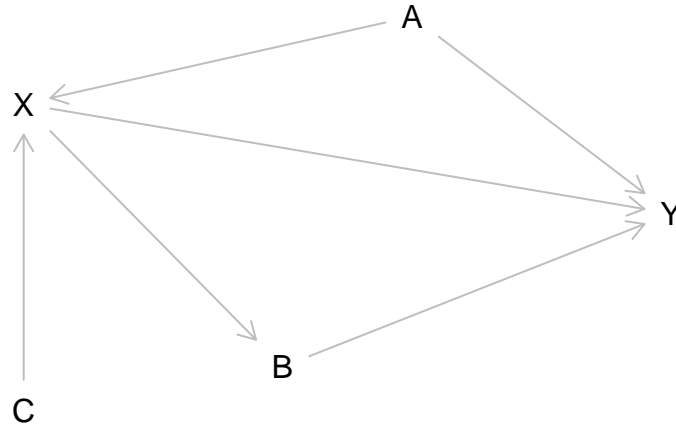


# Introduction to DAGs

A *directed acyclic graph* (DAG) is also known as a **causal diagram**. It is a graph that displays the causal relationships between a set of variables. Directed acyclic graphs and the mathematical and statistical tools for understanding them were primarily developed by Judea Pearl and colleagues.

Here is an example DAG:



DAGs consist of *nodes*, which represent variables, and *edges* (arrows) that represent causal relationships.

J. Pearl's working definition of causation is as follows: **variable  $X$  is said to cause variable  $Y$  if  $Y$  depends on  $X$  for its value.**

DAGs are useful for several reasons. In fact, you can't use linear regression for explanatory purposes if you don't understand DAGs.

- DAGs help you decide how to specify your model (i.e., what variables to include, and what variables to leave out).
- DAGs clearly communicate your assumptions to the audience.
- DAGs can be used to identify some testable hypothesis from theories.

## Basic DAG terminology

**node:** a variable

**edge:** a causal relationship, represented by an arrow

**exposure:** The exposure variable is our *focal predictor* – it is the variable whose causal effect we are attempting to understand. Usually represented by  $X$ . The independent variable.

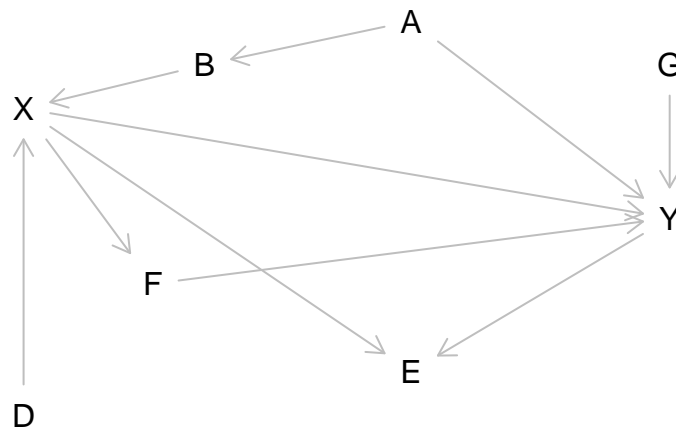
**response:** the outcome variable, usually noted by  $Y$ . The dependent variable.

**ancestors:** Nodes that are “upstream” from a particular variable. In the above DAG,  $A$  and  $C$  are ancestors of  $X$ .

**decendents:** Nodes that are “downstream” from a particular variable. In the above DAG,  $Y$  and  $B$  are decendants of  $X$ .

## Variable Roles in DAGs

Here's another example DAG.



**confounder:** A confounder is an ancestor of both the exposure  $X$  and the response  $Y$ . In the example DAG above, **A** is the only confounder.

**mediator:** A mediator is a descendant of the exposure variable and an ancestor of the response variable. **F** is a mediator. Some (or all) of the causal effect of the exposure on the outcome is transmitted via the mediator.

**proxy confounder:** A proxy confounder is the descendant of a confounder and an ancestor of either the exposure or response (but not both, otherwise it would be a confounder). The confounding effect is transmitted through this variable. **B** is a proxy confounder in the DAG.

**competing exposure:** A competing exposure variable is an ancestor of the response variable  $Y$  that is neither an ancestor nor a descendant of the exposure  $X$ . **G** is a competing exposure.

**instrument:** An instrument is an ancestor of the exposure variable. It can have no path to the response  $Y$  that does not pass through the exposure  $X$ . (Otherwise it would be a confounder). **D** is an instrument.

**collider:** A collider is a descendant of both the exposure  $X$  and the response  $Y$ . **E** is a collider in the example DAG.

## Statistical Vocabulary

**independence:** A pair of variables,  $X$  and  $Y$ , are said to be independent if knowledge of one gives no knowledge of the other. Note: independence implies uncorrelated, but uncorrelated does not necessarily imply independence (because they could be dependent but not *linearly* related)

**conditioning:** To hold a variable constant. This can be accomplished by regression adjustment, sampling, or matching.

**conditional independence:** Variables  $X$  and  $Y$  are conditionally independent given  $Z$  if knowing  $X$  gives no information about  $Y$  (or vice versa) after conditioning on  $Z$ .

**marginal independence:** Independence that exists in the absence of conditioning.

**dependence:** The opposite of independence.

The DAG completely describes both the marginal and conditional independence for all the variables.

## More Vocabulary

**Chain:** Example:  $A \rightarrow B \rightarrow C \rightarrow D \rightarrow E$ . This is a chain of causation from  $A$  to  $E$ .

**Fork:** Example:  $A \leftarrow B \leftarrow C \rightarrow D \rightarrow E$ . Variable  $C$  forks into two chains,  $C \rightarrow B \rightarrow A$  and  $C \rightarrow D \rightarrow E$ .

**Spurious path:** A connection between an exposure variable and an outcome that induces statistical dependence between them but does not depend on directed paths from  $X$  to  $Y$ .

**$d$ -separation:** The process of determining, given the DAG and a set of conditioning variables, whether a pair of variables is statistically independent or dependent.

**$d$ -connected:** Two nodes (variables) are said to be  **$d$ -connected** when an unblocked connecting path exists between them. (The  $d$  means *directional*).

**$d$ -separated:** Two nodes (variables) are said to be  **$d$ -separated** when no connecting path exists between them, or when every path connecting them is *blocked*.

**blocked:** A path is *blocked* when a node along the path is conditioned on.

**testable implication:** Using data to test for the pattern of conditional and unconditional independences implied by the DAG. This provides a means of testing whether a DAG is plausible causal model for a dataset and also of identifying, to some extent, *how* the model is wrong.

## Rules for Decomposing DAGs

**Rule 1 (Conditional Independence in Chains)** *Two variables,  $X$  and  $Y$ , are conditionally independent given  $Z$ , if there is only one unidirectional path between  $X$  and  $Y$  and  $Z$  is any set of variables that intercepts that path.* (Pearl et al, 2016, p. 39).

**Rule 2 (Conditional Independence in Forks)** *If a variable  $X$  is a common cause of variables  $Y$  and  $Z$ , and there is only one path between  $Y$  and  $Z$ , then  $Y$  and  $Z$  are independent conditional on  $X$ .* (p. 40)

**Rule 3 (Conditional Independence in Colliders)** *If a variable  $Z$  is the collision node between two variables  $X$  and  $Y$ , and there is only one path between  $X$  and  $Y$ , then  $X$  and  $Y$  are unconditionally independent but are dependent conditional on  $Z$  and any descendants of  $Z$ .* (p. 44).

## Formal definitions (from Pearl et al., 2016)

**$d$ -separation** *A path  $p$  is blocked by a set of nodes  $Z$  if and only if:*

1.  *$p$  contains a chain of nodes  $A \rightarrow B \rightarrow C$  or a fork  $A \leftarrow B \rightarrow C$  such that that middle node  $B$  is conditioned on, or*
2.  *$p$  contains a collider  $A \rightarrow B \leftarrow C$  such that neither the collision node  $B$ , nor any of its descendants, are conditioned on.* (p. 46)

**The Backdoor Criterion** *Given an ordered pair of variables  $(X, Y)$  in a DAG, a set of variables  $Z$  satisfies the backdoor criterion relative to  $(X, Y)$  if no node in  $Z$  is a descendent of  $X$ , and  $Z$  blocks every path between  $X$  and  $Y$  that contains an arrow into  $Y$ .* (p. 61).

If a set of conditioning variables  $Z$  satisfies the backdoor criterion for  $X$  and  $Y$ , the the causal effect of  $X$  on  $Y$  can be computed without manipulating  $X$ .

If the set of conditioning variables,  $Z$ , satisfies the *backdoor criterion* then:

1. *All spurious paths from  $X$  to  $Y$  are blocked.*
2. *All directed paths from  $X$  to  $Y$  are unblocked.*

3. *No new spurious paths are created (by including a collider)* (p. 61).

**The Frontdoor Criterion** *A set of variables  $Z$  is said to satisfy the front door criterion relative to an ordered pair of variables  $(X, Y)$  if*

1.  *$Z$  intercepts all directed paths from  $X$  to  $Y$ .*
2. *There is no unblocked path from  $X$  to  $Z$ .*
3. *All backdoor paths from  $Z$  to  $Y$  are blocked by  $X$*  (p. 69).

If  $Z$  satisfies the front-door criterion relative to  $(X, Y)$  and if  $p(x, z) > 0$ , then the causal effect of  $X$  on  $Y$  is identifiable.

This criterion provides a means of computing causal effects absent manipulation when the backdoor criterion cannot be satisfied. Note that criteria (1) and (2) imply that  $Z$  completely mediates the effect of  $X$  on  $Y$ .