SWEN 383 - Activity 1

Enhancing a Weather Station

Introduction

You are working for a firm that is entering the weather station market. As its first offering, the firm has created a prototype for a text-based application that creates and starts an independent Java Thread to periodically read a temperature sensor and print the retrieved value in Celsius. The station is represented by a **WeatherStation** object, while the sensor is an object in class **TemperatureSensor** which, for the demonstration purposes, simply simulates the behavior of a sensor available from a local electronics supply house.

The simulated sensor has a **reading()** method which returns a 16-bit integer, a value that ranges from 0 through 65535 (the range of values that can be held in 16 bits), representing the temperatures 0.00°K (absolute zero) through 655.35°K. The **WeatherStation** object converts the Kelvin temperature to Celsius, using the fact that 0°C is 273.15°K, and prints the result as a string to the output window or terminal. The current temperature is reported once per second on a separate line as follows:

Reading is nnn.nn degrees C

where *nnn.nn* is the actual numeric temperature. See the source in **WeatherStation.java** for details.

Support Files

In this zip you will find:

1. TemperatureSensor.java

The simulated sensor object class – do not change this!

2. WeatherStation.java

The original (Celsius only) version of the **WeatherStation** class, which also contains the

static public void main(String args[])

method.

3. WeatherStationUML.pdf

A document containing the documentation (and correspondingly very simple).

Compile and execute the Java source files to see the program in action:

```
javac WeatherStation.java
java WeatherStation
```

Your Task

As the new hire, you've been given two days to update the program to add Kelvin temperature printing. Each reading still prints one line, but updated to the following form **exactly**:

Reading is nnn.nn degrees C and mmm.mm degrees K

where *nnn.nn* is as before and *mmm.mm* is the corresponding Kelvin temperature.

When you've completed the task:

- Create a zip archive named <u>exactly</u> activity1.zip (no other file name or compression algorithm will be accepted).
- The archive must contain <u>exactly two files</u> at the <u>top of the archive</u> (<u>NOT</u> in directories or folders within the archive):
 - o Your updated WeatherStation.java.
 - o The original TemperatureSensor.java.
- Deposit the archive in the *Activity #1 First Weather Station Update* assignments folder by the due date as specified on the assignments folder.