# PRACTICAL WORK OF LANGUAGES, TECHNOLOGIES, AND PARADIGMS OF PROGRAMMING 2018-19

## PART II FUNCTIONAL PROGRAMMING



## Practice 5: Algebraic types and higher order

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#### 1 Lists

Before resolving the exercises proposed in this section, you should have made a comprehensive reading of the corresponding section, with the same title, of the prior-reading material of this practice.

Let us remember some features of Haskell related to lists:

• The function length can be used on lists of any base type:

```
> length [1,2,3]
3
> length ['a','b','c','d']
4
```

• The operator (!!) can be used to index lists. This operator can also be used with lists of any type:

```
> [1,2,3] !! 2
3
> ['a','b','c','d'] !! 0
'a'
```

• The (++) operator allows us to concatenate two lists of the same type, for an arbitrary type:

```
> [1,2,3] ++ [4,5,6]
[1,2,3,4,5,6]
> ['a','b','c','d'] ++ ['e','f']
"abcdef"
```

Let us se two solved exercises in order to show how to manipulate lists:

Exercise 1 (Solved) Define a function to calculate the binary value corresponding to a non-negative integer x:

```
decBin :: Int -> [Int]
```

For instance, the evaluation of the expression:

```
> decBin 4
```

must return the list [0,0,1] (starting from the least significant bit).

Exercise 2 (Solved) Define a function to calculate the decimal value corresponding to a number in binary form (represented as a list of 1's and 0's, starting again from the least significant bit):

```
binDec :: [Int] -> Int
```

For example, the evaluation of the expression:

```
> binDec [0,1,1]
```

must return the value 6.

```
module BinDec where
binDec :: [Int] -> Int
binDec (x:[]) = x
binDec (x:y) = x + binDec y * 2
```

Now, you have to solve the following exercises. Although in previous exercises we have placed each function in a different module, it is now recommended to place all the functions of this section in the same module.

**Exercise 3** Define a function to calculate the list of divisors of a non-negative number n:

```
divisors :: Int -> [Int]
```

For example, the evaluation of the expression:

```
> divisors 24
```

must return the list [1,2,3,4,6,8,12,24].

**Exercise 4** Define a function to calculate if an integer belongs to a list of integers:

```
member :: Int -> [Int] -> Bool
```

For example, the evaluation of the expression:

```
> member 1 [1,2,3,4,8,9]
```

must return the value True. And the evaluation of the expression:

$$>$$
 member 0 [1,2,3,4,8,9]

must return the value False.

**Exercise 5** Define a function to determine whether or not a given number is a prime number (its divisors are just 1 and the number itself) and a function to compute the list of the n first prime numbers:

```
isPrime :: Int -> Bool
primes :: Int -> [Int]
```

For example, the evaluation of the expression:

```
> isPrime 2
```

must return the value True. The evaluation of:

must return the list [1,2,3,5,7]. Let us remember that Haskell allows us to easily obtain a list with the first n elements of another infinite list (for instance, the infinite list of prime numbers).

Exercise 6 Define a function to select the even elements from a list of integers:

```
selectEven :: [Int] -> [Int]
```

For example, the evaluation of the expression:

```
> selectEven [1,2,4,5,8,9,10]
```

must return the list [2,4,8,10].

Exercise 7 Define a function to select the elements that occupy the "even positions" of a list of integers (let us remember that positions in a list start by index zero, remember operator !!):

```
selectEvenPos :: [Int] -> [Int]
```

For example, the evaluation of the expression:

```
> selectEvenPos [1,2,4,5,8,9,10]
```

*must return the list* [1,4,8,10].

Exercise 8 Define a function iSort to sort a list in ascending order. To this end, you first have to define a function ins which inserts an element in an ordered list keeping the list ordered. The function iSort should be based on ins starting from an empty list (which is trivially sorted).

```
iSort :: [Int] -> [Int]
ins :: Int -> [Int] -> [Int]
```

For example, the evaluation of the expression:

```
> iSort [4,9,1,3,6,8,7,0]
```

must return the list [0,1,3,4,6,7,8,9]. And the evaluation of the expression:

```
> ins 5 [0,1,3,4,6,7,8,9]
```

must return the list [0,1,3,4,5,6,7,8,9].

### 2 The map and filter functions

Before resolving the exercises proposed in this section, you should have made a comprehensive reading of the corresponding section, with the same title, of the prior-reading material of this practice.

Exercise 9 Define, using the function map, a function to duplicate all the elements of a list of integers:

```
doubleAll :: [Int] -> [Int]
```

For example, the evaluation of the expression:

```
> doubleAll [1,2,4,5]
```

returns the list [2,4,8,10].

Exercise 10 Write using intensional lists the definitions of the functions map and filter. Note: name them as map' and filter' to avoid conflicts with the functions predefined in Prelude.

### 3 Algebraic Data Types

Let us remember once again that you should have made a comprehensive reading of the corresponding section, with the same title, of the prior-reading material of this practice.

#### 3.1 Enumerations and Renamed Types

In order to solve the exercise proposed in this section, we have to define previously the following "synonym types":

```
type Person = String
type Book = String
type Database = [(Person, Book)]
```

The type Database defines a database of a library as a list of pairs (Person, Book) where Person is the name of the person that borrowed the book Book. An example is the following database

From this database, several functions can be defined: obtain for the books borrowed by a person, borrow for a person to borrow a book, and return' for retuning a book to the library. For example, the function obtain can be defined as

```
obtain :: Database -> Person -> [Book]
obtain dBase thisPerson
= [book | (person,book) <- dBase, person == thisPerson]</pre>
```

which represents that the function returns the list of all the books such that there is a pair (person, book) in the database and person is equal to the person whose books we are searching for. For example, the evaluation of the expression: obtain exampleBase "Alicia" returns the list: ["El nombre de la rosa", "La ciudad de las bestias"]

Exercise 11 Create a module with the previous code and complete the program with definitions for the borrow and return' functions:

```
borrow :: Database -> Book -> Person -> Database
return' :: Database -> (Person, Book) -> Database
```

#### 3.2 Trees

Let us remember the declaration of tree datatypes already described in the prior-reading material. They will be used in the rest of exercises of this practice:

data TreeInt = Leaf Int | Branch TreeInt TreeInt

• Example:

```
Branch (Leaf 0) (Branch (Leaf 0) (Leaf 1)) is a value of type TreeInt.
```

```
data Tree a = Leaf a | Branch (Tree a) (Tree a)
```

• Example:

```
numleaves (Leaf x) = 1
numleaves (Branch a b) = numleaves a + numleaves b
```

is a function that computes the number of leaves of a tree of type Tree a.

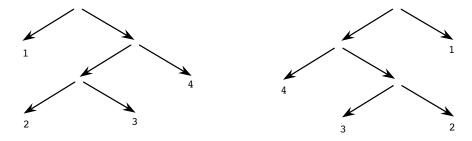
data BinTreeInt = Void | Node Int BinTreeInt BinTreeInt

• Let us see some examples:

Exercise 12 Define the following function to obtain the symmetric of a given tree:

```
\operatorname{symmetric} :: Tree a -> Tree a where the \operatorname{symmetric} of a tree (on
```

the left) is as illustrated (on the right) in the following figure:



Tip: If you try symmetric with ghci you will obtain the following message:

```
> symmetric (Branch (Leaf 5) (Leaf 7))
<interactive>:5:1:
   No instance for (Show (Tree a0))
        arising from a use of 'print'
   Possible fix: add an instance declaration for (Show (Tree a0))
   In a stmt of an interactive GHCi command: print it
```

the reason is that ghci does not know how to "show" the result. This result is written using the function show (in a certain way, it is like toString method in Java). We will use a very simple mechanism for specifying a default behavior to the show function for a given algebraic data type. Simply add deriving Show at the end of declaration of the corresponding algebraic data type, as illustrated in the following example:

data Tree a = Leaf a | Branch (Tree a) (Tree a) deriving Show

Exercise 13 Define the functions

listToTree :: [a] -> Tree a
treeToList :: Tree a -> [a]

the first one converts a non-empty list into a tree, and the second one performs the opposite.

Now, solve the following exercises related to the BinTreeInt data type. It is also recommended to add deriving Show at the end of the declaration of this type in order to be able to show the result of the functions.

Exercise 14 Define a function

```
insTree :: Int -> BinTreeInt -> BinTreeInt
```

to insert an integer value into its corresponding place in an ordered binary tree..

Exercise 15 Given an unordered integer list, define a function

```
creaTree :: [Int] -> BinTreeInt
```

that builds the ordered binary tree associated to it.

Exercise 16 Define the function

```
treeElem :: Int -> BinTreeInt -> Bool
```

that determines "in an efficient way" whether a value belongs to a ordered binary tree or not.

#### Additional Exercises

The following exercises can be considered an extension since their resolution could exceed the 2 lab sessions. However, their resolution is highly recommended as a preparatory work for the evaluation.

Exercise 17 Define a function to determine how many times an element is repeated in a list of integers:

```
repeated :: Int-> [Int] -> Int
```

For example, the evaluation of the expression:

```
> repeated 2 [1,2,3,2,4,2]
```

must return the value 3.

Exercise 18 Define a function to concatenate lists of lists, which takes a list of lists as the argument and returns the concatenation of all lists:

```
concat' :: [[a]] -> [a]
```

For example, the evaluation of the expression:

must return the list [1,2,3,4,8,9]

Exercise 19 What does the following mysterious expression compute? (where sum is a predefined function which sums the elements of a list of numbers):

```
> (sum . map square . filter even) [1..10]
```

Exercise 20 Write in a file the definition of the numleaves function presented before as an example of Tree a. Load it on the GHCi interpreter and consult the type of this function according to the interpreter.

Exercise 21 Consider the following declaration of a binary tree of integers described before:

```
data BinTreeInt = Void | Node Int BinTreeInt BinTreeInt deriving Show
```

Define a function dupElem that returns a tree with the same structure but where all values are duplicated (multiplied by two).

Let us consider that dupElem is applied to previously declared trees. The evaluation of the expression:

> dupElem treeB1

returns Void. The evaluation of the expression:

> dupElem treeB2

returns Node 10 Void Void. And the evaluation of the expression:

> dupElem treeB3

returns:

Node 10

(Node 6 (Node 2 Void Void) (Node 8 Void Void))
(Node 12 Void (Node 16 Void Void)).

Exercise 22 Let us consider the following definition:

```
data Tree a = Branch a (Tree a) | Void deriving Show
```

Define a function countProperty with the following signature:

```
countProperty :: (a -> Bool) -> (Tree a) -> Int
```

which returns the number of elements of the tree that satisfy the property. For instance, the evaluation of the expression:

- > countProperty (>9) (Branch 5 (Branch 12 Void Void) Void)

  returns 1, and the evaluation of the expression:
- > countProperty (>0) (Branch 5 (Branch 12 Void Void) Void) returns 2.