

Fundamentos de los Sistemas Operativos (FSO)

Departamento de Informática de Sistemas y Computadoras (DISCA)

Universitat Politècnica de València

Part 3: Memory management

Seminar 10

Virtual memory exercises (II)

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- **Exercise S10-1: 2nd chance replacement algorithm**
 - Exercise S10-1.1: 2nd chance basic
 - Exercise S10-1.2: 2nd chance complete
- **Exercise S10-2: Working set**
 - Exercise S10-2.1: Getting the working set

- In a **demand paging** system with **local replacement** policy, **4 frames** are allocated to **every process**. The **maximum logical size** of a process is de **4K pages** (3 hexadecimal digits), page size is **64Kbyte**. Suppose that the following table contains all the information related to process Pr_3 at a given time t.

Process Pr_3 information at time t					
Frame (Hexadecimal)	Page (Hexadecimal)	Loading time	Last reference time	Reference bit	Modified bit
E7	B72	60	161	1	0
E8	B71	130	160	1	1
E9	B70	26	162	0	0
EA	B73	20	163	1	1

Then process Pr_3 generates the logical address **B745A7C**. Obtain **the physical address** corresponding to this logical address supposing a replacement policy based on 2nd chance replacement algorithm

- Suppose a **virtual memory system** based on **demand paging**, where **logical addresses are 24 bit wide** and **page size is 1 KByte**. The system can handle up to **1MB of main memory**. The replacement algorithm used is **local second chance**
 - a) Get the **physical and logical address formats** in this system, indicating the bit number and name of every field
 - b) Suppose that at time $t = 0$ a user requests the execution of process A and the system allocates to it frames 0, 1, 2 and 3. The frames are initially empty and they are allocated in increasing order. Show the **evolution of the physical memory content and how many page faults** would generate the following sequence of logical addresses:

1000, 3000, 5000, 6000, 7000, 2900, 4900, 900

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- In a virtual memory system has been decided to use a **working set model** to control physical memory allocation. There are **3 processes A, B y C** in execution. Every memory access is encoded in two characters that represent the process and the page accessed, respectively.
 - a) Supposing that the **working set window size (Δ) is 4**, obtain the **working set for every process** at the instant when the last reference happens in the following reference string:
**A0,B2,C3,A0,A1,A5,B2,C4,C2,A2,B1,B3,C0,A1
C1,B0,A1,C0,B1,B2,C4,A0,B3,B3, C3,A1,C4**
 - b) Considering that the system has **6 frames**, are they enough to allocate the working sets of all processes till the end?