

# Tech

CSS (including **Bootstrap**, Flexbox, Tailwind CSS, Animate.CSS), **SCSS**  
**React**, React Redux  
**Material UI**  
**Photoshop**  
Express.js  
**HTML5**  
Three.js  
EmailJS  
Knex.js  
Auth0  
SQL  
Node.js  
Express.js  
Git/Github  
REST APIs  
**AWS Cloud**  
Supertest & Jest  
Unreal Engine 5  
Framer Motion



# Languages

English	<div></div>
French	<div></div>
Mandarin	<div></div>
Spanish	<div></div>
Italian	<div></div>

# Education

Harvard University | Introduction to Game Development & Computer Science  
December 2023 - present

Dev Academy | 2023  
NZQA Certificate Full Stack Development

Massey University | 2021 - 2023  
Certificate in Business Studies (Economics)

University of Auckland | 2012 - 2016  
Bachelor of Arts Degree (French & Mandarin)

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# FRANCES HUGHES

Web Developer  
(www.franceslhughes.com)

# About me

I am a passionate web developer with a strong foundation in React, Material UI, and CSS looking for an opportunity where I can learn and grow. I thrive in team settings and I am eager to enhance my skill set.

# Experience

2023 | Barfoot & Thompson

## Property Management

- Utilizing data analysis tools and software to track property performance metrics, such as occupancy rates, rental income, and expenses.
- Conducting regular property inspections and utilizing mobile inspection software applications to document and report on property condition, safety compliance, and maintenance needs.
- Conducting market research and competitor analysis using software tools and databases to inform rental rates, and leasing decisions.

2022 - 2023 | Dev Academy (NZQA accredited)

## Full Stack Web Development Apprenticeship

- Created React web applications autonomously and as part of a team
- Followed test driven development practices, wrote unit tests and ran test automation
- Handled authentication and authorization
- Used SCRUM methodologies to work with a team of software developers in a CI/CD environment

# Interests

Learning the latest software development technologies and best practices.

Using AI and machine learning to make development more productive.

Utilizing virtual reality and augmented reality outside of the gaming industry.

# Hobbies



Bouldering



Gaming



Baking



Photography

# References

Available upon request