



UNIVERSIDAD
POLITECNICA
DE VALENCIA



Computers Fundamentals

Subject 2. Principles of digital design

- What a logic function is and its mathematical representation
- How to design basic logic circuits
- Fundamentals of Boole's Algebra
- How to simplify circuits.
 - Karnaugh's Maps

- Introduction
- Logic functions and *truth tables*
- Basic logic gates
- Boole's Algebra
- Canonical forms of boolean functions
- Logic function's simplification
 - Karnaugh's maps

[http://en.wikipedia.org/wiki/Canonical_form_\(Boolean_algebra\)](http://en.wikipedia.org/wiki/Canonical_form_(Boolean_algebra))

- Transistor
 - Minimal digital design-unit of design
- Logic gate
 - Minimal logic-unit of digital design
- Combinatorial circuit
 - Output values only depend on input values at any time

- Sequential circuits
 - Output values depend on the input values and on the memory of the circuit.
- Functional unit
 - A circuit that realize a well defined function

- Logic function
 - Mathematical representation of the behavior of a digital circuit
 - Used to evaluate the output's circuit value in function of the values of the input variables
 - Arity= total number of input variables
 - Valuation= the value to which a logic function evaluates when each one of the input variables are assigned a value 1 (for truth) or 0 (for falsity).

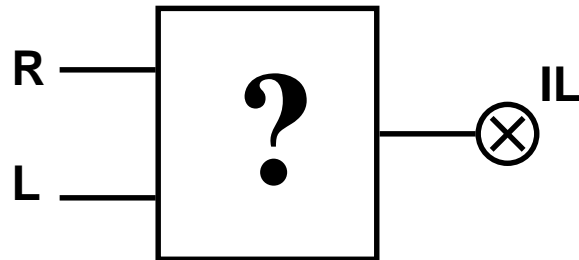
http://en.wikipedia.org/wiki/Truth_table

http://en.wikipedia.org/wiki/Propositional_formula

- Truth tables
 - Tabular representation of a logic function
 - A truth table has as many columns as input variables has the logic function
 - Each row of the table correspond to a valuation of the logic function
 - The total number of different valuations of a logic function is: 2^{arity}
 - Table organization:
 - Left columns corresponds to Input variable(s)
 - Right column/columns corresponds/respond to output/outputs

Interior light of a car

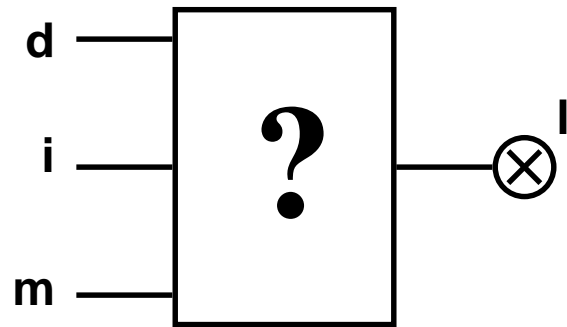
- Given the input variables **R**, **L** (right and left doors of a 2 doors car) you have to design a logic circuit for turning on or off the interior light (**IL**) of a car.
- Behavior:
 - If at least one door of the car is open the IL is on.
 - If both doors are closed the IL is off.



R	L	IL
0	0	0
0	1	1
1	0	1
1	1	1

Interior light of a car (version 2)

- Most cars have a special input for turning on or off the interior light independent of the doors state (open or close)
- We add a input variable ***M*** corresponding to the manual turn on/off of the IL.
- Behavior:
 - If input ***M*** is activated (***M=1***) IL is on, even if the doors of the car are closed
 - If input ***M*** is not activated (***M=0***) IL state (on or off) depends on the state of the doors
 - If at least one door of the car is open the IL is on.
 - If both doors are closed the IL is off.



m	d	i	l
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

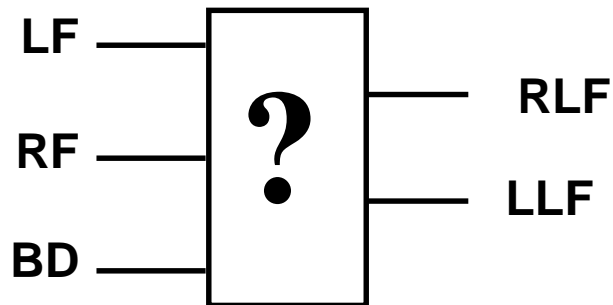
m	d	i	l
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	1
1	X	X	1

Reduced truth table

- Functions with don't care inputs
 - Depending on the function, there are valuations for which inputs values do not care when evaluating the value of the output because:
 - The behavior of the circuit is not defined for some combination(s) of the input values
 - The nature of the circuit does not allow such input combination
 - Output value for ***don't care inputs*** is X

Car's light flasher

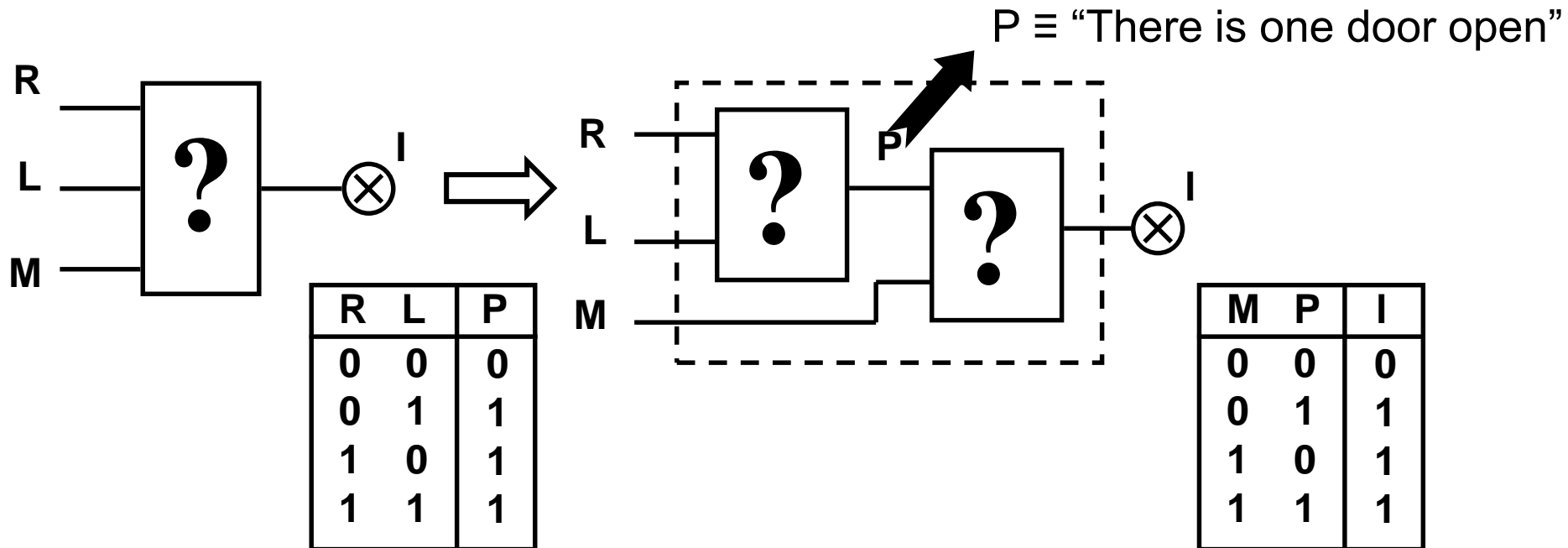
- Given the control input signals:
left flasher (**LF**), right flasher (**RF**) and breakdown (**BD**)
- You have to generate the output values that activate the light flashers of a car, Left light flasher (LLF) right light flasher (RLF)



BD	LF	RF	LLF	RLF
0	0	0	0	0
0	0	1	0	1
0	1	0	1	0
0	1	1	X	X
1	0	0	1	1
1	0	1	1	1
1	1	0	1	1
1	1	1	X	X

Truth Table of a function with don't care inputs

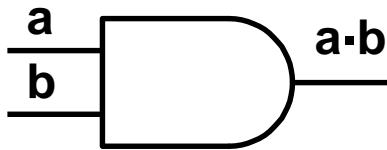
- Composite function: a function whose values are found from two given functions by applying one function to an independent variable and then applying the second function to the result
- Example: Car's interior light with manual control



- Logic gate: electronic circuit that implements a basic logic function
- Types
 - Active-high outputs: AND, OR, NOT, XOR
 - Active-low outputs: NAND, NOR, XNOR
- Technologies
 - TTL, CMOS

- AND

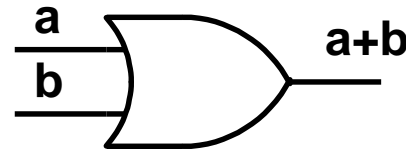
- Logical conjunction
- Arity: 2,3,...



b	a	a·b
0	0	0
0	1	0
1	0	0
1	1	1

- OR

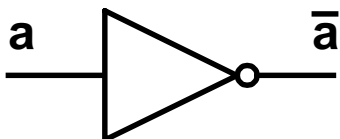
- Logical disjunction
- Arity: 2,3,...



b	a	a+b
0	0	0
0	1	1
1	0	1
1	1	1

- NOT

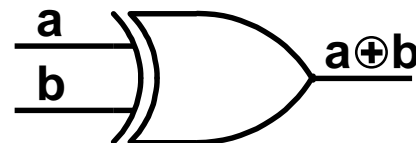
- Logical negation (“inverter”)
- Arity: 1



a	ā
0	1
1	0

- XOR

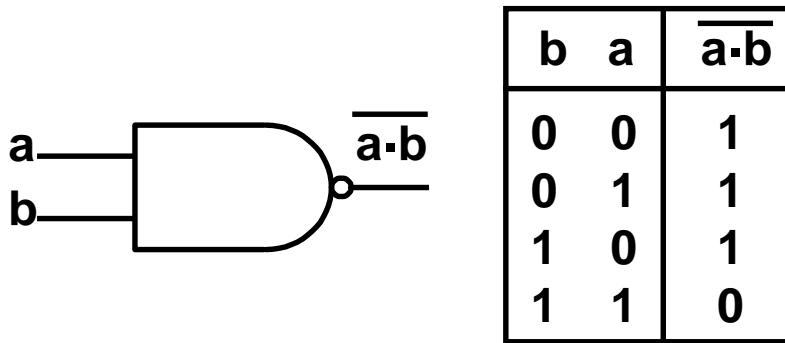
- Exclusive disjunction
- Arity: 2



b	a	a⊕b
0	0	0
0	1	1
1	0	1
1	1	0

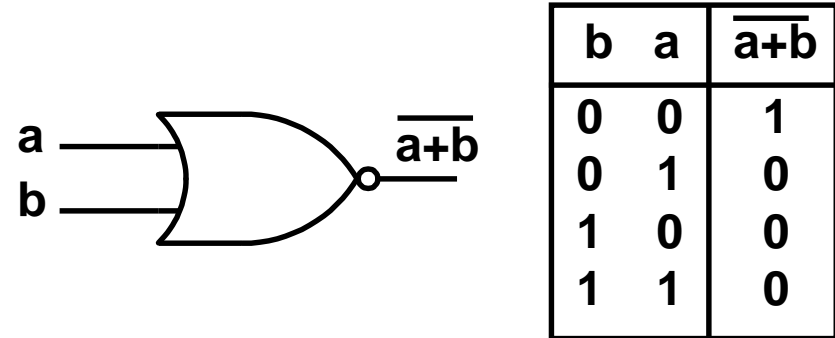
- NAND = NOT (AND)

– Arity: 2,3,...



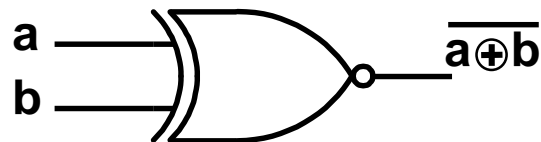
- NOR = NOT (OR)

– Arity: 2,3,...



- XNOR = NOT (XOR)

– Arity: 2

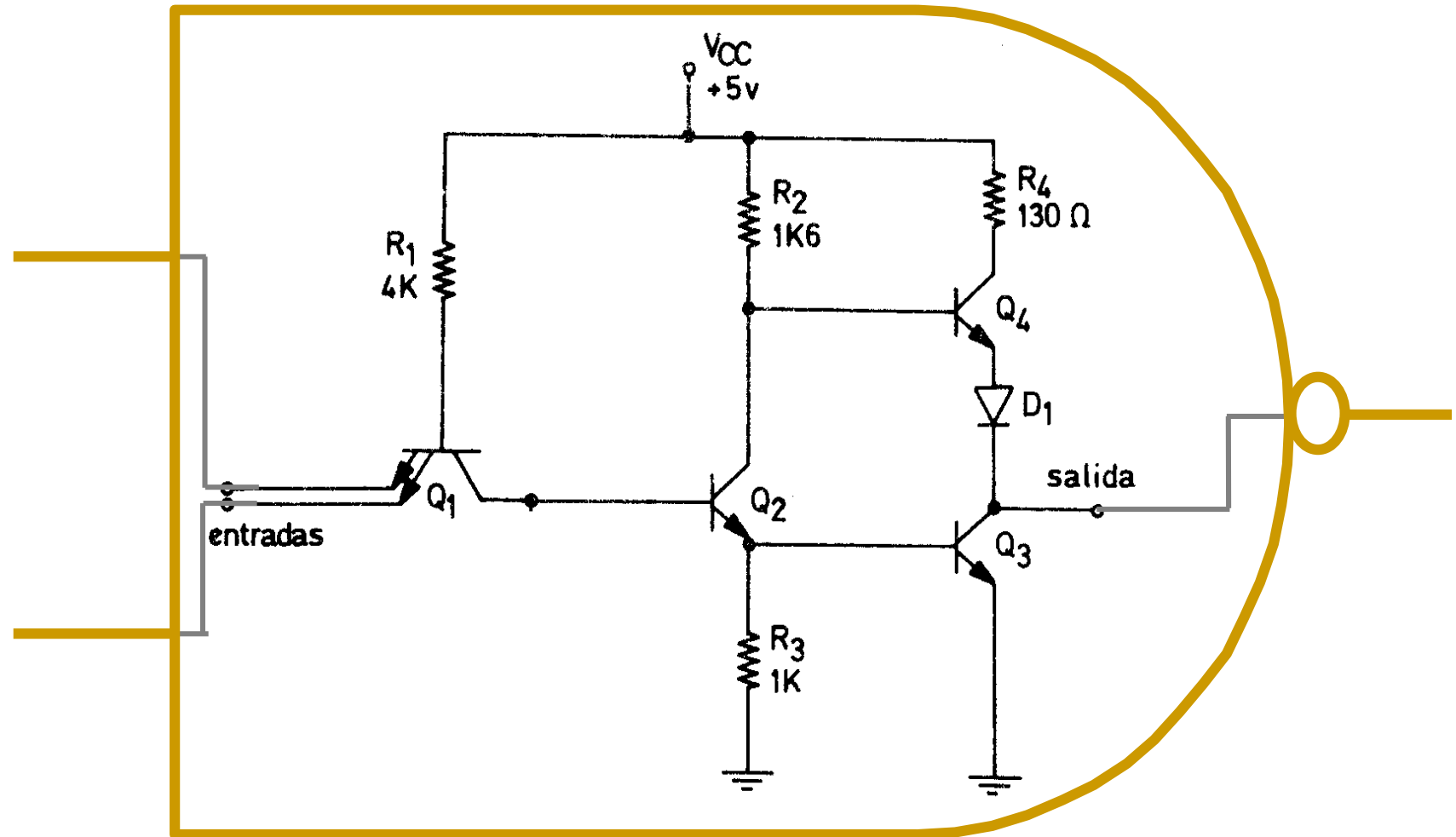


b	a	$\overline{a \oplus b}$
0	0	1
0	1	0
1	0	0
1	1	1

- Each technology uses different physical elements (transistors) and different power levels to represent logical values 0 and 1
- TTL = Transistor-Transistor Logic
 - Based on bipolar transistors
 - High speed, high power consumption, hard integration
- CMOS = Complementary Metal Oxide Semiconductor
 - Based on MOSFET transistors
 - Speed slower than bipolar, low power consumption, large scale of integration

NAND (TTL) Physical Implementation

FCO





**National
Semiconductor**

Function Table

$$Y = \overline{AB}$$

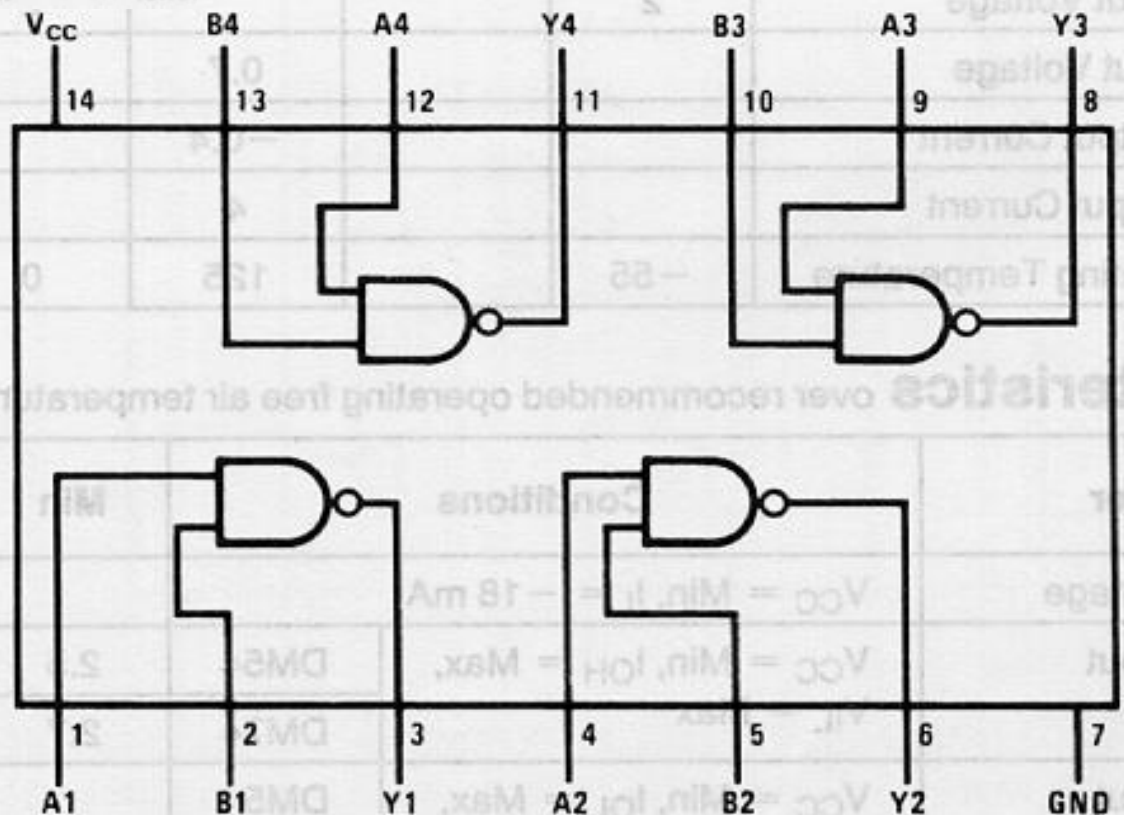
Inputs		Output
A	B	Y
L	L	H
L	H	H
H	L	H
H	H	L

H = High Logic Level

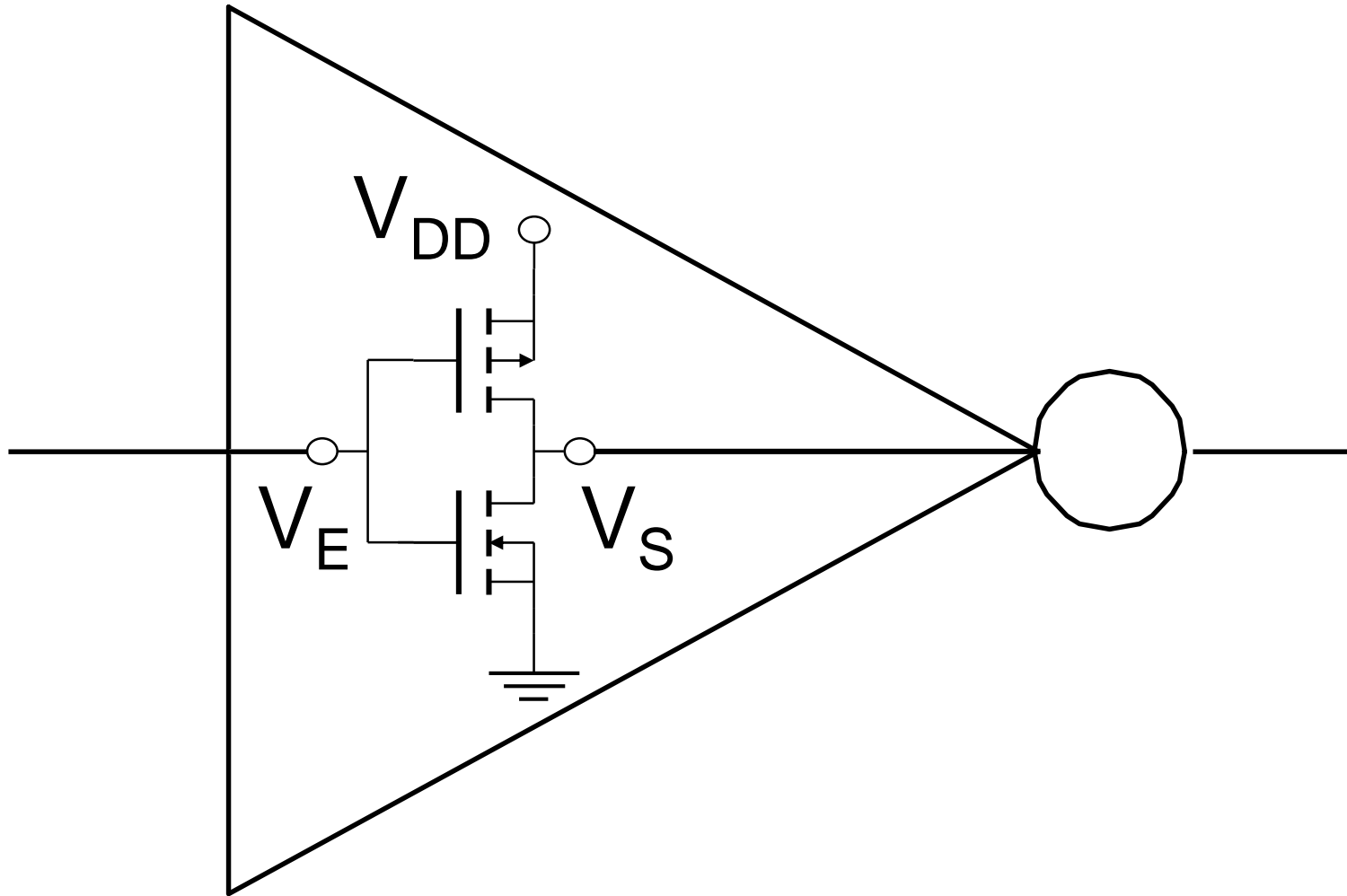
L = Low Logic Level

54LS00/DM54LS00/DM74LS00 Quad 2-Input NAND Gates

Dual-In-Line Package

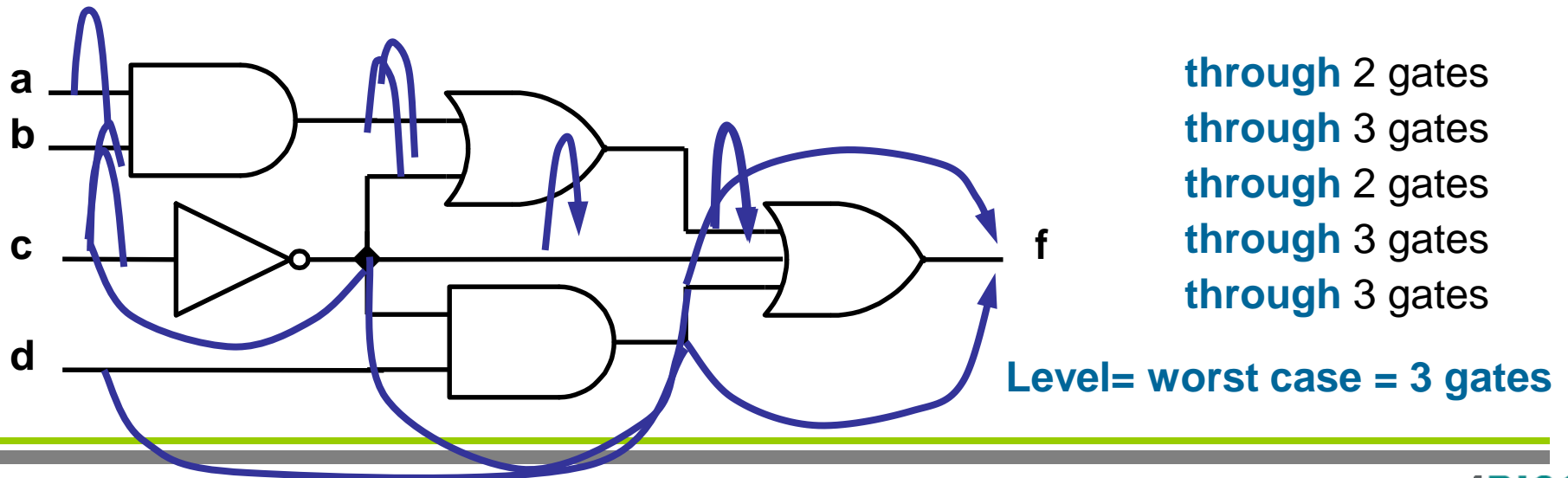


Inverter implemented using CMOS Tech. FCO



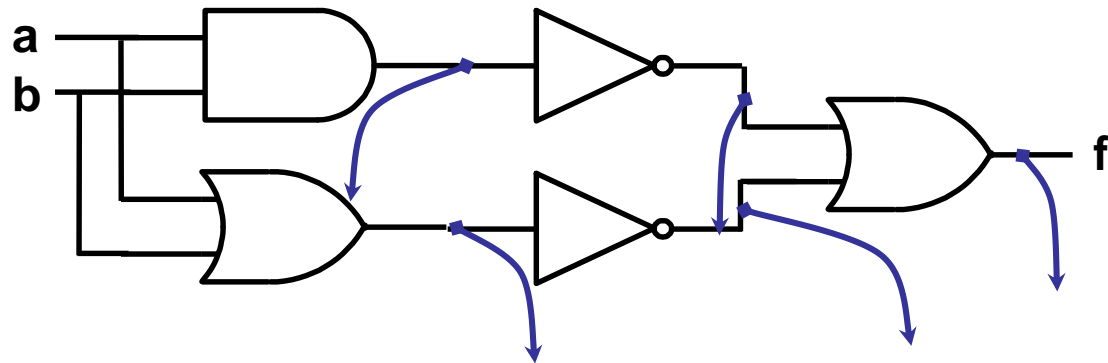
- Level

- Number of gates that a signal need to go through before it can get out from the circuitry of the logic circuit.
 - If there are many paths to go through a circuit It is considered the worst case
- It is a figure-of-merit of the circuit delay
- Each gate has a delay of T
- Inputs are at level 0



- Given a logic circuit it is necessary to obtain its logic function and its truth table
 - Logic function: It is obtained doing the composition of the sub functions of each node of the circuit
 - Truth table: obtained evaluating the output for each possible combination of the values that the inputs can take

- Example



b	a	$a \cdot b$	$a + b$	$\overline{a \cdot b}$	$\overline{a + b}$	$f = \overline{a \cdot b} + \overline{a + b}$
0	0	0	0	1	1	1
0	1	0	1	1	0	1
1	0	0	1	1	0	1
1	1	1	1	0	0	0

Logic Function



b	a	f
0	0	1
0	1	1
1	0	1
1	1	0

Truth Table

- George Boole (s. XIX)
 - English mathematician and philosopher
 - Boole developed an algebraic structure based on 2 values (true, false) and 2 composition laws (and, or)
 - Boole's studies have been used to formalize the rules of logical reasoning
- Claude Shannon (1938, Bell Labs.)
 - Adapted boole's algebra to computer science
 - Values 0 y 1, composition laws AND y OR
 - Shannon studies have been used to formalize the rules of logic circuit design

Precedence
(if there is no parenthesis)

Puerta lógica	Símbolo estándar
AND	\cdot
OR	$+$
NOT	$-$
XOR	\oplus

- Commutativity of addition and multiplication

$$a + b = b + a$$

$$a \cdot b = b \cdot a$$



- Distributivity

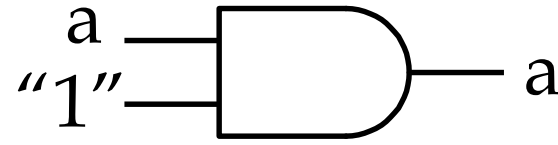
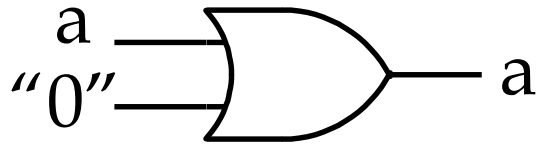
$$(a + b) \cdot (a + c) = a + (b \cdot c)$$

$$(a \cdot b) + (a \cdot c) = a \cdot (b + c)$$

- Neutral elements

$$a + 0 = a$$

$$a \cdot 1 = a$$



- Complements

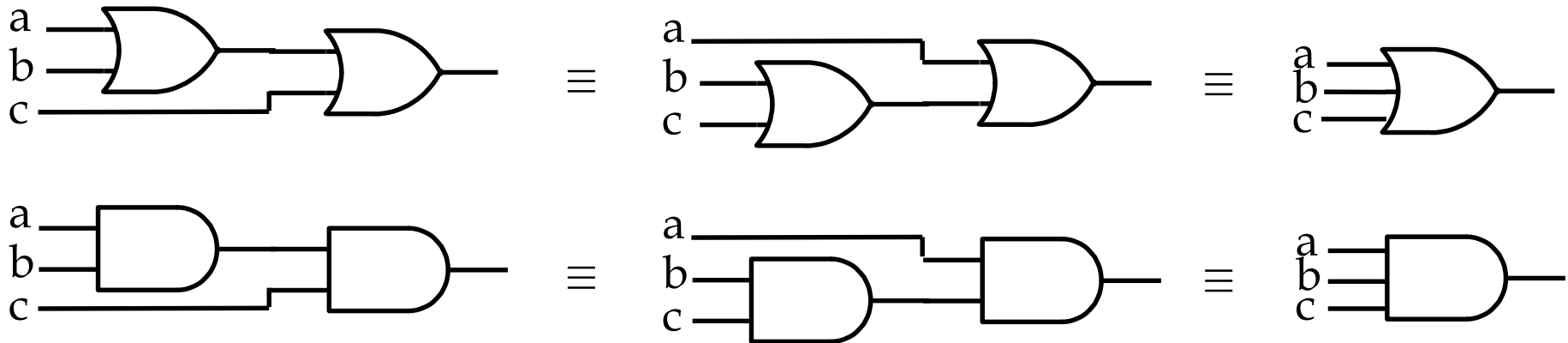
$$a + \bar{a} = 1$$

$$a \cdot \bar{a} = 0$$

- Associativity

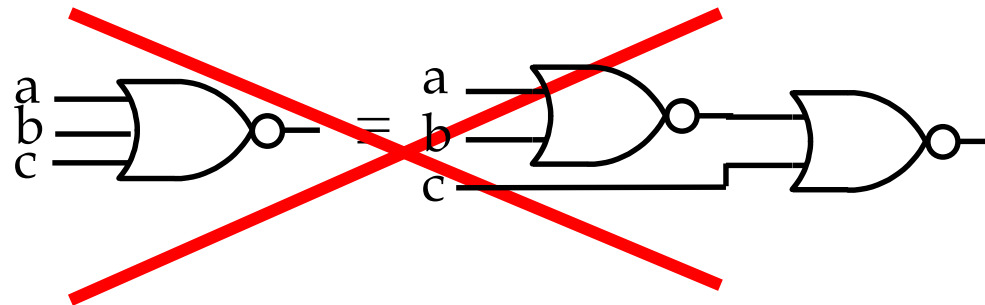
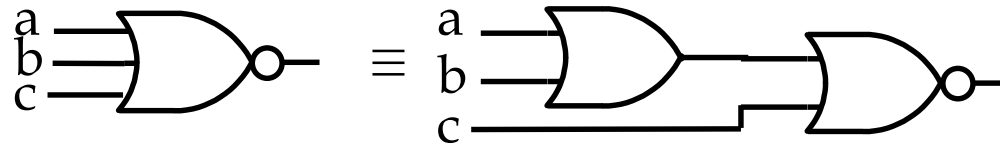
$$(a + b) + c = a + (b + c) = a + b + c$$
$$(a \cdot b) \cdot c = a \cdot (b \cdot c) = a \cdot b \cdot c$$

- Associativity allows to increment the arity of gates starting from gates with small arity



- Associativity
 - Be careful with gates with output active at low level

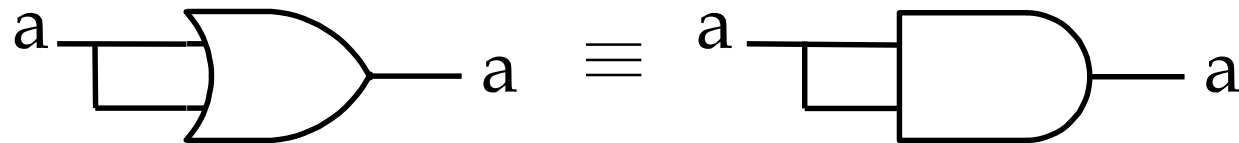
$$\overline{a + b + c} = \overline{(a + b) + c}$$



- Idempotence

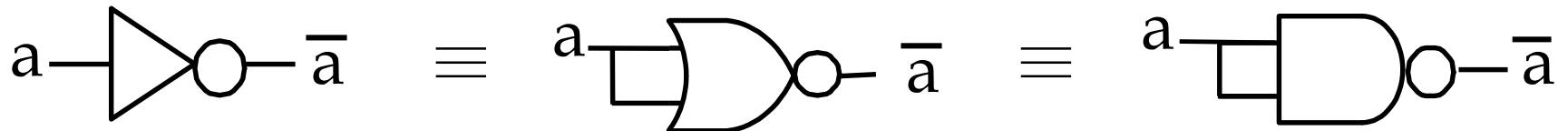
$$a + a = a$$

$$a \cdot a = a$$

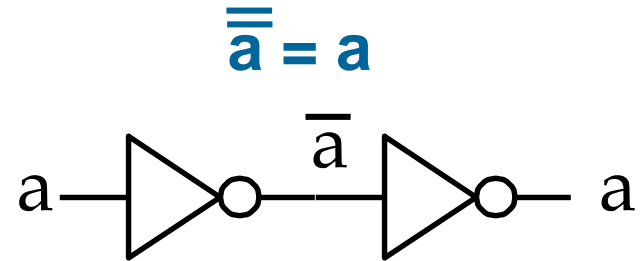


- Idempotence allows to build not gates from NAND gates or NOR gates

$$\overline{a + a} = \overline{a} = \overline{a \cdot a}$$



- Involution



- De Morgan's Laws

$$\overline{(a + b + \dots + n)} = \overline{a} \cdot \overline{b} \cdot \dots \cdot \overline{n}$$

$$\overline{(a \cdot b \cdot \dots \cdot n)} = \overline{a} + \overline{b} + \dots + \overline{n}$$

– ¡Be careful!

~~$\overline{(a + b)} = \overline{a} + \overline{b}$~~

$\overline{(a + b)} = \overline{a} \cdot \overline{b}$ ✓

- Canonical form (noun): the simplest form of something
- Any Boolean function can be expressed in a **canonical form** using the dual concepts of *minterms* and *maxterms*.

- For a boolean function of n variables, a product term in which each of the n variables appears **once** (in either its complemented or uncomplemented form) is called a *minterm*.
- A minterm is a logical expression of n variables that employs only the *complement* operator and the *conjunction* operator.
- Minterm of order n
 - A product term in which each of the n input variables appears once
 - A variable appears complemented if its value is 0
 - Each valuation provides a different minterm
 - Minterms are numbered

- For a boolean function of n variables, a sum term in which each of the n variables appears **once** (in either its complemented or uncomplemented form) is called a *maxterm*.
- A maxterm is a logical expression of n variables that employs only the *complement* operator and the *disjunction* operator.
- Maxterm of order n
 - A sum term in which each of the n input variables appears once
 - A variable appears complemented if its value is 1
 - Each valuation provides a different maxterm
 - Minterms are numbered

- Disjunctive canonical form or sum of products (SoP)
 - Sum of the minterms pertaining to the function
 - Pertains to the function those minterms which valuations are equal to 1

$$\sum_{\text{list of the input variables}} (\text{numbered list of the function's min terms})$$

list of the input variables

b	a	f	minterm	n°
0	0	0	$\bar{b} \cdot \bar{a}$	0
0	1	1	$\bar{b} \cdot a$	1
1	0	0	$b \cdot \bar{a}$	2
1	1	1	$b \cdot a$	3

Canonical form

$$f = \sum_{b,a} (1, 3) = \bar{b} \cdot a + b \cdot a$$

Equivalent algebraic expression

- Conjunctive canonical form or product of sums (PoS)
 - Product of the maxterms pertaining to the function
 - Pertains to the function those maxterms which valuations are equal to 0

$$\prod \left(\text{numbered list of the function's max terms} \right)$$

list of the input variables

b	a	f	maxterm	n°
0	0	0	$b + a$	0
0	1	1	$b + \bar{a}$	1
1	0	0	$\bar{b} + a$	2
1	1	1	$\bar{b} + \bar{a}$	3

Canonical form

$$f = \prod_{b, a} (0, 2) = (b + a) \cdot (\bar{b} + a)$$

Equivalent algebraic expression

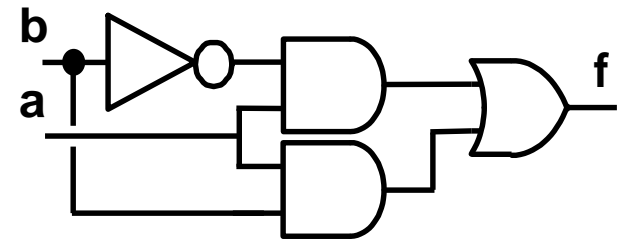
Why are interesting the canonical forms? FCO

- It is a mathematical expression unique and compact of a logic function
- It is the first approximation to the synthesis of a circuit starting from a truth table

b	a	f
0	0	0
0	1	1
1	0	0
1	1	1



$$f = \sum_{b,a} (1, 3) = \bar{b} \cdot a + b \cdot a$$



- Any logical function can be implemented by a circuit of level ≤ 3

- Canonical forms for functions with don't care inputs
 - The valuations are grouped separately as follows:

	a	pi	pd	id
0	0	0	0	0
1	0	0	1	1
2	0	1	0	0
3	0	1	1	X
4	1	0	0	1
5	1	0	1	1
6	1	1	0	1
7	1	1	1	X

$$id = \sum_{a, pi, pd} (1, 4, 5, 6) + \sum_{\phi} (3, 7)$$

$$id = \prod_{a, pi, pd} (0, 2) \cdot \prod_{\phi} (3, 7)$$

- Function Simplification
 - Get an algebraic expression equivalent to the starting expression but smaller (less valuations which implies terms with less variables)
 - Aim: reduce the complexity of a circuit that implements a function
- Methodology
 - Algebraic. Applying axioms and properties of Boole's Algebra
 - Complementary element, neutral element, distributivity and associativity
 - Graphical. Karnaugh's map

- Karnaugh's map
 - Matrix representation of a Truth table
 - A cell of the map represents a valuation of the Truth table
 - Inside a cell it is written the output of a valuation of the Truth table
 - The spatial distribution of the cells is made in such a way that adjacent terms of the valuations are written in adjacent cells
 - Two terms are said adjacent if their valuations differ only in just one variable
 - The corners of the karnaugh's map are adjacent

- Maps for functions with 2, 3 and 4 variables

Greater-weight variable

Lesser-weight variables

Diagram illustrating a 2-variable Karnaugh map for variables a and b . The map is a 2x2 grid. The columns are labeled $b=0$ and $b=1$. The rows are labeled $a=0$ and $a=1$. The cells are numbered 0, 1, 2, and 3.

b	0	1
$a=0$	0	2
$a=1$	1	3

Cell number/ term number ($2_{10} \Rightarrow b=1, a=0$)

Cell numbering is made using Grey's code

Diagram illustrating a 3-variable Karnaugh map for variables a , b , and c . The map is a 2x4 grid. The columns are labeled $cb=00, 01, 11, 10$. The rows are labeled $a=0$ and $a=1$. The cells are numbered 0 through 7.

a	cb	00	01	11	10
0		0	2	6	4
1		1	3	7	5

Adjacent cells to cell 13

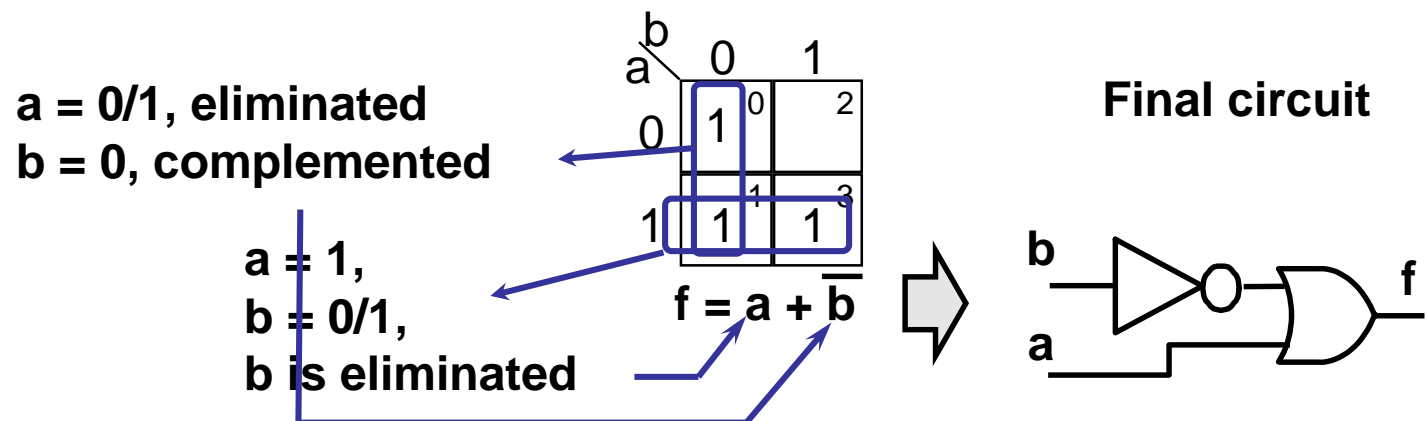
Adjacent cells to cell 10

Diagram illustrating a 4-variable Karnaugh map for variables a , b , c , and d . The map is a 4x4 grid. The columns are labeled $dc=00, 01, 11, 10$. The rows are labeled $ba=00, 01, 11, 10$. The cells are numbered 0 through 15. Arrows indicate the adjacent cells to cell 13 (cell 5) and cell 10 (cell 14).

ba	dc	00	01	11	10
00		0	4	12	8
01		1	5	13	9
11		3	7	15	11
10		2	6	14	10

- Method
 - Adjacent cells with the same value are grouped
 - The number of adjacent cells must be a multiple of 2^n
 - The groups should be the biggest possible
 - The total number of groups created should be the minimal one possible
 - A cell can be in several different groups

- Adjacent cells with value one are grouped
- Each group represents a product term (It is not a minterm. Why?).
- Variables with value 0 will appear in its complemented form
- A group of 2^k cells cancel k variables in the resulting expression, in other words: the resulting expression will contain $n-k$ variables
- When obtaining the simplified expression, the variables whose value changes are not included



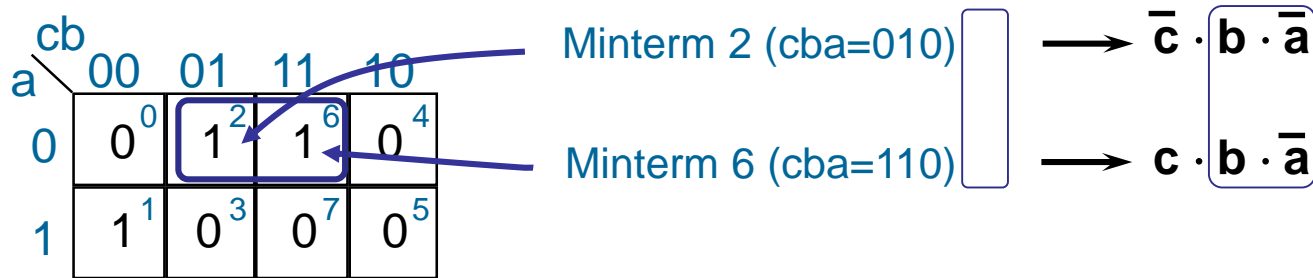
- Each cell with value one represents a minterm of the function

	cb	00	01	11	10	
a	0	0 ⁰	1 ²	1 ⁶	0 ⁴	Minterm 2 (cba=010)
1	1	1 ¹	0 ³	0 ⁷	0 ⁵	Minterm 6 (cba=110)
						Minterm 1 (cba=001)

- The function without simplification includes all the minterms

$$f = \sum_{c,b,a} (1, 2, 6) = \bar{a} \cdot \bar{b} \cdot c + \bar{a} \cdot b \cdot \bar{c} + a \cdot b \cdot \bar{c}$$

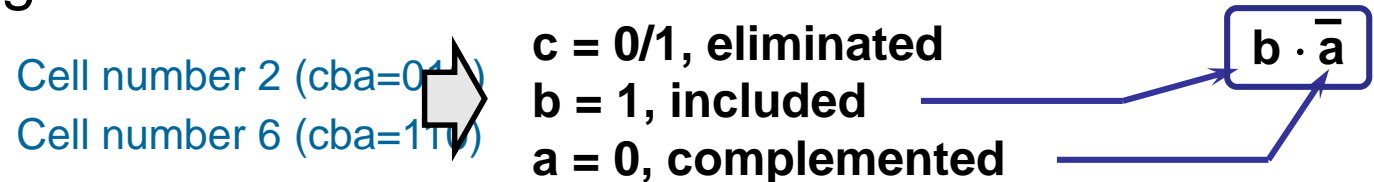
- Adjacent cells-groups detect minterms with a common value



- Its addition can be simplified. In algebraic form

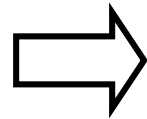
$$\bar{c} \cdot b \cdot \bar{a} + c \cdot b \cdot \bar{a} = \overset{\text{ASOCIATIVA}}{\bar{c} \cdot (b \cdot \bar{a}) + c \cdot (b \cdot \bar{a})} = \overset{\text{DISTRIBUTIVA}}{(\bar{c} + c) \cdot (b \cdot \bar{a})} = \overset{\text{ELEM. COMPLEM.}}{1 \cdot (b \cdot \bar{a})} = \overset{\text{ELEM. NEUTRO}}{b \cdot \bar{a}}$$

- Karnaugh gets the same result:



- Examples

a \ cb	00	01	11	10
	0	1	6	4
0	1 ⁰	1 ²	0 ⁶	1 ⁴
1	1 ¹	1 ³	0 ⁷	0 ⁵



a \ cb	00	01	11	10
	0	1		
0	1	1		1
1	1	1		

$$f = \bar{c} + c \cdot \bar{a} \cdot \bar{b}$$

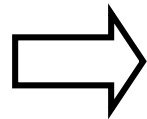
Wrong

a \ cb	00	01	11	10
	0	1		
0	1	1		1
1	1	1		

$$f = \bar{c} + \bar{a} \cdot \bar{b}$$

Good

a \ cb	00	01	11	10
	0	1	6	4
0	1 ⁰	1 ²	1 ⁶	0 ⁴
1	1 ¹	1 ³	1 ⁷	0 ⁵



a \ cb	00	01	11	10
	0	1		
0	1	1	1	
1	1	1	1	

$$f = \bar{c} + c \cdot b$$

Wrong

a \ cb	00	01	11	10
	0	1		
0	1	1	1	
1	1	1	1	

$$f = ?$$

Wrong

a \ cb	00	01	11	10
	0	1		
0	1	1	1	
1	1	1	1	

$$f = \bar{c} + b$$

Good

- Examples (cont.)

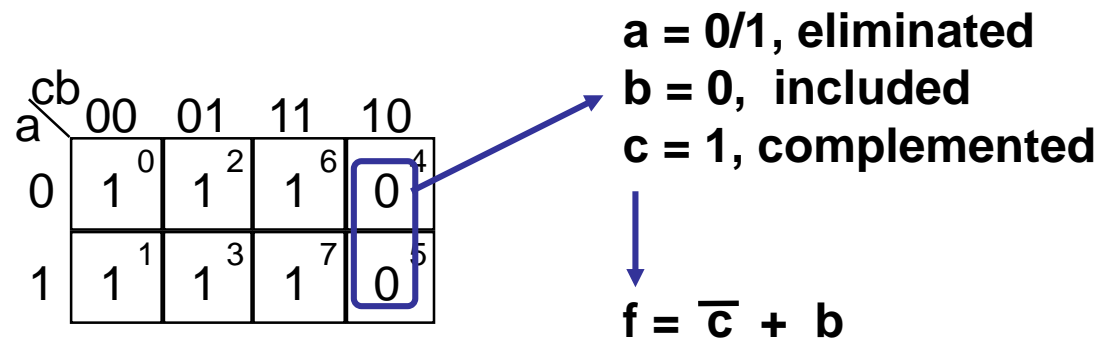
dc \ ba	00	01	11	10
00	0	1 ⁴	1 ¹²	8
01	1	1 ⁵	1 ¹³	9
11	3	1 ⁷	1 ¹⁵	11
10	2	1 ⁶	1 ¹⁴	10

dc \ ba	00	01	11	10
00	1 ⁰	1 ⁴	1 ¹²	8
01	1 ¹	1 ⁵	1 ¹³	9
11	1 ³		7	15
10	1 ²		6	14

dc \ ba	00	01	11	10
00	1 ⁰	1 ⁴		1 ⁸
01	1 ¹		1 ¹³	9
11		3	7	15
10		2	6	14

dc \ ba	00	01	11	10
00	1 ⁰		4	12
01		1 ⁵	13	9
11		3	7	15
10	1 ²		6	14

- Group cells with value 0
- Each group represents a sum term (It is not a maxterm because it does not contain all input variables). Variables with value 1 will appear in its complemented form
- A group of 2^k cells cancels k variables from the resultant term and the term will have $n-k$ variables
- When a group is formed, variables with different value (inside the group) are eliminated



- Examples

dc \ ba	00	01	11	10
00	0	4	12	0 ⁸
01	1	5	13	0 ⁹
11	3	0 ⁷	0 ¹⁵	0 ¹¹
10	2	0 ⁶	0 ¹⁴	0 ¹⁰

$$f = (\bar{d} + c) \cdot (\bar{c} + \bar{b})$$

cb \ a	00	01	11	10
0	0	2	0 ⁶	4
1	1	3	0 ⁷	0 ⁵

dc \ ba	00	01	11	10
00	0	4	12	0 ⁸
01	0 ¹	5	13	0 ⁹
11	0 ³	7	15	0 ¹¹
10	0 ²	6	14	0 ¹⁰

dc \ ba	00	01	11	10
00	0	4	12	8
01	1	5	0 ¹³	0 ⁹
11	0 ³	0 ⁷	0 ¹⁵	11
10	0 ²	0 ⁶	0 ¹⁴	0 ¹⁰

dc \ ba	00	01	11	10
00	0	4	12	0 ⁸
01	1	0 ⁵	0 ¹³	0 ⁹
11	3	0 ⁷	0 ¹⁵	0 ¹¹
10	2	6	14	0 ¹⁰

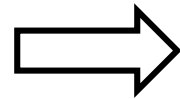
dc \ ba	00	01	11	10
00	0	0 ⁴	0 ¹²	8
01	0 ¹	0 ⁵	0 ¹³	0 ⁹
11	0 ³	0 ⁷	0 ¹⁵	0 ¹¹
10	2	0 ⁶	0 ¹⁴	10

Simplification. Don't care inputs

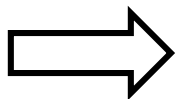
FCO

- Cell with X value are very important. They can be grouped with 0's or with 1's

d	c	b	a	f
0	0	0	0	0
0	0	0	1	x
0	0	1	0	0
0	0	1	1	x
0	1	0	0	0
0	1	0	1	x
0	1	1	0	x
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	x
1	0	1	1	1
1	1	0	0	x
1	1	0	1	1
1	1	1	0	1
1	1	1	1	1



$$f = \sum_{d,c,b,a} (7, 11, 13, 14, 15) + \sum_{\phi} (1, 3, 5, 6, 10, 12) = \prod_{d,c,b,a} (0, 1, 2, 4, 8, 9) \cdot \prod_{\phi} (1, 3, 5, 6, 10, 12)$$



dc \ ba	00	01	11	10
00	0 ⁰	0 ⁴	x ¹²	0 ⁸
01	x ¹	x ⁵	1 ¹³	0 ⁹
11	x ³	1 ⁷	1 ¹⁵	1 ¹¹
10	0 ²	x ⁶	1 ¹⁴	x ¹⁰

"Ones"

dc \ ba	00	01	11	10
00	0 ⁰	0 ⁴	x ¹²	0 ⁸
01	x ¹	x ⁵	1 ¹³	0 ⁹
11	x ³	1 ⁷	1 ¹⁵	1 ¹¹
10	0 ²	x ⁶	1 ¹⁴	x ¹⁰

"Zeros"

Simplification. Don't care inputs

FCO

- Common mistakes:

- Using all “x”

		dc			
		00	01	11	10
ba	00	0 ⁰	0 ⁴	x ¹²	0 ⁸
	01	x ¹	x ⁵	1 ¹³	0 ⁹
	11	x ³	1 ⁷	1 ¹⁵	1 ¹¹
	10	0 ²	x ⁶	1 ¹⁴	x ¹⁰

Wrong

		dc			
		00	01	11	10
ba	00	0 ⁰	0 ⁴	x ¹²	0 ⁸
	01	x ¹	x ⁵	1 ¹³	0 ⁹
	11	x ³	1 ⁷	1 ¹⁵	1 ¹¹
	10	0 ²	x ⁶	1 ¹⁴	x ¹⁰

Wrong

- Grouping “x”
when not needed

		dc			
		00	01	11	10
ba	00	0 ⁰	0 ⁴	x ¹²	0 ⁸
	01	x ¹	x ⁵	1 ¹³	0 ⁹
	11	x ³	1 ⁷	1 ¹⁵	1 ¹¹
	10	0 ²	x ⁶	1 ¹⁴	x ¹⁰

Wrong

		dc			
		00	01	11	10
ba	00	0 ⁰	0 ⁴	x ¹²	0 ⁸
	01	x ¹	x ⁵	1 ¹³	0 ⁹
	11	x ³	1 ⁷	1 ¹⁵	1 ¹¹
	10	0 ²	x ⁶	1 ¹⁴	x ¹⁰

Wrong



UNIVERSIDAD
POLITECNICA
DE VALENCIA



Computers Fundamentals

Subject 1. Introduction to computers
