Taller 4

Métodos Computacionales para Políticas Públicas - URosario

Entrega: viernes 1-mar-2019 11:59 PM

Francisco Monsalve

francisco.monsalve@urosario.edu.co

Instrucciones:

- Guarde una copia de este *Jupyter Notebook* en su computador, idealmente en una carpeta destinada al material del curso.
- Modifique el nombre del archivo del notebook, agregando al final un guión inferior y su nombre y apellido, separados estos últimos por otro guión inferior. Por ejemplo, mi notebook se llamaría: mcpp_taller4_santiago_matallana
- Marque el *notebook* con su nombre y e-mail en el bloque verde arriba. Reemplace el texto " [Su nombre acá]" con su nombre y apellido. Similar para su e-mail.
- Desarrolle la totalidad del taller sobre este *notebook*, insertando las celdas que sea necesario debajo de cada pregunta. Haga buen uso de las celdas para código y de las celdas tipo *markdown* según el caso.
- Recuerde salvar periódicamente sus avances.
- Cuando termine el taller:
 - 1. Descárguelo en PDF.
 - 2. Suba los dos archivos (.pdf y .ipynb) a su repositorio en GitHub antes de la fecha y hora límites.

Zelle, Exercises 6.8 (p. 159):

• True/False: 1-10

• Multiple choice: 2, 3, 6, 7, 10

• Programming Exercises: 1, 3, 4, 11, 12, 13

True/False

- 1. Programmers rarely define their own functions.

False

- 2. A function may only be called at one place in a program False
- 3. Information can be passed into a function through parameter s

True

- 4. Every Python function returns some value

True

- 5. In Python, some parameters are passed by reference False
- 6. In Python, a function can return only one value False
- 7. Python Functions can never modify a parameter False
- 8. One reason to use functions is to reduce code duplication True

- 9. Variables defined in a function are local to that function True
- 10. It's a bad idea to define new functions if ti makes a prog ram longer False

Multiple choice

- 2. A Python function definition begins with:
 a) def
- A function can send output back to the program with a (n)a) return
- 6. In Python, actual parameters are passed to functions a) by value
- 7. Which of the following is not a reason to use functions?
 d) to demostrate intellectual superiority
- 10. A function can modify the value of an actual parameter only if its
 a) mutable

Programming Exercises: 1, 3, 4, 11, 12, 13

1. Print "Old MacDonald" for 5 different animals

```
In [1]: sound = ["moo", "oink", "quak", "neigh", "baa"]
```

```
animals = ["cow", "pig", "duck", "horse", "lamb"]
        Old MacDonald had a farm, Ee-igh, Ee-igh, Oh! And on his farm he had a X, Ee-igh, Ee-igh, Oh!
        With a Y Y here and a Y Y there. Here a Y, there a Y, everywhere a Y, Y. Old MacDonald had a
        farm, Ee-igh, Ee-igh, Oh!
In [4]: for i in range(5):
            print("Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!", "\n", "And o
        n his farm he had a ",animals[i], "Ee-igh, Ee-igh, Oh!")
             print("with a ",sound[i],",",sound[i], "here and a ", sound[i],",",
         sound[i], "there.", "\n", "Here a", sound[i], ", ", "there a ", sound[i],
                   ",","everywhere a ",sound[i],",",sound[i],".", "\n","Old MacD
        onald had a farm, Ee-igh, Ee-igh, Oh!","\n")
        Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
         And on his farm he had a cow Ee-igh, Ee-igh, Oh!
        with a moo, moo here and a moo, moo there.
         Here a moo , there a moo , everywhere a moo , moo .
         Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
        Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
         And on his farm he had a pig Ee-igh, Ee-igh, Oh!
        with a oink , oink here and a oink , oink there.
         Here a oink , there a oink , everywhere a oink , oink .
         Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
        Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
         And on his farm he had a duck Ee-igh, Ee-igh, Oh!
        with a quak , quak here and a quak , quak there.
         Here a guak , there a guak , everywhere a guak , guak .
         Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
        Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
         And on his farm he had a horse Ee-igh, Ee-igh, Oh!
```

with a neigh , neigh here and a neigh , neigh there.

Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!

Here a neigh , there a neigh , everywhere a neigh , neigh .

```
Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
And on his farm he had a lamb Ee-igh, Ee-igh, Oh!
with a baa, baa here and a baa, baa there.
Here a baa, there a baa, everywhere a baa, baa.
Old MacDonald had a farm, Ee-igh, Ee-igh, Oh!
```

3. Write deffinitions for functions

- sphereArea(radius) Returns the surface area of a sphere having the given radius
- sphereVolume(radius) Returns the volume of a sphere having the given radius

```
In [5]: pi = 3.141592
In [6]: def sphereArea(r):
        a = (4)*pi*(r**2)
        return a

In [7]: sphereArea(5)
Out[7]: 314.1592
In [8]: def sphereVolume(r):
        a = (4/3)*pi*(r**3)
        return a

In [9]: sphereVolume(8)
Out[9]: 2144.6601386666666
```

4. Write definitions

• sumN(n) returns the sum of the first n natural numbers

• sumNcubes(n) returns the sume of the cubes of the first n natural numbers

Then use these functions in a program that pompts a user for n and prints out the sum of the first n natural numbers and then the sum of the cubes of the first n natural numbers. (Natural numbers= non negative integers)

11. Write and test a function to meet this specification

squareEach(nums) nums is a list of numbers. Modifies the the list by squaring each entry

```
In [14]: nums =[1,3,2,4,6,7,8,3,5,2,1,1]
nums2 = [1,2,35,7,5,3,7,8,9]
In [15]: numsq = []
```

```
def squareEach(nums):
             for i in nums:
                  sq = i**2
                  numsq.append(sq)
             return numsq
In [16]: squareEach(nums)
Out[16]: [1, 9, 4, 16, 36, 49, 64, 9, 25, 4, 1, 1]
         12. Write and test a function to meet this specification
         sumList(nums) nums is a list of numbers. Returns the sum of the numbers in the list
In [17]: def sumList(nums):
             suml = sum(nums)
              return suml
In [18]: sumList(nums2)
Out[18]: 77
In [19]: # Definir una función, sin usar "sum"
         def sumList1(nums):
              suml = 0
             for i in nums:
                  suml = suml + i
             return suml
In [20]: sumList1(nums2)
```

13. Write and test a function to meet this specification

Out[20]: 77

toNumbers(strList) strList is a list of srtings, each of which represents a number. Modifies each entry in the list by converting it to a number.

```
In [21]: strList=["1","2","3","4","5","10","20"]
In [22]: type(strList)
Out[22]: list
In [23]: type(strList[1])
Out[23]: str
In [24]: def toNumbers(strList):
             for i in range(len(strList)):
                 strList[i]=int(strList[i])
             return strList
In [25]: intlist=["1","2","3","4","5","10","20"]
         toNumbers(intlist)
Out[25]: [1, 2, 3, 4, 5, 10, 20]
In [27]: type(intlist[1])
Out[27]: int
In [ ]:
```