# **App Exchange Tutorial**

### **Objectives**

- Describe Basecamp's interface to the cFS App Exchange
- Gain familiarity with using Basecamp's app installation features by installing and running
  - The MQTT (Internet of Things message transport system) library and gateway app
  - The payload simulator library, payload simulator app, and payload manage app

#### **Notes**

- 1. The MQTT example was chosen because the MQTT functionality can be used in many applications
- 2. This tutorial assumes users know the material in the "Build and Run cFS" tutorial

Lesson 1 Slide 1

## Lesson 1

### **Objective**

Show how to install an app from the cFS App Exchange

#### **Notes**

1. This lesson documents how to use the app exchange. In lesson 2 you will use these instructions to actually download and install an app.

Slide 2

## cFS App Exchange

Select "Developer->Download App" to get a list of the libraries and apps that can be

installed

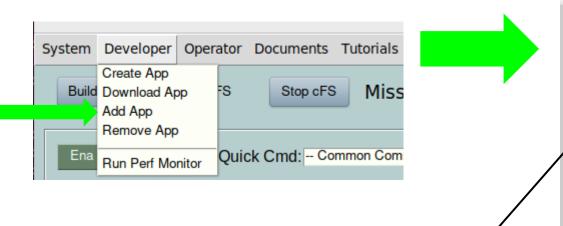


- Download App Select one or more apps to download then follow the steps in 'Add App'. See 'Add App' tutor ☐ BERRY IMU Core Flight System app that interfaces to the Ozzmaker Berry IMU over a F ☐ GPIO DEMO Example app controlling a GPIO pin that can be used as a starting point for Provide a gateway between the core Flight System (cFS) Software Bus mes The Eclipse Paho Embedded C MQTT Library ported to the core Flight Syste cFS library providing an interface to Raspberry Pi peripherals Example payload management app. Payload simulator app that provides a ground interface to the payload simulator Payload simulator library that simulates a fictitious detector that provides to ☐ SC SIM Simulate a simple spacecraft operational interface that exposes users to a ☐ TBL SAT Raspberry Pi app used in the Table Sat kit. Download Cancel
- Select the libraries and apps you want and click download to have the components cloned into the cfs-basecamp/usr/apps directory
- The cFS App Exchange is located at <a href="https://github.com/orgs/cfs-apps/repositories">https://github.com/orgs/cfs-apps/repositories</a>

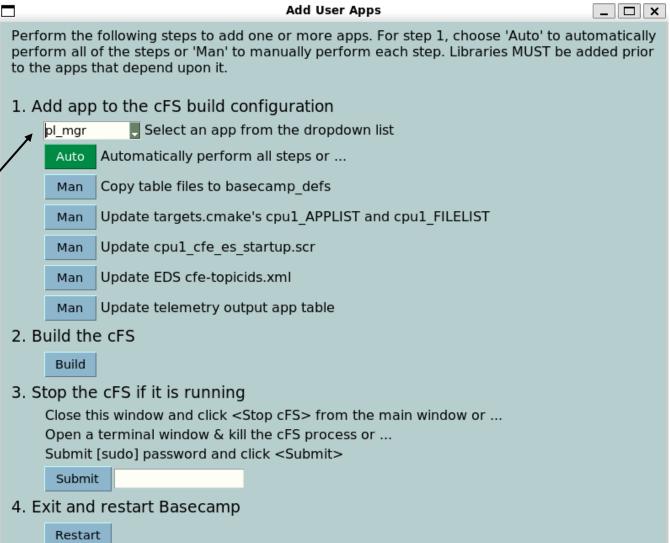
Lesson 1 Slide 3

## Add New App to Basecamp's cFS Target (1 of 2)

Select Add App from the Basecamp Developer menu

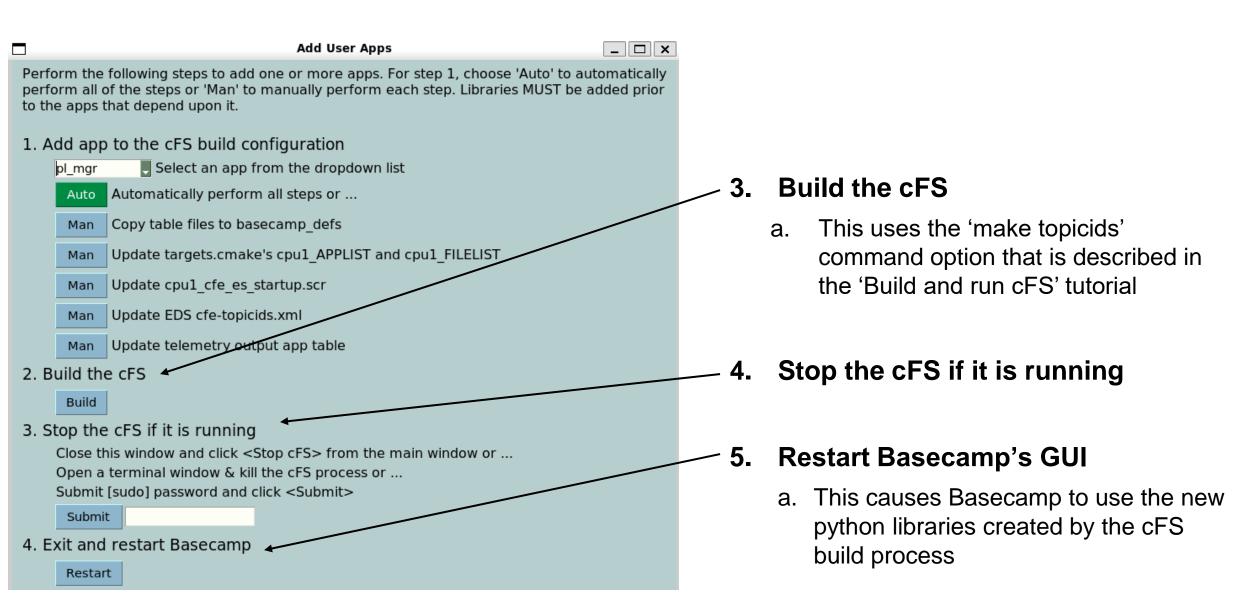


- 2. Select the library/app from the dropdown menu you want to add to the build configuration
  - a. The autonomous option is recommended for normal user operations. The manual options are for educational situations.



Lesson 1 Slide 4

### Add New App to Basecamp's cFS Target (2 of 2)



Lesson 1