Francisco Mustico

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EDUCATION

Lawrence Technological University

Bachelor of Science in Computer Science - Software Engineering

Southfield, MI

Expected Graduation: May 2027

- GPA: 4.0 / 4.0
- Relevant coursework: Algorithms, Data Structures, OOP, Software Construction, Software Documentation, Requirement Specification, Computational Methods, Databases

EXPERIENCE

Software Engineering Intern

May 2025 - Present

TWIG Power — C#, .NET, PostgreSQL, GitKraken

Novi. MI

- Designed system architecture and implemented a Windows Forms application in C# to digitize the Battery Module Assembly (BMA) process, replacing paper workflows and centralizing operations via PostgreSQL, boosting traceability by 700% and supporting 32+ operators.
- Built a high speed lookup tool to trace internal module components by serial number, reducing audit times and eliminating the need for physical disassembly.
- Coordinated with department heads and the company's president to propose and deploy touchscreen tablets as mobile workstations, expanding accessibility across onsite/offsite locations and standardizing real-time production workflows.
- Identified bottlenecks in manual ticket logging, gathered requirements and led system architecture and deployment of a repair ticketing system, enabling live diagnostic tracking, QA file uploads, and immediate database integration with 100% reduction in paperwork.
- Spearheaded selection and deployment of a dedicated Windows server to host the PostgreSQL database backend, enabling centralized, real-time data access for 32+ connected workstations across departments, with 24/7 availability, version control, and persistent storage.

Lead Computer Science Tutor

March. 2025 - Present

Zaven Margosian Student Success Center

Southfield, MI

- Provide one-on-one tutoring in Python, C++, Java, SQL, Data Structures, Discrete Math, CS1, CS2, SWE1.
- Created walkthroughs and study aids to help students build problem solving skills in recursion, sorting, and logic based topics.
- Provided on demand exam prep and assignment support, leading to measurable improvement in student performance.

Projects

<u>JavaMart</u> Jan. 2025

- Developed intuitive Java GUI displaying product images, prices, descriptions, and managing customer records.
- Engineered a dynamic discount system for bulk orders with automated tax calculations, secure payment scheduling, and invoice generation, reducing manual errors by 100%.
- Designed a custom TXT file I/O system for products.txt and customers with real-time data validation and bidirectional synchronization between GUI/console modes, ensuring 100% data accuracy through consistency checks.

AI ArmCar Dec. 2023

- Constructed a robotic arm utilizing Arduino and servo motors to achieve precise manipulation in various tasks.
- Engineered an autonomous cart equipped with a camera and AI for object detection and manipulation, employing YOLOv4 for robust obstacle detection and navigation.
- Employed HTML, Javascript and CSS to allow user interaction with the robot.

MathAid Jan. 2023

- Created Python-based educational software for SAT & PAA test prep, optimizing learning experiences.
- · Utilized CSV data storage, Pandas, and adaptive algorithms to enhance learning, providing over 150 questions.
- Achieved **enhanced adaptive learning** capabilities, tailoring content to individual needs and progress while enabling the program to **recognize** and **address user errors** for continuous improvement.

TECHNICAL SKILLS

Languages: Python, C++, C# Java, SQL

Developer Tools: Github, Gitkraken, VS Code, Visual Studio, PostgreSQL, DBeaver

Frameworks: .NET Core, Windows Forms Human Languages: English, Spanish, French