Test Unit 5 - Possible solution

Year 2013-2014

Name:

- 1. Implement a datatype class Computer that represents computer features. You must develope:
 - a) Attributes for processor type (String), number of processors (int), bits of the architecture (int), clock frequency in GHz (real), and RAM memory capacity in gigabytes (real).
 - b) A constructor that receives processor type, bits of the architecture, and clock frequency; default number of processors is 1 and default memory capacity is 1Gb.
 - c) A constructor that receives the data necessary for initing all the attributes.
 - d) The get and set methods for each attribute.
 - e) An equals method that overrides the functionality of the method of the Object class; you must check the values of all the attributes.
 - f) A toString method that returns the string in format: "Computer TYPE of BITS bits with NUM processors at CLOCK GHz - RAM memory of CAPACITY Gb"
 - g) A method that returns the comsumption in watts of the computer, calculated as clock frequency times number of processors.
 - h) A method that returns if the computer has enough space to store a program in memory, given the size of the program in Mb as parameter.

Note: all the constructors and **set** methods must check that the numeric attributes are positive; in other case, constructors must assign reasonable values to the attributes, and **set** methods will not modify the corresponding attributes.

```
public class Computer {
 private String procType;
 private int numProc, numBits;
 private double freq, ram;
 public Computer(String t, int b, double f) {
   procType=new String(t);
   if (b>0) numBits=b; else numBits=32;
   if (f>0) freq=f; else freq=1.0;
   numProc=1;
   ram=1.0;
 public Computer(String t, int np, int b, double f, double r) {
   procType=new String(t);
   if (np>0) numProc=np; else numProc=1;
   if (b>0) numBits=b; else numBits=32;
   if (f>0) freq=f; else freq=1.0;
   if (r>0) ram=r; else ram=1.0;
 public String getProcType() { return procType; }
 public int getNumProc() { return numProc; }
 public int getNumBits() { return numBits; }
 public double getFreq() { return freq; }
 public double getRam() { return ram; }
 public void setProcType(String t) { procType=new String(t); }
 public void setNumProc(int np) { if (np>0) numProc=np; }
 public void setNumBits(int b) { if (b>0) numBits=b; }
 public void setFreq(double f) { if (f>0) freq=f; }
 public void setRam(double r) { if (r>0) ram=r; }
 public boolean equals(Object o) {
   return o instanceof Computer &&
           procType.equals(((Computer) o).procType) &&
           numProc==((Computer) o).numProc &&
           numBits==((Computer) o).numBits &&
           freq==((Computer) o).freq &&
           ram==((Computer) o).ram;
 }
```

2. Implement a program class that has a main method that asks for the data of two computers (only processor type, bits, and clock frequency) and calls another static method (in the same class) that receives as parameters the two computers, and shows on the screen the ratio (division) between clock frequencies of the two computers.

```
import java.util.*;
public class TestComputer {
 public static void main(String [] args) {
   Scanner kbd=new Scanner(System.in).useLocale(Locale.US);
   Computer c1, c2;
   String t;
   int bits;
   double freq;
   System.out.print("Computer 1 - Type: "); t=kbd.nextLine();
   System.out.print("Computer 1 - Bits: "); bits=kbd.nextInt();
   System.out.print("Computer 1 - Frequency: "); freq=kbd.nextDouble();
    c1=new Computer(t,bits,freq);
   kbd.nextLine();
   System.out.print("Computer 2 - Type: "); t=kbd.nextLine();
   System.out.print("Computer 2 - Bits: "); bits=kbd.nextInt();
   System.out.print("Computer 2 - Frequency: "); freq=kbd.nextDouble();
   c2=new Computer(t,bits,freq);
   ratio(c1,c2);
 public static void ratio(Computer c1, Computer c2) {
   System.out.println("Clock ratio between computers 1 and 2: "+(c1.getFreq()/c2.getFreq()));
 }
}
```