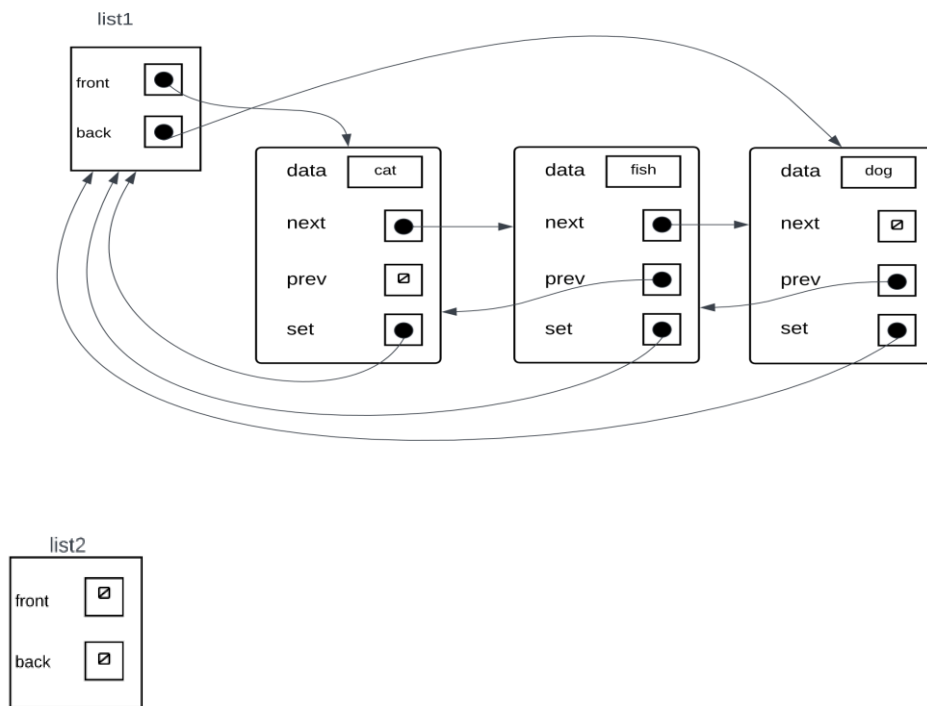
`list2.union_set(list1)`



1. Change where set pointer of each node on list1 to point on list2
2. These steps are executed:  
`list2.front = list1.front`  
`list2.back = list1.back`  
`list1.front = None`  
`list1.back = None`

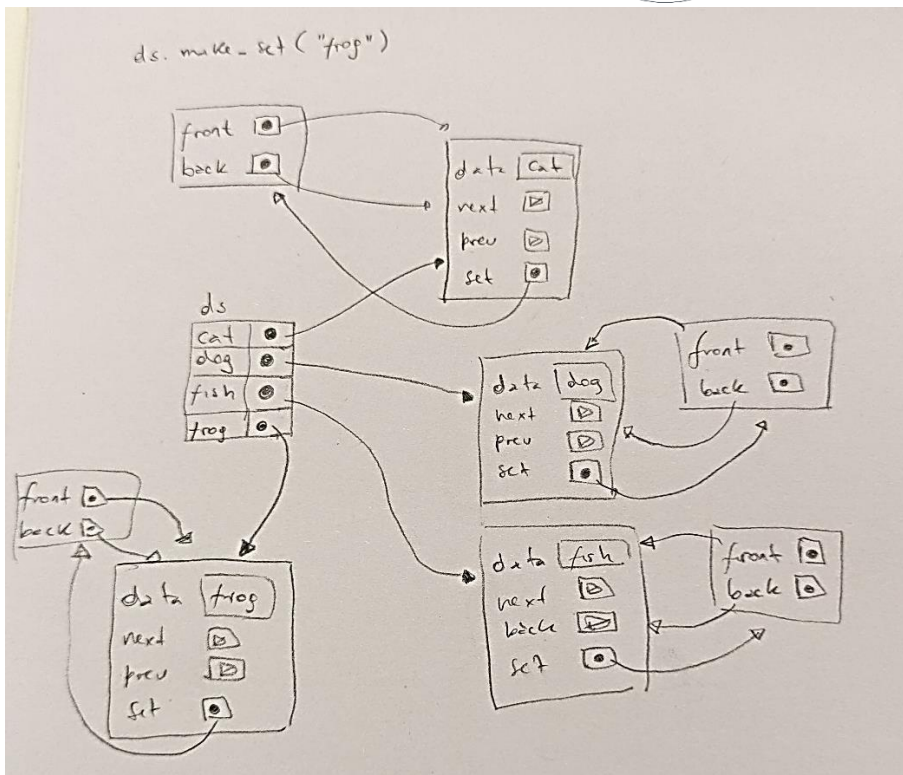
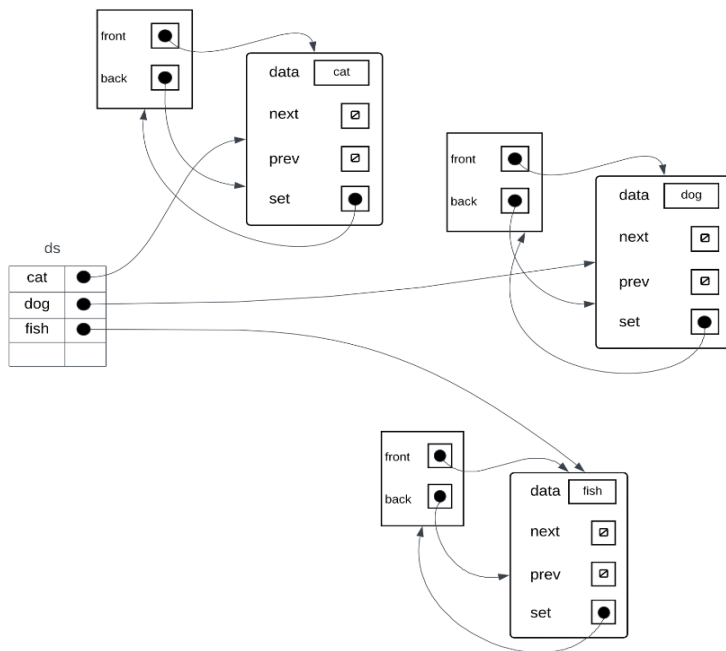
What does the following function call do to these objects?  
What does the function return?

`list1.union_set(list2)`



What does the following function call do to these objects?  
What does the function return?

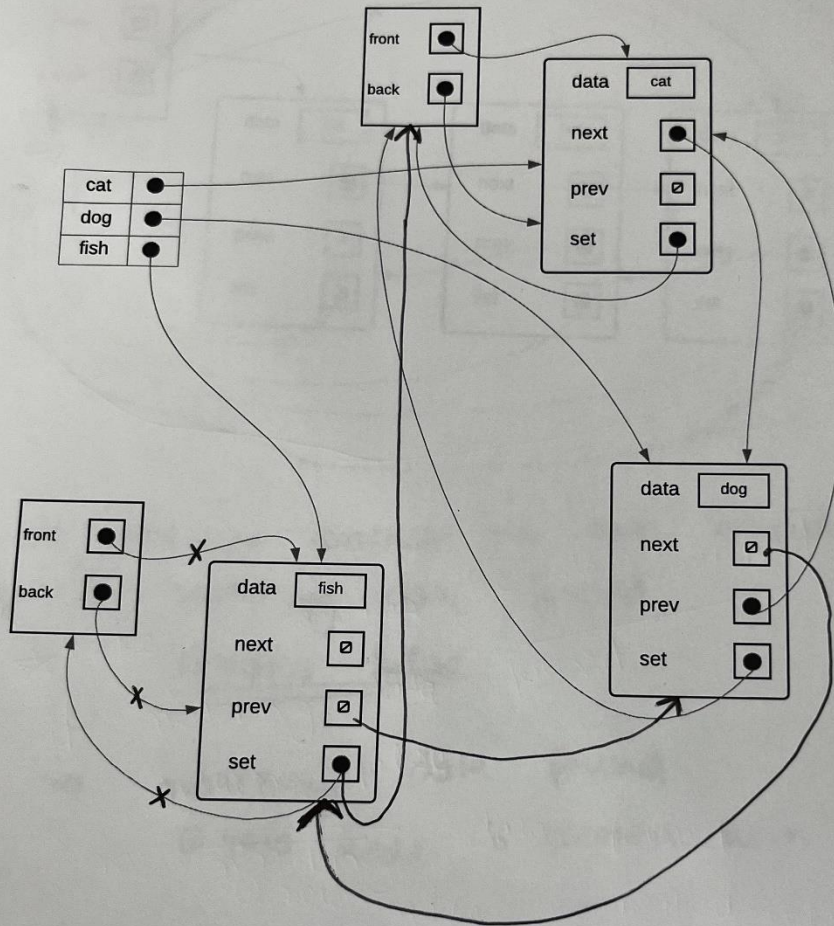
`ds.make_set("frog")`



First, `make_set()` check if there is a "frog" key in dictionary "ds", if it does will return false. Otherwise, a new object will be created with a new node in it with "frog" data. Then, a new key is created in "ds" dictionary to "frog", this will be pointing to newly created node, and `make_set()` will return true.

What does the following function call do to these objects?  
What does the function return?

`ds.union_set("fish","dog")`



★ Unionset checks fish and dog are included in dictionary or not, if no, return false.

★ Since set with element dog is larger than set with element fish, union\_set() will cause node with fish to point in direction of dog's representative. Returning True