Divide-and-Conquer sequential Monte Carlo with applications to high dimensional filtering

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Joint work with Adam M. Johansen

Outline

- 1 Motivation
- 2 Sequential Monte Carlo and Particle Filters
- 3 Divide and Conquer SMC
- 4 Divide and Conquer SMC for Filtering

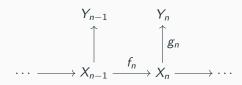
Spatio-temporal Data



Figure 1: Drought Detection from Rain Precipitations (Næsseth et al., 2015).

- Observe precipitation (in millimeters) for each location and year
- **Recover** if there is a drought in that location

State Space Models (SSM)



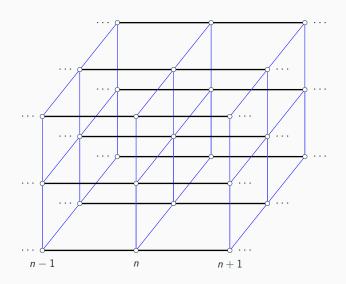
A state space model $(X_n, Y_n)_{n \geq 1} \subset \mathbb{R}^{d \times p}$ with

- transition density for the *latent* process $f_n(x_{n-1}, x_n)$
- likelihood for the *observation* process $g_n(x_n, y_n)$

We are interested in

$$p(x_{1:n}|y_{1:n}) \propto p(x_{1:n-1}, y_{1:n-1})f_n(x_{n-1}, x_n)g_n(x_n, y_n).$$

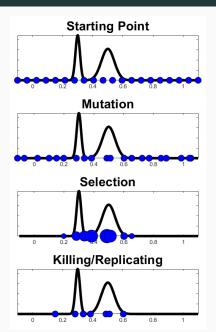
Spatial State Space Model



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Sequential Monte Carlo (SMC)



Sequential Monte Carlo (SMC)

- Aim: Approximate $p(x_n|y_{1:n})$ using a set of N weighted particles $\{X_n^i, W_n^i\}_{i=1}^N$
- Ingredients:
 - 1. a transition density to sample $X_n^i \sim f_n(\tilde{X}_{n-1}^i, \cdot)$
 - 2. a likelihood function to compute the weights $W_n^i \propto g_n(X_n^i)$
 - 3. a resampling scheme to obtain $\{\tilde{X}_n^i,1/N\}_{i=1}^N$ from $\{X_n^i,W_n^i\}_{i=1}^N$

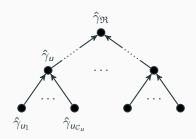
Also known as bootstrap particle filter.

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Divide-and-Conquer SMC (DaC-SMC)

An extension of standard SMC in which the sequence of target distributions $\{\hat{\gamma}_u\}_{u\in\mathbb{T}}$ evolves on a tree \mathbb{T} rather than on a line (Lindsten et al., 2017).



Divide-and-Conquer SMC (DaC-SMC)

At each node u we have a set of N weighted particles $\{X_u^i, W_u^i\}_{i=1}^N$ approximating $\hat{\gamma}_u$.

To evolve use standard SMC ingredients

- lacktriangle transition/mutation: $X_u^i \sim M_u((X_{\ell(u)}^i, X_{r(u)}^i), \cdot)$
- lacksquare reweighting: $W_u^i \propto G_u(X_u^i)$
- resampling

with the addition of a **merging** step when two branches of the tree merge.

The Merge Step

■ Aim: Given two populations of weighted particles on the left and the right child, $\{X_{\ell(u)}^i, W_{\ell(u)}^i\}_{i=1}^N$ and $\{X_{r(u)}^i, W_{r(u)}^i\}_{i=1}^N$, approximating $\hat{\gamma}_{\ell(u)}$ and $\hat{\gamma}_{r(u)}$ build an approximation of $\hat{\gamma}_u$

The Merge Step

- **Aim:** Given two populations of weighted particles on the left and the right child, $\{X_{\ell(u)}^i, W_{\ell(u)}^i\}_{i=1}^N$ and $\{X_{r(u)}^i, W_{r(u)}^i\}_{i=1}^N$, approximating $\hat{\gamma}_{\ell(u)}$ and $\hat{\gamma}_{r(u)}$ build an approximation of $\hat{\gamma}_u$
- Ingredients:
 - ▶ the (weighted) product form estimator (Kuntz et al., 2022)

$$\hat{\gamma}_{\ell(u)}^{N} \times \hat{\gamma}_{r(u)}^{N} = \frac{1}{N^{2}} \sum_{i_{1}=1}^{N} \sum_{i_{2}=1}^{N} W_{\ell(u)}^{i_{1}} W_{r(u)}^{i_{2}} \delta_{(X_{\ell(u)}^{i_{1}}, X_{r(u)}^{i_{2}})}$$

► N² mixture (importance) weights

$$m_{u}^{(i_{1},i_{2})} := W_{\ell(u)}^{i_{1}} W_{r(u)}^{i_{2}} \frac{\hat{\gamma}_{u}(x_{\ell(u)}^{i_{1}}, x_{r(u)}^{i_{2}})}{\hat{\gamma}_{\ell(u)}(x_{\ell(u)}^{i_{1}}) \hat{\gamma}_{r(u)}(x_{r(u)}^{i_{2}})}$$

▶ a resampling scheme to obtain $\{\tilde{X}_u^i, 1/N\}_{i=1}^N$ from $\{(X_{\ell(u)}^{i_1}, X_{r(u)}^{i_2}), m_u^{(i_2,i_2)}\}_{i_1,i_2=1}^N$

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Divide and Conquer SMC for Filtering

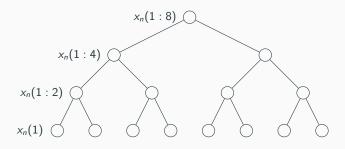


Figure 2: Space decomposition for d = 8.

Divide and Conquer SMC for Filtering

At time n:

- start with $\{X_{n-1,\Re}^i, W_{n-1}^i\}_{i=1}^N$ approximating $p(x_{n-1}|y_{1:n-1})$ at the leaf level
- define targets

$$\hat{\gamma}_{n,u}(x_{n,u}) = g_{n,u}(x_{n,u}, (y_n(i))_{i \in u}) W_{n-1}^i \sum_{i=1}^N f_{n,u}(X_{n-1,\mathfrak{R}}^i, x_{n,u})$$

■ use DaC to move up the space from the leaves to the root, i.e. from d particle populations approximating 1-dimensional to one d-dimensional population $\{X_{n,\mathfrak{R}}^i, W_n^i\}_{i=1}^N$ which approximates $p(x_n|y_{1:n})$

Linear Gaussian Model

$$f_1(x_1) = \mathcal{N}(x_1; m_1, \Sigma_1)$$

$$f_n(x_{n-1}, x_n) = \mathcal{N}(x_n; Ax_{n-1}, \Sigma)$$

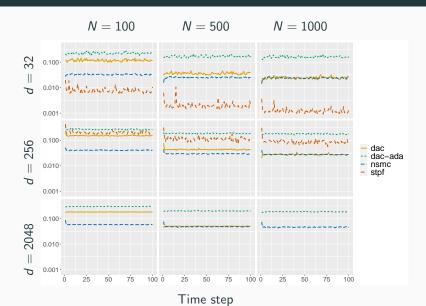
$$g_n(x_n, y_n) = \mathcal{N}(y_n; x_n, \sigma_y^2 Id_d),$$

with $\Sigma \in \mathbb{R}^{d \times d}$ a tridiagonal matrix.

We compare the RMSE

$$RMSE(x_n(i)) := \frac{\mathbb{E}\left[\left(\bar{x}_n(i) - \mu_{n,i}\right)^2\right]}{\sigma_{n,i}^2}$$

Linear Gaussian Model - RMSE



Spatial Model

The components of X_t are indexed by the vertices $v \in V$ of a lattice, where $V = \{1, \dots, d\}^2$, and

$$X_n(v) = X_{n-1}(v) + U_n(v), \qquad U_n(v) \sim \mathcal{N}(0, \sigma_x^2)$$

and

$$g_t(x_n, y_n) \propto \left[1 + \nu^{-1} \sum_{v \in V} \left((y_n(v) - x_n(v)) \sum_{j: D(v,j) \le r_v} \tau^{D(v,j)} (y_n(j) - x_n(j)) \right) \right]^{-(\nu + d^2)/2}.$$





Pros and Cons

Pros

- No need for analytical form of $f_n(x_n(i) | x_n(1:i-1))$
- No need for factorised likelihoods
- Easy to parallelise and distribute

Cons

- Polynomial cost in *N* (can be mitigated via GPUs)
- Needs specification of $\hat{\gamma}_{n,u}$

Thank you!

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