## **Digital Career Institute**

Python Course - Django Web Framework - Views and Templates





# Templates





### What are they?

### Templates are the final HTML, except for the data.

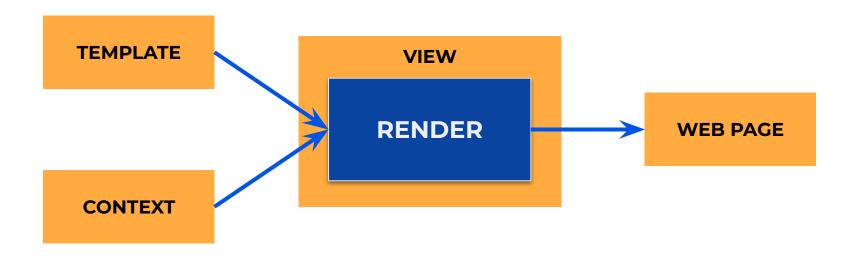


#### DATA

```
catch_phrase = "With WarePy
your warehouse will look
this good!"
section_title = "Feature
list"
list_items = ["A complete
role-based...", "..."]
```









#### shop/views.py

```
from django.http import HttpResponse

def home(request):
    """The shop home view."""
    text = "Hello World!"
    if some condition:
        text = "Hey People!"
    content = f"<html><body><h1>{text}</h1></body></html>"
    return HttpResponse(content)
```

The HTML is part of the User Interface and should not be defined in the view.

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### Templates: Hello World

#### shop/views.py

```
from django.template.loader import get_template
from django.views import View

class Browse(View):
    template = get_template("browse_home.html")
    context = {"my_variable_name": "Hello World!")
    return HttpResponse(template.render(context))
```

A template object can be retrieved with **get\_template** and the data can be passed as a dictionary to the **render** method.



### Templates: Hello World

#### shop/templates/browse\_home.html

```
<html>
<head>
  <title>Browse the shop!</title>
</head>
<body>
  <h1>{{ my_variable_name }}</h1>
</body>
</html>
```

```
← → C ① localhost:8000/shop/browse/

Hello World!
```

The code in {{ }} is a special templating language used to embed content in the template.



### Template File Location

```
shop
+ migrations
+ templates
  - browse home.html
    init .py
  admin.py
 apps.py
- models.py
- tests.py
- views.py
```

#### hello/settings.py

```
INSTALLED_APPS = [
    'shop',
    'django.contrib.admin',
    'django.contrib.auth',
    'django.contrib.contenttypes',
    'django.contrib.sessions',
    'django.contrib.messages',
    'django.contrib.staticfiles',
]
```

For Django to find an app template, the app must be added to **INSTALLED\_APPS** in **settings.py**.



### Templates & Base Views

#### shop/views.py

```
from django.views.generic.base import TemplateView

class Browse(TemplateView):
    template_name = "browse_home.html"
    def get_context_data(self):
        return {"my_variable_name": "Hello World!")
```

A simpler code can be used with the **TemplateView** base view.

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### Templates & Base Views

#### shop/views.py

```
from django.views.generic.base import TemplateView

class Browse(TemplateView):
   template_name = "browse_home.html"
   def get_context_data(self, url_argument):
        return {"my_variable_name": "Hello World!")
```

URL arguments are automatically passed to **get\_context\_data** if the path includes parameters.



### Templates & Base Views

#### shop/views.py

```
from django.views.generic.base import TemplateView

class Browse(TemplateView):
   template_name = "shop/browse_home.html"
   def get_context_data(self):
       return {"my_variable_name": "Hello World!")
```

The templates may be organised in subdirectories and they will need to be included as part of the **template name**.

To avoid naming conflicts, it is common practice to put the html file in a directory with the same name as the app.



### Template Language Overview

#### shop/templates/browse\_home.html

The template language is a language on its own.

Some basic control flow structures can be used, wrapping them in {% %}.

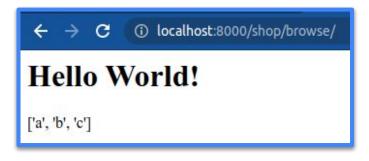
Writing the value of a variable into the HTML can be done with {{ }}.



#### shop/templates/browse\_home.html

```
<body>
  <h1>{{ my_variable_name }}<h1>
  {{ list }}
</body>
```

Template **variables** output content into the template. They are wrapped in {{ }}.



The output is always converted into a string.



#### shop/templates/browse\_home.html

```
<body>
  <h1>{{ text }}<h1>
  <h2>{{ items.0 }}</h2>
  <h3>{{ dic.one }}</h3>
</body>
```

#### shop/views.py

The dot (.) can be used to access elements in lists and dictionaries.

```
← → C ① localhost:8000/shop/browse/

Hello World!

One

1
```



#### shop/templates/browse\_home.html

```
<body>
  {{ user.name }} is {{ user.age }} years old.
</body>
```

#### shop/views.py

```
class User:
   name = "Laura"
   def age:
       return 32

class Browse(TemplateView):
   template_name = "browse_home.html"
   def get_context_data(self):
       return { "user": User() }
```

```
← → C ① localhost:8000/shop/browse/
Laura is 32 years old.
```

The dot (.) can also be used to access object **properties and methods**.



#### shop/templates/browse\_home.html

The same can be done with built-in data type methods.

```
← → C ① localhost:8000/shop/browse/
Hello
World!
```

```
class Browse(TemplateView):
    template_name = "browse_home.html"
    def get_context_data(self):
        return { "text": "Hello World!" }
```



### (Template Variable) Filters

#### shop/templates/browse\_home.html

```
<body>
{{ text | upper }}
</body>
```

Filters can be used to modify the output of a variable.

```
← → C ① localhost:8000/shop/browse/
HELLO WORLD!
```

```
class Browse(TemplateView):
    template_name = "browse_home.html"
    def get_context_data(self):
        return {"text": "Hello World!"}
```



#### shop/templates/browse\_home.html

```
<body>
  { { number | add:2 } }
</body>
```

Filters are functions and can also accept arguments, by using a colon (:).

```
← → C ① localhost:8000/shop/browse/
```

```
class Browse(TemplateView):
    template_name = "browse_home.html"
    def get_context_data(self):
        return {"number": 5}
```



### Built-in Filter Examples: Join Lists

#### shop/templates/browse\_home.html

```
<body>
   {{ list|join:" // " }}
</body>
```

The **join** filter replicates the behavior of the **join** method in **str** objects.

```
← → C ① localhost:8000/shop/browse/
a // b // c
```

```
class Browse(TemplateView):
    template_name = "browse_home.html"
    def get_context_data(self):
        return {"list": ["a", "b", "c"]}
```



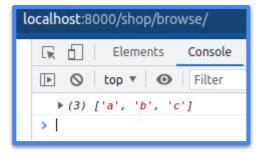
### Built-in Filter Examples: Unescaping

#### shop/templates/browse\_home.html

```
<script>
  const array = {{ list |safe }};
  console.log(array);
</script>
```

Data can be embedded into the front-end JavaScript using the **safe** filter.

```
class Browse(TemplateView):
    template_name = "browse_home.html"
    def get_context_data(self):
        return {"list": ["a", "b", "c"]}
```





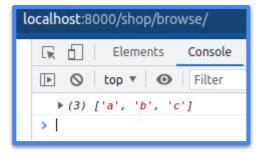
### Built-in Filter Examples: Unescaping

#### shop/templates/browse\_home.html

```
<script>
  const array = {{ list |safe }};
  console.log(array);
</script>
```

Data can be embedded into the front-end JavaScript using the **safe** filter.

```
class Browse(TemplateView):
    template_name = "browse_home.html"
    def get_context_data(self):
        return {"list": ["a", "b", "c"]}
```





### Built-in Filters: And More ...

- add
- addslashes
- capfirst
- center
- cut
- date
- default
- default\_if\_none
- dictsort
- dictsortreversed
- divisibleby
- escape
- escapejs
- filesizeformat
- first
- floatformat
- force\_escape
- get\_digit
- iriencode

- join
- json\_script
- last
- length
- length\_is
- linebreaks
- linebreaksbr
- linenumbers
- ljust
- lower
- make\_list
- phone2numeric
- pluralize
- pprint
- random
- rjust
- safe
- safeseq
- slice

- slugify
- stringformat
- striptags
- time
- timesince
- timeuntil
- title
- truncatechars
- truncatechars\_html
- truncatewords
- truncatewords\_html
  - unordered\_list
  - upper
  - urlencode
  - urlize
- urlizetrunc
  - wordcount
  - wordwrap
  - yesno

### Template Tags

#### shop/templates/browse\_home.html

Template tags are wrapped in {% %}

They are more complex than variables and can output content or perform other operations.

if and for are template tags.



### Template Tag Examples: Empty Lists

#### shop/templates/browse\_home.html

The **for** tag allows for an **empty** clause that catches an empty list.

This produces a cleaner and better solution than the code in the previous slide.



### (Built-in) Template Tag Examples: Firstof

#### shop/templates/browse\_home.html

```
{% firstof a b c %}
```

The **firstof** tag prints the first available value.



```
{% if a %}
  {{ a }}

{% elif b %}
  {{ b }}

{% elif c %}
  {{ c }}

{% endif %}
```

This also produces a cleaner and better solution to this common situation.



### Template Tag Examples: Commenting

#### shop/templates/browse\_home.html

```
{% comment "Some internal note" %}
  This will not be printed.
{% endcomment %}
```

The **comment** tag allows us to comment code in a clean way.



### Template Tag Examples: Including

#### shop/templates/browse\_home.html

```
{% include "contact_form.html" %}
```

The **include** tag allows us to embed another html template.

The context data of browse\_home.html will be passed to contact\_form.html.



### Template Tag Examples: App Links

#### shop/templates/browse\_home.html

```
<a href="{% url "shop" %}">Home</a>
<a href="{% url "shop-browse" %}">All items</a>
<a href="{% url "shop-item" 1 %}">Offer!</a>
```

The **url** tag returns the URL matching the named path.

#### hello/urls.py

```
ca href="/shop/1/">Offer!</a>
urlpatterns = [
    path('shop/', shop_home, name="shop"),
    path('shop/browse/', shop_browse, name="shop-browse"),
    path('shop/<item_id>/', shop_item, name="shop-item"),
]
```

**Rendered Output** 

<a href="/shop/">Home</a>

<a href="/shop/browse/">All Items</a>



### **Creating Custom Template Tags**

#### shop/templates/browse\_home.html

 $<h1>{% hello_world %}</h1>$ 

How do we tell Django that **this custom tag** should show the output of

this function?

And where do we place this file? And how do we name it?

#### ????/my\_tags.py

```
def hello_world():
    Return "Hello World!"
```

Template tags are functions.



```
hello
+ hello
    - settings.py
    - urls.py
 common
    + templatetags
          init .py
        - my tags.py
+ shop
    + templatetags
          init .py
        - my tags.py
    - views.py
 manage.py
```

Custom template tags must be defined in a directory named **templatetags** inside an app directory.

The directory must have an empty \_\_init\_\_.py file.

The app must be in the **INSTALLED\_APPS** settings constant.

We can have as many files as we want with any name we want.



#### shop/templates/browse\_home.html

```
{% load my_tags %} <h1>{% hello_world %}</h1>
```

#### common/templatetags/my\_tags.py

```
from django import template

register = template.Library()

@register.simple_tag
def hello_world():
    return "Hello World!"
```

The file with the template tag definition must be loaded in the template, using the **load** built-in tag.

Multiple tags may be defined (and then loaded) in one same file.

Template tags of general purpose may be placed in a different app.

The template tag function must be registered in the library. It can be done with the **simple\_tag** decorator.



#### shop/templates/browse\_home.html

```
{% load mytags mytags2 static %}
{% chart context %}
```

#### common/templatetags/mytags2.py

```
from django import template

register = template.Library()

@register.inclusion_tag("chart.html")

def chart(context):
    return context
```

Multiple template tag modules, custom and built-in, can be loaded.

Custom tags may also accept arguments.

The **inclusion\_tag** decorator is a shortcut for a template renderer.



#### shop/templates/browse\_home.html

```
{% load mytags mytags2 static %}
<h1>{{ list|simon }}</h1>
```

#### common/templatetags/mytags2.py

```
from django import template

register = template.Library()

@register.filter
def simon(says):
    return f"Simon says {says}."
```

Custom template filters are defined the same way as tags and placed in the same files.

```
← → C ③ localhost:8000/shop/browse/
Simon says ['a', 'b', 'c']
```

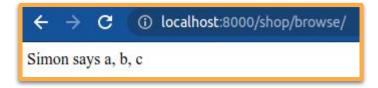
The template filter function must be registered in the library. It can be done with the **filter** decorator.



#### shop/templates/browse\_home.html

```
{% load mytags mytags2 static %}
<h1>{{ list|join:", "|simon }}</h1>
```

Multiple filters, custom and built-in, can be chained together.





### Template Inheritance

#### common/templates/base.html

```
<html>
  <head><title>Hello World!</title></head>
  <body>
    Common content
    {% block page-content %}
      Default page content
    {% endblock %}
    </body>
</html>

sho
```

Templates may be inheriting from another template.

The **extends** tag tells Django to extend the **base.html** template.

Overrides the block named page-content in the parent template.

#### shop/templates/home.html

```
{% extends 'base.html' %}

{% block page-content %}
  <h1>Welcome to the shop!</h1>
  We have some offers today.
{% endblock %}
```



### Template Inheritance

#### common/templates/base.html

Template inheritance is similar to class inheritance.

The **block**. **super** variable returns the code from the parent template.

Can be used to append elements instead or replacing them.

#### shop/templates/home.html

```
{% extends 'base.html' %}

{% block page-content %}

{{ block.super }}

<h4>Welcome to the shop!</h4>
We have some offers today.
{% endblock %}
```



# File Strategy: Project vs. App

```
hello
+ hello
    - settings.py
    - urls.py
 common
    + templates
+ shop
    + templates
 manage.py
 templates
```

Various template directories are often used to store app specific and project-wide templates.

Common project templates: base.html, wide.html,...

Templates specific for the **shop** app: **shop\_home.html**, **shop\_categories.html**, ...

It is also common practice to place project templates here.

# Static URLs & Files





### Static URLs

Static URLs trigger requests that do not require any processing on the server.

#### common/templates/base.html

http://localhost:8000/script.js

http://localhost:8000/style.css

http://localhost:8000/image.png



# Using Static URLs

#### shop/templates/browse\_home.html

```
{% load static %}
<img src="{% static 'img/my_logo.png' %}">
```

The **static** template tag, like the built-in **url** tag, returns a path in our website tree.

**static** returns a path to the static resources (mostly front-end resources like CSS, images and JavaScript files).

The tag url works with URL endpoints while the tag static works with static URL resources.

The path passed to **static** is directly matching the directory tree in the file system.



### Static Files

#### shop/templates/browse\_home.html

```
{% load static %}
<img src="{% static 'img/logo.png' %}">
```

Static files are often placed in a directory called **static**.

Each app often has its own set of static files, so it is good practice to keep them in the app directory.

There may be some common static files too, that can be kept in the **common** app directory.

```
hello
+ hello
    - settings.py
    - urls.py
+ common
    + static
         + img
             - logo.png
+ shop
    + static
    - views.py
 manage.py
```



# Static Files in Development

While we are working on the app in development Django will search for the resource in the appropriate directory.

In development it is better to keep static files organized by apps, but in production this produces some unnecessary overhead, because the system needs to load the apps and search their directory trees.

It will be more efficient if we merge all the static files together and have a direct match between paths and a single root in the server's file system.

```
hello
+ hello
    - settings.py
    - urls.py
+ common
    + static
+ shop
    + static
    - views.py
 manage.py
```



### Static Files in Production

In production all the app static files will be merged into a common root directory so the web server can be optimized for.

This directory is often placed in the root directory of the project and named static, but it can be placed anywhere in the file system that is accessible by the web server.

It's location needs to be indicated in the **settings.py** file with the name **STATIC ROOT**.

Django's **collectstatic** command will merge all static files into our **STATIC ROOT** directory:

(env) \$ python manage.py collectstatic

```
hello
+ hello
    - settings.py
    - urls.py
+ common
    + static
+ shop
    + static
    - views.py
+ static
  manage.py
```



# Static File Configuration Example

#### hello/settings.py

```
# Static files (CSS, JavaScript, Images)
# https://docs.djangoproject.com/...

STATIC_URL = 'static/'
STATIC_ROOT = os.path.join(BASE_DIR, STATIC_URL)
...
```

All URLs produced with the **static** template tag will start always with this path.

If we place our production directory in the root of the project (**BASE\_DIR**) this will get its subdirectory **static**.



### Static Files: Path Collisions

#### shop/templates/browse\_home.html

```
{% load static %}
<img src="{% static 'logo.png' %}">
```

#### blog/templates/blog\_home.html

```
{% load static %}
<img src="{% static 'logo.png' %}">
```

```
hello
+ hello
+ shop
    + static
        - logo.png
+ blog
    + static
         - logo.png
- manage.py
```

Both tags will produce /static/logo.png.

How does Django know which logo.png it needs to show?



### Static Files: Path Collisions

#### shop/templates/b

```
{% load static %
<img src="{% sta</pre>
```

#### blog/templates/bl

```
{% load static %
<img src="{% sta</pre>
```

(env) \$ python manage.py collectstatic

Found another file with the destination path 'styles.css'. It will be ignored since only the first encountered file is collected. If this is not what you want, make sure every static file has a unique path.

Static files must have a unique path.



### Static Files: Path Collisions

#### shop/templates/browse\_home.html

```
{% load static %}
<img src="{% static 'shop/logo.png' %}">
```

#### blog/templates/blog\_home.html

```
{% load static %}
<img src="{% static 'blog/logo.png' %}">
```

```
hello
+ hello
+ shop
    + static
        - logo.png
+ blog
    + static
         - logo.png
- manage.py
```

It is common practice to namespace the static paths with the app name.

