Lesson 2

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Objectives

- Introduce the payload manage app, payload simulator app, and payload simulator library.
- Use the lib/app as examples for using the cFS App Exchange

Slide 1

Library and Application Summary

PL_SIM_LIB

- Simulate payload power states, detector states, and detector science data
- Provides an interface to set and clear a detector fault. Science data is corrupted when the fault is present
- JSON initialization table defines number of 1Hz cycles for power initialization and detector reset

PL_SIM App

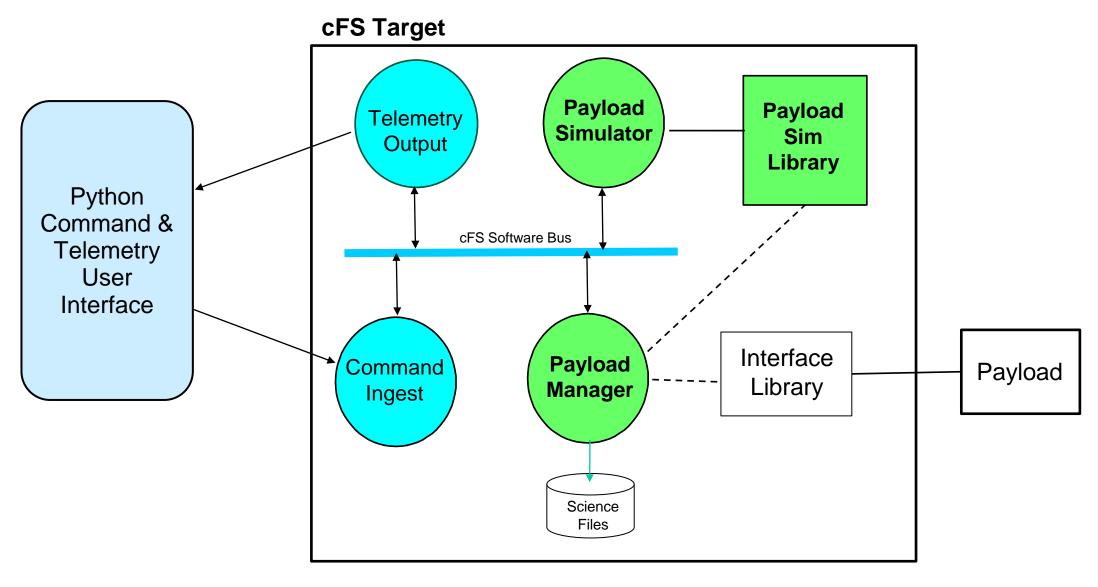
- Provides a ground command and telemetry interface to PL_SIM_LIB
- Command include: power on, power off, set fault, and clear fault

PL_MGR

- Manage the data interface to the payload and the creation of science data files
 - Reads detector data and writes images to files
- Commands to start and stop science data that turn on and off the detector, respectively
- JSON initialization table defines the science file path, base science filename and number of images per file

Slide 2

Library and Application Architecture

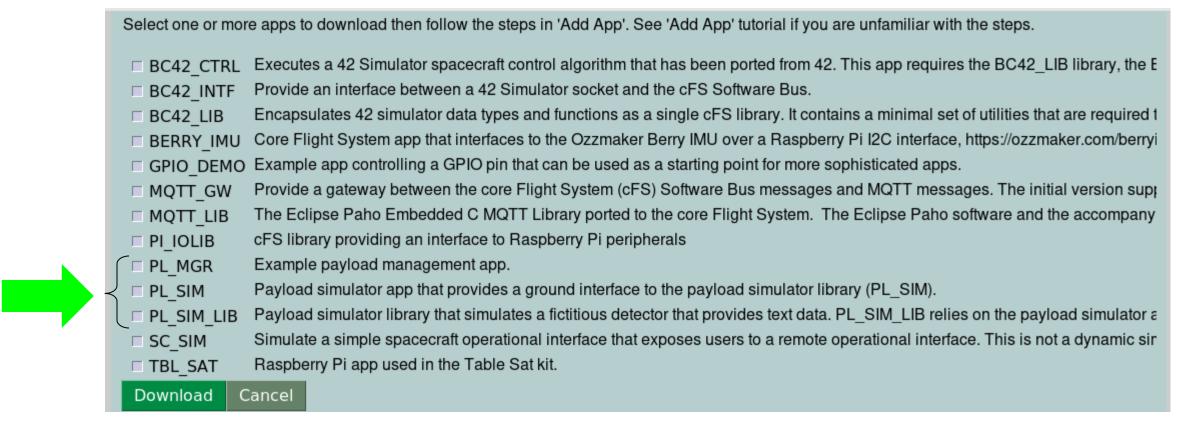


= Project Apps and Library

One or the other built into target

Install Payload Manager

- Use the steps described in lesson one to download, install and build PL_MGR, PL_SIM and PL_SIM_LIB
 - PL_SIM_LIB must be added to the cFS target first which causes it to be loaded before the apps when the cFS initializes
 - The PL_MGR and PL_SIM apps require PL_SIM_LIB global symbols to be defined when they are loaded



Lesson 2

Running Payload Manager (1 of 2)

After you start the new cFS target scroll through the start messages and verify that PL_SIM_LIB, PL_SIM and PL_MGR were loaded and initialized without any errors

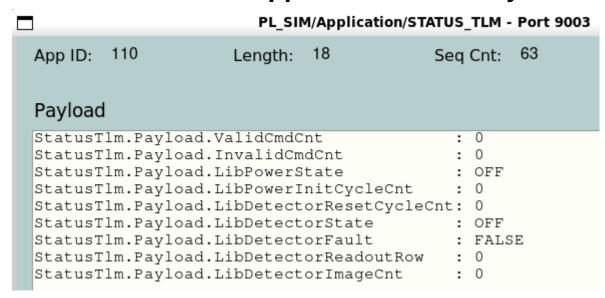


Lesson 2 Slide 5

Running Payload Manager (2 of 2)

These telemetry screens represent the default states

PL_MGR App Status Telemetry



PL_MGR App Status Telemetry

```
PL_MGR/Application/STATUS_TLM - Port 9004
                     Length: 81
App ID:
       109
                                          Sea Cnt: 59
Payload
StatusTlm.Payload.ValidCmdCnt
                                             : 0
StatusTlm.Payload.InvalidCmdCnt
                                             : 0
StatusTlm.Payload.PayloadPowerState
                                             : OFF
StatusTlm.Payload.PayloadDetectorFault
                                             : FALSE
StatusTlm.Payload.PayloadDetectorReadoutRow: 0
StatusTlm.Payload.PayloadDetectorImageCnt
StatusTlm.Payload.SciFileOpen
                                             : FALSE
StatusTlm.Payload.SciFileImageCnt
StatusTlm.Pavload.SciFilename
                                             : Undefined
```

For more information on payload manager refer to the following Basecamp project: https://openmissionstack.com/projects_read/payload_manager

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