

Computer Graphics exam rules

Version 1.0, 2nd May 2022.

As introduced during the course, the Computer Graphics exam will be composed by a set of assignments and a project which will be discussed at the exam. In this document, you will see a set of rules and guidelines that will describe how the evaluation will be carried out.

1. Deadlines

- There are no deadlines for completing the project or the assignment: however, all the process must be completed before the last call in early 2023.
- Students can work on the project and on the assignments whenever they think it is more convenient, but presentations will be scheduled only in dates nearby the ones officially proposed for the exam by the on-line service system.
- In the first calls, a Doodle based system will be set up, and a link will be sent to all the registered students in a time very close to the official exam date, and after exam registrations are closed. Using this poll system, students will be able to choose among a set of fixed dates. In the last calls, the Doodle system will be set up only if the number of registered students will be larger than what can be accommodated in a single exam date. In special cases, extra dates might be arranged to help students with special needs: however the mark will only be registered in the first official exam date afterward, and no certificate proving that the exam was actually passed could be emitted before that time.

2. Exam break-down and evaluation: assignments

- Each student will have to arrive at the exam having done basically all of the assignments given during the course (see the note below).
- Assignments will be presented *individually* by each student, but of course can be done together with the other members of the team or with other student.
- Two or Three assignments will be randomly selected and asked to each student.
- The assignments will determine a maximum total of 15 points in the final evaluation.
- Each student must know the purpose of the assignment: which theoretical topics it focus on, why it is important, and what lesson was learnt doing it.
- Each student will be required to know exactly and in great detail how the code presented works, no matter how much time has passed from since it was completed. Answers like “I did it a long time ago, and I do not remember” will be considered as “sorry, I did not make that assignment”, resulting in an evaluation of zero points for the corresponding question.

3. Exam break-down and evaluation: projects

- Projects will be discussed by all the members of the team in the same session: ***every group component must be present for the project presentation!*** Please keep this in mind!
- The project will determine a maximum total of 18 points in the final evaluation.
- Unless very special circumstances that will suggest that the effort in the project wasn't identical for all the team members, all the students involved will receive the same evaluation. In such very special circumstances, students who seems to have had only a marginal cooperation in developing the project will be penalized by reducing their score accordingly to the severity of the problem.

4. *Presentation and exam registration*

- Students must first register to the exam using the on-line services registration page.
- Please remember that the exam day and room shown in the system will correspond to only one of the possible days in which the project presentation will take place: be aware of this when buying tickets or planning trips in the days close to the exam date, that your discussion might occur later than expected.
- As anticipated, a doodle defining the extra days and rooms for the discussions will be sent to all the students registered for one session. Each group will then use the doodle to select one of the available days for the discussion. Presentations slots will be filled in a first-come-first-served fashion by the doodle system. If your preferred day is already filled when you access the doodle system, you will have to select another option from the available ones.
- Remote presentation will be allowed following the rules given by the school: if you fall in a category of students that may do the exam on-line, and you desire to do so, you will be granted that opportunity. Otherwise, exams are considered to be done in presence.
- This year, as an experiment, I will grant the possibility of discussing the projects and the assignments in different sessions. Together with the Doodle, you will also receive a link to a form for special requests that can be used to ask either the separate discussion of Project or Assignment, and / or the remote presentation (if allowed by the School). You will have to complete that form only if you have special requests: students doing both project and assignment presentations in presence, will not need to use such system.

5. *Final evaluation, score rejection and exam retrieval*

- The final score will be the sum of the evaluation of assignments and the project score.
- The final mark will be the sum of the scores in the two parts, with the laude given in special circumstance, and it will be communicated at the end of all the presentations in the session, (i.e. always later with respect to the discussion). If the student decide to do assignments and project presentation separately, the markings will be disclosed only when both parts will be completed.
- Students can reject the evaluation and retry the exam: however, only one try will be allowed per session (i.e. one in June or July, one in September, one in January or February).
- Students who retry the exam, will have to improve their same project and their assignments. Each member of a group might independently decide to reject or accept the marking. The ones who accept the marking, will be considered "removed" from the group, so the others will have to improve the previous work themselves.

6. *Extra notes on assignments*

Due to the large number of assignments, some of them (chosen by the student) might be waived. This will have a minor impact on the evaluation, and will not prevent students who made a good project and had no problems with the other assignments to reach 30. Please remember that the purpose of the assignment is to pose you some questions and challenges to learn the theoretical parts of the course. The idea is that the mistakes, which you make during your assignments, help you in really understanding the corresponding topics. There is no gain in taking the assignment code done by other people and trying to

learn it: it will be much better to ask some assignment being waived, than not being able to fully present it or leave the suspect that the solution was copied and not achieved individually.